LEREMS AI/ Blackboard Comp: 063 Behavior Tree: 06; Check for Plager () Mare to Place-() Enemy Character Health: Flour MaxHealth: floot Attack Power: int Defense: int BotBehavior: obs Validate Health () Validate Defensel) Validase Attach () Calculat Dead () Base Character Health : float Max Health: Float Attack Power: int Peterse: int Val isate Health () Vallsute Defense() Val Date Attackford "Calculate Dead()