

Main Menu

New Game

Load Game

Quit Game

Save Game

Options


→ Closes the game


→ Loads the game from the last time the Save Game button was pressed


Saves the game in its current state


Opens the options menu

Options

master volume 

music volume 

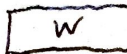

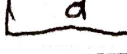
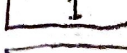
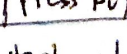
effect volume 

mouse sensitivity 

Edit keybinds

Opens the keybind menu

keybinds

move forward	
move backward	
move left	
equip item 1	
equip	

Click a control and press the key you want to bind