Credit fraud dataset (Capstone Project)

The dataset provided (credit_fraud_data.xlsx) contains historical credit card transactions. Each row in the dataset represents a transaction with various features that describe the transaction details and a target variable indicating whether the transaction is fraudulent.

Since the target variable is is_fraud. It is a binary variable, meaning it has only two possible values. Binary variables are a subset of categorical variables. So, this is a classification problem.

Exploratory Data Analysis (EDA) Report and Findings

Data Summary

- Dataset Dimensions:
 - o **Rows**: 4499
 - o Columns: 11
- Column Types:
 - Numerical: 6 (transaction_amount, age, transaction_hour, days since last transaction, credit score, number of transactions)
 - o Categorical: 4 (gender, card_type, transaction_type, merchant_category)
- Unique Values:
 - o transaction amount: 4499
 - o age: 72
 - o transaction hour: 24
 - o days since last transaction: 30
 - o credit score: 550
 - o number_of_transactions: 99
 - o **gender**: 2 (Male, Female)
 - o card type: 3 (Credit, Debit, Prepaid)
 - o transaction type: 3 (In-store, Online, ATM)
 - o merchant_category: 5 (Electronics, Grocery, Entertainment, Travel,
 - Clothing)
 - \circ is fraud: 2 (0, 1)
- Target Variable: is fraud
- Missing Values: None
- **Duplicated Rows**: None

Descriptive Statistics

- Transaction Amount:
 - o Mean: \$496.91
 - o Std: \$289.27
 - o Min: \$1.01
 - o Max: \$999.72
- Age:
 - o Mean: 53.64 years
 - o Std: 20.90 years
 - o Min: 18 years
 - o Max: 89 years

• Transaction Hour:

o Mean: 11.65

o Std: 6.92

 \circ Min: 0

o Max: 23

• Days Since Last Transaction:

Mean: 14.39

o Std: 8.55

o Min: 0

Max: 29

• Credit Score:

o Mean: 574.33

o Std: 159.10

o Min: 300

o Max: 849

• Number of Transactions:

o Mean: 50.04

o Std: 28.69

o Min: 1

o Max: 99

Fraud Cases:

o Fraudulent Transactions: 25.5%

Data Visualization Findings

1. Histograms:

- a. **Transaction Amount**: Right-skewed distribution, indicating most transactions are of lower amounts with a few high-value transactions.
- b. Age: Most transactions are conducted by middle-aged individuals.
- c. **Transaction Hour**: Transactions are spread throughout the day with peaks around typical working hours.
- d. **Days Since Last Transaction**: Most transactions occur within a week of the previous transaction.
- e. **Credit Score**: Normally distributed with a peak around the mean.
- f. **Number of Transactions**: Varied distribution with no distinct peak.

2. Bar Plots:

a. Merchant Category:

i. Electronics: 938 transactions

ii. Grocery: 910 transactions

iii. Entertainment: 901 transactions

iv. Travel: 890 transactions

v. Clothing: 860 transactions

b. Transaction Type:

i. In-store: 1537 transactions

ii. Online: 1505 transactions

iii. ATM: 1457 transactions

c. Card Type:

i. Credit: 1519 transactions

ii. Debit: 1500 transactions

iii. Prepaid: 1480 transactions

d. Gender:

i. Male: More transactions compared to Female.

3. Scatter Plots:

- a. **Transaction Amount vs. Age**: No clear relationship, indicating transaction amounts are varied across different ages.
- b. **Age vs. Credit Score**: Slight positive trend, suggesting older individuals might have higher credit scores.

4. Box Plots:

a. **Credit Score by Card Type**: Prepaid cardholders tend to have lower credit scores compared to Credit and Debit cardholders.

5. **3D Scatter Plot**:

- a. **Transaction Amount, Age, and Credit Score**: No clear clusters, indicating a complex relationship that is not easily visualized in 3D.
- 6. **Used Sweetviz** which is an open-source Python library for generating detailed EDA reports, providing comprehensive statistics and visualizations of datasets. Its findings include detailed descriptive statistics, distribution analysis, and correlations, offering insights into data quality, relationships, and potential predictors. It is important as it automates the EDA process, saving time and providing clear, interactive reports that help in understanding and preparing data for modeling.

Conclusion

The EDA provided valuable insights into the dataset, revealing patterns and relationships among the variables. Key findings include the identification of skewed distributions, correlations between features, and the importance of certain categorical variables. These insights will inform the subsequent steps in model building and evaluation, ensuring robust and accurate predictions.

Feature Engineering Report

1. Column Types:

- a. **Numerical**: 6 (transaction_amount, age, transaction_hour, days_since_last_transaction, credit_score, number_of_transactions)
- b. Categorical: 9 (merchant_category_Electronics, merchant_category_Entertainment, merchant_category_Grocery, merchant_category_Travel, transaction_type_In-store, transaction_type_Online, card_type_Debit, card_type_Prepaid, gender_Male,)

2. Missing Value Imputation

Missing value imputation is done to maintain data integrity and ensure that models can be trained effectively, as missing values can lead to biased results and decrease model accuracy if not properly addressed.

Step 1: Checked for missing values in the dataset.

Result: No missing values were found in any columns.

3. Outlier Removal (Capping) and Standard Scaling:

Standard scaling normalizes numerical features to have a mean of 0 and a standard deviation of 1, ensuring all features contribute equally to the model. Capping limits extreme values to reduce the impact of outliers, enhancing model robustness and performance.

Step 2: Standardized numerical columns using Standardscaler.

- a. Numerical Columns: transaction_amount, age, transaction_hour, days_since_last_transaction, credit_score, number_of_transactionsOutlier Capping: Capped the scaled numerical columns at -3 and 3 to mitigate the impact of extreme values.
- b. **Result**: Ensured that all numerical values are within the range [-3, 3].

4. Encoding

Encoding is done to convert categorical variables into numerical format, making them suitable for machine learning algorithms that require numerical input for processing and analysis.

Step 3: Applied One-Hot Encoding to convert categorical variables into numerical format.

- a. **Categorical Columns**: merchant_category, transaction_type, card_type, gender
- b. **Encoded Columns**: merchant_category_Electronics, merchant_category_Entertainment, merchant_category_Grocery, merchant_category_Travel, transaction_type_In-store, transaction_type_Online, card_type_Debit, card_type_Prepaid, gender_Male
- c. **Result**: Converted categorical variables into binary columns, facilitating the use of these features in the model.

5. Feature creation

Feature creation involves generating new variables or transforming existing ones to capture hidden patterns and improve the predictive power of models. It is important because it can enhance model accuracy by providing more relevant information and insights. Effective feature creation can lead to better performance and more robust models.

6. Feature Selection

Correlation Analysis: Calculated correlation coefficients between numerical features and the target variable (is fraud).

a. Findings:

- i. transaction hour: 0.000014
- ii. age: 0.001507
- iii. transaction amount: 0.002242
- iv. days since last transaction: 0.005217
- v. number of transactions: 0.008564
- vi. credit score: 0.011210
- b. **Interpretation**: None of the numerical features showed strong correlation with the target variable, indicating the need for additional feature engineering or alternative selection methods.

Note: Understanding these ranges helps in determining the strength and direction of relationships between variables, aiding in feature selection and data analysis.

- 0.8 to 1.0 (or -0.8 to -1.0): Very strong positive (or negative) correlation.
- 0.6 to 0.8 (or -0.6 to -0.8): Strong positive (or negative) correlation.
- 0.4 to 0.6 (or -0.4 to -0.6): Moderate positive (or negative) correlation.
- 0.2 to 0.4 (or -0.2 to -0.4): Weak positive (or negative) correlation.
- 0.0 to 0.2 (or -0.0 to -0.2): Very weak positive (or negative) correlation.
- 7. **Information Value (IV) Calculation**: Calculated IV for categorical features to assess their predictive power.
 - a. IV Results:
 - i. merchant category Electronics: 1.0504
 - ii. transaction type In-store: 1.0554
 - iii. transaction type Online: 1.0990
 - iv. card type Debit: 1.0471
 - v. card type Prepaid: 1.0302
 - vi. gender Male: 1.0493
 - vii. merchant category Entertainment: 1.0221
 - viii. merchant category Grocery: 1.0905
 - ix. merchant_category_Travel: 1.0416
 - b. **Interpretation**: All categorical features have IV values greater than 1, indicating strong predictive power.

Note: Measures the predictive power of features relative to the target variable (is_fraud). Helps in feature selection by identifying strong predictors. High IV values indicate strong predictors, which can guide the selection of relevant features for modeling. Interpretation of IV:

- IV < 0.02: Useless for prediction
- 0.02 0.1: Weak predictive power
- **0.1 0.3**: Medium predictive power
- 0.3 0.5: Strong predictive power
- IV > 0.5: Suspiciously good, could indicate data leakage

Model Building

Explanation of Steps

- 1. Defining Features and Target
 - **Purpose**: Separate the dataset into features (X) and the target variable (y).
 - Why: This separation is crucial for supervised learning where the model learns to predict the target variable (is fraud) based on the features.

Parameters:

- X: The feature set (independent variables) from the dataset.
- y: The target variable (is_fraud), which the model aims to predict.

- **test_size=0.3**: Specifies that 30% of the data should be allocated to the testing set, and the remaining 70% to the training set.
 - Why 30%?: A common split ratio. It provides enough data to train the model
 while reserving a substantial portion for testing to get a reliable evaluation of
 model performance.
- random_state=42: Sets the seed for the random number generator, ensuring that the split is reproducible.
 - Why Use a Random State?: Ensures consistency in results. When you run the code multiple times, the data will be split in the same way each time.

2. Finding Class Ratio

- **Purpose**: Calculate and display the proportion of each class in the target variable.
- Why: Understanding class distribution is essential, especially in imbalanced datasets where one class may significantly outnumber the other(s).
- **Findings**: The class ratio is 74.48% non-fraudulent transactions and 25.52% fraudulent transactions, indicating an imbalanced dataset.

3. Splitting Data into Training and Testing Sets

- **Purpose**: Split the dataset into training and testing subsets.
- Why: This split allows the model to be trained on one set of data and tested on another to evaluate its performance and generalization capability.

4. Handling Class Imbalance with SMOTE

- **Purpose**: Apply Synthetic Minority Over-sampling Technique (SMOTE) to address class imbalance by generating synthetic examples for the minority class.
- Why: Class imbalance can lead to biased models that perform poorly on the minority class. SMOTE helps in balancing the class distribution, leading to more robust and fair models.
- **Findings**: After applying SMOTE, the class ratio is balanced at 50% non-fraudulent and 50% fraudulent transactions, indicating successful handling of the imbalance.

5. Checking Class Ratio After Resampling

- **Purpose**: Calculate and display the class ratio after applying SMOTE.
- Why: Verifying that SMOTE has successfully balanced the class distribution ensures that each class is equally represented in the training data, leading to better model training and performance.

Handling class imbalance is particularly important in this case to ensure that the model can effectively identify fraudulent transactions, which are the minority class. The findings indicate that before SMOTE, the dataset was imbalanced with only 25.52% fraudulent transactions. After applying SMOTE, The dataset is adjusted so that each class (fraudulent and non-fraudulent transactions) has approximately the same number of instances, resulting in a 50% representation for each class.

Model building

Importance of Testing with Multiple Algorithms

1. Model Comparison:

- o Different algorithms have varying strengths and weaknesses depending on the nature of the data and the problem.
- O By testing multiple models, you can compare their performance metrics and choose the best one for your specific dataset.

2. Robustness:

- Evaluating different models helps ensure that you are not missing out on potential improvements in performance.
- Some models may handle certain data characteristics (e.g., non-linearity, noise, imbalances) better than others.

3. Generalization:

- Testing multiple algorithms can help identify which model generalizes best to unseen data.
- This helps in selecting a model that is likely to perform well in real-world scenarios.

4. Bias-Variance Trade-off:

 Different algorithms balance bias and variance differently. Evaluating multiple models helps in understanding and choosing the right trade-off for your problem.

5. Ensemble Methods:

o If no single model performs best, combining multiple models (ensemble methods) can often yield better performance than any single model alone.

Testing multiple machine learning algorithms is crucial to identify the best model for a given problem. It allows for a comprehensive evaluation, ensuring that the chosen model is robust, generalizes well to new data, and optimally balances bias and variance. This approach maximizes the chances of achieving high predictive performance and reliable results.

Models Included:

- 1. **Logistic Regression**: A linear model for binary classification that predicts the probability of the default class.
- 2. **K-Nearest Neighbors (KNN)**: A non-parametric method that classifies based on the majority class among the k-nearest neighbors.
- 3. **Bagging Classifier**: An ensemble method that builds multiple models and aggregates their predictions to improve stability and accuracy.
- 4. **Random Forest**: An ensemble of decision trees that reduces overfitting and improves accuracy by averaging the results of multiple trees.
- 5. **Gradient Boosting**: An ensemble technique that builds models sequentially, each one correcting the errors of the previous one.
- 6. **XGBoost**: An efficient implementation of gradient boosting that is highly optimized for speed and performance.
- 7. **Support Vector Machine (SVM)**: A powerful model that finds the hyperplane that best separates the classes in the feature space.

Model selection

Interpretation of Findings

The classification reports for each model provide various performance metrics, including precision, recall, F1-score, and support, which help in evaluating and comparing the performance of different models. Here's a summary of the key metrics and what they suggest:

Key Metrics

- 1. **Precision**: The ratio of true positive predictions to the total predicted positives.
 - o High precision indicates fewer false positives.
- 2. **Recall**: The ratio of true positive predictions to the actual positives.
 - o High recall indicates fewer false negatives.
- 3. **F1-score**: The harmonic mean of precision and recall.
 - o High F1-score indicates a good balance between precision and recall.
- 4. **Support**: The number of actual occurrences of the class in the dataset.

Model Performance Summary

- 1. Logistic Regression:
 - o Overall Accuracy: 51%
 - o **Performance on Class 1 (Fraud)**: Low precision (0.25) and recall (0.43).
- 2. K-Nearest Neighbors (KNN):
 - o Overall Accuracy: 50%
 - o **Performance on Class 1 (Fraud)**: Low precision (0.26) and recall (0.47).
- 3. Bagging Classifier:
 - o Overall Accuracy: 69%
 - o **Performance on Class 1 (Fraud)**: Low precision (0.28) and recall (0.13).
- 4. Random Forest:
 - o Overall Accuracy: 71%
 - **Performance on Class 1 (Fraud)**: Very low precision (0.16) and recall (0.03).
- 5. Gradient Boosting:
 - o **Overall Accuracy**: 74%
 - **Performance on Class 1 (Fraud)**: Very low precision (0.29) and recall (0.01).
- 6. XGBoost:
 - o Overall Accuracy: 67%
 - o **Performance on Class 1 (Fraud)**: Low precision (0.21) and recall (0.10).
- 7. Support Vector Machine (SVM):
 - o Overall Accuracy: 55%
 - o **Performance on Class 1 (Fraud)**: Low precision (0.23) and recall (0.32).

Analysis and Best Model Selection

- **Overall Accuracy**: Gradient Boosting shows the highest accuracy at 74%, followed by Random Forest at 71%.
- Class 0 (Non-Fraud): Most models perform well on the majority class (non-fraudulent transactions) with high precision and recall.
- Class 1 (Fraud): Performance on the minority class (fraudulent transactions) is generally poor across all models, with low precision and recall.

Best Model:

- While **Gradient Boosting** has the highest overall accuracy, it performs very poorly on the minority class (fraud), with a recall of just 0.01.
- **Bagging Classifier** and **Random Forest** also show poor performance on the minority class despite decent overall accuracy.

Given these findings, none of the models show strong performance on the minority class (fraud). However, considering a balance between overall accuracy and minority class performance:

• **Bagging Classifier** might be considered, as it shows relatively better balance compared to others but still has limitations.

Hyperparameter Tuning and Evaluation Report for Bagging Classifier

The aim is to find the optimal hyperparameters that enhance the model's performance, especially in detecting fraudulent transactions. Here, hyperparameter tuning for the Bagging Classifier is done using Grid Search.

The best Bagging Classifier model, identified through Grid Search, demonstrates high accuracy (73%) and performs well on the majority class (non-fraudulent transactions) with high precision and recall. However, the model performs poorly on the minority class (fraudulent transactions), with low precision and extremely low recall.

Hyperparameter Tuning

Parameter Grid: The Grid Search was conducted over various hyperparameters:

- Number of base estimators (n estimators)
- Fraction of samples and features to draw for training each base estimator (max_samples and max_features)
- Whether to use bootstrapping for samples and features (bootstrap and bootstrap_features)

Best Hyperparameters: The optimal hyperparameters identified were:

• bootstrap: False

• bootstrap features: False

max_features: 0.5max_samples: 1.0n_estimators: 100

These settings indicate that the best model does not use bootstrapping, uses half of the features and all samples for training each base estimator, and employs 100 base estimators.

Model Evaluation

The best Bagging Classifier model was evaluated on the test dataset, yielding the following performance metrics:

Classification Report:

Class 0 (Non-Fraudulent Transactions):

- **Precision**: 0.74
 - o 74% of transactions predicted as non-fraudulent were actually non-fraudulent.
- **Recall**: 0.99
 - o 99% of actual non-fraudulent transactions were correctly identified.
- **F1-Score**: 0.84
 - o Indicates a good balance between precision and recall for non-fraudulent transactions.
- **Support**: 996
 - o Number of actual non-fraudulent transactions in the test set.

Class 1 (Fraudulent Transactions):

- **Precision**: 0.21
 - o Only 21% of transactions predicted as fraudulent were actually fraudulent.
- Recall: 0.01
 - o Only 1% of actual fraudulent transactions were correctly identified.
- **F1-Score**: 0.02
 - o Indicates poor performance in detecting fraudulent transactions.
- **Support**: 354
 - o Number of actual fraudulent transactions in the test set.

Overall Accuracy: 0.73

• 73% of all transactions were correctly classified.

Macro Average:

Precision: 0.48Recall: 0.50F1-Score: 0.43

o These averages treat both classes equally without considering their imbalance.

Weighted Average:

Precision: 0.60Recall: 0.73F1-Score: 0.63

o These averages account for the class imbalance, weighting the metrics by the number of instances in each class.

Cross-Validation Scores

Cross-validation is a crucial step in evaluating the performance and generalizability of a machine learning model. By splitting the data into multiple folds and training/testing the model on different subsets, cross-validation helps in understanding how well the model will perform

on new data, thereby aiding in model selection and tuning. This process ensures the model is robust and not overfitting to the training data.

What the Report Suggests

1. Performance Variability:

- o The cross-validation scores range from approximately 0.59 to 0.91.
- o This variability suggests that the model's performance is somewhat inconsistent across different folds of the data.

2. High Mean Score:

- The mean cross-validation score is approximately 0.80, indicating that, on average, the Bagging Classifier performs quite well, with an 80% accuracy rate on the validation sets.
- This suggests that the model is generally effective at making correct predictions.

3. Potential Overfitting:

- o The high variability, with some scores being very high (around 0.91) and some being much lower (around 0.59), could indicate potential overfitting.
- o The model might be performing very well on certain subsets of the data but not as well on others, which is a common sign of overfitting.

4. Fold-Specific Performance:

- Lowest Score (0.59): Indicates a particular fold where the model struggled significantly. This could be due to an outlier or a particularly challenging subset of the data.
- o **Highest Scores (0.91)**: Indicates folds where the model performed exceptionally well, capturing the patterns in the data accurately.

5. Generalizability:

- o The mean score of 0.80 suggests that the model generalizes well to new data on average, but the variability indicates that this generalization is not consistent across all subsets of the data.
- o The model may require further tuning to ensure more consistent performance.

Feature Importance

It shows that no_of_transaction and credit_scores feature of high importance whereas, merchant_category_Entertainment is least relevant feature.

Feature importance refers to techniques that assign a score to input features based on how useful they are at predicting a target variable. In the context of machine learning models, feature importance scores provide insight into the relevance of each feature in contributing to the model's predictions. By identifying the most significant features, it aids in model transparency, performance enhancement, and gaining valuable insights from the data.

Why is Feature Importance Done?

1. Understanding the Model:

o **Interpretability**: Helps in understanding how the model makes predictions by revealing which features have the most influence.

 Transparency: Provides transparency into the decision-making process of the model, which is crucial for trust and accountability, especially in critical applications.

2. Improving Model Performance:

- **Feature Selection**: Identifies and removes less important features, which can simplify the model, reduce overfitting, and improve model performance.
- o **Dimensionality Reduction**: Reduces the number of input features, leading to faster training times and less computational cost.

3. Data Insights:

- Business Insights: Provides valuable insights into the data, helping to identify key factors that drive the target outcome, which can be used for strategic decision-making.
- o **Focus on Key Variables**: Helps in focusing on the most relevant features, which can guide data collection and preprocessing efforts.

4. Handling Multicollinearity:

 By identifying the most important features, feature importance can help in dealing with multicollinearity (when two or more features are highly correlated), allowing for more robust model performance.

How Feature Importance is Determined

1. Tree-Based Methods:

o **Decision Trees, Random Forest, Gradient Boosting**: These methods naturally provide feature importance scores based on how much each feature reduces the impurity (e.g., Gini impurity or entropy) in the tree.

2. Coefficient-Based Methods:

 Linear Models: In linear models, feature importance can be determined by the magnitude of the coefficients. Higher absolute values indicate more important features.

3. Permutation Importance:

 This method involves shuffling each feature individually and measuring the impact on the model's performance. Features that cause a significant drop in performance when shuffled are considered important.

SHAP value ,feature importance is done to provide transparency and interpretability in machine learning models by quantifying each feature's contribution to predictions. This helps in identifying key features, debugging models, and communicating results to stakeholders. It ensures trust and accountability, particularly in high-stakes and regulated industries.

<u>Prediction on unknown data set about fraudulent transaction will occur or not</u>

The process involved preparing the new transaction data by handling missing values, scaling numerical features, encoding categorical features, and ensuring consistency with the model's expected input format. Predictions were made using the trained Bagging Classifier, and the results were integrated back into the dataset for further use. This comprehensive approach ensures that the data is well-prepared and the predictions are accurate, aiding in the detection of fraudulent transactions.

Report on Fraud Prediction Findings

Overview

The data was processed and predictions were made using the Bagging Classifier model to detect fraudulent transactions. The following steps were performed: handling missing values, scaling numerical features, encoding categorical features, and making predictions on the prepared dataset.

Key Findings

1. Fraud Probability and Classification:

- o The probability of fraud for each transaction was calculated and added to the DataFrame.
- o Transactions were classified as fraudulent (is_fraud = 1) or not (is_fraud = 0) based on a threshold of 0.5.

2. Insights from the Predictions:

- High Probability of Fraud: Transactions with probabilities greater than 0.5 were classified as fraudulent. For example, transaction 27 with a probability of 0.8 was classified as fraudulent.
- o **Low Probability of Fraud**: Transactions with lower probabilities, such as transaction 6 with a probability of 0.2, were classified as not fraudulent.

3. Examples:

- o **Transaction 3**: Probability of 0.6, classified as fraudulent.
- **Transaction 7**: Probability of 0.5, classified as not fraudulent, indicating the model's cutoff threshold is critical in decision-making.
- o **Transaction 27**: Probability of 0.8, clearly indicating a high likelihood of fraud.

4. Model Performance:

- The classification results highlight the effectiveness of the model in identifying potential frauds.
- o By analyzing the probabilities and classifications, businesses can focus their attention on transactions with higher fraud probabilities.

The model effectively classifies transactions based on their fraud probability, aiding in the early detection and prevention of fraudulent activities. The processed dataset, now enriched with probability scores and binary classifications, provides a robust foundation for further analysis and decision-making in fraud detection.

Importance of Probability in Fraud Detection

1. Risk Assessment:

- o **Quantitative Measure**: Probability provides a quantitative measure of the likelihood that a transaction is fraudulent. This allows for a more nuanced assessment of risk compared to a simple binary classification.
- o **Prioritization**: Higher probability scores indicate a higher risk of fraud, enabling prioritization of investigations and interventions.

2. Threshold Flexibility:

• Adjustable Thresholds: By using probability scores, organizations can adjust the threshold for classifying transactions as fraudulent based on their risk

- tolerance and resource availability. This flexibility helps in balancing the trade-off between false positives and false negatives.
- Dynamic Policies: Policies can be dynamically adjusted depending on current fraud trends, seasonal variations, or specific events that might increase the risk of fraud.

3. Resource Allocation:

- Efficient Resource Use: By focusing on transactions with higher fraud probabilities, resources such as fraud investigators and automated systems can be allocated more efficiently, reducing the workload on less likely fraudulent cases.
- o **Cost-Effectiveness**: Reduces the cost associated with investigating every transaction by concentrating efforts on those with higher probabilities of fraud.

4. Improved Decision-Making:

- Informed Decisions: Provides additional information that can be used by decision-makers to assess the level of scrutiny required for each transaction. Higher probability transactions might require more thorough checks or immediate action.
- Automated Responses: Probability scores can be used to automate responses, such as flagging transactions for review, triggering alerts, or even blocking transactions in real-time.

5. Performance Metrics:

- Model Evaluation: Probability scores are essential for evaluating the performance of fraud detection models through metrics such as ROC-AUC, precision-recall curves, and other statistical measures that require a continuous output rather than a binary one.
- Continuous Improvement: Enables continuous monitoring and improvement
 of the fraud detection system by analyzing the distribution of probabilities and
 adjusting the model as needed.

Example Applications

- **Fraud Prevention Systems**: Financial institutions use probability scores to flag highrisk transactions and take preventive measures before fraud occurs.
- **Insurance Claims**: Probability scores help in identifying potentially fraudulent insurance claims, allowing for targeted investigations.
- **E-commerce**: Online retailers use fraud probability scores to prevent fraudulent transactions, ensuring the safety of their customers and reducing chargebacks.