# Web Services & APIs

Lecture 8

### Recall

- HTTP (Hyper Text Transfer Protocol)
  - Protocol for transferring data over internet

#### XML/JSON

Standard format for sending data

#### Web Apps

Programs that are accessed over internet

### **Web Service**

 A Web Service is a way two machines communicate over a network

 When a client computer requests a resource over a network, the Web Service returns that resource

 This resource can be an XML file, audio, image etc.

### **API**

 An API (Application Programming Interface) is a set of code definitions and protocols that allow one application to communicate with another

Can you think of a local example of this?

### **API**

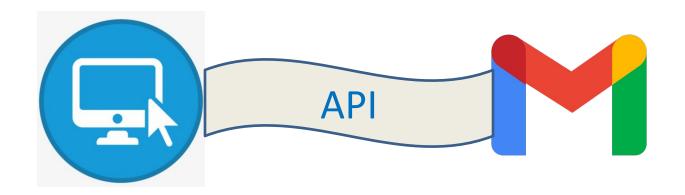
 An API (Application Programming Interface) is a set of code definitions and protocols that allow one application to communicate with another

- Can you think of a local example of this?
  - .h files in C/C++

### Web API

A Web API is one which is accessible over the internet

 For example, someone signing up for a website using Gmail



### Web Service vs API

 Both are ways for two computers/applications to communicate

 Unlike Web Service, an API does not necessarily have to be accessible over network

 Conclusion: All Web Services are APIs, but not all APIs are Web Services



 REST (REpresentative State Transfer) is a standardized architectural style of creating a Web API

 REST requires that HTTP methods are used by applications to make a request over the network

- In order for a Web API to be a RESTful API, it must conform to some rules:
  - a) Client-Server model
  - b) HTTP as common protocol for sending/receiving requests
  - c) All calls with REST API must be stateless (every request is independent of one another)
  - d) Layered systems
  - e) Caching of resources

- A REST request from client to server usually contains the following:
  - 1) URL Path (e.g. https://api.myapp.com/user)
  - 2) HTTP method (GET, PUT, POST, PATCH, DELETE)
  - 3) Header (optional) (e.g. authorization credentials)
  - **4) Parameters** (optional) values that alter how resources will be returned
  - **5) Body** (optional) contains data that needs to be sent to the server

 You want to see what your friend posted on Facebook



 You want to see what your friend posted on Facebook

- Your Facebook app (client) will make a request to Facebook server to request your friend's profile
- ii. This request will be a GET request to user's endpoint
- iii. The parameters in request are friend's account ID

- You want to see what your friend posted on Facebook
- Your Facebook app (client) will make a request to Facebook server for your friend's profile. This would be a GET request to /users endpoint and user\_id of your friend is included in parameter
  - HTTP Method: GET
  - URL: https://api.facebook.com/u/users/
  - Parameters: user={user id}

Similarly, to create content on the platform

- HTTP Method: POST
- URL: https://api.facebook.com/u/media/
- Parameters: post={text}&user={your\_user\_id}

## **Benefits of REST APIs**

 Provides a standardized methodology for making API requests

 Can send data in many formats (e.g. XML, JSON, XML, plain text)

Only needs minimum bandwidth

### **Practice**

 You can check out some free APIs on: <a href="https://rapidapi.com/hub">https://rapidapi.com/hub</a>

Any API testing tool such as Postman can be used to play around

# **Distributed Object Architecture**

- There is no distinction between client and servers
- Objects co-exist across network and interact as if they were on a single machine
- Objects provides services to other objects
- Objects communicate through a middleware
  - e.g. CORBA

#### Web Services vs Distributed Objects

 Web services are inherently more coarse-grained than objects

 Recall that objects and their fine-grained nature were a drawback in terms of latency

### Web API vs Web Service

 Web APIs are protocol-agnostic i.e. they can use any design style

 Web Services are not protocol-agnostic and are mostly restricted to Simple Object Access Protocol (SOAP)

 SOAP (Simple Object Access Protocol) is a lightweight protocol for exchange of information between applications

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- Doesn't that sound familiar?
  - Much like REST architecture????

 SOAP is an object-oriented protocol that allows exchange of information between client and server applications

This data (objects) are serialized to/from XML

 A SOAP message (also called SOAP envelope) has at least one Body element and (optional) exactly one Header

#### **SOAP vs REST**

- SOAP operations are not limited to CRUD
- REST operations are limited to CRUD
- SOAP only works with XML as data format
- REST supports XML, JSON, plain text and more
- SOAP can work with any other TCP-based communication protocol than HTTP (e.g. SMTP)
- REST only supports HTTP

### **WSDL**

- The WSDL (Web Service Description Language) is an XML-based grammar for describing the Web Services
  - WSDL defines the methods and the data associated with Web Service.
  - Since WSDL is XML-based, it is both human and machine readable. However WSDL is designed to be used by machines for automated implementation of interface contracts.

#### **WSDL**

WSDL Section Use

Types Defines types

Messages Abstract message signatures

Operations Abstract method definitions

Port Type Abstract interface based on operations

Binding Interface and method implementations

Port Associates binding with a specific address

Service Collection of ports

# **Example: WSDL**

```
<message name="getTermRequest">
<part name="term" type="xs:string"/>
</message>
<message name="getTermResponse">
 <part name="value" type="xs:string"/>
</message>
<portType name="glossaryTerms">
<operation name="getTerm">
 <input message="getTermRequest"/>
 <output message="getTermResponse"/>
</operation>
</portType>
```

## **Some Key Questions**

- Can you recall the difference between an API and a webhook?
- O How is an API different than a Web Service?
- O How are RESTful APIs stateless?
- Major differences between SOAP & REST?