

## C++ Assignment Solutions | Conditionals-2 | Week 2

1. Write a program to count the minimum number of notes in a given amount using the switch statement.

```
Input 1: 510
Output1: notes of "500" = 1 and notes of "10" = 1
#include<iostream>
using namespace std;
int main()
{
int amount;
int n1,n2,n5,n10,n20,n50,n100,n500;
n1 = n2 = n5 = n10 = n20 = n50 = n100 = n500 = 0;
cout<<"Please Enter Your total Amount to find the notes: ";
cin>>amount;
switch(amount>=500)
{
case 1:
n500 = amount/500;
amount -= n500 * 500;
break;
switch(amount >=100)
{
case 1:
n100 = amount/100;
amount -= n100 * 100;
break;
switch(amount >=50)
{
case 1:
n50 = amount/50:
amount -= n50 * 50;
}
```

```
switch(amount >=20)
{
case 1:
n20 = amount/20;
amount -= n20 * 20;
break;
}
switch(amount >=10)
case 1:
n10 = amount/10;
amount -= n10 * 10;
break;
switch(amount >=5)
{
case 1:
n5= amount/5;
amount -= n5* 5;
break;
}
switch(amount >=2)
{
case 1:
n2= amount/2;
amount -= n2* 2;
break;
}
   2.
        Predict the output:
#include<iostream>
using namespace std;
int main() {
int a = 5, b, c;
b = a = 15;
c = a < 15;
cout << "a = " << a << ", b = " << b << ", c = " << c;
return 0;
}
Ans
a=15,b=15,c=0
   3. Predict the output:
```

#include<iostream>

```
using namespace std;
int main() {
int x = 3;
float y = 3.0;
if (x == y)
cout <<"x and y are equal";
cout << "x and y are not equal";
return 0;
}
Ans
x and y are equal
   4. predict the output:
#include<iostream>
using namespace std;
int main(){
int test = 0;
cout << "First character " << '1' << endl;
cout << "Second character " << (test ? 3 : '1') << endl;
return 0;
}
Ans
First character 1
Second character 49
   5. predict the output:
#include <iostream>
using namespace std;
int main(){
int a = 18; int b = 12;
bool t = (a > 20 \&\& b < 15)? true : false;
cout <<"Value of t: " << t;
return 0;
}
Ans
Value of t: 0
```

```
6. predict the output: #include <iostream> using namespace std; int main() { int number = -4; char result; result = number > 0 ? 'P' : 'N'; cout << result << endl; return 0; } Ans
```