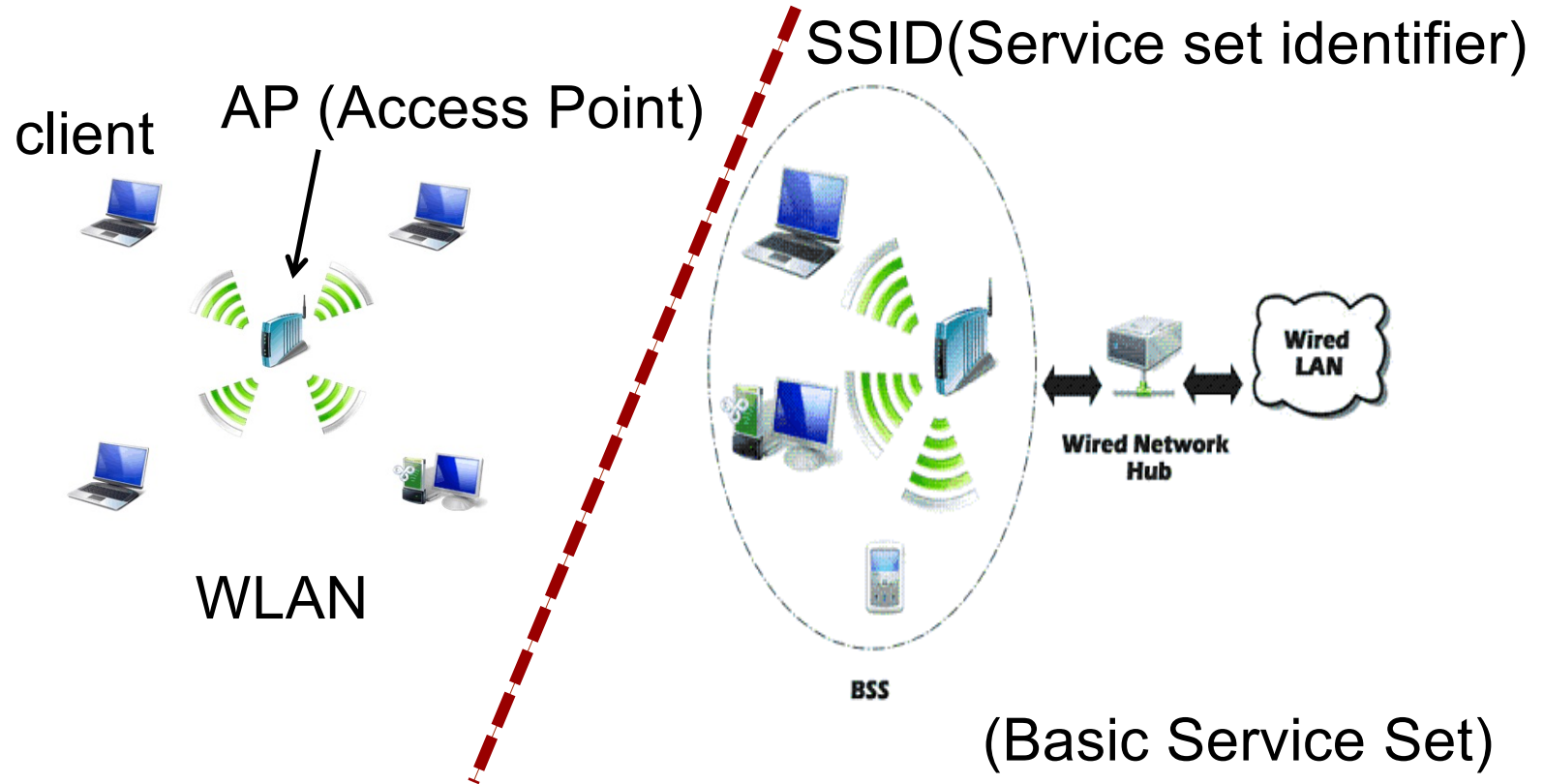


# Wireless Security: WEP and GSM

# Wireless Local Area Network (WLAN)



# WLAN security standards

- **WEP:** Wired Equivalent Privacy (introduced in 1999)
  - Original 802.11 standard for WLAN
  - Can be broken within a few minutes
- **WPA:** Wi-Fi Protected Access (2003)
  - Draft 802.11i standard
  - Based on the same hardware for WEP
- **WPA2:** Wi-Fi Protected Access II (2004)
  - Full 802.11i standard
  - Requires more powerful hardware
- **WPA3:** Wi-Fi Protected Access III (2018)

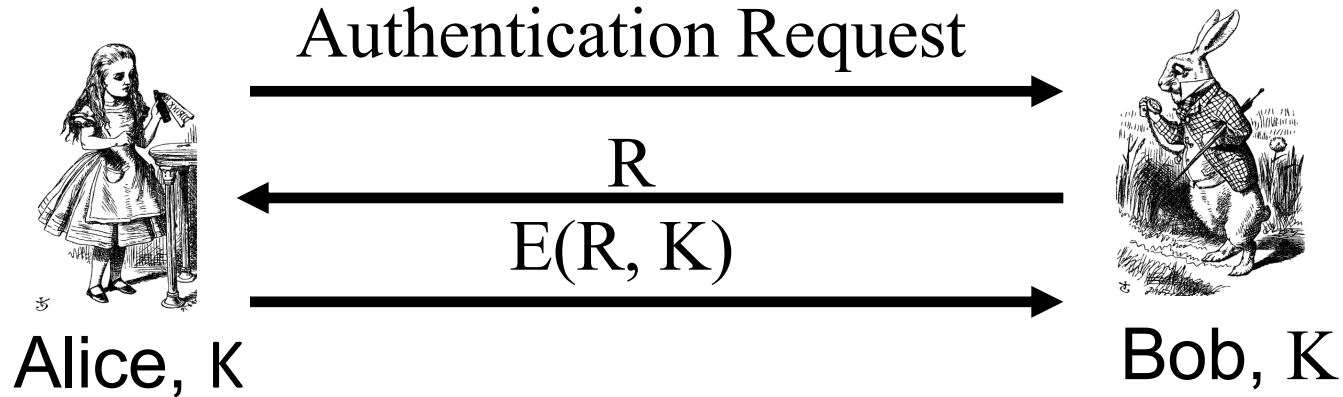
# WEP

- WEP — Wired Equivalent Privacy
- The stated goal of WEP was to **make wireless LAN as secure as a wired LAN**
- According to Tanenbaum:
  - “The 802.11 standard prescribes a **data link-level** security protocol called WEP (Wired Equivalent Privacy), which is designed to make the security of a wireless LAN as good as that of a wired LAN. Since the default for a wired LAN is no security at all, this goal is easy to achieve, and WEP achieves it as we shall see.”

# WEP router



# WEP Authentication



- Bob is *wireless access point*
- Key K shared by access point and **all users**
  - Key K seldom (if ever) changes

# WEP Encryption



Alice,  $K$

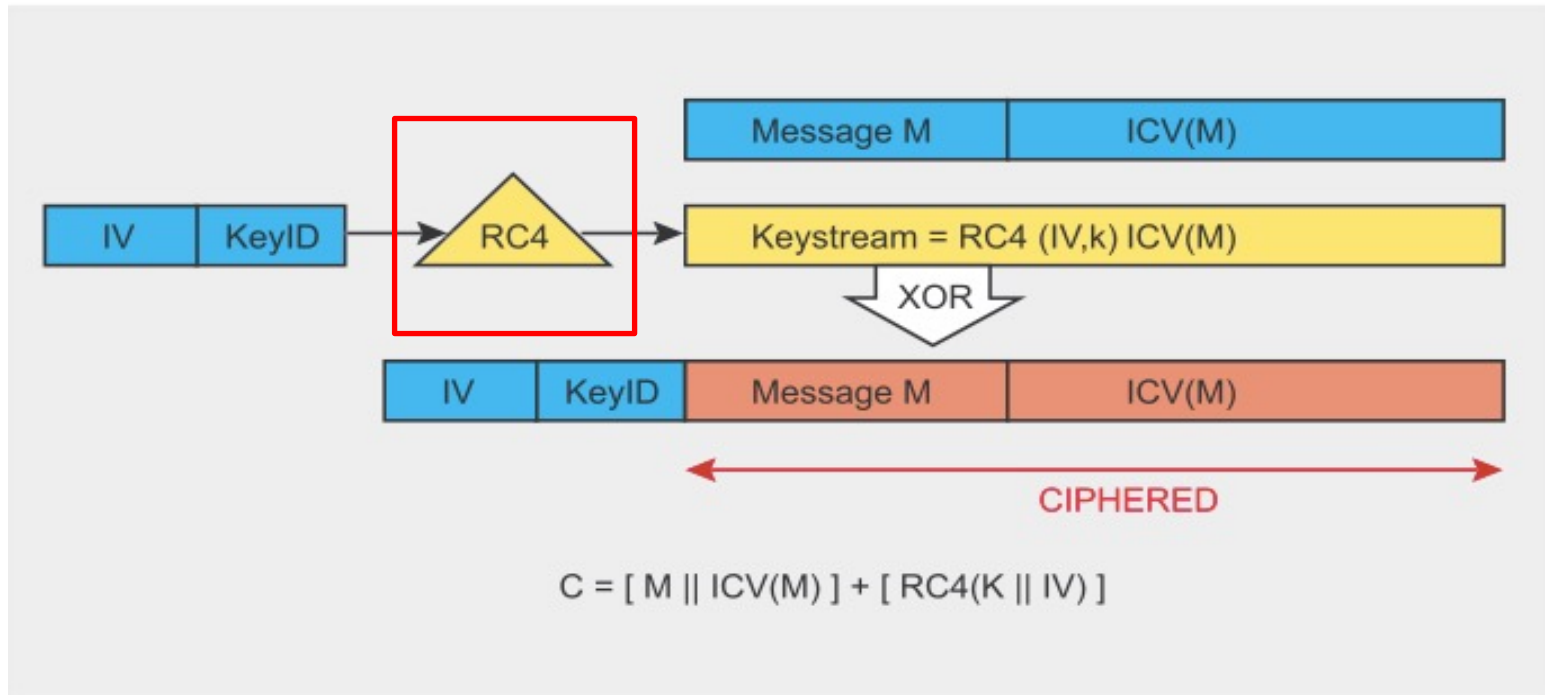
$IV, E(\text{packet}, K_{IV})$



Bob,  $K$

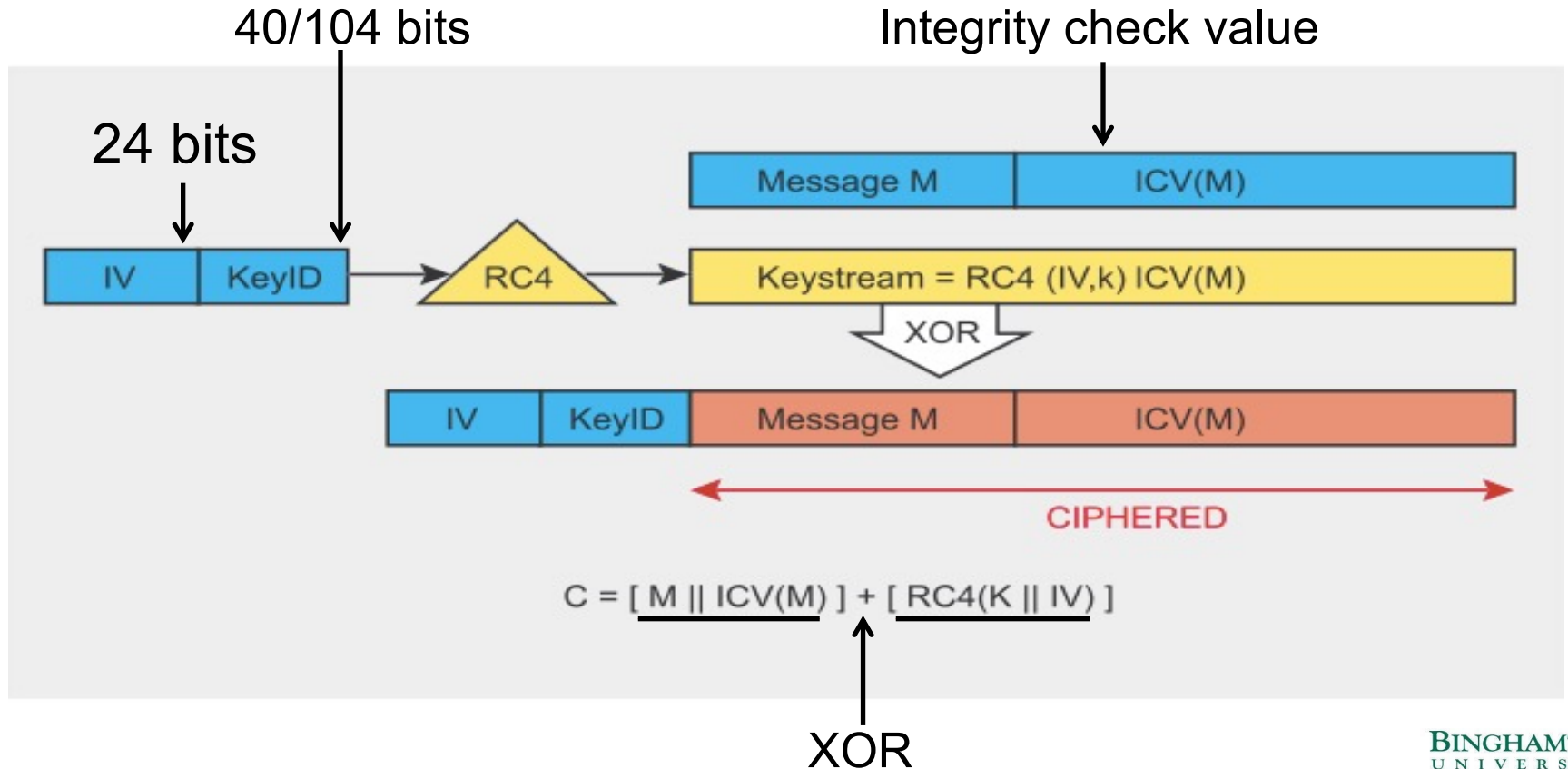
- $K_{IV} = (IV, K)$ 
  - Encrypted using RC4 stream cipher
  - RC4 key is  $K$  with 3-byte IV pre-pended
- Note that the IV is known to Trudy
- Goal: Encrypt packets with distinct keys

# WEP Encryption





# WEP Encryption



# WEP Issues

- WEP uses RC4 cipher for confidentiality
  - RC4 is considered a strong cipher
  - But WEP introduces a subtle flaw...
  - ...making cryptanalytic attacks feasible
- WEP uses **CRC** (Circular Redundancy Check) for “integrity”
  - Should have used a MAC or HMAC instead
  - CRC is for error detection, not crypto integrity
  - Everyone in security knows **NOT** to use CRC for this...

# (1) WEP Integrity Problems

- WEP “integrity” gives no crypto integrity
  - CRC is linear, so is stream cipher (XOR)
  - Trudy can change **ciphertext and CRC** so that checksum remains correct
  - Then Trudy’s introduced errors go undetected
  - Requires no knowledge of the plaintext!
- CRC does ***not*** provide a cryptographic integrity check
  - CRC designed to detect random errors
  - Not able to detect intelligent changes

# More WEP Integrity Issues

- Suppose Trudy knows destination IP
- Then Trudy also knows keystream used to encrypt IP address, since...
  - ...  $C = \text{destination IP address} \oplus \text{keystream}$
- Then Trudy can replace  $C$  with...
  - ...  $C' = \text{Trudy's IP address} \oplus \text{keystream}$
  - **How?**
- And change the CRC so no error detected!
  - Then what happens??
- Moral: Big problem when integrity fails

## (2) WEP confidentiality issue: WEP Key Repeat

- Recall WEP uses a long-term secret key:  $K$
- RC4 is a stream cipher, so each packet must be encrypted using a different key
  - Initialization Vector (IV) sent with packet
  - Sent in the clear, that is, IV is **not** secret
- Actual RC4 key for packet is  $(IV, K)$ 
  - That is, IV is **pre-pended** to long-term key  $K$

# WEP IV Issues

- WEP uses 24-bit (3 byte) IV
  - Each packet gets a new IV
  - Key: IV pre-pended to long-term key,  $K$
- Long term key  $K$  seldom changes
- If long-term key and IV are the same, then the same keystream is used
  - This really bad!
  - Why?



# WEP IV Issues

- Assume 1500 byte packets, 11 Mbps link
- Suppose IVs generated in sequence
  - Since  $1500 \cdot 8 / (11 \cdot 10^6) \cdot 2^{24} = 18,000$  seconds...
  - ...an IV must repeat in about 5 hours
- Again, repeated IV (with same K) is bad!

### (3) WEP : Another Active Attack

- Suppose Trudy can **insert traffic** and **observe corresponding ciphertext**
  - Then she knows the keystream for some IV
  - She can decrypt any packet(s) that uses that IV
- If Trudy does this many times, she can then decrypt data for lots of IVs
  - Remember, IV is sent in the clear



# (4) Cryptanalytic Attack

- 3-byte IV pre-pended to key
- Denote the RC4 key **bytes**...
  - ...as  $K_0, K_1, K_2, K_3, K_4, K_5, \dots$
  - Where  $IV = (K_0, K_1, K_2)$ , which Trudy knows
  - Trudy wants to find  $K = (K_3, K_4, K_5, \dots)$
- FMS attack
  - Designed by Fluhrer, Mantin and Shamir
  - With **certain IVs**, an attacker knowing **the first byte of the keystream** and **the first  $m$  bytes of the key** can derive the  **$(m+1)$ -th** byte of the key



# WEP Conclusions

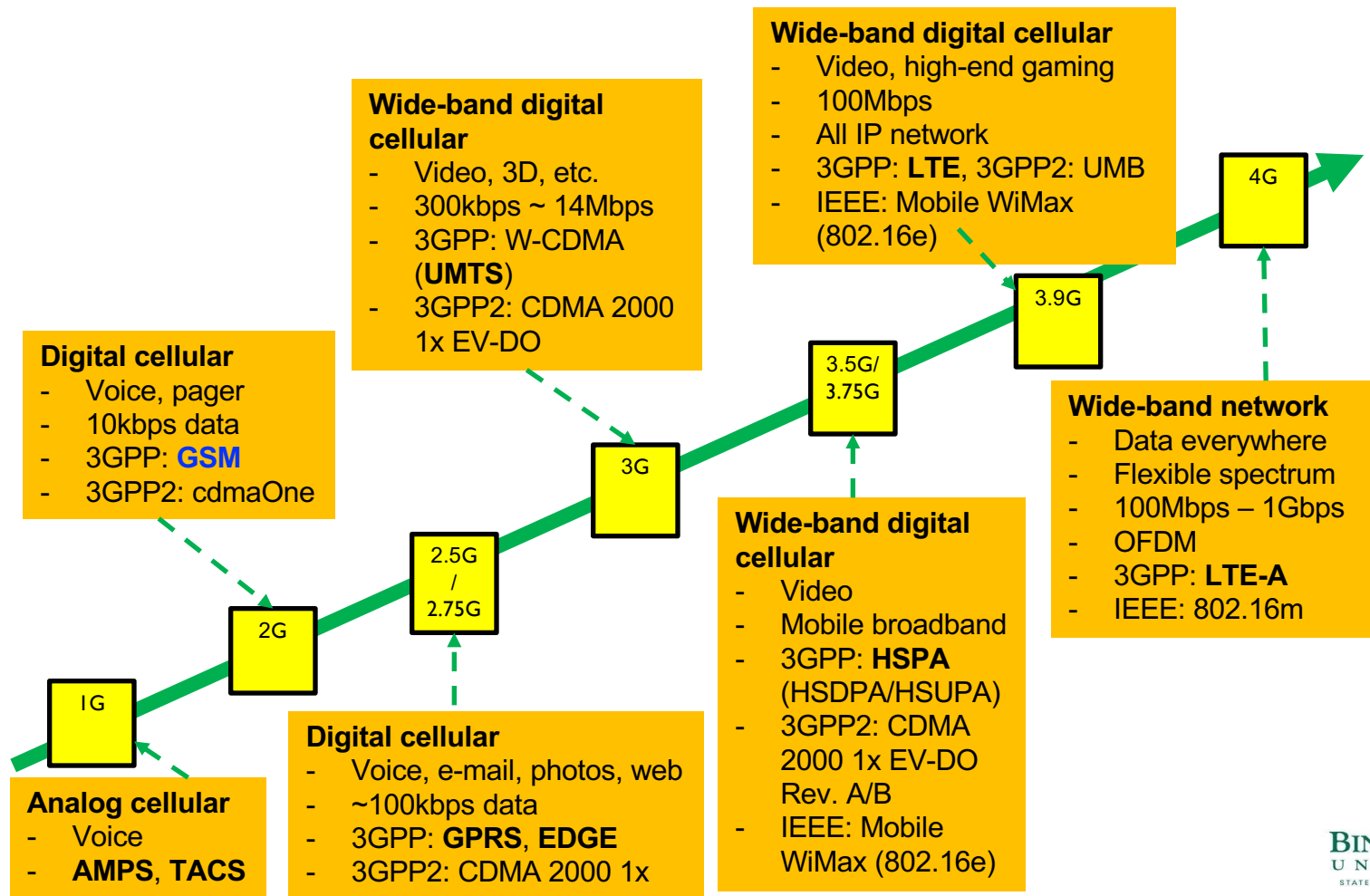
- Many attacks are practical
  - AirSnort
  - AirCrack
  - WepLab
  - ...
- Attacks have been used to recover keys and break real WEP traffic
- How to prevent WEP attacks?
  - Don't use WEP
  - Good alternatives: WPA, WPA2, etc.

Crack 128-bit WEP key in  
less than 10 minutes

# GSM (In)Security



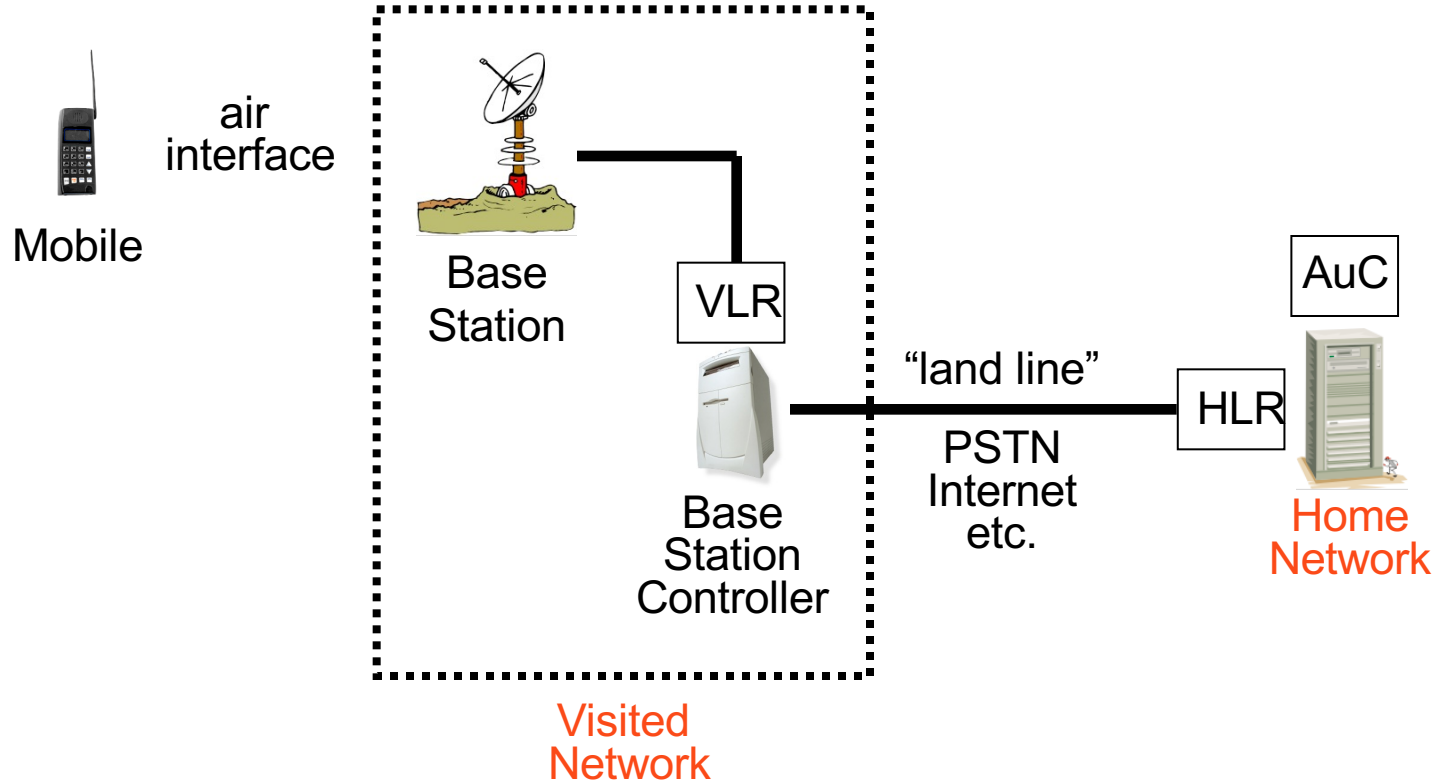
# Evolution of cellular communications standards



# Cell Phones

- First generation cell phones
  - Brick-sized, analog, few standards
  - Little or *no* security, and susceptible to **cloning**
- Second generation cell phones: **GSM**
  - Began in 1982 as “*Groupe Spécial Mobile*”
  - Now, Global System for Mobile Communications
- Third generation: UMTS (Universal Mobile Telecommunications System)
- 4<sup>th</sup> gen (LTE)
- 5<sup>th</sup> gen, ...

# GSM System Overview



# GSM System Components

- Mobile phone
  - Contains SIM (Subscriber Identity Module)
- SIM is the **security module**
  - **IMSI (International Mobile Subscriber ID)**
  - **User key:  $K_i$  (128 bits)**
  - **Tamper resistant (smart card)**
  - **PIN activated (usually not used)**



# GSM System Components

- **Visited network** — network where mobile is currently located
  - Base station — one “cell”
  - Base station controller — manages many cells
  - **VLR** (Visitor Location Register) — info on all visiting mobiles currently in the network
- **Home network** — “home” of the mobile
  - **HLR** (Home Location Register) — keeps track of most recent **location** of mobile
  - **AuC** (Authentication Center) — has **IMSI** and **Ki**



# GSM Security Goals

- Primary design goals
  - **Make GSM as secure as ordinary telephone**
  - **Prevent phone cloning**
- Not designed to resist active attacks
  - At the time this seemed infeasible
  - Today such attacks are feasible...
- Designers considered biggest threats to be
  - Insecure billing
  - Other low-tech attacks

# GSM Security Features

- **Anonymity**

- Intercepted traffic does not identify user
- Not so important to phone company

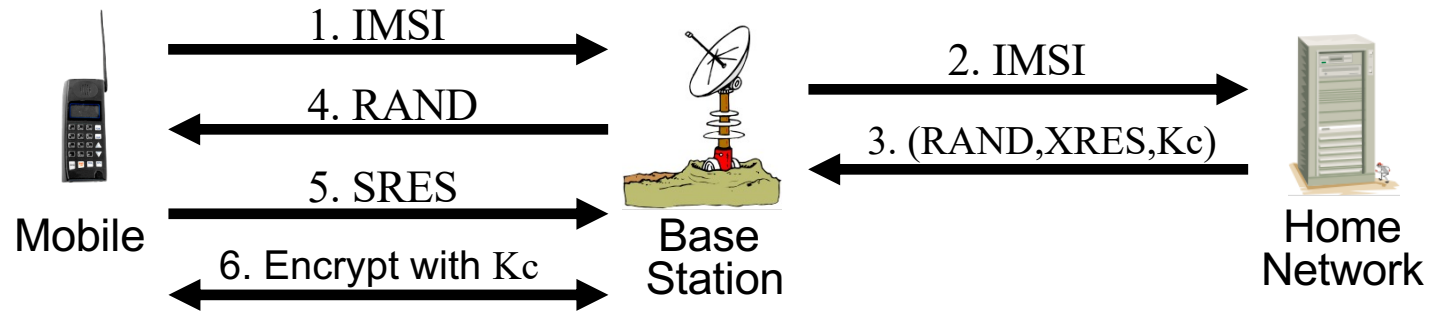
- **Authentication**

- Necessary for proper billing
- Very, very important to phone company!

- **Confidentiality**

- Confidentiality of calls over the air interface
- Not important to phone company
- May be important for marketing

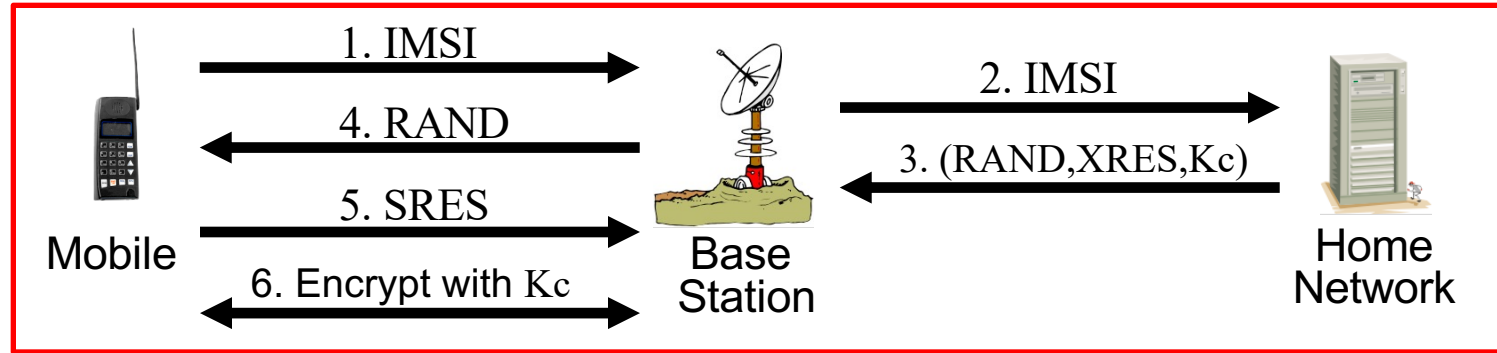
# GSM Security Protocol



# GSM: Anonymity

- IMSI used to initially identify caller
- Then TMSI (**Temporary** Mobile Subscriber ID) used
  - TMSI changed frequently
  - TMSI's encrypted when sent
- Not a strong form of anonymity
- But probably sufficient for most uses

# GSM: Authentication

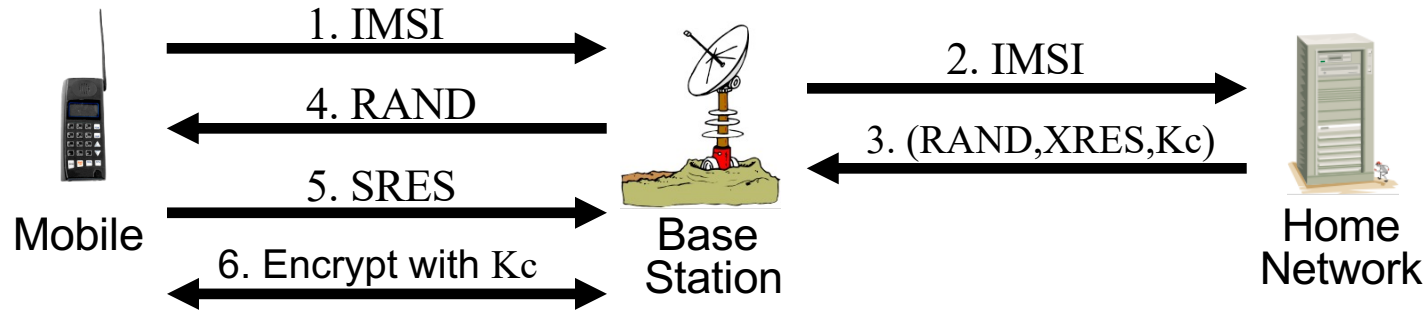


- Caller is authenticated to base station (not mutual)
- Authentication via **challenge-response**
  - Home network generates RAND and computes  $XRES = A3(RAND, K_i)$  where  $A3$  is a hash function and  $K_i$  the mobile's 128 bit user key
  - Then (RAND, XRES) sent to base station
  - Base station sends **challenge** RAND to mobile
  - Mobile's **response** is  $SRES = A3(RAND, K_i)$
  - Base station verifies  $SRES = XRES$

# GSM: Confidentiality

- Data encrypted with stream cipher
  - Error rate estimated at about 1/1000
- Encryption key  $K_c$ 
  - Home network computes  $K_c = A_8(\text{RAND}, K_i)$  where  $A_8$  is a hash
  - Then  $K_c$  sent to base station with  $(\text{RAND}, \text{XRES})$
  - Mobile computes  $K_c = A_8(\text{RAND}, K_i)$
  - Keystream generated from  $A_5(K_c)$
- **Note:**  $K_i$  never leaves home network!

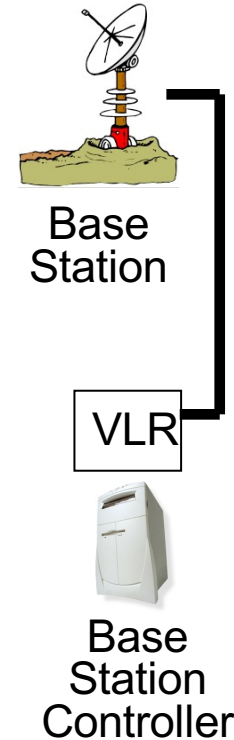
# GSM Security



- $SRES = XRES = A3(RAND, K_i)$ ,  $K_c = A8(RAND, K_i)$
- **SRES and Kc must be uncorrelated**
  - Even though both are derived from RAND and  $K_i$
- Must not be possible to deduce  $K_i$  from known RAND/SRES pairs (known plaintext attack)
- Must not be possible to deduce  $K_i$  from chosen RAND/SRES pairs (chosen plaintext attack)
  - With possession of SIM, attacker can choose RAND's

# GSM Insecurity – Crypto Flaws

- Hash used for A3/A8 is **COMP128**
  - Broken by 160,000 chosen plaintexts
  - With SIM, can get Ki in 2 to 10 hours
- Encryption between mobile and base station but **no encryption** from base station to base station controller
  - Often transmitted over microwave link
- Encryption algorithm A5/1
  - Feasible attacks on A5/1 are known



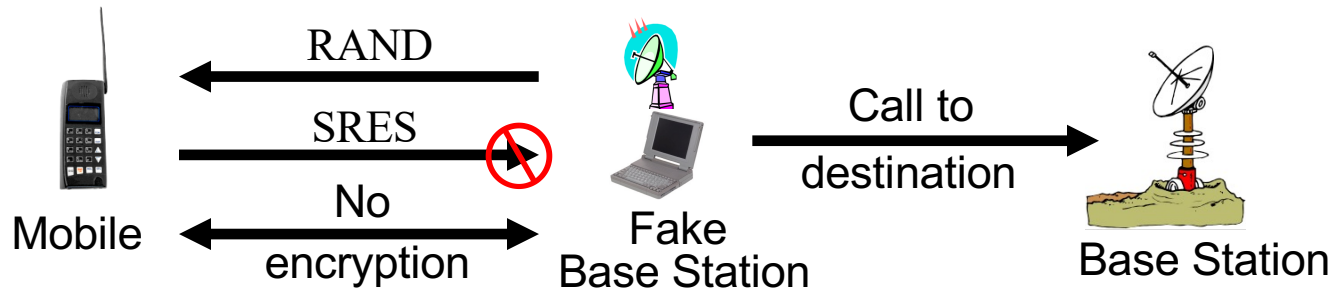


# GSM Insecurity – SIM Card

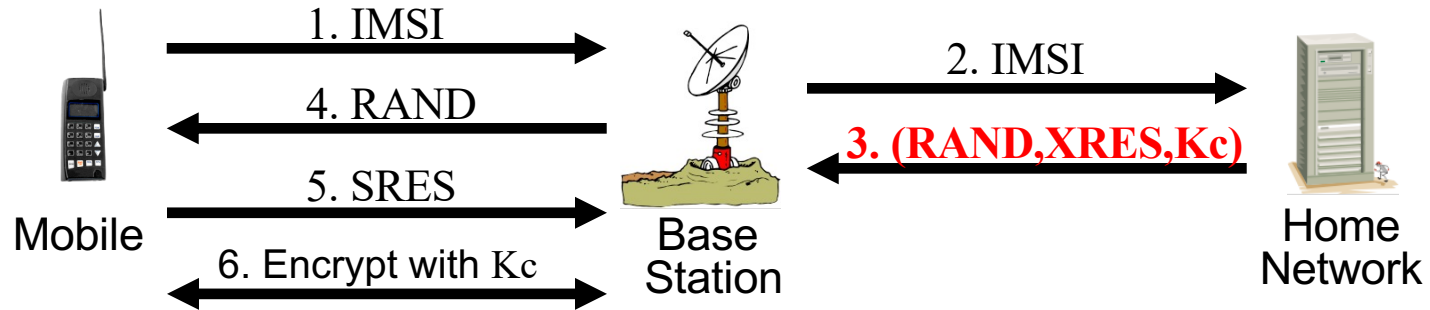
- Attacks on SIM card
  - **Optical Fault Induction** — could attack SIM with a flashbulb to recover  $K_i$
  - **Partitioning Attacks** — using timing and power consumption, could recover  $K_i$  with only 8 adaptively chosen “plaintexts”

# GSM Insecurity - Base Station

- **Fake base station** exploits two flaws
  - Encryption not automatic
  - Base station not authenticated



# GSM Insecurity - Replay



- Can replay triple: (RAND, XRES, K<sub>c</sub>)
  - One compromised triple gives attacker a key K<sub>c</sub> that is valid forever
  - No replay protection here

# GSM Conclusion

- Did GSM achieve its goals?
  - Eliminate cloning? **Yes, as a practical matter**
  - Make air interface as secure as PSTN? **Perhaps...**
- But design goals were clearly too limited
- GSM insecurities — weak crypto, SIM issues, fake base station, replay, etc.
- GSM a (modest) security success?

# Protocols Summary

- Generic authentication protocols
  - Protocols are subtle!
- SSH
- SSL
- IPSec
- Kerberos
- Wireless: GSM and WEP