Dragoș Străinu

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I am passionate about IT. I am a team player and always aim for teamwork, code review, documentation, discussion whether it is a complex project or a project just for fun. My hobbies are Hackathons and IT events, where I exchange my experience with people and learn new professional and personal skills. I also like mentoring and helping people in software engineering.

Education

• 01.09.2019-PRESENT

Master's Degree in Computer Science, Technical University of Moldova

• 01.10.2017-18.07.2018

University of Siegen, Germany, Computer Science (Erasmus exchange)

• 01.09.2015-28.05.2019

Bachelor's Diploma in Computer Science (Licentiate Engineer), Technical University of Moldova

• 01.09.2012-16.06.2016

Diploma of Professional Studies (Technician), Financial Banking College, Speciality Informatics

Experience

• 20.12.2018-PRESENT **GoParrot.ai** | Online Ordering Platform on *Microservices Architecture* I am responsible for a white-label mobile product with 7+ apps.

My team and I work on a new version of the Platform using *React-Nativel ReactJS* with 40%+ code shared between mobile and web.

I worked on a service that synchronize database with partners APIs and reduced manual work from 1 week to 15 minutes.

A big part of my professional experience comes from **35 Hackathons** where I developed front-end/back-end/mobile apps and games. Also, I contribute to some open-source projects.

- mockingcase: I created and maintain a *Node.js* package that converts a string to mockingCaSe. Friendly documentation, unit tests, jsdoc and types for *TypeScript*. I write feature requirements and documentation, review pull requests, and guide 15+ first-time contributors on open-source.
- jump2header: I created a tool that adds markdown links to improve navigation in long README.md files on Github. Used in several popular open-source projects like exceljs and others.
- redux-requests: Redux addon to simplify handling of AJAX requests.

 I added the promise driver, setup the documentation site with docusaurus, and participated in discussions about library design.
- rebble.io: I created a pull request on Github repo and using JavaScript and CSS, I converted SVG static watch logo into Easter egg real-time clock. The hardest part was understanding how SVG works.
- **spacebook**: At NASA Hackathon 2019 my team and I created a *Progressive Web App* which shows Astronomy Picture of the Day in an infinite scroll feed. A (not perfect) app that works by these days.

Skills

- Development: JavaScript/TypeScript(proficient), Version control/GIT(proficient), HTML/CSS(working knowledge), Python(basic knowledge), ReasonML/Ocaml(basic knowledge)
- Languages: Romanian(native), English(fluent), Russian(fluent), German(beginner)