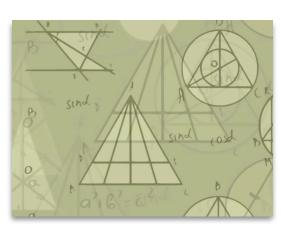


Geometry is the study of figures in space in a given number of dimensions. The most common types of geometry are plane geometry (points, lines, circles, triangles, and polygons), solid geometry (spheres and polyhedron), and spherical geometry (spherical triangle and spherical polygon). The study of geometry proceeds from a small number of accepted truths (axioms or postulates), and then builds up true statements using a systematic and rigorous step-by-step proof process. However, there is much more to geometry than this relatively dry textbook approach. We will explore both sides of Geometry - the rigorous mathematical interpretation as well as the beautiful esoteric side. The rigorous computation side of Geometry will prepare you for advanced courses like Calculus or Computer Science. Through short and long term projects, you will be given the opportunity to express your creative side through drawings, constructions, and class presentations (Prezis, PowerPoints, Keynotes, Google Slides, etc.).

Unit I: The Foundations of Geometry

- I.I: Measuring Segments and Angles
- 1.2: Basic Constructions
- 1.3: Midpoint and Distance
- 1.4: Inductive Reasoning
- 1.5: Conditional Statements
- 1.6: Deductive Reasoning
- 1.7: Writing Proofs

Project: Constructions



The Foundations **Of Geometry**

Unit 2:Parallel and Perpendicular Lines

- 2.1: Properties of Parallel Lines
- 2.2: Proving Lines Parallel
- 2.3: Parallel Lines and Triangles
- 2.4: Slopes of Parallel and Perpendicular Lines

Project: These City Streets



Unit 3:Transformations

- 3.1: Reflections
- 3.2: Translations
- 3.3: Rotations
- 3.4: Classifications of Rigid Motion
- 3.5: Symmetry

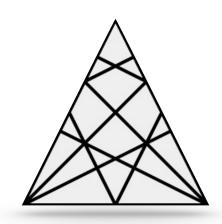
Project: Analyzing Logos



Unit 4:Triangle Congruence

- 4.1: Congruence
- 4.2: Isosceles and Equilateral Triangles
- 4.3: Triangle Congruence by SSS and SAS
- 4.4: Triangle Congruence by ASA and AAS
- 4.5: Congruence in Right Triangles
- 4.6: Congruence in Overlapping Triangles

Project: Penrose Triangle



Unit 5:Relationships Within Triangles

- 5.1: Perpendicular and Angle Bisectors
- 5.2: Bisectors in Triangles
- 5.3: Medians and Altitudes
- 5.4: Inequalities in One Triangle
- 5.5: Inequalities in Two Triangles

Project: Quod Erat Demonstrandum (Q.E.D.)



Unit 6:Polygons and Quadrilaterals

POLYGON

- 6.1: Polygon-Angle Sum Theorems
- 6.2: Kites and Trapezoids
- 6.3: Properties of Parallelograms
- 6.4: Proving That a Quadrilateral Is a Parallelogram
- 6.5: Properties of Rhombuses, Rectangles, and Squares
- 6.6: Properties of Special Parallelogram
- 6.7: Conditions of Special Parallelograms

Project: e pluribus unum

Unit 7:Similarity

- 7.1: Dilations
- 7.2: Similarity Transformations
- 7.3: Proving Triangles Similar
- 7.4: Similarity in Right Triangles
- 7.5: Proportions in Triangles

Project: Golden Mean



Unit 8: Right Triangles and Trigonometry

- 8.1: Right Triangles and the Pythagorean Theorem
- 8.2: Trigonometric Ratios
- 8.3: The Law of Sines
- 8.4: Law of Cosines
- 8.5: Problem Solving with Trigonometry

Project: Tools of the Trade



Unit 9:Coordinate Geometry

9.1: Polygons in the Coordinate Plane

9.2: Proofs Using Coordinate Geometry

9.3: Circles in the Coordinate Plane

9.4: Parabolas in the Coordinate Plane

Project: Coordinates

Unit 10:Circles

10.1: Arcs and Sectors

10.2: Tangent Lines to A Circle

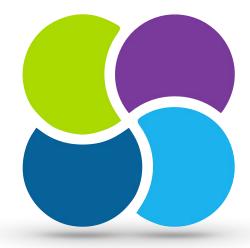
10.3: Chords

10.4: Inscribed Angles

10.5: Secant Lines and Segments

Project: Locus of Control





Unit II:Two- and Three-Dimensional Models

11.1: Space Figures and Cross Sections

11.2: Volumes of Prisms and Cylinders

11.3: Pyramids and Cones

11.4: Spheres

Project: Looking for Space

3 1



Unit 12:Probability

12.1: Probability Events

12.2: Conditional Probability

12.3: Permutations and Combinations

12.4: Probability Distributions

12.5: Expected Value

12.6: Probability and Decision Making

Project: Odds and Ends