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class ToDoList:
    def __init__(self):
        self.tasks = []

    def add_task(self, task):
        self.tasks.append(task)
        print(f'Task "{task}"
added to the to-do list.')

    def view_tasks(self):
        if not self.tasks:
            print('No tasks in the
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to-do list.')
        else:
            print('To-Do List:')
            for index, task in
enumerate(self.tasks,
start=1):
                print(f'{index}.
{task}')

    def remove_task(self,
task_index):
        if 1 <= task_index <=
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len(self.tasks):
            removed_task =
self.tasks.pop(task_index - 1)
            print(f'Task
"{removed_task}" removed
from the to-do list.')
        else:
            print('Invalid task
index.')

def main():
    todo_list = ToDoList()
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    while True:
        print('\nOptions:')
        print('1. Add Task')
        print('2. View Tasks')
        print('3. Remove Task')
        print('4. Quit')

        choice = input('Enter
your choice (1-4): ')

        if choice == '1':
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            task = input('Enter the
task: ')

todo_list.add_task(task)
        elif choice == '2':
            todo_list.view_tasks()
        elif choice == '3':
            task_index =
int(input('Enter the task index
to remove: '))

todo_list.remove_task(task_i
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ndex)
        elif choice == '4':
            print('Exiting the to-do
list application. Goodbye!')
            break
        else:
            print('Invalid choice.
Please enter a number
between 1 and 4.')

if __name__ == "__main__":
    main()
```