

1-e

Peripherals and Interfacing:

, Hall ଏବଂ ରୀହ , Tocci ଏବଂ digital Technique

RAM

addressing mode :

Peripheral : real world ଏବଂ ଯାତ୍ରା କାମକାଳୀଙ୍କରଣ କରିବାରେ ବ୍ୟବସ୍ଥା

modem

Interfacing: real world ଏବଂ ଯାତ୍ରା କାମକାଳୀଙ୍କରଣ କରିବାରେ ବ୍ୟବସ୍ଥା

Interrupt

- hardware 8051 → PPI , PIC
- software
- exception handling

(I/O , compile ରୁହୁରୁ କାମକାଳୀଙ୍କରଣ କରିବାରେ ବ୍ୟବସ୍ଥା
କାମକାଳୀଙ୍କରଣ କରିବାରେ ବ୍ୟବସ୍ଥା)

ROM - ये normally write करता यायता।

उद्दे ④ EPROM

↳ Erasable Programmable

PROM → Programmable

more than one edit possible है।

Flash memory

8284A → timer

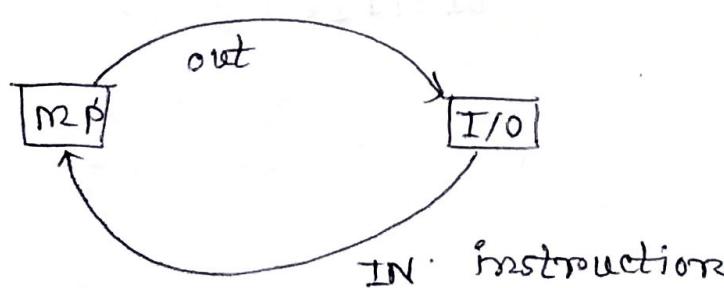
1D
=

Input → chapter 11 (input/output)

Basic I/O interfacing (data transfer technique)

Accumulator register - AL, AX, EAX (32)

IN , OUT instruction.



variable port address

port address → $DX / P8$

→ byte form (Fixed port address)

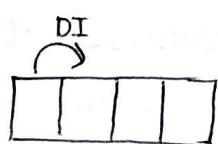
ROM ए स्टोरेज पर्ट

IN →

$IN \quad AL, P8$ $IN \quad AX, P8$ (2 nd port factor) $IN \quad EAX, P8$ (4 th consecutive port)	$IN \quad AL, DX$ $IN \quad AX, DX$ $IN \quad EAX, DX$
---	--

string एवं ट्रैक्चर

INS OUTS	INSS OUTSS
---------------------------	-----------------------------



DI ट्रैक्चर
input एवं DI : ES address एवं
 $DI \pm 1$

INSD (double word)

$$DI = DI \pm 4$$

INSW

$$DI = DI \pm 2$$

OUT P8, AL

OUTS3

OUT P8, AX

DS ടണ്ട്രോ എഫ്റ്റ് output ചെയ്യും

OUT P8, EAX

DS: SI

OUT DX, AL

ഥിന്റെതോടു കൂടി $SI = SI \pm 1$

OUT DX, AX

OUTSW

$SI = SI \pm 2$

OUT DX, EAX

Interfacing Technique: micro p കുഴലുകളും I/O ഏറ്റ് interfacing

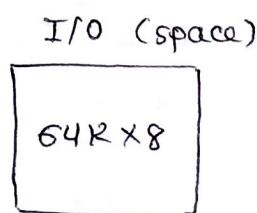
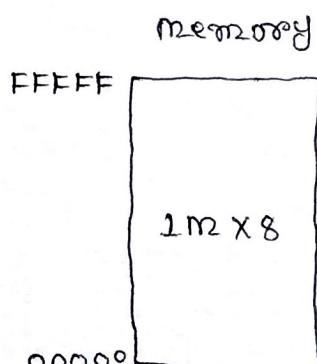
(8086) Isolated I/O interfacing : IN, INS, OUT, OUTS

Memory mapped >> : ഫ്രോണ്ട് instruction ചേര്ത്തോ memory

access

8086 support ചെയ്യും

Isolated :



$1M = 2^{20}$ address bus

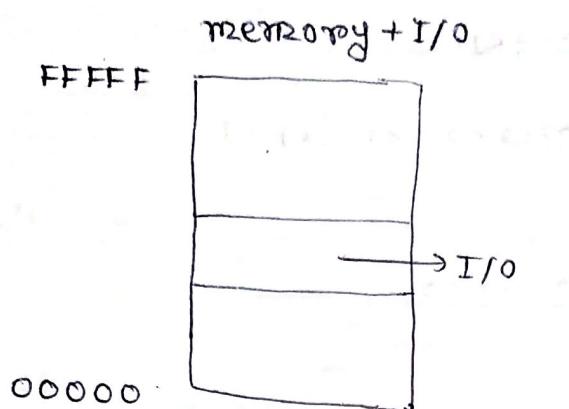
8 data bit

disadv: extra port use ചെയ്യും
memory waste ചെയ്യും

disadv: ഫ്രോണ്ട് instruction use

വളരു യാഥെനാ

2) Memory mapped :



advantage: fully use ~~extra~~, ~~available~~ instruction

disadv: only ~~use~~ in

Advantage: (isolated & free from)

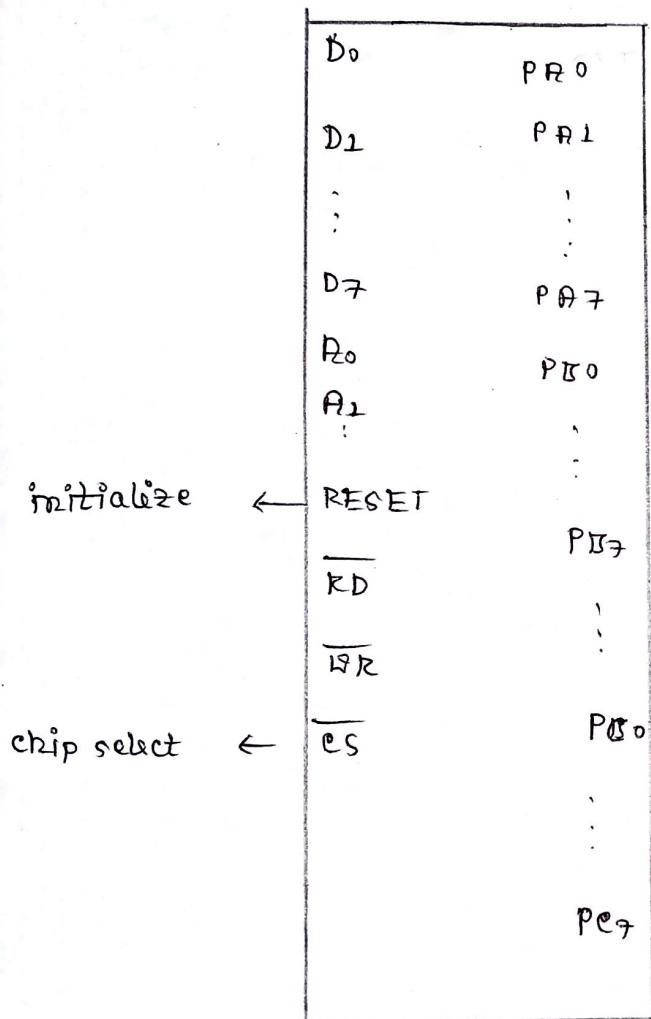
- i) any memory transfer instruction can be used to I/O device.
- ii) I_{OR}C and I_{WC}C signals have no function in a memory mapped I/O system and may reduce the amount of circuitry required for decoding

Disadvantage:

- i) A portion of the memory system is used as the I/O map. This reduces the ~~memory~~ amount of memory available to applications.

Interfacing device \rightarrow PPI (Programmable peripheral interface)

82C55 $\begin{array}{c} \text{PQ} \\ \text{PB} \\ \text{PC} \end{array} \Bigg]$ 8 bit



port \rightarrow A, B, C

group : A , B



port B

(PB7 - PB0)

+ port C

(PC7 - PC0)

port A
(PA7 - PA0)

+ port C (PC7 - PC0)

upper half

Mode of operation:

Mode 0 : PPI → ΣΤΑΚΕ basic I/O operation

Mode 1 : strobed I/O → strobed signal

Mode 2 : bidirectional I/O

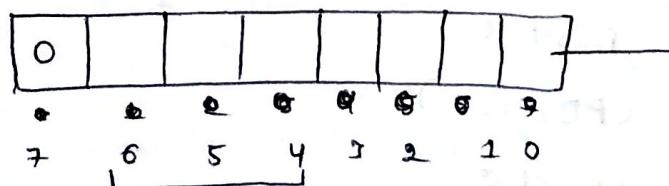
A ₂	A ₁	Function
0	0	Point R
0	1	I _S
1	0	C
1	1	Command register

command byte A

" I_S

Programming the 82C55:

command register / byte B



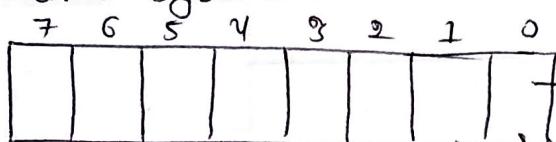
0 cont bytes

1 cont bytes A

4, 5, 6 → Don't care

7, 2, 0 → command byte හෝ තෙවන bit න්‍යුතු මූල්‍ය

command byte @ B



bit set/reset

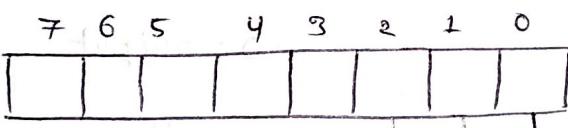
1 = set

0 = reset

000

000 තෙවන 0 position නිසුම් බංග කළයායේ

command byte @



Group B

Port C (PC₇-
PC₀)

1 → input

0 → output

Port D (PD₇-
PD₀)

1 → input

0 → 0

mode

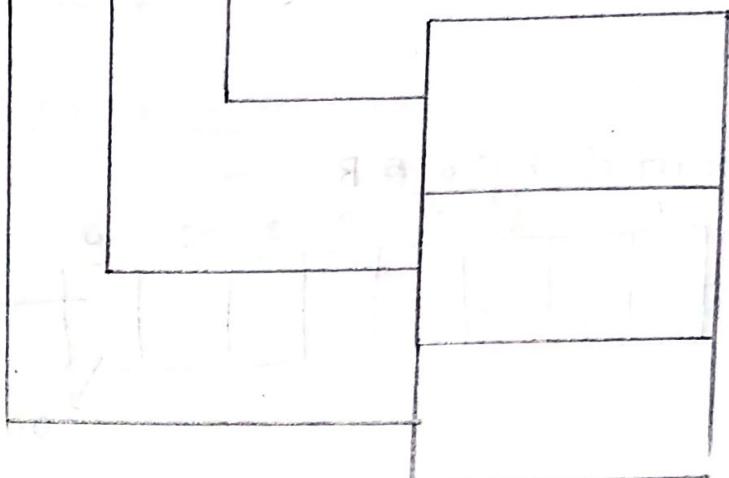
00 = mode 0

01 = mode 1

command byte A

7	6	5	4	3	2	1
1						

Group 15



Group A

Port C (PC7 - PC4)
1 = input
0 = output
Port A
1 = input
0 = output
mode
00 = mode 0
01 = mode 1
1X = mode 3

2D

Mode of operation:

Mode 0:

mode 1: strobed input / strobed output.

store
mode &%

strobed Input:

port A } ; latching
port B } input
device

info microprocessor को प्रदान करने का उपयोग store रखते हैं।

port C : control / handshaking

ready - मिला acknowledgement एवं इसके जवाब में दिये।

used signal :

1. $\overline{STB} \leftarrow 0$ (strobe)

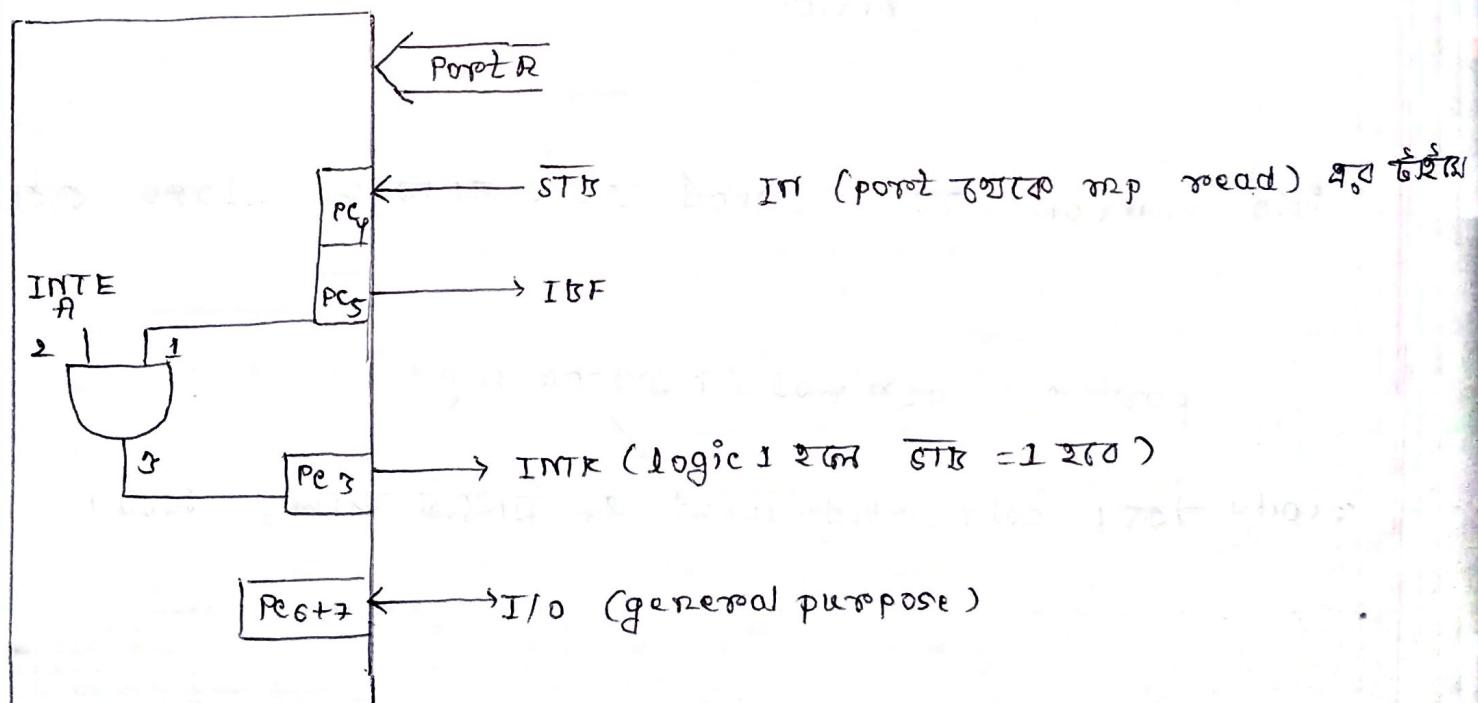
2. IBF (Input buffer full) : full තාක්නේ read කිරී possible

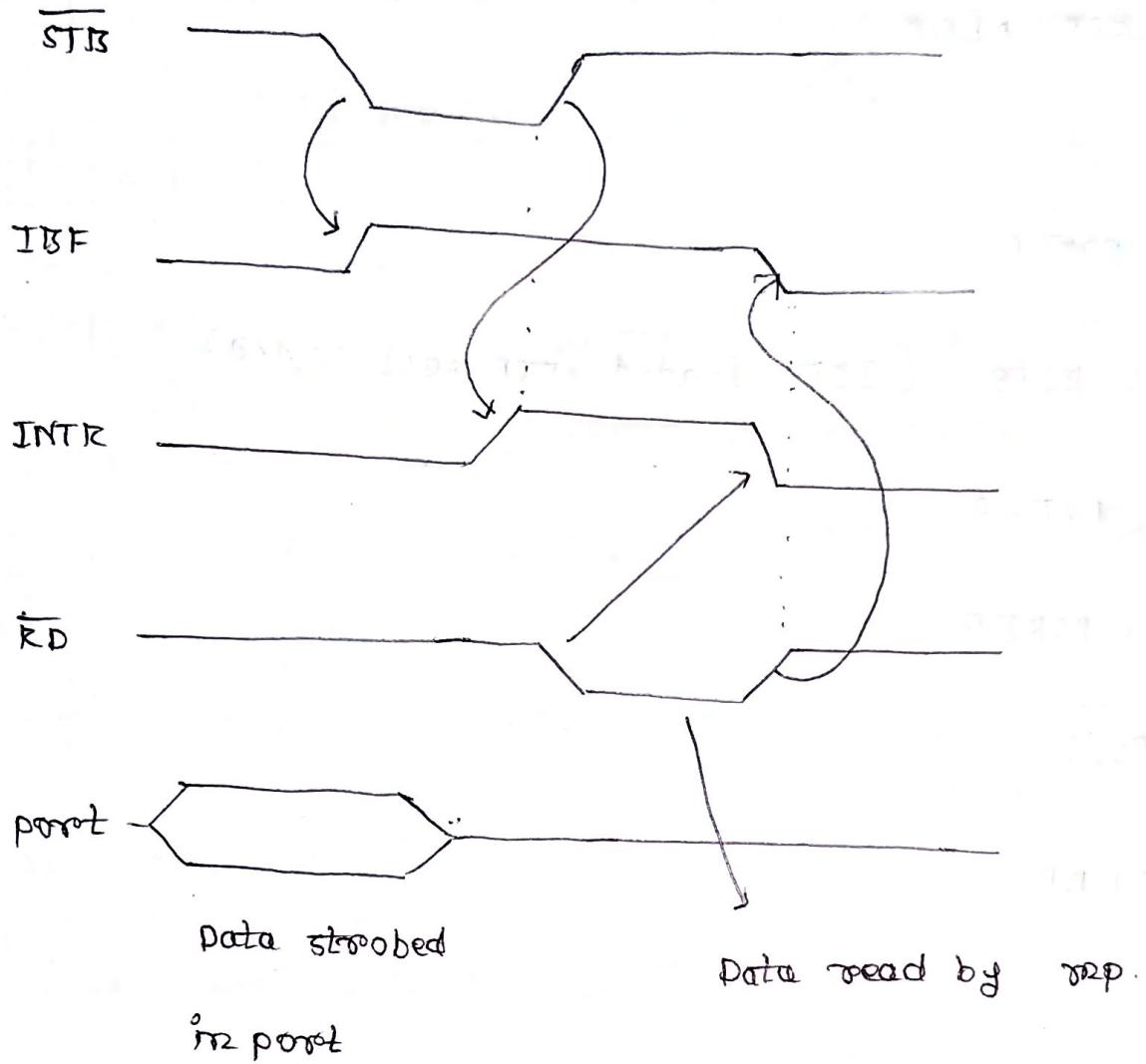
3. INTR (Interrupt request) (Int pin ඇඟ මැත්)

4. INT enable (Int Enable) \rightarrow internal bit

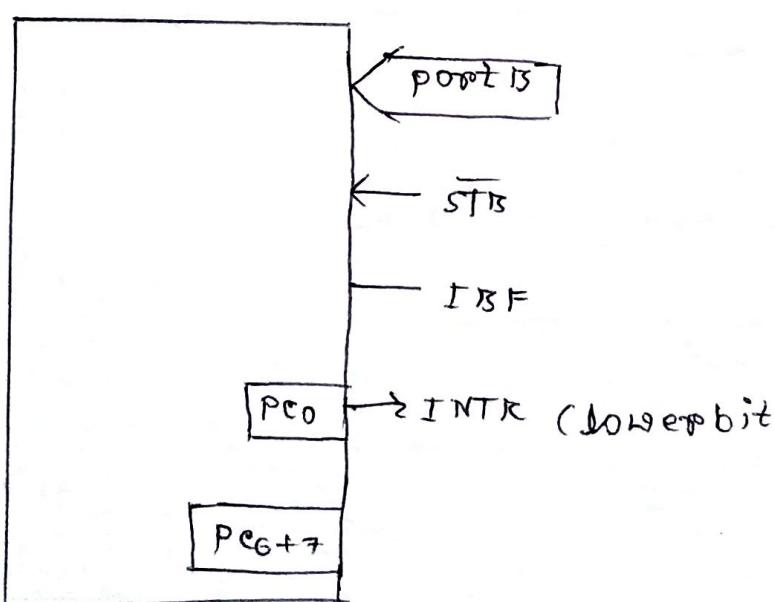
5. PC₇ & PC₆

Mode 1 port R :





Port is पर्याप्त जॉडी सारे :



strobed input गो example : keyboard टेक्स्ट के

READ PROC NEAR

' REPEAT

IN AL, PORT C

TEST AL, BITS (IF loaded first test करें)

UNTIL !ZERO

IN AL, PORT R

RET Port

READ ENDP

3e

Mode I strobed output

i) output is user full

ii)

output \rightarrow write , यद्यन दोषत port ए write

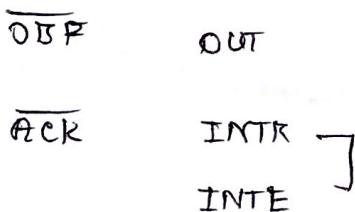
$\overline{OBF} = 0$, means port ए data आये :

$\overline{ACK} = 0$, port द्वारा data input receive कर दिये ।

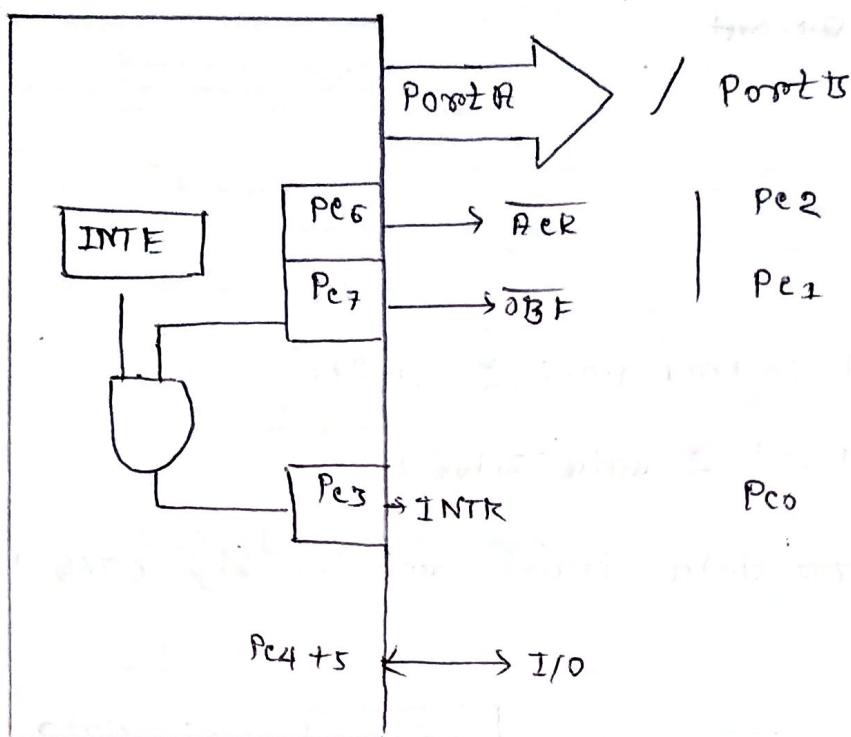
यद्यन data port ए याए , \overline{OBF} , then $\boxed{\overline{ACK} = 0}$ and data one

already received.

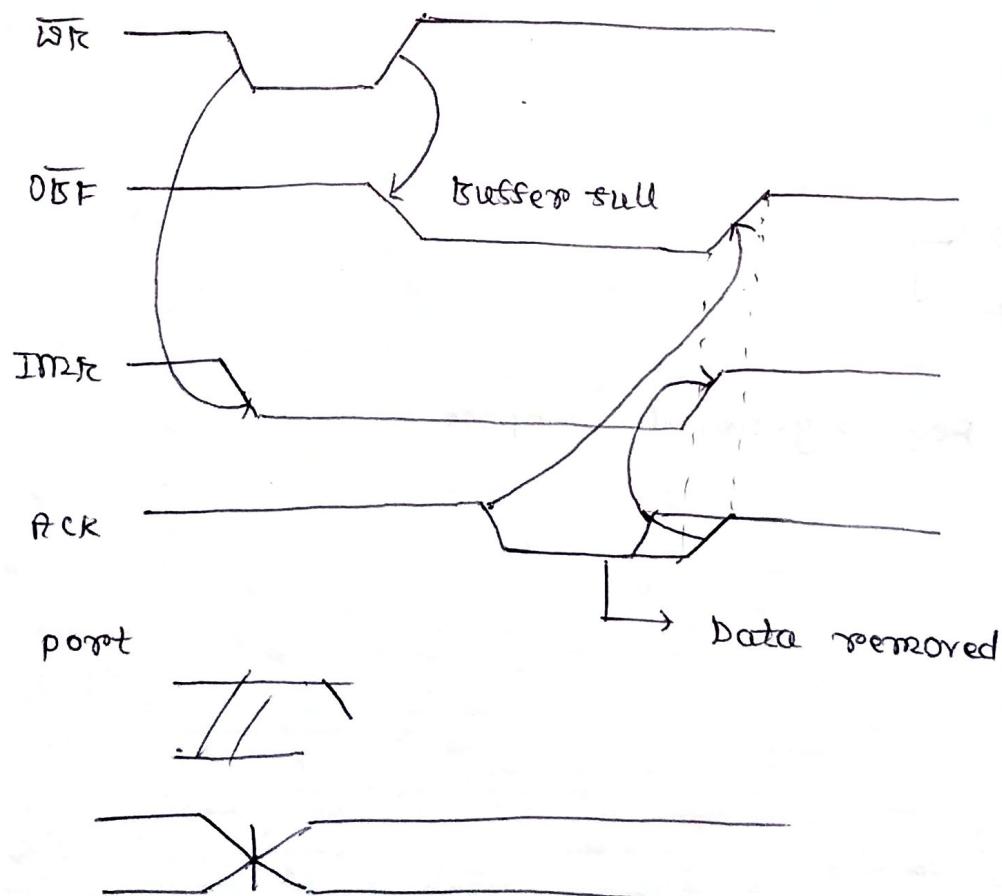
then $\overline{OBF} = 1$ कर्त्ता नियम याइ ।



PC4, PC5 \rightarrow general purpose



Timing



Example :

Keyboard අ key press කුරුණේ විෂයාත්මක යැඟී?



Digital Technique (Tocci)

chapter 11

Interfacing with analog world

digital \rightarrow discrete, fixed value

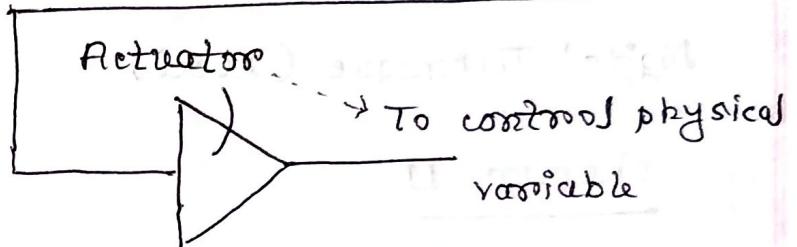
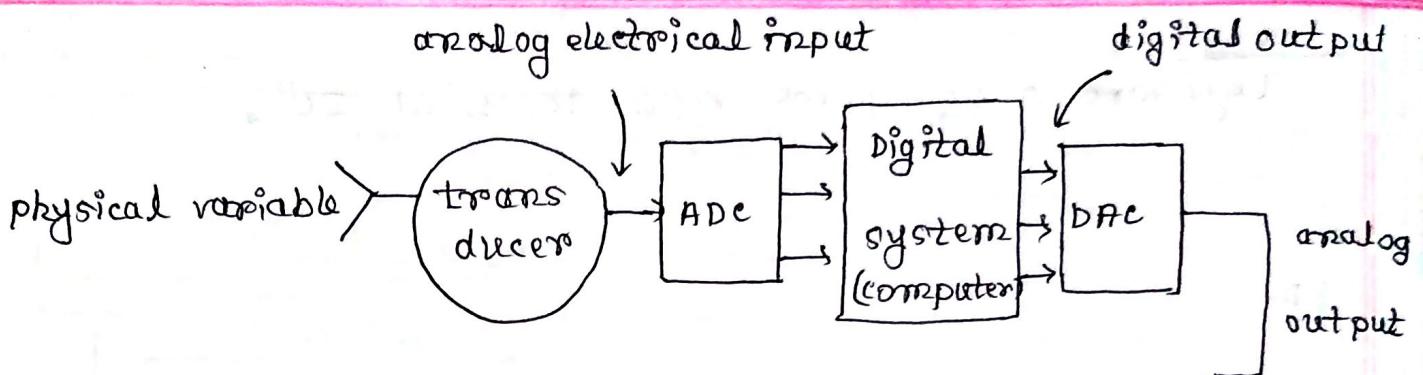
$$\begin{array}{rcl} 0 - 1.5V = 0 & \text{and} & 1.5V - 2V = 1 \\ 1.6V - 2V = 1 & \left. \begin{array}{l} \\ \end{array} \right\} \text{digital} \\ \hline \end{array}$$

analog

current, voltage \rightarrow analog

convert to

digital.



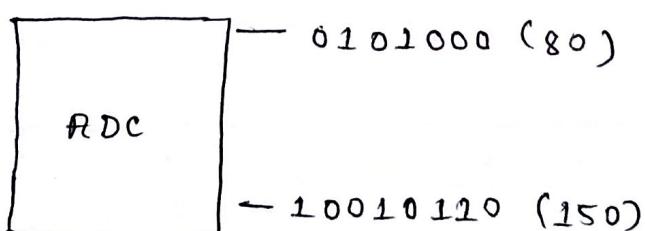
water tank एवं गान्धी ट्रॉफ़ control

flow जाइ

$80^\circ \text{ } 150^\circ \text{ F}$ (p, v) → non electrical

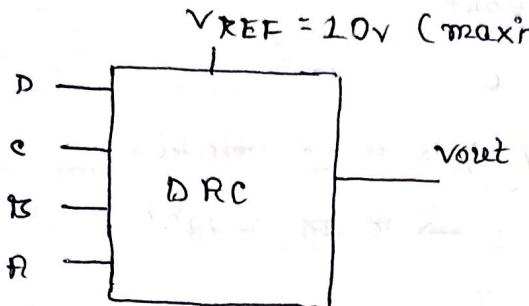
800 - 1500 mV

p, v → transducer proportional



Digital to Analog converter : (DAC)

0000 - 1111



D	c	is	R	v_{out} (analog output)
0	0	0	0	0
0	0	0	1	1
1	1	1	1	15

$= K \times \text{digital input}$

here, $K = 1$

$$(1100)_2 = 12$$

Ex:

5 bit DAC at $\frac{20}{2^5} = 10 \text{ m}\Omega$

10100_2	$\rightarrow 10 \text{ m}\Omega$
11100_2	$\rightarrow ? 14.5$
	2^5

~~$10 = K \times 2^5$~~

$$K = 1000 \Omega$$

$$10 = K \times 20$$

$$K = 0.5 \text{ m}\Omega$$

$$\text{Analog output} = K \times \text{Digital input}$$

$$= 0.5 \times 20$$

$$= 14.5 \text{ m}\Omega$$

Input weights

D	C	B	A	vout
0	0	0	0	0
0	0	0	1	1 → A weight
0	0	1	0	2 → B weight
0	0	1	1	3
1	0	0	0	4 → C weight
.	.	.	.	5
.	.	.	.	6
.	.	.	.	7
1	0	0	0	8 → D weight

$$vout = 0.2V \text{ এবং } 00001$$

vout
0.2
0.4
0.8
1.6
3.2
6.0

resolution $\rightarrow 0.2$

1111 এবং

1110 এবং 6.0

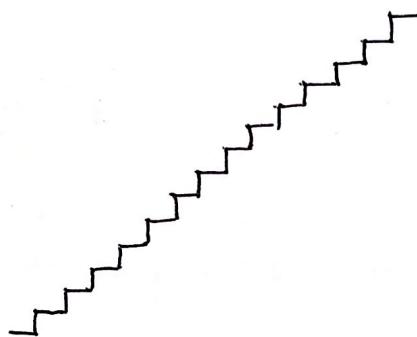
step size / resolution (R)

एरोटा

digital signal के bit change के बातें वाले volt के change

4 bit DAC के तर्क 1

Figure 11.2



full scale for 4 bit DAC

$$1111 \rightarrow 15$$

$$2^n \text{ एंप्यास/step} = 16$$

$$\text{level } = 2^n - 1 = 15$$

$$\text{level } = 2^n = 16$$

$$\text{step } = 2^n - 1 = 15$$

analog full scale

$$\text{resolution } k = \frac{\text{RFS}}{(2^n - 1)}$$

$$= \frac{15}{15} = 1$$

example:

4D

Percentage Resolution:

$$\% \text{ resolution} = \frac{\text{step size}}{\text{Full scale}} \times 100\%$$

$$= \frac{1}{15} \times 100\%$$

$$= 6.67\%$$

$$\% \text{ resolution} = \frac{1}{\text{total no. of step}} \times 100\%$$

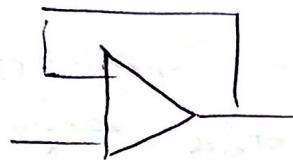
$$= \frac{1}{9^2 - 1} \times 100\%$$

$$= \frac{1}{9^4 - 1} \times 100\%$$

$$= \frac{1}{15} \times 100\%$$

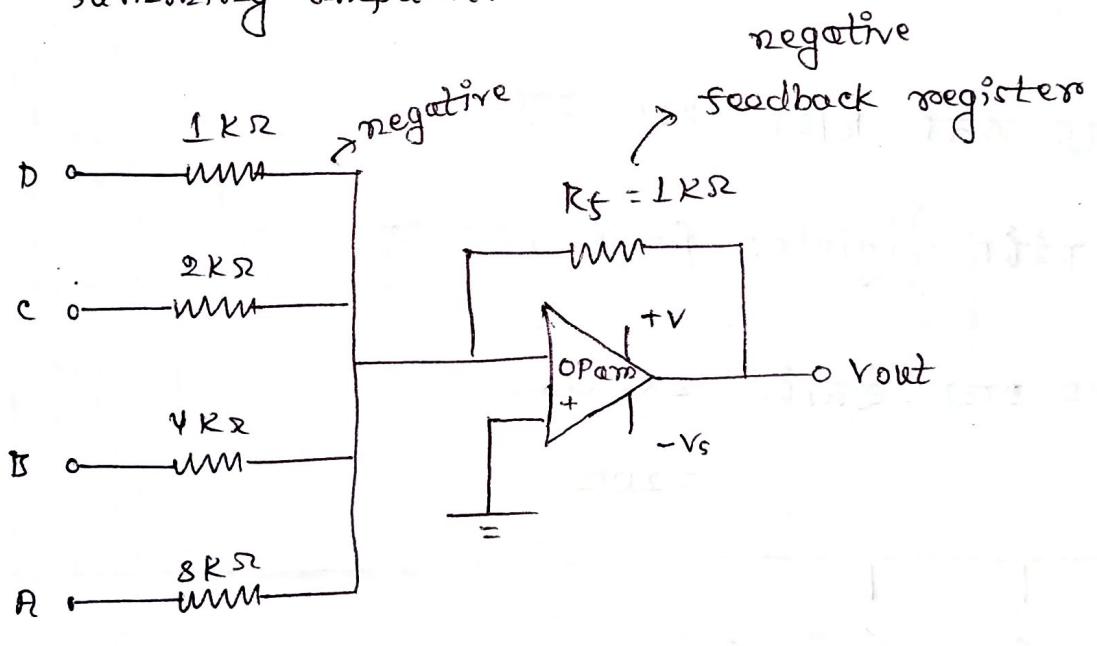
DAC एवं representation :

DAC circuitry: (4 bit अना० नक्के)



OPAMP

summing amplifier



Digital input

0 → 0 volt

1 → 5 volt

analog output

$$V_{out} = \left(\frac{R_f}{R_1} V_D + \frac{R_f}{R_2} V_C + \frac{R_f}{R_3} V_B + \frac{R_f}{R_4} V_A \right)$$

$$= - \left(V_D + \frac{1}{2} V_C + \frac{1}{3} V_B + \frac{1}{4} V_A \right)$$

$$\text{1010 } \Rightarrow = - \left(5 + \frac{1}{2} 0 + \frac{1}{3} \times 5 + \frac{1}{4} \times 0 \right) = - 6.25 \text{ V}$$

0000 0 V

0001 .625 V

0010 1.250 V

register ଲାଗଟ୍

ଅଧିକା : ୧୨ bit ହୁଏ ତଣା ଓ ମୂଳ ପରିମା ଯାଦେ ।

bit ଅଧିକା ସାଥୀଙ୍କରଣ ରୁକ୍ଷରେ register ଏବଂ value ରୁକ୍ଷରେ ଆବଶ୍ୟକ ।

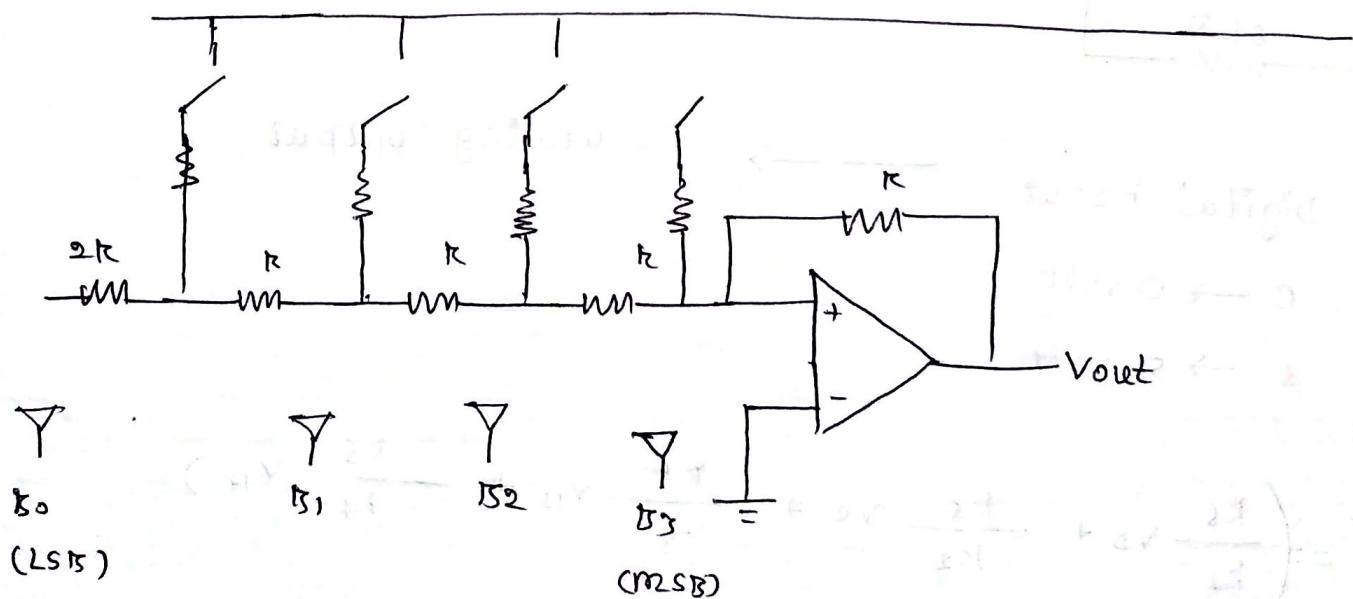
ବାଜାରେ ପ୍ରତି ଅଧିକାନ୍ତର ତଣା $\frac{1}{2}\pi$ ଉପରେ ଉପରେ ।

ହୁଏ ଅଧିକାନ୍ତର ତଣା $\frac{1}{2}\pi$ ଉପରେ ଉପରେ ।

କେ କୁଟୁମ୍ବୁ ରୁକ୍ଷରେ ଦିଲ୍ଲୀ ଦାରୁ ଉ

ଏହାଟା 1K Ω ହାଲେ ଅନାଟା ୧X1K Ω

$$= 2K\Omega$$



$$V_{out} = - \frac{V_{REF}}{16} \times B$$

$$= - \frac{10}{16} \times 1$$

V_{REF} बोले दिक्षिया ना थारोले '1'.

$$\begin{array}{cccc} B_0 & B_1 & B_2 & B_3 \\ \hline 1 & \rightarrow \text{analog } \end{array}$$

0001 \rightarrow 1

$$B = 0001 = 1$$

$$\text{resolution} = - \frac{10}{16} \times 1$$

$$= - 0.625 \text{ V}$$

$$\text{ref. full scale output} = - \frac{10}{16} \times 100$$

$$= - 6.25 \text{ V}$$

\checkmark DAC specification

\checkmark DAC Application

lets study

CT syllabus \rightarrow त्रिघं धृष्टि

(Analog to Digital)

clock pulse :

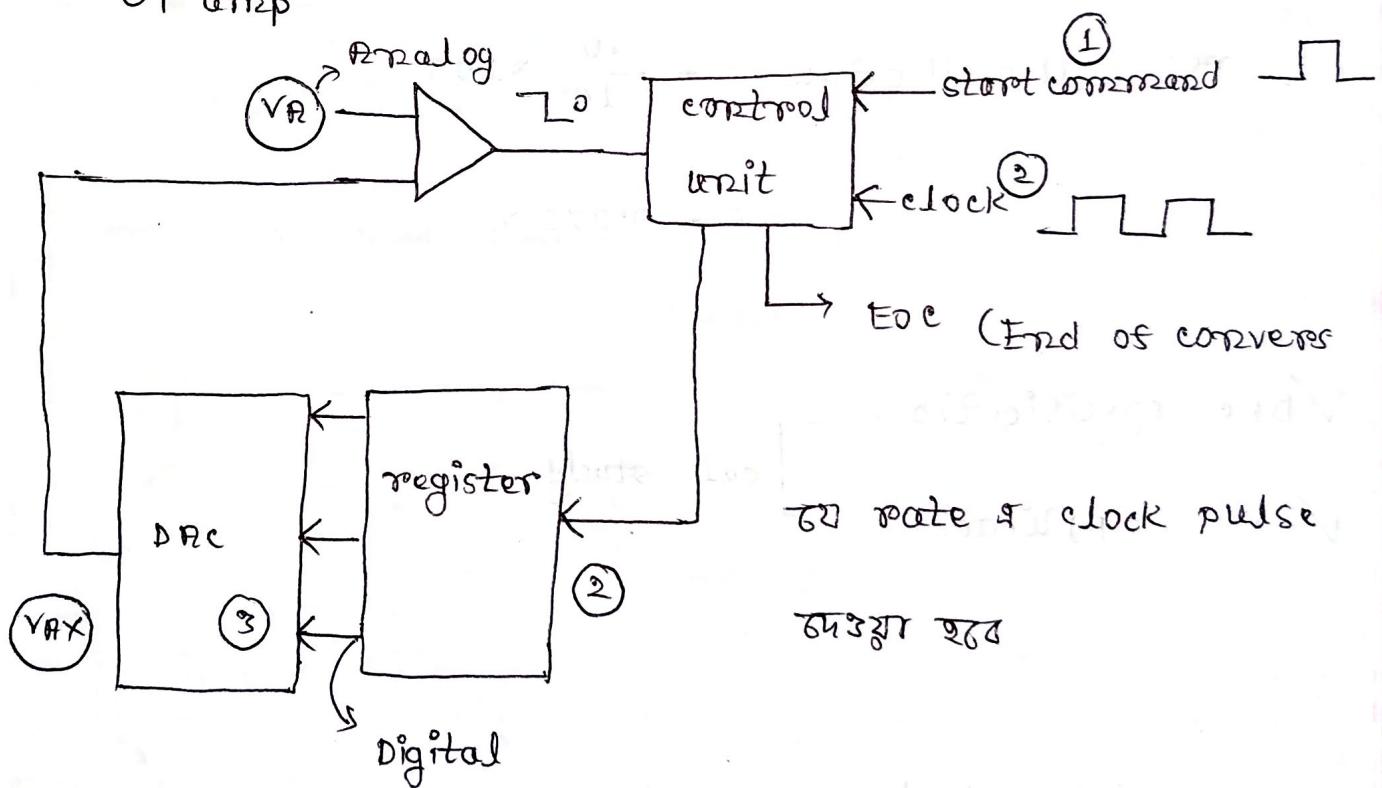


control unit :

register

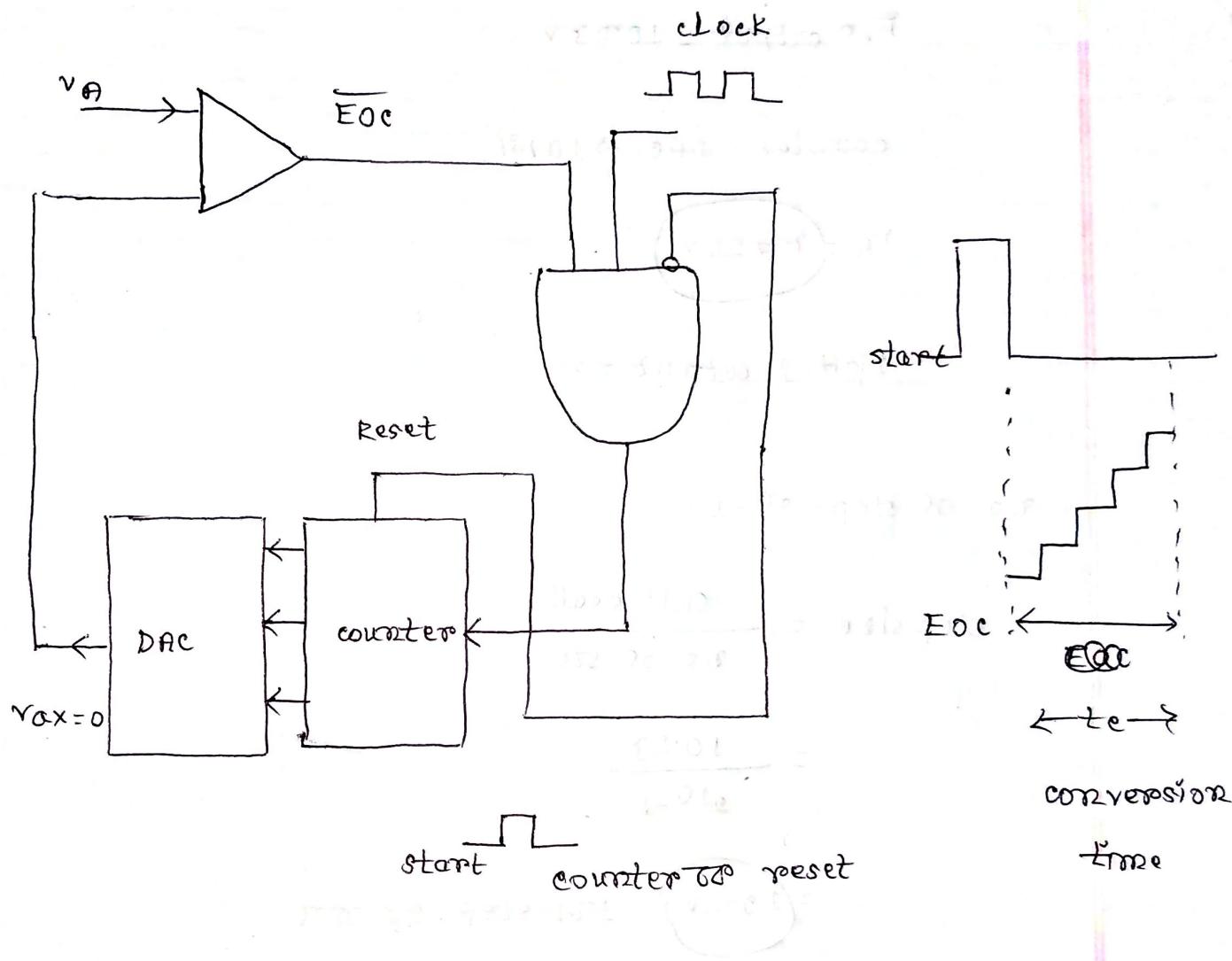
DAC

OP amp



1. start command
2. clock to register
3. Digital to analog
4. $V_{AX} < V_A$ तक converter तो करें।
5. $V_{AX} > V_A$ तक low signal नहीं है, तो EOC फ्रैम शब्द।

Digital to Analog converter



1. counter initialize

2. $V_{AX} = 0$

3. $V_A > V_{AX}$

$\overline{EOC} = \text{high}$

4. $V_A < V_{AX}$

* math

$$F.S \text{ output} = 10.23 V$$

counter, DAC \rightarrow 10 bit

$$V_R = 3.728 V$$

Digital output = ?

No. of step $2^{10}-1$

$$\text{Step size} = \frac{\text{full scale}}{\text{no of ste}}$$

$$= \frac{10.23}{2^{10}-1}$$

$$= 10 mV \quad \text{1 bit step এর জন্য}$$

$V_T = 0.1 mV$ হলে যখনই $10.2 mV$ হবে তখন EOC

$$\text{Step no.} = \frac{3.728}{10 mV}$$

$$= 373 \text{ steps}$$

0101110101 \rightarrow 10 bit

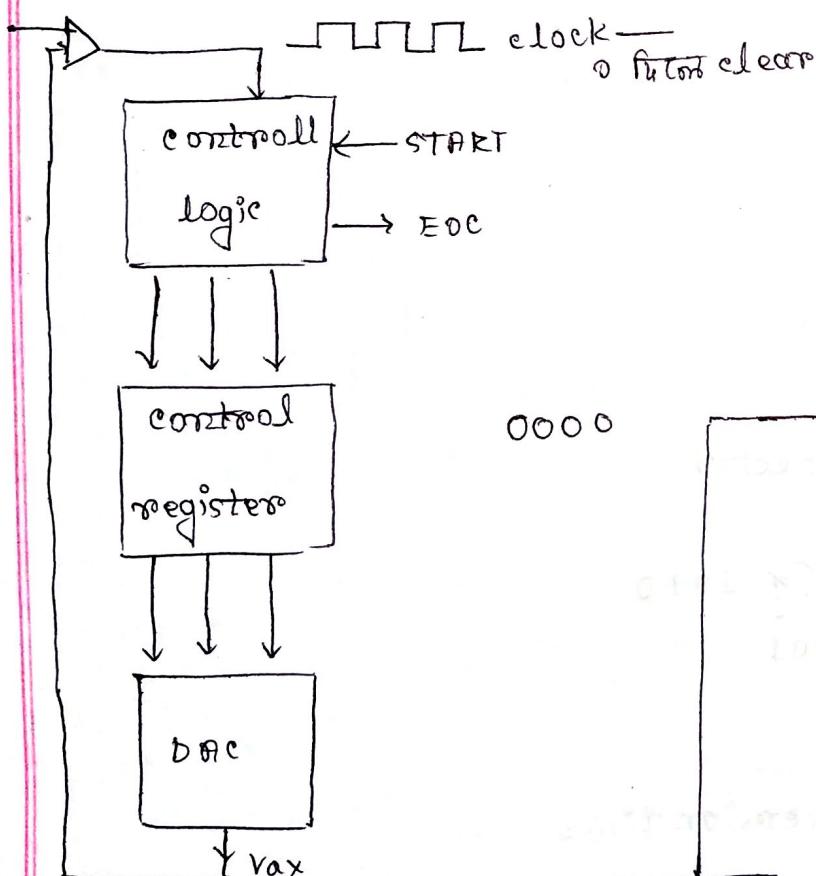
*  Digital comp & conversion time

conversion time - t_c

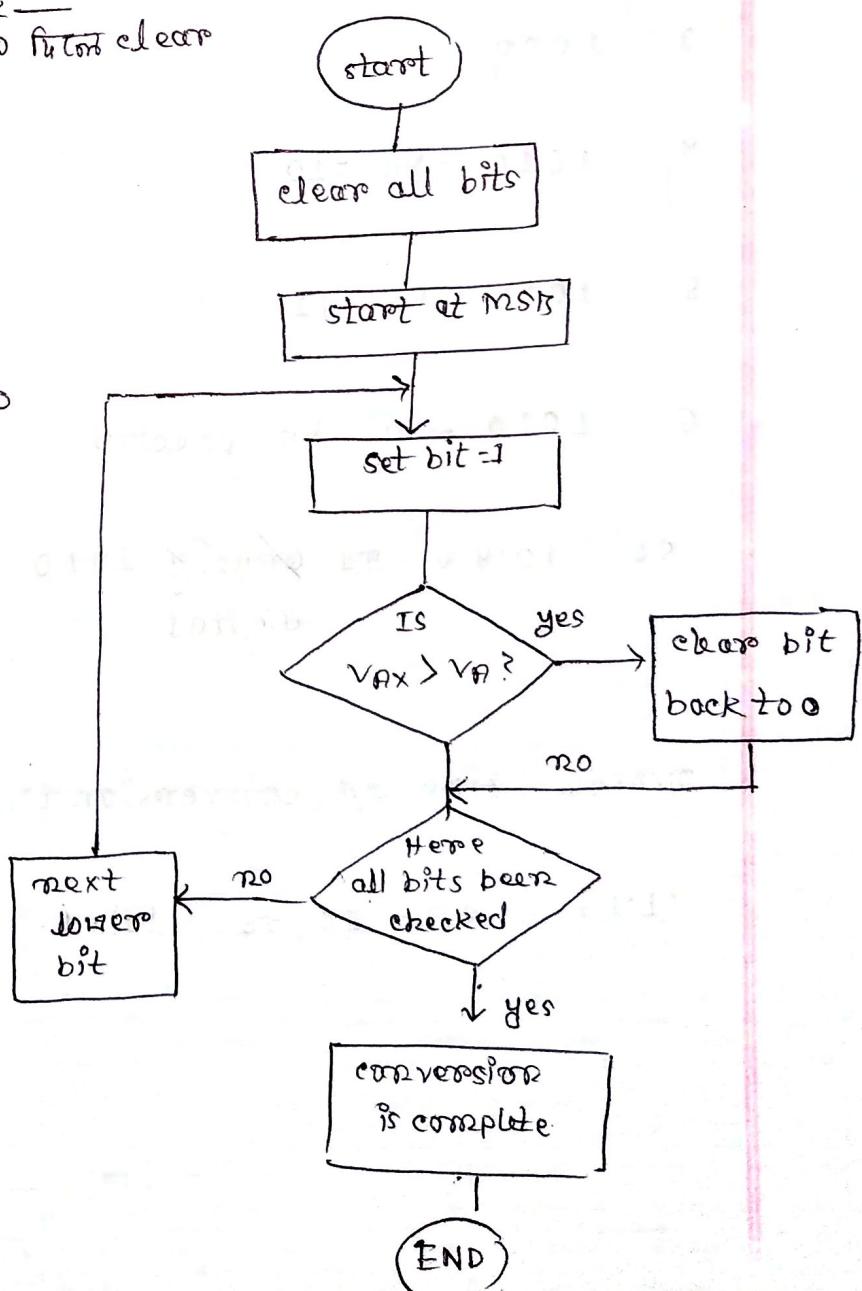
6 A

SUCCESSIVE APPROXIMATION ADE

SAC \rightarrow conversion time t_c



0000



4 bit SAR

step size = $1V$

$$V_R = 20.4V$$

corresponding digital value:

1 $\begin{pmatrix} 0000 \\ 1000 \end{pmatrix} \rightarrow 8V = V_{ax}$

2 $1100 = 12 = V_{ax}$

3 1000

4 $1010 = V_{ax} = 10$

5 $1011 = V_{ax} = 11$

6 $1010 \rightarrow$ all bit checked

so $10.4V$ एवं analog 1010
digital

अत्यरिक्त ADC एवं conversion time.

11.17 SAR एवं ZC related.