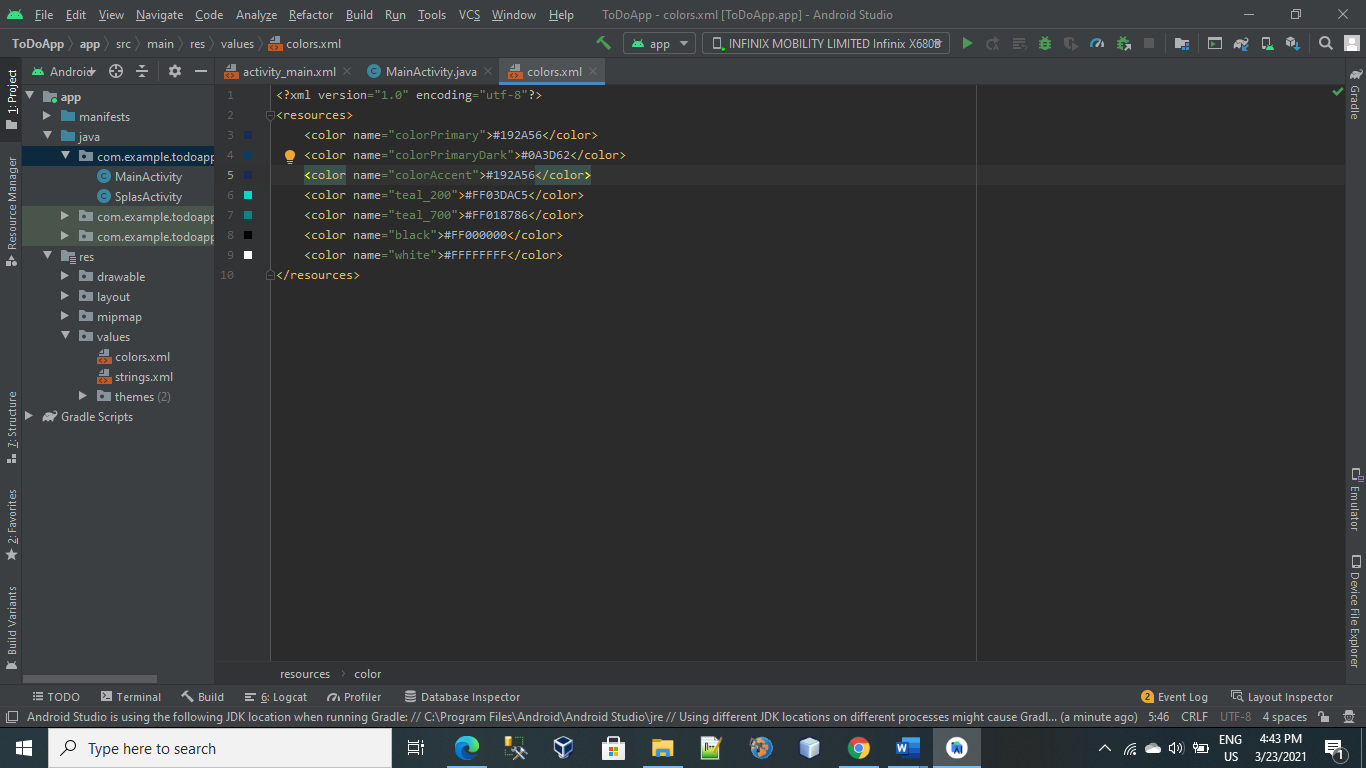
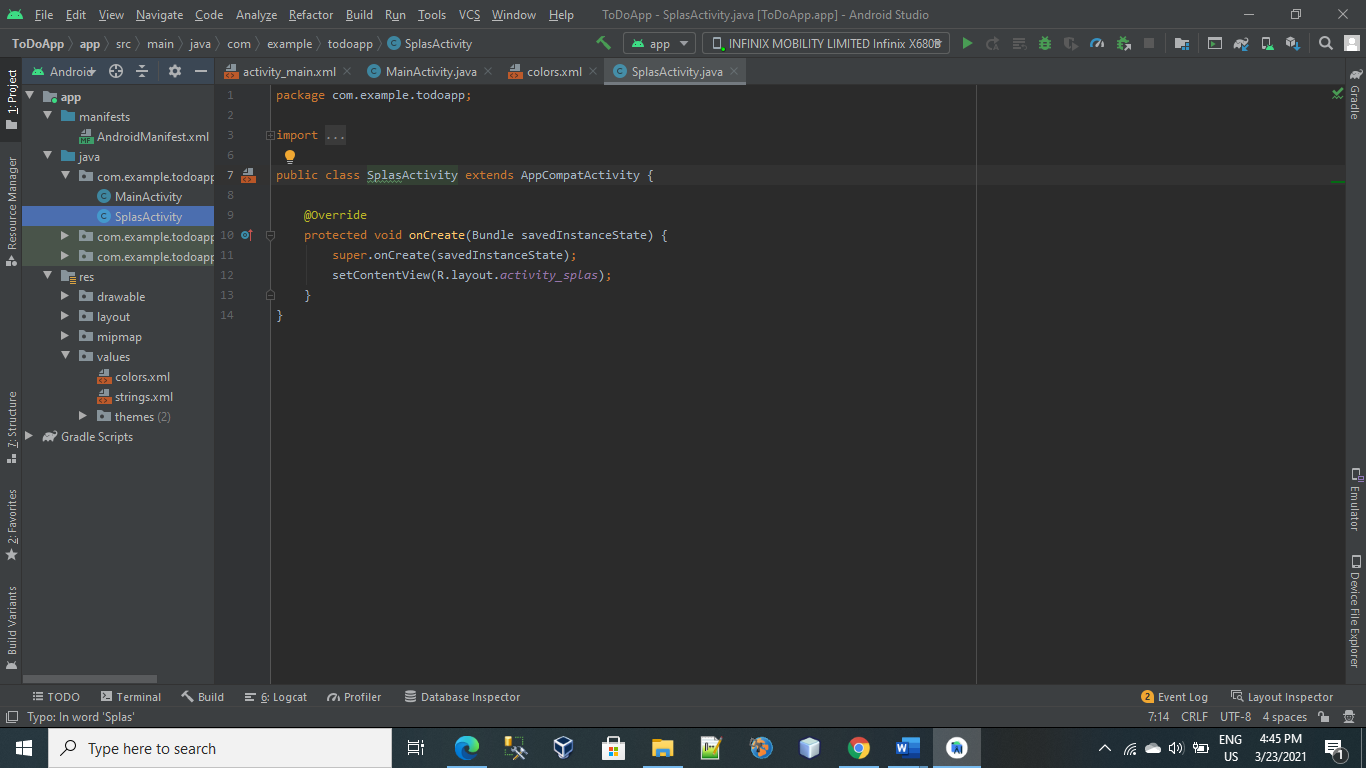
Make Changes in **“color.xml”**

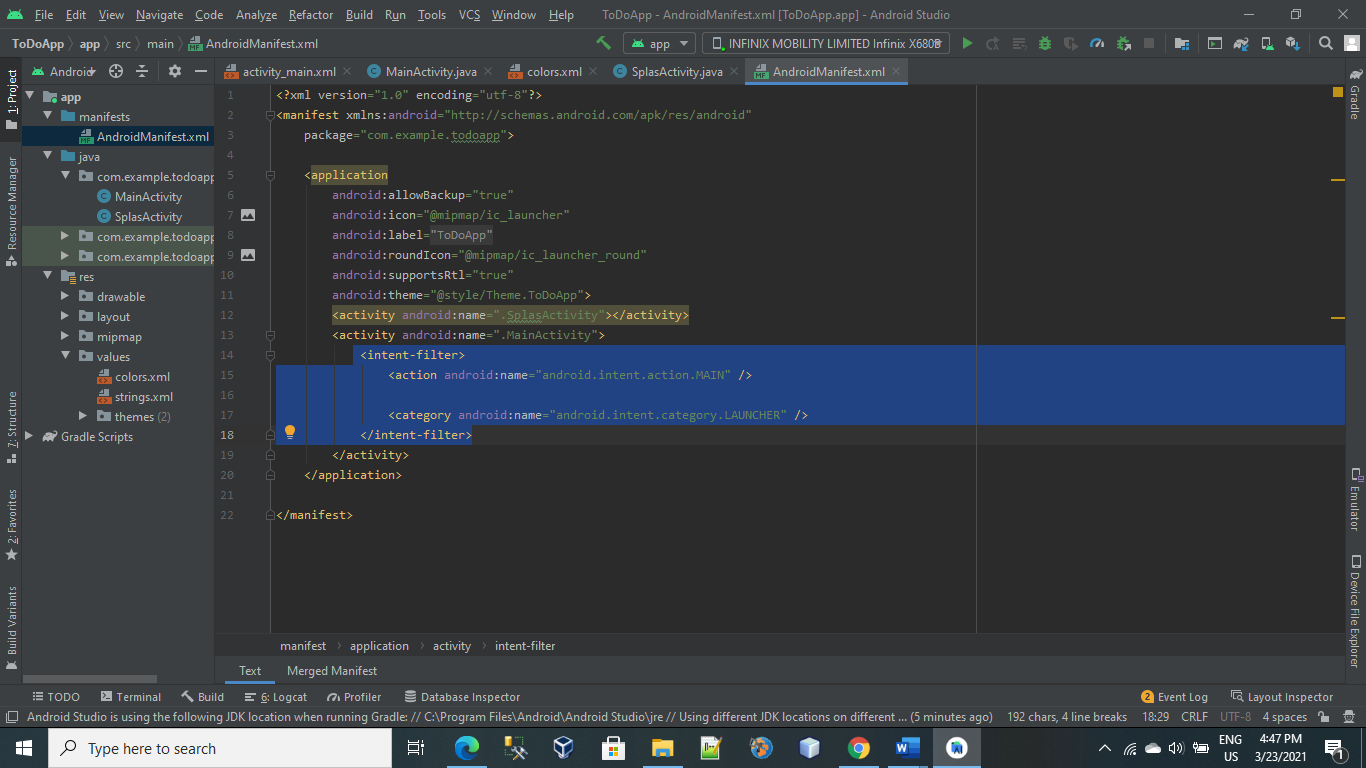


Create A new Activity named “Splash Activity”

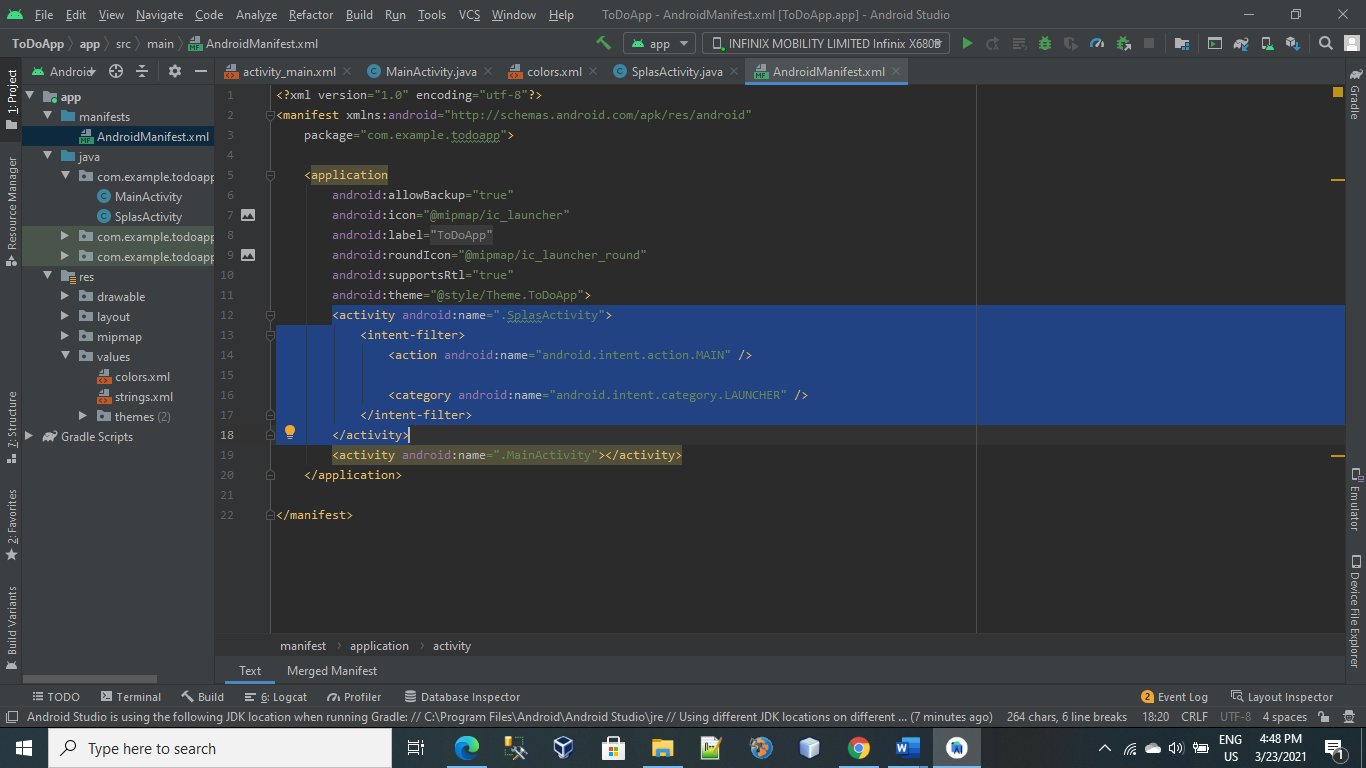


Make some Changes in **“manifest file”**

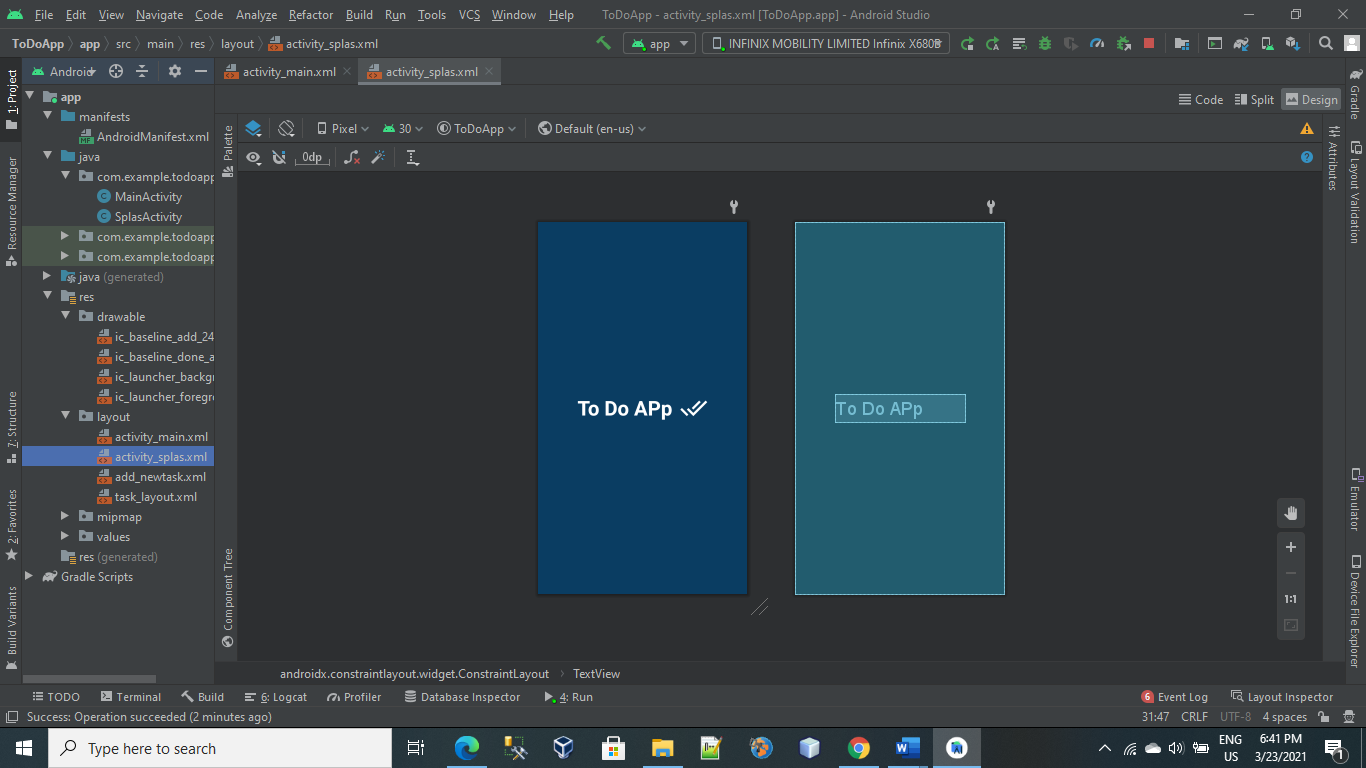
**Cut highlighted text.**

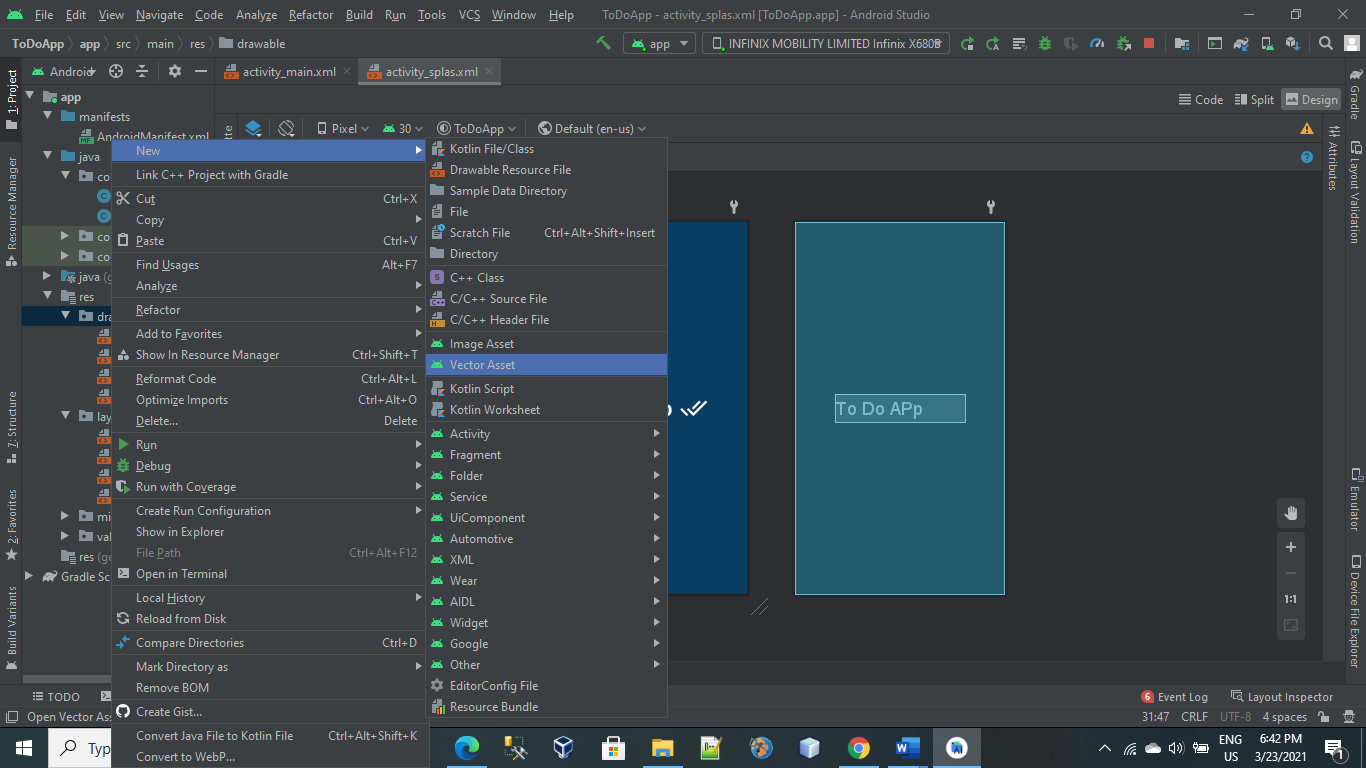


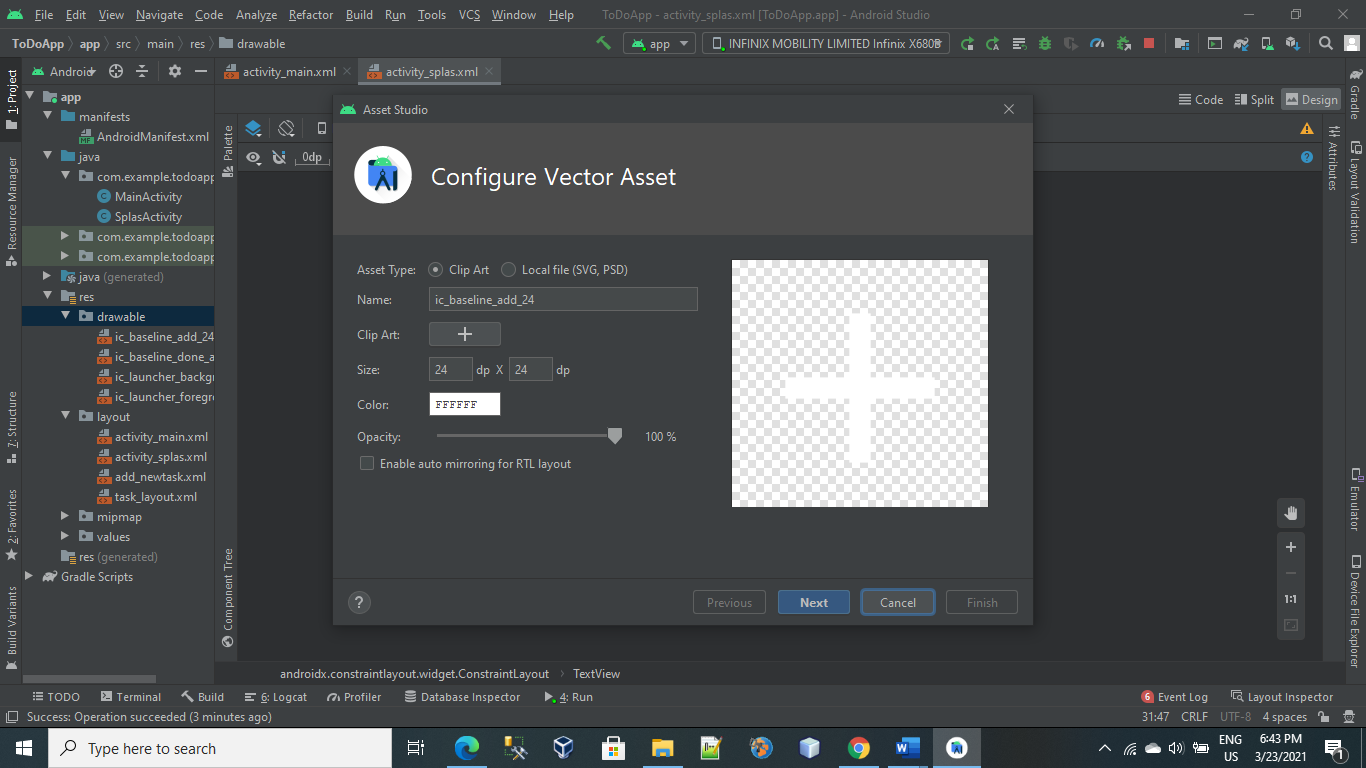
**And paste it under “splashActivity” so that our starting Activity will be ‘SplahActivity”.**



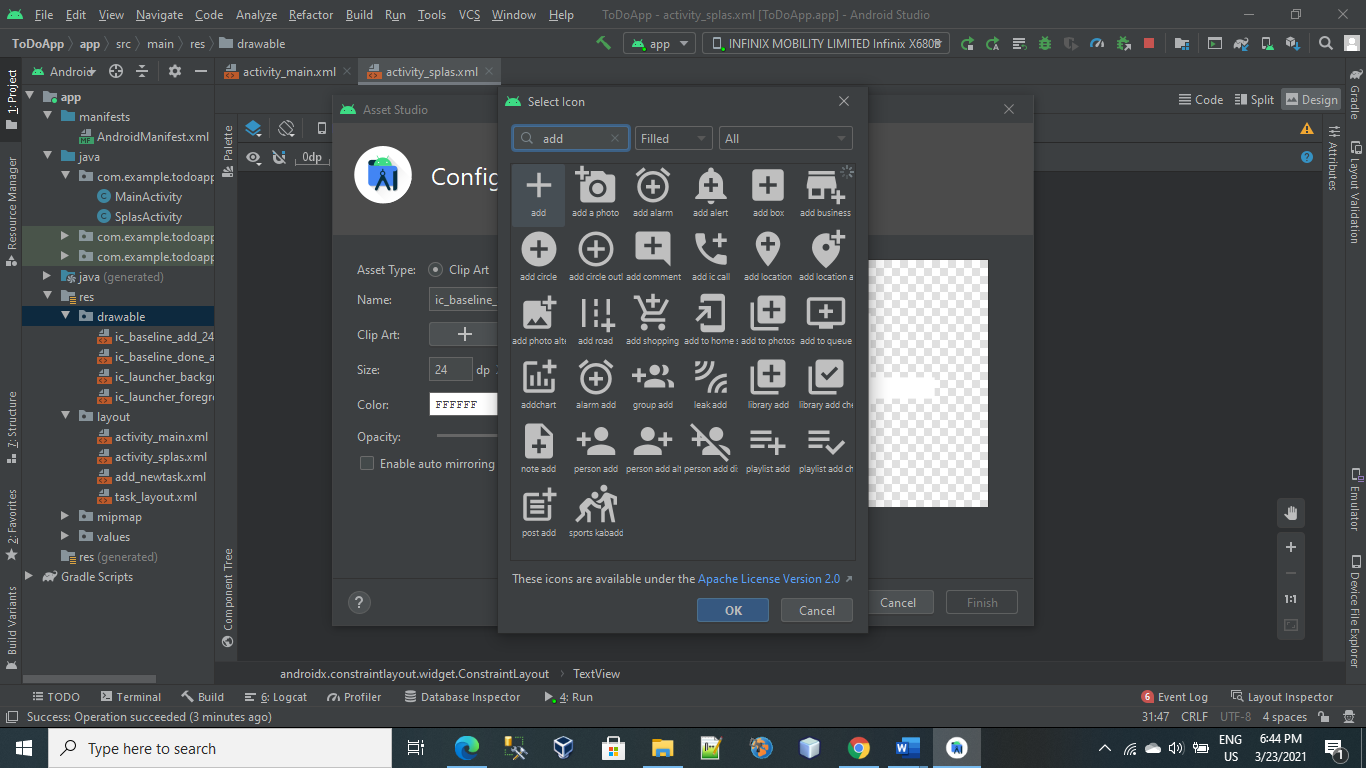
**Design Of “splash Activity”**

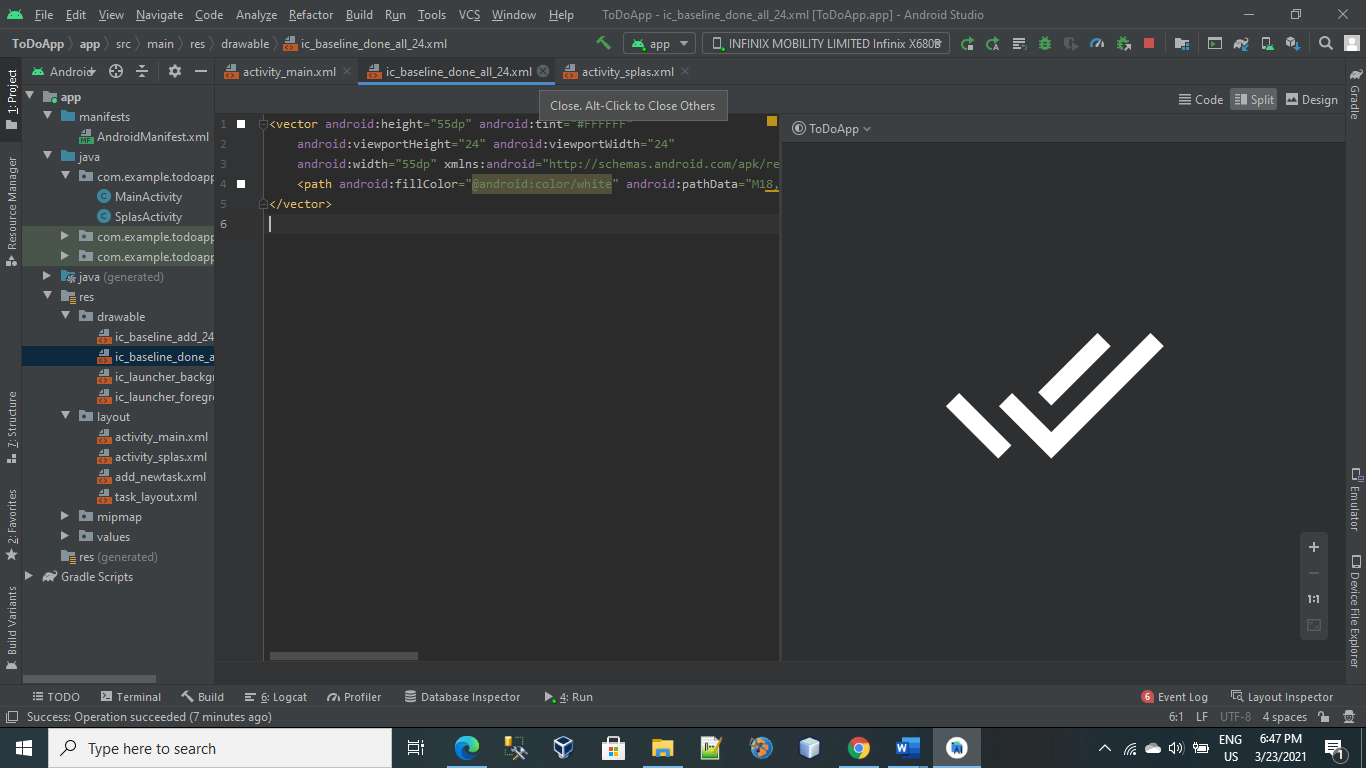


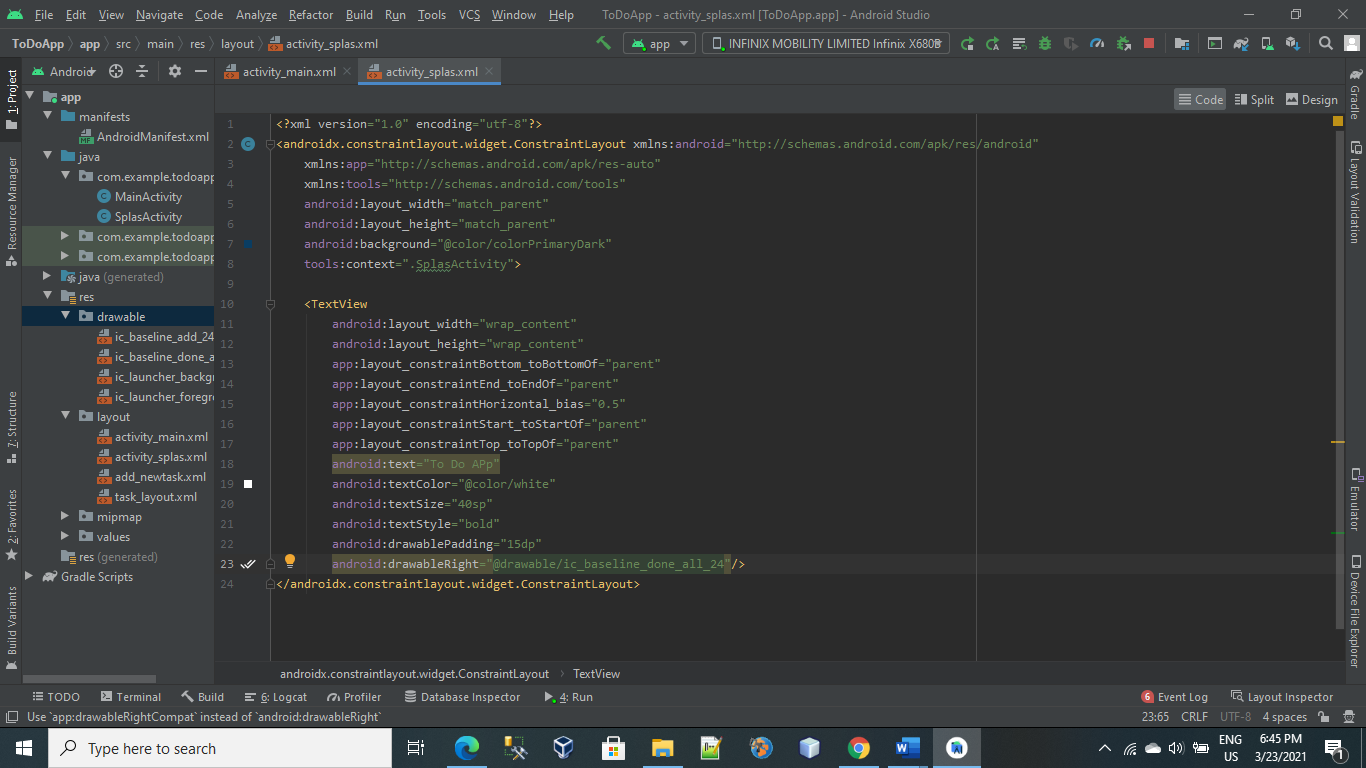




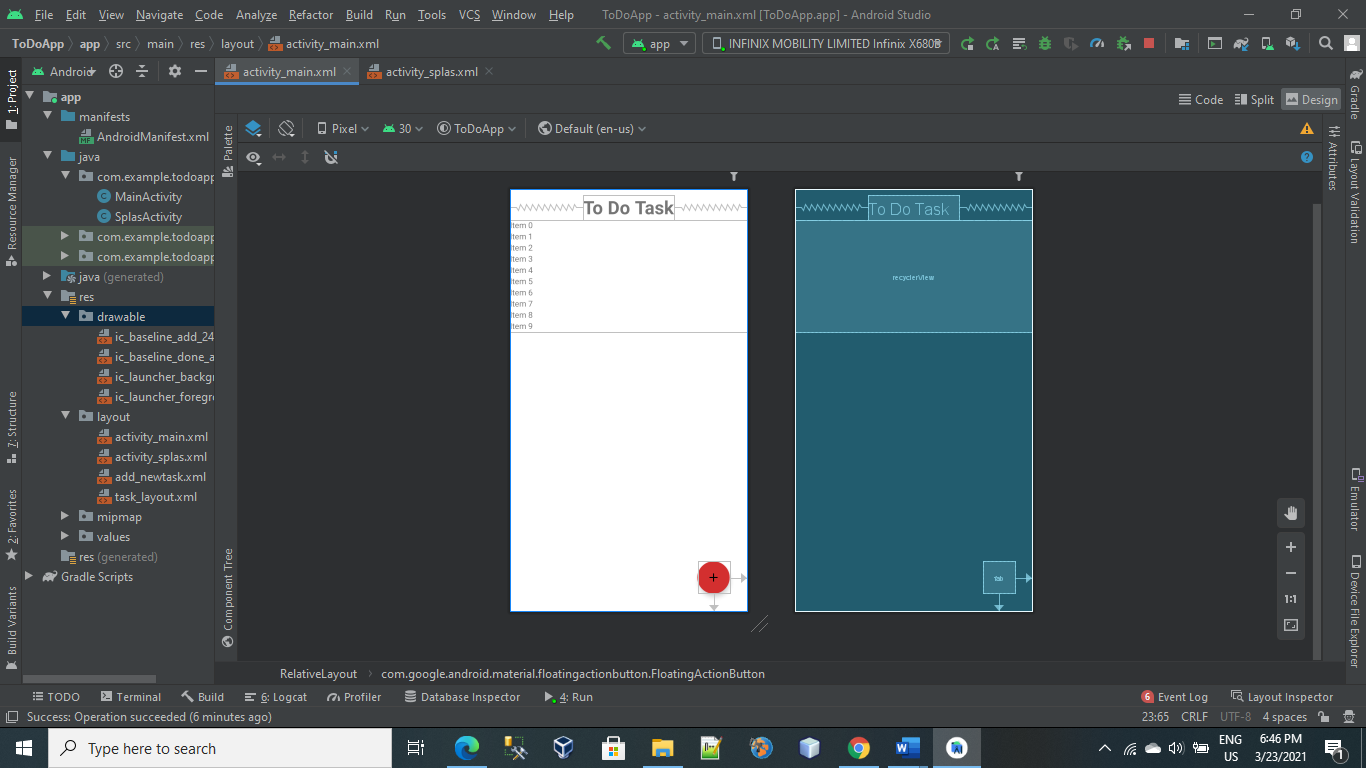
**Add icon of your own choices and you can set all alignments and position of icon in “Drawable folder”**

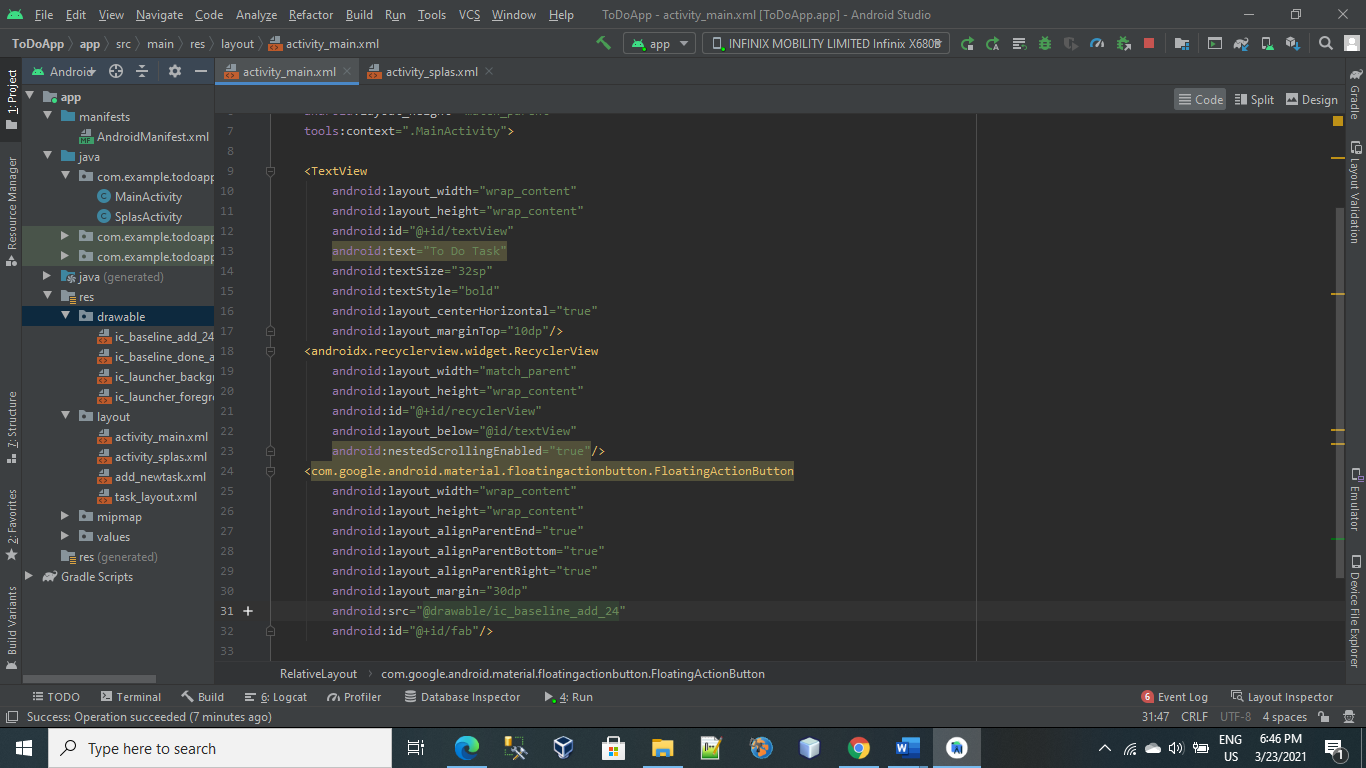


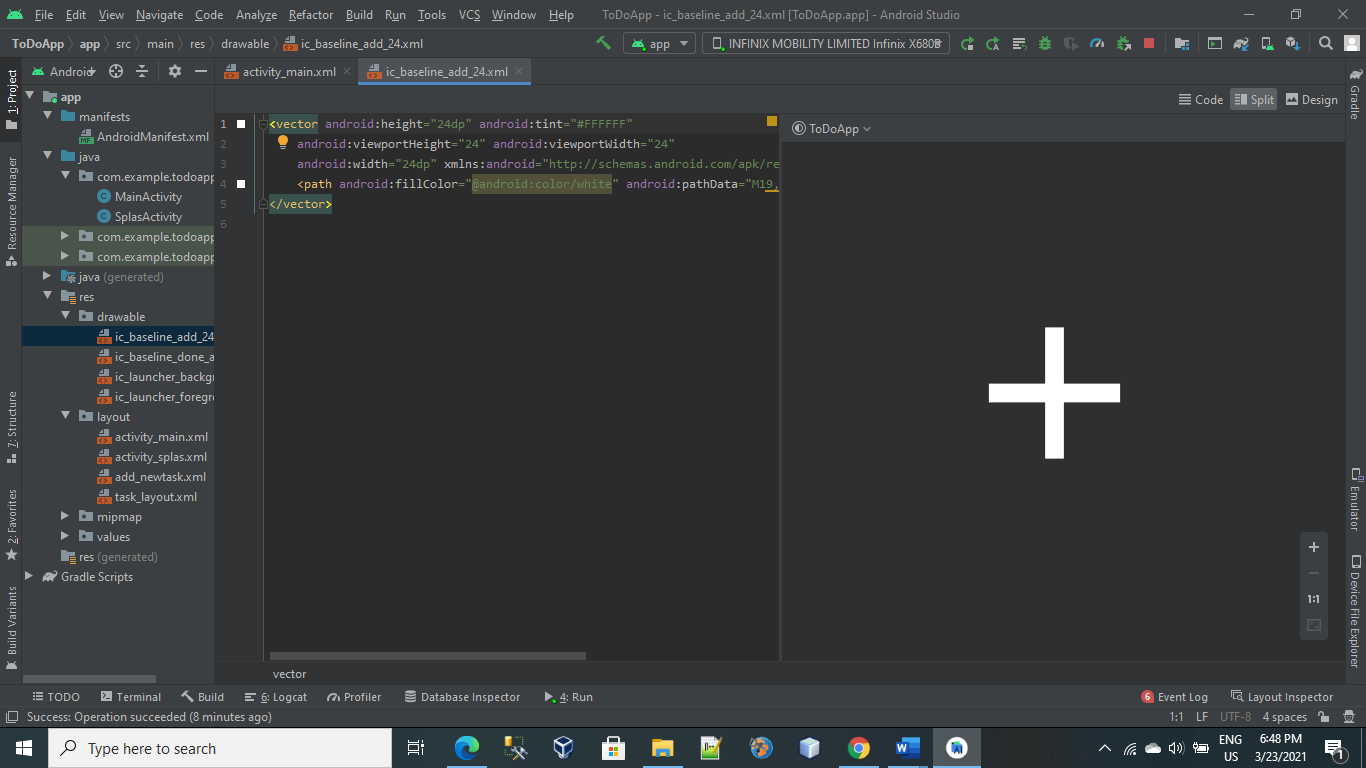




**Now Design Main Activity:**

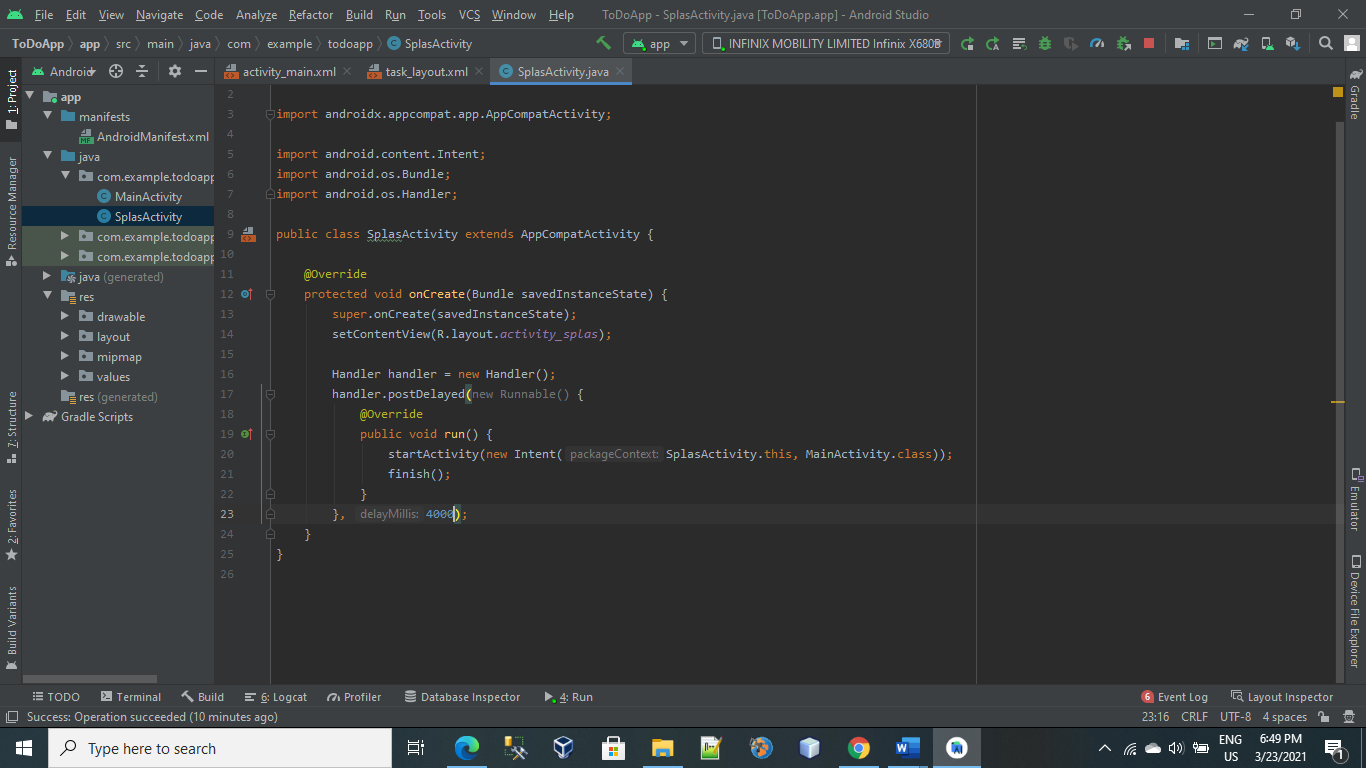




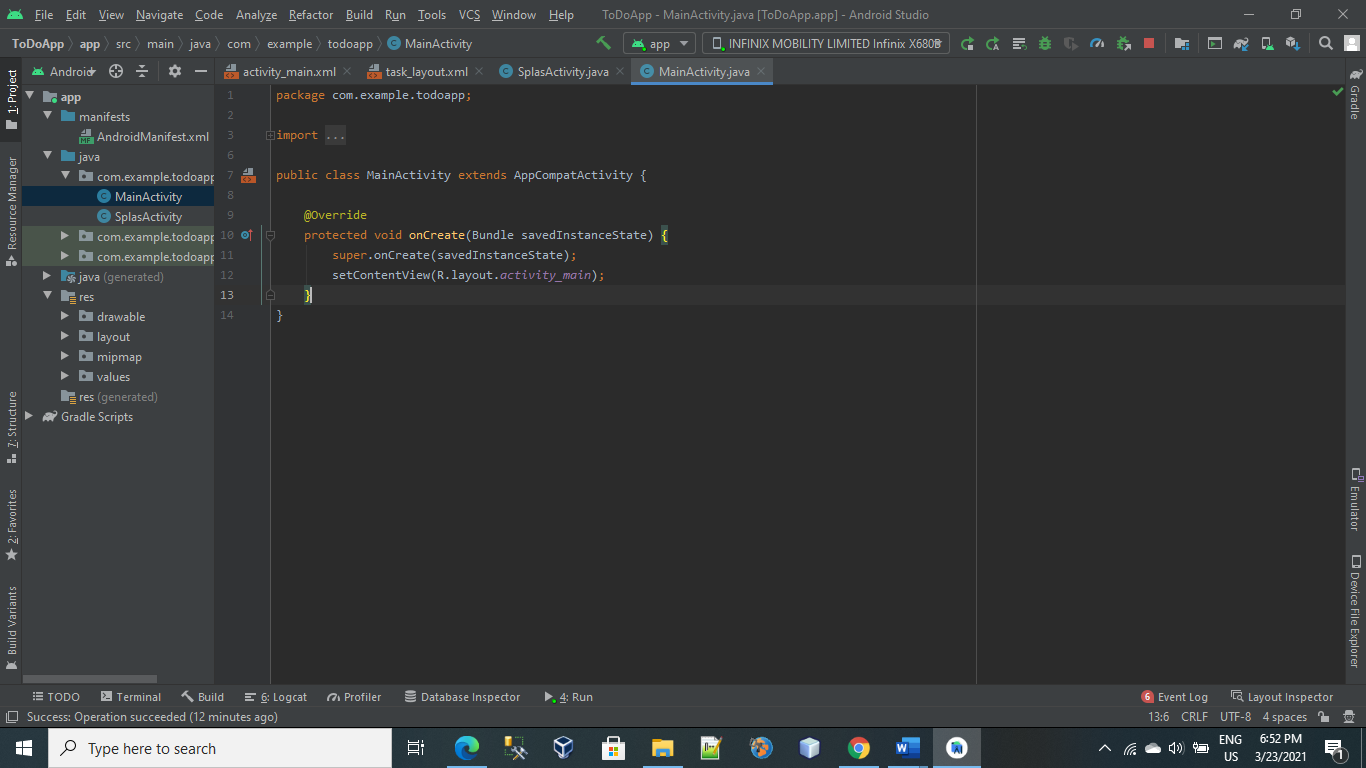


**SpalshACtivity.java**

**In this file I added ‘os.Handler’ and override the interface. Whenever my app runs after 4000ms it automatically switch to another activity. (intent Concept)**

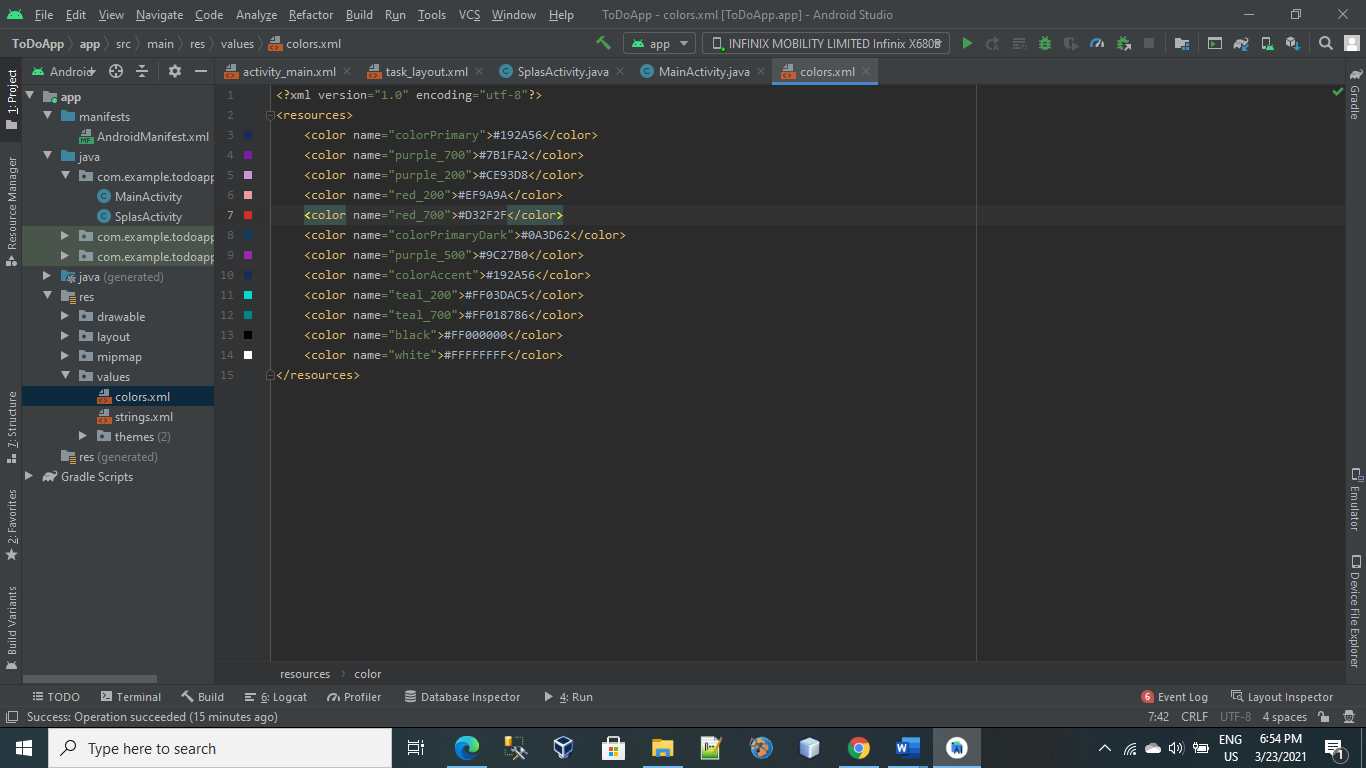


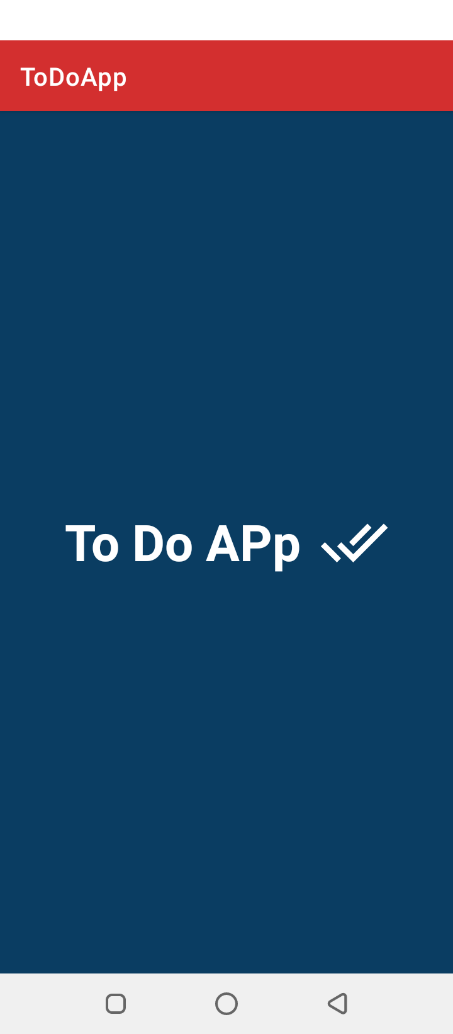
**Main Activity .java**



**For adding colors in your App:**

**Res->values->colors.xml**



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