ULTRA
PROSTHETICS

PROJECT PROPOSAL

Prepared by :

Tuqa Ateeq

Tasneem Mosameh

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+972 59-995-5630

+972 56-877-1158

INTRODUCTION

The loss of limbs due to wars, disasters, accidents, or illness leaves many individuals facing significant challenges in their daily lives. Current prosthetic devices often fail to meet their needs in several ways:

1. Lack of Responsiveness: Slow processing of brain or muscle signals leads to delayed, not smooth movements.
2. Limited Adaptability: Difficulty adjusting to different environments or tasks.
3. Generic Design: Prosthetics are not tailored to individual body shapes or needs.
4. Difficulty in Predicting Movements: Lack of anticipation for user movements, causing less fluidity.
5. Data Security Concerns: Insufficient protection for sensitive user data.

OBJECTIVES

Develop a smart system integrating quantum computing, AI, and sensors to enhance prosthetic functionality and overcome current limitations by:

1. Better Prosthetic Control: Using AI to read brain signals for more accurate movement.
2. Adapt to Surroundings: Integrating sensors that help the prosthetic adjust to different environments.
3. Learn Over Time: Employing machine learning to improve the prosthetic's performance based on user interactions.
4. Speed Up Processing: Applying quantum computing to quickly process signals for real-time control.

TECHNOLOGIES USED

1. Artificial Intelligence (AI): For AI, we will use Machine Learning to analyze the patterns in the data collected from sensors. By learning from past patterns, the system will predict the user's movements, allowing the prosthetic limb to make real-time adjustments based on changes in body posture or physiological activity.
2. Quantum Computing: For quantum computing, we will use Grover's Algorithm to process signals from EEG, EMG, and other human body data. This algorithm will help analyze signals much faster and with greater accuracy, addressing the issue of slow data processing in traditional prosthetics. Quantum computing will significantly improve the speed of data analysis, which has been a limitation of conventional prosthetic systems.
3. Front-End Technologies: Using HTML, CSS, and JavaScript (React.js or Vue.js) for developing the user interface.
4. Back-End Technologies: Utilizing Python, Node.js, or Java with frameworks like Django or Flask to build the control system.

METHODOLOGY

Phase	Objective	Activities
Phase 1: Data Collection & Preparation	Gather and prepare a dataset of brain signal readings (EEG, EMG,GSR) from patients.	- Collect data from open datasets of patients using prosthetics or who have lost limbs. - Clean and preprocess the data, handle missing values, and normalize the signals.
Phase 2: AI Model Development	Develop AI models to analyze neural signals and predict limb movements.	- Use machine learning algorithms to analyze signals and train models. - Refine models for accurate predictions.

Phase 3: Quantum Computing Integration	Integrate quantum computing to improve the speed and accuracy of signal processing.	- Develop quantum algorithms to enhance performance by using Grover's algorithm for faster pattern recognition and data analysis. - Test quantum computing platforms to speed up signal processing.
Phase 4: Model Evaluation & Improvement	Evaluate and refine models based on actual performance.	- Test models on test data to assess accuracy and responsiveness. - Optimize models to meet the specific needs of prosthetics.
Phase 5: Front-End Development & Application	Develop a web application to analyze data in real-time and visualize results.	- Build a user-friendly interface using HTML, CSS, and JavaScript (React.js or Vue.js). - Integrate AI and quantum computing models into the front-end for real-time data analysis. - Collaborate with healthcare providers to ensure the application meets real-world needs for prosthetic analysis.

EXPECTED OUTCOMES

1. Better Prosthetic Control: Real-time responsiveness for smoother movement.
2. Adaptability: Adjusts to different environments, like uneven terrain.
3. User Satisfaction: Natural and intuitive movement control.
4. Affordability: Lower production costs for broader access.
5. Innovative Research: Advances in AI and quantum computing for prosthetics.

FUTURE WORK

1. INTEGRATION OF PROSTHETIC DEVICES WITH CLOUD SERVICES:
   - IOT PROSTHETICS: DEVELOP SMART PROSTHETIC LIMBS WITH IOT SENSORS FOR REAL-TIME NEURAL SIGNAL TRANSMISSION.
   - CLOUD INFRASTRUCTURE: SET UP SECURE CLOUD SYSTEMS FOR DATA STORAGE AND ANALYSIS.
   - API INTEGRATION: ENSURE SMOOTH COMMUNICATION BETWEEN DEVICES, CLOUD, AND WEB APPS

2. ENHANCEMENT OF REAL-TIME ANALYSIS CAPABILITIES:
   - AI OPTIMIZATION: IMPROVE AI ALGORITHMS AND CLOUD COMPUTING FOR FASTER, MORE ACCURATE PREDICTIONS.
   - QUANTUM COMPUTING: EXPLORE QUANTUM COMPUTING FOR FASTER SIGNAL ANALYSIS.

3. COLLABORATION WITH MEDICAL PROFESSIONALS:
   - TESTING: COLLABORATE WITH MEDICAL PROFESSIONALS FOR REAL-WORLD TESTING.
   - FEEDBACK: COLLECT INPUT FROM USERS AND EXPERTS TO REFINE THE SYSTEM

4. DATA PROCESSING AND METRICS:
   - PROCESS PHYSICAL METRICS (MUSCLE STRENGTH, JOINT MOVEMENT, SPEED, POSTURE) AND PHYSIOLOGICAL DATA (HEART RATE, OXYGEN SATURATION, TEMPERATURE) TO OPTIMIZE PROSTHETIC PERFORMANCE AND ADAPT TO USER NEEDS.