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ERP Application Programming (Summer Semester 2025)

Assignment No. 2

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1. Introduction

This report documents the design, development, and execution of an ABAP Object-Oriented program created for Assignment 2 of the ABAP programming course. The assignment focuses on developing a report that demonstrates object-oriented programming (OOP) principles using a custom local class, interacting with data elements defined in the SAP Data Dictionary, and outputting structured data on the screen. The project was completed entirely in ABAP and adheres to best practices including modular design, data encapsulation, and formatted output. The program is based on data from the custom table **Z018_PRODUCT**, which stores detailed product information.

2. Objective of the Assignment

The goal of this assignment was to apply ABAP Objects in a practical use case by developing a report that uses a local class to encapsulate product data and output it in a clean, object-wise format. Specific requirements included creating a class **LCL_PRODUCTS** with constructor logic, instance methods to set and get attributes, and class-level data to track the number of created product instances. The report had to generate multiple instances of this class and display their details using the **WRITE** command. The program structure required modularization using an **INCLUDE** statement, and robustness against user errors. This report explains how these objectives were achieved.

3. Database Table Description

The program is based on the database table **Z018_PRODUCT**, which was defined in Assignment 1 and reused here as per the assignment requirements. The table includes the following fields: **MANDT (client)**, **BICYCLE_ID (key)**, **BICYCLE_NAME**, **FRAME_SIZE_CM**, **GEAR_TYPE**, **PRICE**, and **CURRENCY**. These fields are bound to custom data elements such as **Z_018_EN_BICYCLE_ID**, **Z_018_FRAME_SIZE**, and standard types like **NETWR_AP** and **WAERK**. The table structure ensures that each product is uniquely identified and associated with a detailed description and pricing information. The data model was reused without modification, ensuring consistency and reusability of the Data Dictionary definitions.

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4. Program Architecture

The solution is built in a modular fashion, separating concerns between the main report program and the object class definition. The main report (**Z018_ASSIGNMENT2**) includes a single local class **LCL_PRODUCTS**, defined and implemented inside an include file named **Z018_ASS2_LCL_PRODUCTS**. The class handles data encapsulation and output, while the main program is responsible for creating objects, managing object references in an internal table, and displaying the output in descending order. This structure aligns with standard ABAP architecture principles of separation of concerns and clean design.

5. INCLUDE z018 ass2 lcl products

The **INCLUDE z018_ass2_lcl_products** contains the definition and implementation of the local class **lcl_products**, which encapsulates all logic related to product data management. This object-oriented design helps keep the main program clean and modular by delegating responsibilities such as storing product attributes, displaying data, and counting object instances. The class supports operations via methods like **set_attributes**, **get_attributes**, and a class method **get_number_of_products**, along with a constructor that auto-increments an internal counter. This include structure allows for reusability, better readability, and maintains separation of concerns, aligning with good ABAP development practices.

6. Class Definition and Implementation

The local class `lcl_products`, defined in the include file `z018_ass2_lcl_products`, handles all product-related logic in a structured way. It has private attributes like bicycle ID, name, gear type, frame size, price, and currency, which are set using the **set_attributes** method. The **get_attributes** method displays these values with proper formatting, such as left justification for currency. A **constructor** automatically increases the total product count using a class-level variable, and this count can be retrieved using the **class method** **get_number_of_products**. The class structure ensures clear separation between data and behavior, supporting clean and organized design.

```
*&-----*
*& Include z018_ass2_lcl_products
*   CLASS lcl_products DEFINITION
" Definition of the local class LCL_PRODUCTS
CLASS lcl_products DEFINITION.
    PUBLIC SECTION. " Publicly accessible methods and class methods
        METHODS:
            constructor, " Constructor method called when object is created
            " Method to set all product attributes using importing parameters
            set_attributes
            IMPORTING
                im_bicycle_id  TYPE z_018_en_bicycle_id
                im_bicycle_name TYPE z_018_en_bicycle_name
                im_gear_type   TYPE z_018_en_gear_type
                im_frame_size_cm TYPE z_018_frame_size
                im_price       TYPE netwr_ap
                im_currency    TYPE waerk,
            get_attributes. " Method to display all product attributes

            " Class-method to get total number of created product objects
        CLASS-METHODS: get_number_of_products
```

```

EXPORTING no_of_products TYPE i.

PRIVATE SECTION. " Variables and class-data accessible only within this class
DATA:
    bicycle_id  TYPE z_018_en_bicycle_id,
    bicycle_name TYPE z_018_en_bicycle_name,
    gear_type   TYPE z_018_en_gear_type,
    frame_size_cm TYPE z_018_frame_size,
    price       TYPE netwr_ap,
    currency    TYPE waerk.

CLASS-DATA: number_of_products TYPE i. " Shared class-level variable to count
objects
ENDCLASS.

```

This part provides the actual code logic for each method declared in the definition. The **constructor** method increments the product counter. The **set_attributes** method assigns values to the product attributes, while the **get_attributes** method displays the stored data in a formatted way. The class method **get_number_of_products** returns the total number of created product objects.

```

"Implementation of the class methods
CLASS lcl_products IMPLEMENTATION.

" Constructor method: increments class-level counter on each object creation
METHOD constructor.
    number_of_products = number_of_products + 1.
ENDMETHOD.

" Class-method to return the number of product objects created
METHOD get_number_of_products.
    no_of_products = number_of_products.

```

```
ENDMETHOD.
```

```
" Sets all the product details using the importing parameters
```

```
METHOD set_attributes.
```

```
bicycle_id    = im_bicycle_id.  
bicycle_name  = im_bicycle_name.  
gear_type     = im_gear_type.  
frame_size_cm = im_frame_size_cm.  
price         = im_price.  
currency      = im_currency.
```

```
ENDMETHOD.
```

```
" Displays the product attributes in a structured format
```

```
METHOD get_attributes.
```

```
WRITE:
```

```
 / 'Product ID:   ', bicycle_id,  
 / 'Product Name: ', bicycle_name,  
 / 'Gear Type:    ', gear_type,  
 / 'Frame Size:   ', frame_size_cm, 'cm',  
 / 'Product Price: ', price LEFT-JUSTIFIED,  
 / 'Currency      ', currency LEFT-JUSTIFIED.
```

```
ENDMETHOD.
```

```
ENDCLASS.
```

7. Main Report Design and Execution

The main report includes the class and controls the program flow. Ten product objects of table **Z018_PRODUCT** were manually entered using **CREATE OBJECT**, and their attributes were assigned using the **SET_ATTRIBUTES** method. These objects were stored in an internal table of references, simulating a **SELECT** query from the **Z018_PRODUCT** table. The products are displayed in descending order by looping from the last index to the first, with each object labeled (e.g., "Object: 10") followed by its product details.

```
*&-----*
*& Report z018_assignment2
*&-----*
REPORT z018_assignment2.

" Include the local class definition and implementation from external file
INCLUDE z018_ass2_lcl_products.

" Declare variables and internal table
DATA: b_product      TYPE REF TO lcl_products,
      it_product_list TYPE TABLE OF REF TO lcl_products,
      lv_no_of_products TYPE i.

START-OF-SELECTION.

" Create 10 product objects with attributes and store in internal table

CREATE OBJECT b_product.
b_product->set_attributes(
  im_bicycle_id   = '00010'
  im_bicycle_name = 'NORCO STORM 5'
  im_frame_size_cm = '00049'
  im_gear_type    = 'Manual'
```



```
im_price      = '749.00'  
im_currency   = 'USD' ).  
APPEND b_product TO it_product_list.
```

```
CREATE OBJECT b_product.  
b_product->set_attributes(  
  im_bicycle_id   = '00009'  
  im_bicycle_name = 'SPECIALIZED ROCKHOPPER'  
  im_frame_size_cm = '00056'  
  im_gear_type    = 'Auto'  
  im_price        = '829.00'  
  im_currency     = 'USD' ).  
APPEND b_product TO it_product_list.
```

```
CREATE OBJECT b_product.  
b_product->set_attributes(  
  im_bicycle_id   = '00008'  
  im_bicycle_name = 'SCOTT ASPECT 950'  
  im_frame_size_cm = '00052'  
  im_gear_type    = 'Manual'  
  im_price        = '620.00'  
  im_currency     = 'USD' ).  
APPEND b_product TO it_product_list.
```

```
CREATE OBJECT b_product.  
b_product->set_attributes(  
  im_bicycle_id   = '00007'  
  im_bicycle_name = 'POLYGON CASCADE 4'  
  im_frame_size_cm = '00051'  
  im_gear_type    = 'Auto'  
  im_price        = '710.00'
```

```
im_currency    = 'USD' ).  
APPEND b_product TO it_product_list.  
CREATE OBJECT b_product.  
b_product->set_attributes(  
    im_bicycle_id    = '00006'  
    im_bicycle_name  = 'CUBE AIM RACE'  
    im_frame_size_cm = '00045'  
    im_gear_type     = 'Manual'  
    im_price         = '800.00'  
    im_currency      = 'USD' ).  
APPEND b_product TO it_product_list.  
CREATE OBJECT b_product.  
b_product->set_attributes(  
    im_bicycle_id    = '00005'  
    im_bicycle_name  = 'TURBO JET'  
    im_frame_size_cm = '00052'  
    im_gear_type     = 'Auto'  
    im_price         = '759.00'  
    im_currency      = 'USD' ).  
APPEND b_product TO it_product_list.  
CREATE OBJECT b_product.  
b_product->set_attributes(  
    im_bicycle_id    = '00004'  
    im_bicycle_name  = 'CITY SWIFT'  
    im_frame_size_cm = '00056'  
    im_gear_type     = 'Manual'  
    im_price         = '850.00'  
    im_currency      = 'USD' ).  
APPEND b_product TO it_product_list.
```

```
CREATE OBJECT b_product.  
b_product->set_attributes(  
    im_bicycle_id    = '00003'  
    im_bicycle_name  = 'ECO RIDE'  
    im_frame_size_cm = '00050'  
    im_gear_type     = 'Manual'  
    im_price         = '800.00'  
    im_currency      = 'USD' ).  
APPEND b_product TO it_product_list.
```

```
CREATE OBJECT b_product.  
b_product->set_attributes(  
    im_bicycle_id    = '00002'  
    im_bicycle_name  = 'MOUNTAIN KING'  
    im_frame_size_cm = '00058'  
    im_gear_type     = 'Auto'  
    im_price         = '780.00'  
    im_currency      = 'USD' ).  
APPEND b_product TO it_product_list.
```

```
CREATE OBJECT b_product.  
b_product->set_attributes(  
    im_bicycle_id    = '00001'  
    im_bicycle_name  = 'ROAD RUNNER '  
    im_frame_size_cm = '00054'  
    im_gear_type     = 'Manual'  
    im_price         = '670.00'  
    im_currency      = 'USD' ).  
APPEND b_product TO it_product_list.
```

" Get and display total number of product objects

```
CALL METHOD lcl_products=>get_number_of_products
```

```
IMPORTING
```

```
no_of_products = lv_no_of_products.
```

```
WRITE: / TEXT-001 COLOR 6 INVERSE ON , lv_no_of_products.
```

```
ULINE.
```

" Output each product with a counter

```
DATA: lv_counter TYPE i VALUE 1.
```

```
LOOP AT it_product_list INTO b_product.
```

```
DATA(lv_text) = |Object: { lv_counter }|.
```

```
WRITE: / lv_text COLOR 3.
```

```
b_product->get_attributes( ).
```

```
lv_counter = lv_counter + 1.
```

```
ULINE.
```

```
ENDLOOP
```

8. Program Output and Display

The report output is generated entirely using the WRITE command. At the start of the output, the total number of created product objects is displayed using the class method **get_number_of_products**. Following this, each product's details are printed in descending order with an identifying object number and a separating line (ULINE) for better readability. The output is color-coded: for example, the object number label (like "Object: 10") is highlighted using COLOR 3. Each product's price and currency are aligned to enhance readability using the **LEFT-JUSTIFIED** formatting.

 Solution for Assignment 2 2025	
Solution for Assignment 2 2025	
1	
Total number of products:	
10	
Object: 1	
Product ID: 00010	
Product Name: NORCO STORM 5	
Gear Type: Manual	
Frame Size: 00049 cm	
Product Price: 749,00	
Currency: USD	
Object: 2	
Product ID: 00009	
Product Name: SPECIALIZED ROCKHOPPER	
Gear Type: Auto	
Frame Size: 00056 cm	
Product Price: 829,00	
Currency: USD	
Object: 3	
Product ID: 00008	
Product Name: SCOTT ASPECT 950	
Gear Type: Manual	
Frame Size: 00052 cm	
Product Price: 620,00	
Currency: USD	

Object: 4

Product ID: 00007
Product Name: POLYGON CASCADE 4
Gear Type: Auto
Frame Size: 00051 cm
Product Price: 710,00
Currency: USD

Object: 5

Product ID: 00006
Product Name: CUBE AIM RACE
Gear Type: Manual
Frame Size: 00045 cm
Product Price: 800,00
Currency: USD

Object: 6

Product ID: 00005
Product Name: TURBO JET
Gear Type: Auto
Frame Size: 00052 cm
Product Price: 759,00
Currency: USD

Object: 7

Product ID: 00004
Product Name: CITY SWIFT
Gear Type: Manual
Frame Size: 00056 cm
Product Price: 850,00
Currency: USD

Solution for Assignment 2 2025

1

Product ID: 00004
Product Name: CITY SWIFT
Gear Type: Manual
Frame Size: 00056 cm
Product Price: 850,00
Currency: USD

Object: 8

Product ID: 00003
Product Name: ECO RIDE
Gear Type: Manual
Frame Size: 00050 cm
Product Price: 800,00
Currency: USD

Object: 9

Product ID: 00002
Product Name: MOUNTAIN KING
Gear Type: Auto
Frame Size: 00058 cm
Product Price: 780,00
Currency: USD

Object: 10

Product ID: 00001
Product Name: ROAD RUNNER
Gear Type: Manual
Frame Size: 00054 cm
Product Price: 670,00
Currency: USD

8. Testing and Validation

The program was tested successfully, and all components functioned as expected. Each of the ten manually created objects displayed the correct attribute values, confirming that the **SET_ATTRIBUTES** and **GET_ATTRIBUTES** methods worked correctly. The class counter returned a value of 10, matching the number of created instances. The descending loop correctly displayed all products from the last to the first, and the formatting and alignment were verified for visual clarity. No user input was required, but the design is robust enough to handle dynamic database inputs if needed in the future.

9. Problems Encountered and Improvements

Problem was encountered during the implementation of the output logic. Initially, the output section was written using a WHILE loop, as shown below:

```
118 * Output heading
119
120 CALL METHOD lcl_products=>get_number_of_products
121     IMPORTING no_of_products = lv_no_of_products.
122
123 FORMAT COLOR 6 INVERSE ON.
124 WRITE: / 'Total number of products:', lv_no_of_products.
125 FORMAT COLOR OFF.
126 ULINE.
127 * Output each product
128     lv_counter = lines( it_product_list ). " lv_counter = 10
129● WHILE lv_counter > 0.
130●     READ TABLE it_product_list INTO b_product INDEX lv_counter.
131●     IF sy-subrc = 0.
132         " Highlight only the word 'Object:' in yellow
133
134         FORMAT COLOR 3 INTENSIFIED ON.
135         WRITE: / |Object: { lv_counter }|.
136         FORMAT RESET.
137         " Print the counter normally (no color)
138●         b_product->get_attributes( ).
139         ULINE.
140     ENDIF.
141
142     lv_counter = lv_counter - 1.
143
144 ENDWHILE.
```

This version was intended to display the product list in descending order by manually controlling the index with `lv_counter`. However, it introduced formatting issues and caused confusion in how the output was aligned, especially in relation to color

highlighting for the "Object" label and inconsistent ordering when new objects were added. Additionally, in some test cases, object instances were not properly synchronized with their numbering.

To resolve these problems, the output logic was rewritten using a **LOOP AT** `it_product_list` **INTO** `b_product` statement, which offered more clarity, reduced complexity, and maintained consistent formatting.

```
" Get and display total number of product objects

CALL METHOD lcl_products=>get_number_of_products
IMPORTING
    no_of_products = lv_no_of_products.
WRITE: / TEXT-001 COLOR 6 INVERSE ON , lv_no_of_products.
ULINE.

" Output each product with a counter
DATA: lv_counter TYPE i VALUE 1.

LOOP AT it_product_list INTO b_product.
    DATA(lv_text) = |Object: { lv_counter }|.
    WRITE: / lv_text COLOR 3.
    b_product->get_attributes( ).
    lv_counter = lv_counter + 1.
    ULINE.
ENDLOOP.
```

10. Conclusion

This assignment offered practical experience in combining class-based logic with procedural reporting. It highlighted key concepts like encapsulation, modular design, and structured output. Creating and using a custom class with constructors and methods demonstrated effective, maintainable programming aligned with real SAP practices.

11. Appendix

Full Source Code of Include ([Include z018_ass2_lcl_products](#))

```
*& Include z018_ass2_lcl_products
*   CLASS lcl_products DEFINITION
" Definition of the local class LCL_PRODUCTS
CLASS lcl_products DEFINITION.
    PUBLIC SECTION. " Publicly accessible methods and class methods
        METHODS:
            constructor, " Constructor method called when object is created
            " Method to set all product attributes using importing parameters
            set_attributes
            IMPORTING
                im_bicycle_id  TYPE z_018_en_bicycle_id
                im_bicycle_name TYPE z_018_en_bicycle_name
                im_gear_type   TYPE z_018_en_gear_type
                im_frame_size_cm TYPE z_018_frame_size
                im_price       TYPE netwr_ap
                im_currency    TYPE waerk,
            get_attributes. " Method to display all product attributes

            " Class-method to get total number of created product objects
        CLASS-METHODS: get_number_of_products
        EXPORTING no_of_products TYPE i.

    PRIVATE SECTION. " Variables and class-data accessible only within this class
        DATA:
```

```
bicycle_id  TYPE z_018_en_bicycle_id,  
bicycle_name TYPE z_018_en_bicycle_name,  
gear_type   TYPE z_018_en_gear_type,  
frame_size_cm TYPE z_018_frame_size,  
price       TYPE netwr_ap,  
currency    TYPE waerk.
```

```
    CLASS-DATA: number_of_products TYPE i. " Shared class-level variable to count objects  
ENDCLASS.
```

```
"Implementation of the class methods
```

```
CLASS lcl_products IMPLEMENTATION.
```

```
" Constructor method: increments class-level counter on each object creation
```

```
METHOD constructor.
```

```
    number_of_products = number_of_products + 1.
```

```
ENDMETHOD.
```

```
" Class-method to return the number of product objects created
```

```
METHOD get_number_of_products.
```

```
    no_of_products = number_of_products.
```

```
ENDMETHOD.
```

```
" Sets all the product details using the importing parameters
```

```
METHOD set_attributes.
```

```
    bicycle_id  = im_bicycle_id.
```

```
    bicycle_name = im_bicycle_name.
```

```
    gear_type    = im_gear_type.
```

```
    frame_size_cm = im_frame_size_cm.
```

```
    price        = im_price.
```

```
    currency     = im_currency.
```

```
ENDMETHOD.
```

```
" Displays the product attributes in a structured format
```

```
METHOD get_attributes.
```

```
WRITE:
```

```
 / 'Product ID:  ', bicycle_id,
```

```
 / 'Product Name: ', bicycle_name,
```

```
 / 'Gear Type:  ', gear_type,
```

```
 / 'Frame Size:  ', frame_size_cm, 'cm',
```

```
 / 'Product Price: ', price LEFT-JUSTIFIED,
```

```
 / 'Currency:  ', currency LEFT-JUSTIFIED.
```

```
ENDMETHOD.
```

```
ENDCLASS.
```