

# WELCOME

## Theory of Computation

### Lecture 02

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# Operation of Language

- 1) **Union**: Let  $L_1$  and  $L_2$  are language over an alphabet  $\Sigma$ . The union of  $L_1$  and  $L_2$  denoted by  $L_1 \cup L_2$  is  $\{x | x \text{ is in } L_1 \text{ or } L_2\}$ .
- 2) **Intersection**: Let  $L_1$  and  $L_2$  are language over an alphabet  $\Sigma$ . The union of  $L_1$  and  $L_2$  denoted by  $L_1 \cap L_2$  is  $\{x | x \text{ is in } L_1 \text{ and } L_2\}$ .
- 3) **Concatenation**: Let  $L_1$  and  $L_2$  are language over an alphabet  $\Sigma$ . The concatenation of  $L_1$  and  $L_2$  denoted by  $L_1.L_2$  is  $\{w_1.w_2 | w_1 \text{ is in } L_1 \text{ and } w_2 \text{ is in } L_2\}$ .
- 4) **Reversal**: Let  $L$  be a language over an alphabet  $\Sigma$ . The reversal of  $L$  denoted by  $L^r / L'$  is  $\{w^r | w' \text{ is in } L\}$ .
- 5) **Complementation**: Let  $L$  be a language over an alphabet  $\Sigma$ . The complementation of  $L$  denoted by  $L' = \Sigma^* - L$ .

# Finite Automata

- Finite automata are used to recognize patterns.
- It takes the string of symbol as input and changes its state accordingly. When the desired symbol is found, then the transition occurs.
- At the time of transition, the automata can either move to the next state or stay in the same state.
- Finite automata have two states, **Accept state** or **Reject state**. When the input string is processed successfully, and the automata reached its final state, then it will accept.

# Representation

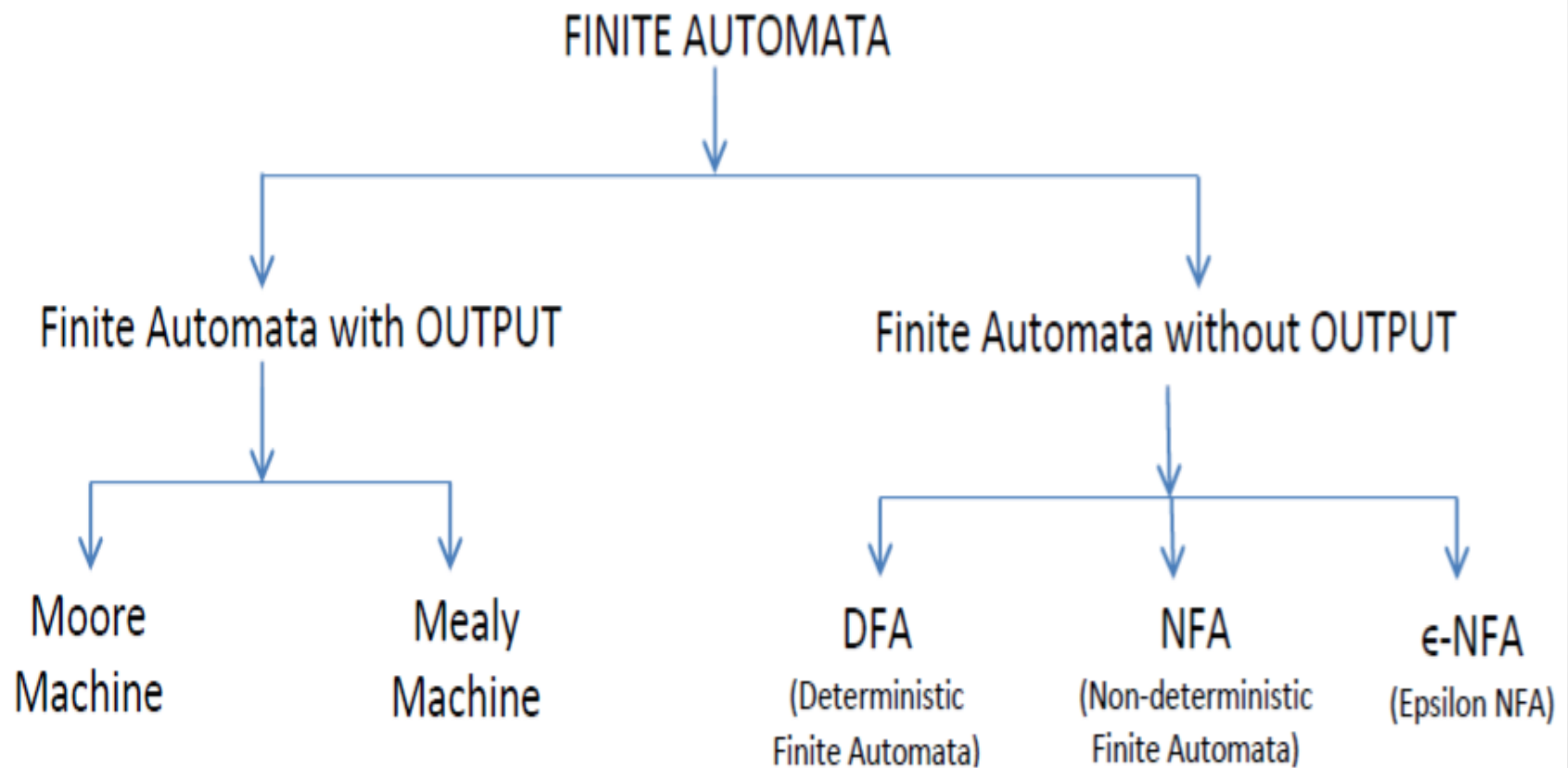
- ✓ *It is mathematical model of a systems with discrete inputs, outputs, states and set of transitions from state to state that occurs on input symbols from alphabet  $\Sigma$ .*
- Graphical (Transition Diagram)
- Tabular (Transition Table)
- Mathematical (Transition function or mapping function)

# Formal Definition of FA

A finite automaton is a collection of 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where:

- $Q$ : finite set of states
- $\Sigma$ : finite set of the input symbol
- $q_0$ : initial state
- $F$ : final state
- $\delta$ : Transition function

# Classification of FA



# Transition Diagram

- A transition diagram or state transition diagram is a directed graph which can be constructed as follows:
- There is a node for each state in  $Q$ , which is represented by the circle.
- There is a directed edge from node  $q$  to node  $p$  labeled  $a$  if  $\delta(q, a) = p$ .
- In the start state, there is an arrow with no source.
- Accepting states or final states are indicating by a double circle.
- Some Notations that are used in the transition diagram:

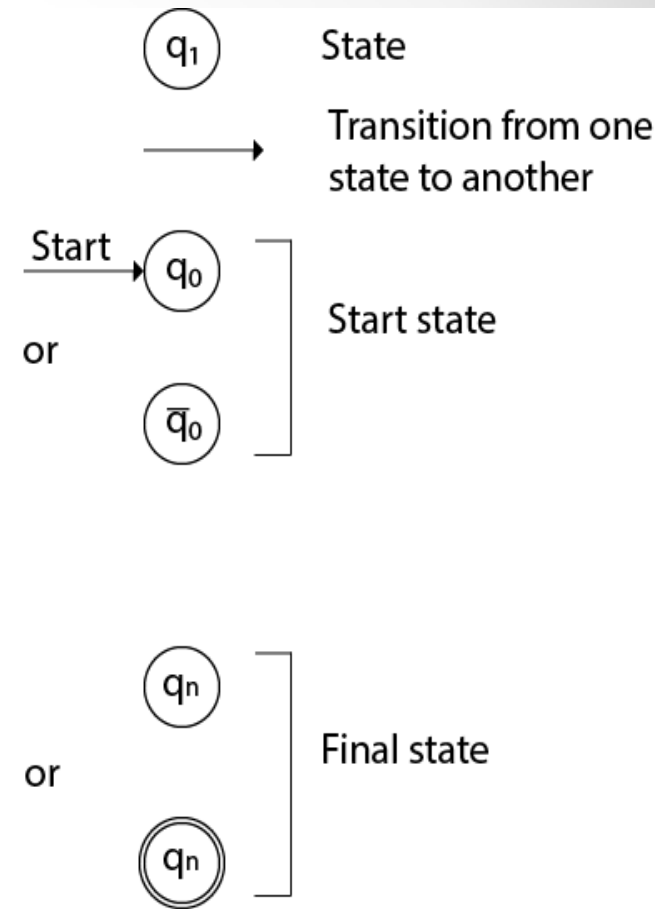
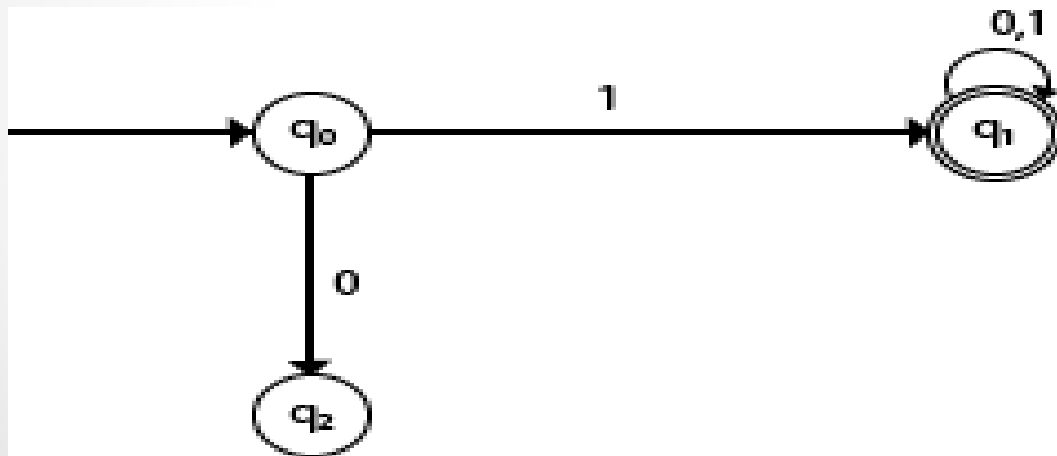


Fig:- Notations

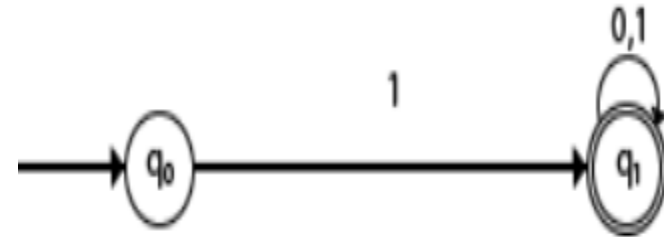
# Example

- $\Sigma = \{0, 1\}$  accepts all strings starting with 1.
- **Solution:**

$L = \{1, 10, 11, 110, 101, 111, \dots\}$



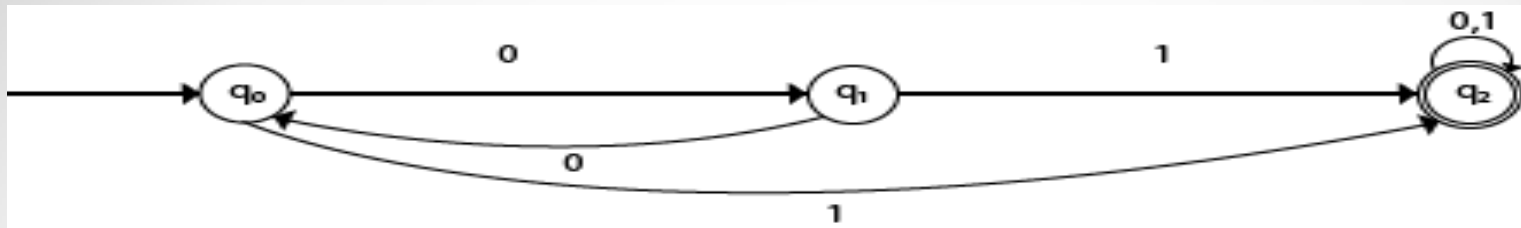
**Fig: Transition diagram**





# Transition Table

- The transition table is basically a tabular representation of the transition function. It takes two arguments (a state and a symbol) and returns a state (the "next state").
- A transition table is represented by the following things:
  - Columns correspond to input symbols.
  - Rows correspond to states.
  - Entries correspond to the next state.
  - The start state is denoted by an arrow with no source.
  - The accept state is denoted by a star.



Present State	Next State for Input 0	Next State of Input 1
→q0	q1	q2
q1	q0	q2
*q2	q2	q2

### Explanation:

In the above table, the first column indicates all the current states. Under column 0 and 1, the next states are shown.

The first row of the transition table can be read as, when the current state is q0, on input 0 the next state will be q1 and on input 1 the next state will be q2.

In the second row, when the current state is q1, on input 0, the next state will be q0, and on 1 input the next state will be q2.

In the third row, when the current state is q2 on input 0, the next state will be q2, and on 1 input the next state will be q2.

The arrow marked to q0 indicates that it is a start state and circle marked to q2 indicates that it is a final state.

# Transition Function

- ✓ The mapping function or transition function denoted by  $\delta$  (Delta).
- ✓ Two parameters are passed to this transition function
  - 1) Current state
  - 2) Input symbol
- ✓ The transition return a state, which can be called as next state.  
 $\delta(\text{current\_state}, \text{current\_input\_symbol}) = \text{next\_state}$ .

## ■ State table

$\delta$	0	1
$q_0$	$q_0$	$q_1$
$q_1$	$q_1$	$q_0$

## ■ State transition function

$$\begin{aligned}\delta(q_0, 0) &= q_0, & \delta(q_0, 1) &= q_1 \\ \delta(q_1, 0) &= q_1, & \delta(q_1, 1) &= q_0\end{aligned}$$