

Question1:

- (a) $F = \{RDT \rightarrow P; RDT \rightarrow C; C \rightarrow A; PDT \rightarrow R; PDT \rightarrow C; CDT \rightarrow P; CDT \rightarrow R\}$

P and C are functionally dependent on R, D and T. Which means if a tuple of R, D, T show up more than once in the table, they will have the same P and C value.

Each value of C is associated with only one value of A.

R and C are functionally dependent on P, D and T, if a certain combination of R, D, T show up more than once in the table, they will have the same R and C value.

P and R are functionally dependent on C, D and T, means that C, D, T are determinant sets and P and R are dependent sets.

- (b) $RDT \rightarrow P;$

$RDT \rightarrow C, C \rightarrow A$

$RDT \rightarrow A$ (Transitivity);

$RDT \rightarrow AP$ (Union).

- (c) $F = \{RDT \rightarrow P; RDT \rightarrow C; C \rightarrow A; PDT \rightarrow R; PDT \rightarrow C; CDT \rightarrow P; CDT \rightarrow R\}$

$RDT \rightarrow C$ and $C \rightarrow A; RDT \rightarrow A$ (Transitivity);

$RDT \rightarrow C, RDT \rightarrow A$ and $RDT \rightarrow P; RDT \rightarrow PCA$ (Union); **$RDT \rightarrow RDTPCA$** (Augmentation)

$PDT \rightarrow C$ and $C \rightarrow A; PDT \rightarrow A$ (Transitivity);

$PDT \rightarrow R, PDT \rightarrow A$ and $PDT \rightarrow C; PDT \rightarrow RC$ (Union); **$PDT \rightarrow PDTRCA$** (Augmentation)

$CDT \rightarrow C$ (trivial) and $C \rightarrow A; CDT \rightarrow A$ (Transitivity);

$CDT \rightarrow P, CDT \rightarrow A$ and $CDT \rightarrow R; CDT \rightarrow PR$ (Union); **$CDT \rightarrow PDTRCA$** (Augmentation)

RDT, PDT, CDT are the keys, because they cover all the attributes of the table Schedule.

- (d) Schedule (C, D, T, R, P, A)

$F = \{RDT \rightarrow P; RDT \rightarrow C; C \rightarrow A; PDT \rightarrow R; PDT \rightarrow C; CDT \rightarrow P; CDT \rightarrow R\}$

Key = RDT, C, PDT, CDT

Closure: $\{RDT\}^+ = \{R, D, T, C, A, P\}$; Closure: $\{C\}^+ = \{C, A\}$; Closure: $\{PDT\}^+ = \{R, D, T, C, A, P\}$;

Closure: $\{CDT\}^+ = \{R, D, T, C, A, P\}$

Schedule is not in BCNF because C is not a super key.

Schedule1(C, D, T, P, R)

$F1 = \{RDT \rightarrow P; RDT \rightarrow C; PDT \rightarrow R; PDT \rightarrow C; CDT \rightarrow P; CDT \rightarrow R\}$

Schedule2(C, A)

$F2 = \{C \rightarrow A\}$

- (e) ProfsSchedule(D, T, P)

$D \rightarrow D, T \rightarrow T, P \rightarrow P$ are trivial.

$DT \rightarrow T, DT \rightarrow D, DP \rightarrow P, DP \rightarrow D, TP \rightarrow T, TP \rightarrow P$ are also trivial.

$DTP \rightarrow DTP$ is also trivial.

$DTP \rightarrow CAR$ is not possible as $DTP \rightarrow C, DTP \rightarrow A, DTP \rightarrow R$ are not part of the table

ProfsSchedule(D, T, P).

So, there are no new functional dependencies that hold over ProfsSchedule.

- (f) $F = \{RDT \rightarrow P; RDT \rightarrow C; C \rightarrow A; PDT \rightarrow R; PDT \rightarrow C; CDT \rightarrow P; CDT \rightarrow R\}$

1. $RDT \rightarrow P$ can be removed, $RDT^+ = RDTCAP$

2. $RDT \rightarrow C$ cannot be removed, $RDT^+ = RDT$

3. $C \rightarrow A$ cannot be removed, $C^+ = CA$
4. $PDT \rightarrow R$ can be removed, $PDT^+ = PDTRCA$
5. $PDT \rightarrow C$ cannot be removed, $PDT^+ = PDT$
6. $CDT \rightarrow P$ cannot be removed, $CDT^+ = CDTAR$
7. $CDT \rightarrow R$ cannot be removed, $CDT^+ = CDTA$

Outcome $\Rightarrow H = \{RDT \rightarrow C, C \rightarrow A, PDT \rightarrow C, CDT \rightarrow P, CDT \rightarrow R\}$

Minimal Cover: $M = \{RDT \rightarrow C, C \rightarrow A, PDT \rightarrow C, CDT \rightarrow PR\}$

Question2:

- (a) $F = \{A \rightarrow BC, A \rightarrow DE\}$; $F_1 = \{A \rightarrow BC\}$; $F_2 = \{A \rightarrow DE\}$

This is a lossless join decomposition as $F = \{A \rightarrow BC, A \rightarrow DE\}$, which covers all the attributes of R (A, B, C, D, E) and $F_1 \cap F_2 = \{A\}$, which is a key for R, R1 and R2.

Dependency preserving because $(F_1 \cup F_2)^+ = F^+ = ABCDE$.

- (b) $F = \{A \rightarrow BC, A \rightarrow DE, B \rightarrow D\}$; $F_1 = \{A \rightarrow BC\}$; $F_2 = \{A \rightarrow DE\}$

This is a lossless join decomposition as $F = \{A \rightarrow BC, A \rightarrow DE, B \rightarrow D\}$, which covers all the attributes of R (A, B, C, D, E) and $F_1 \cap F_2 = \{A\}$, which is a key for R, R1 and R2.

Not Dependency preserving because cannot check $B \rightarrow D$ without computing $R_1 \bowtie R_2$.

- (c) $F = \{A \rightarrow B, A \rightarrow D\}$; $F_1 = \{A \rightarrow B\}$; $F_2 = \{A \rightarrow D\}$

This is not lossless join decomposition as $F = \{A \rightarrow B, A \rightarrow D\}$, which does not cover all the attributes of R (A, B, C, D, E).

Dependency preserving because $(F_1 \cup F_2)^+ = F^+ = ABD$.

- (d) Every Binary relation is in BCNF.

A relation is in BCNF if whenever $A \rightarrow B$ is not a trivial functional dependency in the relation, A is a super key (covers all the attributes of the relation). Binary relation means a relation with 2 attributes.

For example, R (A, B) is a binary relation. FDs: $\{A \rightarrow B\}$ or FDs: $\{B \rightarrow A\}$. In both cases the functional dependencies are non-trivial and the left-hand side (A/B) is a super key, as they cover all attributes of R. Which means R is in BCNF.

Question3:

- (a) $X \rightarrow Y$ and $W \rightarrow Z$ then $XW \rightarrow YZ$.

- $X \rightarrow Y$ (given) and $XW \rightarrow YW$ (Augmentation)
- $W \rightarrow Z$ (given) and $XW \rightarrow ZX$ (Augmentation)
- $XW \rightarrow WXYZ$ (Union)
- $XW \rightarrow YZ$ (Trivial) [Proved].

(b) R (A, B, C, D, E, F)

FDs: {C → D, BE → A, BEF → C}

- BEF → C and C → D, BEF → D (Transitivity)
- BE → A, BEF → AF (Augmentation)
- BEF → CDAB (Union)
- BEF → ABCDEF (Trivial)

As BEF covers all the attributes of the table R, BEF is a key. [Proved]

Question4:

(a) example of a conflict-serializable schedule that is not a serial schedule:

T1: R1(A), W1(A), R1(B), W1(B)

T2: R2(A), W2(A), R2(B), W2(B)

R1(A), W2(A); R2(A), W1(A); R2(B), W1(B); R1(B), W2(B) conflict.

Serial schedule:

T1: R(A), W(A), R(B), W(B)

T2: R(A), W(A), R(B), W(B)

Serializable schedule:

T1: R(A), W(A), R(B), W(B)

T2: R(A), W(A), R(B), W(B)

(b) Consider the following locking protocol: Before a transaction T writes a data object A, T has to obtain an exclusive lock on A. For a transaction T, we hold these exclusive locks until the end of the transaction. If a transaction T reads a data object A, no lock on A is obtained. State which of the following properties are ensured by this locking protocol: serializability, conflict-serializability, recoverability, avoids cascading aborts, avoids deadlock. Justify your answer for each property.

- Needs exclusive lock to write and holds on to it until end
- No lock needed for reading

T: X(A), W(A) hold the lock until end, no lock needed for R(A).

Question5:

USERNAME	NAME	BALANCE
luke	Skywalker	8000.00
kylo	Ren	12500.00
rey	Rey	5000.00
finn	Finn	1500.00
leia	Skywalker	2000.00

1.

USERNAME	NAME	BALANCE
luke	Skywalker	8000.00
kylo	Ren	12500.00
rey	Rey	5000.00
finn	Finn	1500.00
leia	Skywalker	2000.00
snoke	First Order	20000.00

6 record(s) selected.

2.

USERNAME	NAME	BALANCE
luke	Skywalker	8000.00
kylo	Ren	12500.00
rey	Rey	5000.00
finn	Finn	1500.00
leia	Skywalker	2000.00

5 record(s) selected.

Session B had the original 5 inputs and session A had 6 including the last update.

This is because the two sessions are not in sync with each other.

We can commit after finishing all the actions in session A to solve this problem.

4.

```
db2 => select * from accounts
```

USERNAME	NAME	BALANCE
luke	Skywalker	8000.00
kylo	Ren	12500.00
rey	Rey	5000.00
finn	Finn	1500.00
leia	Skywalker	2000.00

5 record(s) selected.

```
db2 => select * from accounts
```

USERNAME	NAME	BALANCE
luke	Skywalker	8000.00
kylo	Ren	12500.00
rey	Rey	5000.00
finn	Finn	1500.00
leia	Skywalker	2000.00
snoke	First Order	20000.00

6.

USERNAME	NAME	BALANCE
luke	Skywalker	8000.00
kylo	Ren	7500.00
rey	Rey	10000.00
finn	Finn	1500.00
leia	Skywalker	2000.00
snoke	First Order	20000.00

6 record(s) selected.

7.

USERNAME	NAME	BALANCE
luke	Skywalker	8000.00
kylo	Ren	7500.00
rey	Rey	10000.00
finn	Finn	1500.00
leia	Skywalker	2000.00
snoke	First Order	20000.00

6 record(s) selected.

The command did not go through and the session stopped running. This is because we did not commit the actions in session A. while we can still see the change in session B without committing in session A, we cannot run any actions in session B.

8.

USERNAME	NAME	BALANCE
luke	Skywalker	8000.00
kylo	Ren	7500.00
rey	Rey	10000.00
finn	Finn	11500.00
leia	Skywalker	2000.00
snoke	First Order	10000.00

6 record(s) selected.

10.

USERNAME	NAME	BALANCE
luke	Skywalker	8000.00
kylo	Ren	3750.00
rey	Rey	10000.00
finn	Finn	11500.00
leia	Skywalker	5750.00
snoke	First Order	10000.00

6 record(s) selected.

11.

USERNAME	NAME	BALANCE
luke	Skywalker	18000.00
kylo	Ren	3750.00
rey	Rey	10000.00
finn	Finn	11500.00
leia	Skywalker	5750.00
snoke	First Order	0.00

6 record(s) selected.

In session B Luke's balance is 18000.00. This is the reflection of the last query in session A, where all Snoke's balance was transferred to Luke. In step 7 we used CS (cursor stability) on session and could see the changes made by session A in session B, but could not commit actions without committing session A. In this step we used UR (uncommitted read) where both sessions can read and change each other's uncommitted work. For RS does not let other sessions see uncommitted work.

13.

USERNAME	NAME	BALANCE
luke	Skywalker	8000.00
kylo	Ren	3750.00
rey	Rey	10000.00
finn	Finn	11500.00
leia	Skywalker	5750.00
snoke	First Order	10000.00

6 record(s) selected.