

# Traffic\_Problem

## Problem Statement (Restated Clearly)

You are given a directed graph representing the city of Dhaka:

- There are **n junctions**, numbered **1..n**.
- Each junction **i** has a *busyness value* **busy[i]**.
- There are **r directed roads** of the form  $u \rightarrow v$ .

The **earning (cost)** for traveling along a road from **u** to **v** is:  $\text{cost}(u, v) = (\text{busy}[v] - \text{busy}[u])^3$

This cubic expression may produce **positive** or **negative** costs.

You must answer **q queries**, each asking:

What is the minimum total earning from junction **1** to junction **X**?

However, a query should produce "?" if:

1. The node **X** is unreachable from node 1, OR
2. The shortest path cost is **less than 3**, OR
3. **X is on a negative cycle**, or **reachable from a negative cycle**  
(distances are invalid in that case)

## Hint

Because the edge cost is:

$$(\text{busy}[v] - \text{busy}[u])^3$$

this value might be **negative** or **positive**, so classical Dijkstra **cannot** be used.

Some nodes may also lie on **negative cycles**, making their distances undefined.

This directly suggests using the **Bellman–Ford algorithm**, which:

- ✓ Computes shortest paths with negative edges
- ✓ Detects negative weight cycles reachable from the source

Any node involved in such a cycle (or reachable from it) must output "?".

## Solution Approach

**1. Graph Construction** For every road  $u \rightarrow v$ :

$$w = (\text{busy}[v] - \text{busy}[u])^3$$

Store edges as (u, v, w).

### 2. Bellman–Ford Shortest Paths

Initialize:  $\text{dist}[1] = 0$

$\text{dist}[\text{others}] = \text{INF}$  Relax all

edges **n – 1 times**:

if  $\text{dist}[u] + w < \text{dist}[v]$

update  $\text{dist}[v]$

**3. Detect Negative Cycles** Even after  $n-1$  relaxations, if:

$\text{dist}[u] + w < \text{dist}[v]$  then:

- v is directly affected by a negative cycle. But negative cycles propagate their effect:

If cycle  $\rightarrow x \rightarrow y \rightarrow \dots$ , all those nodes also become invalid.

So run a **BFS/DFS** from all such nodes to mark every reachable node as: `negCycle[x] = true`

#### 4. Answer Queries

For a query node  $k$ , print "?" if:

- `dist[k] == INF` (unreachable), OR
- `dist[k] < 3`, OR
- `negCycle[k] == true` Otherwise print `dist[k]`.

This matches the exact UVA specification.

#### Pseudocode: read

`n`

read `busy[1..n]`

read `r` edges = empty list

for each road  $(u, v)$ : `w =`

`(busy[v] - busy[u])^3`

add  $(u, v, w)$  to edges

read `q` read

`queries[]`

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Bellman–Ford: `dist[1]`

`= 0` for  $i = 2..n$ : `dist[i] =`

`INF`

repeat  $n-1$  times:

for each  $(u, v, w)$  in edges: if `dist[u]`

`!= INF` and `dist[u] + w < dist[v]`:

`dist[v] = dist[u] + w`

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Detect negative cycles:

`negCycle[] = false`

for each  $(u, v, w)$ : if `dist[u] != INF` and

`dist[u] + w < dist[v]`:

`negCycle[v] = true`

push  $v$  into queue BFS from

all marked nodes: while

queue not empty:

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    x = pop queue    for
each edge (x → y):
    if negCycle[y] =
```

**Implementation Link:**

[https://github.com/TasnimaSultana/Algo\\_Lab\\_Final/blob/main/Bellman%20Ford/TrafficProblem/OJ1108\\_Trafficproblem.cpp](https://github.com/TasnimaSultana/Algo_Lab_Final/blob/main/Bellman%20Ford/TrafficProblem/OJ1108_Trafficproblem.cpp)