

EgFWD

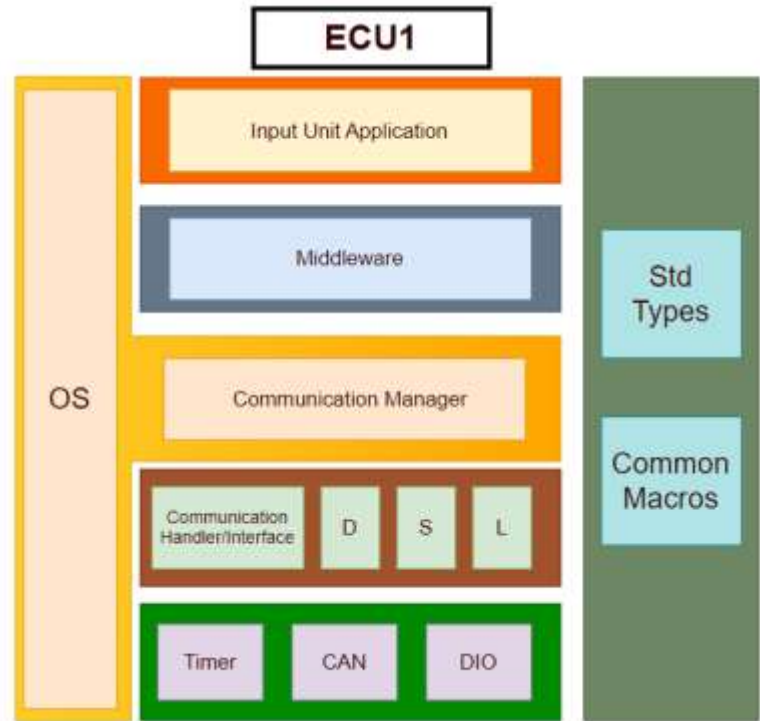
Advanced Embedded Systems

Project (3) | System Design

Automotive Door Control System Design Report

## For ECU 1:

### 1) Make the layered architecture



### 2) Specify ECU components and modules

- a. Application: Where system logic and tasks are implemented.
  - i. main.c
- b. Middleware: For routing the system to its desired destination. For example, either to send data from input devices and so being routed to communication manager or else saving this data in EEPROM and so being routed to memory manager.
  - i. middleware.c | middleware.h
- c. Service:
  - i. RTOS: Handling tasks and operating system as stated in project rubric.
    1. All RTOS related files from previous course(RTOS Porting Section | memory management, heap, tasks.c, config.h ...etc)
  - ii. Communication(BCM): Used to send Status messages.
    1. BCM.c, BCM.h
- d. Common: For standard data types and common macros.
  - i. std\_types.h
  - ii. common\_macros.h
  - iii. communication\_types.h
- e. HAL:
  - i. Onboard/ECUAL: containing Door sensor, Light switch, Speed sensor and all external input devices.
    1. doorSensor.c, doorSensor.h
    2. lightSwitch.c, lightSwitch.h

3. speedSensor.c, speedSensor.h
- ii. MCAL:
  1. Timer
    - a. timer.c, timer.h
    - b. timer\_cfg.c, timer\_cfg.h
  2. CAN
    - a. CAN.c, CAN.h
    - b. CAN\_cfg.c, CAN\_cfg.h
  3. DIO
    - a. DIO.c, DIO.h
    - b. DIO\_cfg.c, DIO\_cfg.h

### 3) Provide full detailed APIs for each module as well as a detailed description for the used typedefs

#### ❖ Application Module:

##### ➤ API-Functions:

- App\_InitError\_t App\_init ();
  - To create tasks and call all modules' init APIs as GPIO, Timer...etc.
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- void App\_Start ();
  - All program logic goes here.
  - Reentrant, Asynchronous, Non-Recursive Function.
- void timerSetCallback();
  - Non-Reentrant, Synchronous, Non-Recursive Function.

##### ➤ API-Types:

- App\_InitError
  - To return initialization state, either success or fail.

#### ❖ Middleware Module:

##### ➤ API-Functions:

- Middleware\_SendState SendData (commProtocol\_t);
  - To send data using specified communication protocol.
  - Reentrant, Asynchronous, Non-Recursive Function.
- Middleware\_SaveState SaveData (memoryType\_t, dataSize\_t);

- To save data either on internal EEPROM or external one.
- Reentrant, Asynchronous, Non-Recursive Function.

➤ API-Types:

- Middleware\_SaveState:
  - To return save state, either success or fail.
- Middleware\_SendState:
  - To return send state, either success or fail.

❖ BCM Module:

➤ API-Function:

- Send\_CAN (CAN\_config\_ptr);
  - Reentrant, Asynchronous, Non-Recursive Function.
- Send\_UART (UART\_config\_ptr);
  - Reentrant, Asynchronous, Non-Recursive Function.
- Send\_SPI (SPI\_config\_ptr);
  - Reentrant, Asynchronous, Non-Recursive Function.
- Send\_I2C (I2C\_config\_ptr);
  - Reentrant, Asynchronous, Non-Recursive Function.

➤ API-Types:

- BCM\_SendState:
  - To return send state, either success or fail.

❖ Std\_Types Module:

➤ API-Types: (mentioned below are just a few examples, feel free to add what's needed)

- uint8, uint16, uint32, int8, int16, int32...etc.
- Boolean\_t
- NULL

❖ Communication\_Types Module:

➤ API-Types:

- commProtocol\_t
- baudRate\_t
- parityType\_t
- memoryType\_t

- dataSize\_t

#### ❖ Common\_Macros Module:

➤ API-Functions: (mentioned below are just a few examples, feel free to add what's needed)

- SetBit(Port, Pin)
  - Non-Reentrant, Asynchronous, Non-Recursive Function.
- ClearBit(Port, Pin)
  - Non-Reentrant, Asynchronous, Non-Recursive Function.
- ToggleBit(Port, Pin)
  - Non-Reentrant, Asynchronous, Non-Recursive Function.
- RotateRight(Port, n)
  - Non-Reentrant, Asynchronous, Non-Recursive Function.
- RotateLeft(Port, n)
  - Non-Reentrant, Asynchronous, Non-Recursive Function.

#### ❖ Timer Module:

➤ API-Function:

- Timer\_initState Timer\_init(Timer\_config\_ptr\_t);
  - Reentrant, Asynchronous, Non-Recursive Function.
- void Timer\_Start();
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- void Timer\_Stop();
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- void Timer\_notification();
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- uint32\_t Timer\_getElapsedTime();
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- uint32\_t Timer\_getRemainingTime ();
  - Non-Reentrant, Asynchronous, Non-Recursive Function.
- void Timer\_delay (uint32\_t);
  - Non-Reentrant, Synchronous, Non-Recursive Function.

- void Timer\_delayMicroseconds(uint32\_t);
  - Non-Reentrant, Synchronous, Non-Recursive Function.

➤ API-Types:

- Timer\_Length\_t
- Timer\_Mode\_t
- Timer\_config\_ptr\_t

❖ CAN Module:

➤ API-Functions

- CAN\_initState CAN\_init(CAN\_config\_ptr\_t);
  - Reentrant, Asynchronous, Non-Recursive Function.
- void CAN\_Send();
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- void CAN\_Receive();
  - Non-Reentrant, Synchronous, Non-Recursive Function.

➤ API-Types:

- CAN\_sendState
- CAN\_receiveState
- CAN\_initState
- CAN\_config\_ptr\_t

❖ DIO Module:

➤ API-Function:

- Dio\_initState DIO\_init(DIO\_config\_ptr\_t);
  - Reentrant, Asynchronous, Non-Recursive Function.
- uint8\_t DIO\_write(Port\_t, Pin\_t, LevelType\_t);
  - Non-Reentrant, Asynchronous, Non-Recursive Function.
- uint8\_t DIO\_toggle(Port\_t, Pin\_t);
  - Non-Reentrant, Asynchronous, Non-Recursive Function.
- uint8\_t DIO\_read(Port\_t, Pin\_t);
  - Non-Reentrant, Asynchronous, Non-Recursive Function.
- Uint32\_t DIO\_readPort(Port\_t, Pin\_t);
  - Non-Reentrant, Asynchronous, Non-Recursive Function.

- Uint32\_t DIO\_writePort(Port\_t);
  - Non-Reentrant, Asynchronous, Non-Recursive Function.

➤ API-Types:

- Port\_t
- Pin\_t
- LevelType\_t
- Direction\_t
- AttachType\_t: PULL\_UP, PULL\_DOWN, OPEN\_DRAIN
- PinType\_t: ADC, Normal...etc
- Current\_t: how much can a pin withstand current, as in Arm 2,4,8mA
- Dio\_config\_ptr\_t
- Dio\_initState
  - Either initialization success or fail.

\*PREVIOUS MODULES ARE SAME FOR BOTH ECUs, NEXT 3 INPUT MODULES ARE WHAT'S DIFFERENT

❖ Door Sensor Module:

➤ API-Function:

- Door\_initState Door\_init(Door\_config\_ptr\_t);
  - Reentrant, Asynchronous, Non-Recursive Function.
- Boolean\_t DoorOpen(Port\_t, Pin\_t);
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- Boolean \_t DoorClose(Port\_t, Pin\_t);
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- LevelType\_t DoorState(Port\_t, Pin\_t);
  - Non-Reentrant, Synchronous, Non-Recursive Function.

➤ API-Types:

- Door\_config\_ptr\_t
- Door\_initState
  - Either initialization success or fail.

❖ Light Switch Module:

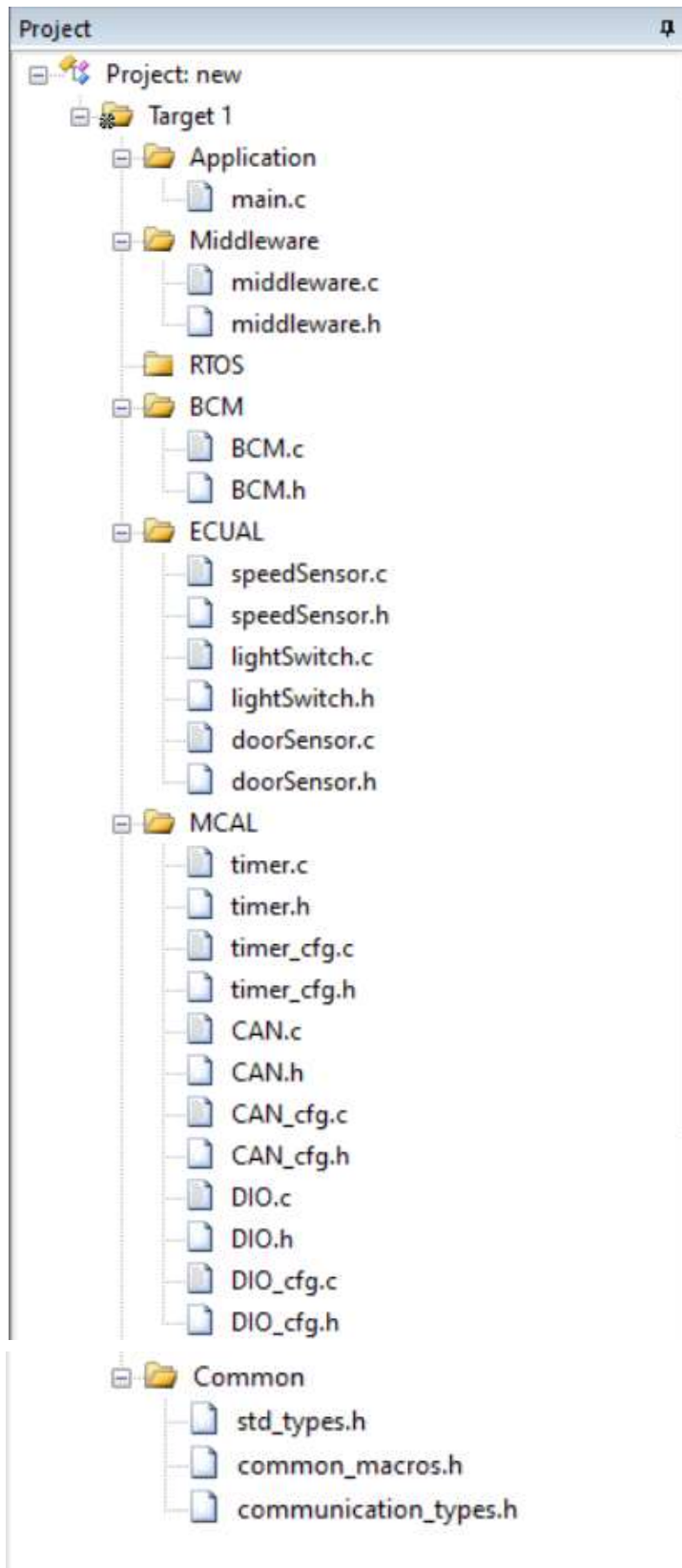
➤ API-Function:

- `LightSwitch_initState LightSwitch_init(LightSwitch _config_ptr_t);`
  - Reentrant, Asynchronous, Non-Recursive Function.
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- `void LightSwitchPressed (void);`
  - ISR for light switch.
- `LevelType_t LightSwitchState(Port_t, Pin_t);`
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- API-Types:
  - `LightSwitch_config_ptr_t`
  - `LightSwitch_initState`
    - Either initialization success or fail.
- ❖ Speed Sensor Module:
  - API-Function:
    - `SpeedSensor _initState SpeedSensor _init(SpeedSensor _config_ptr_t);`
      - Reentrant, Asynchronous, Non-Recursive Function.
    - `uint32_t SpeedSensorValue (void);`
      - returns speed read from speed sensor.
      - Non-Reentrant, Synchronous, Non-Recursive Function.
  - API-Types:
    - `SpeedSensor _config_ptr_t`
    - `SpeedSensor_initState`
      - Either initialization success or fail.



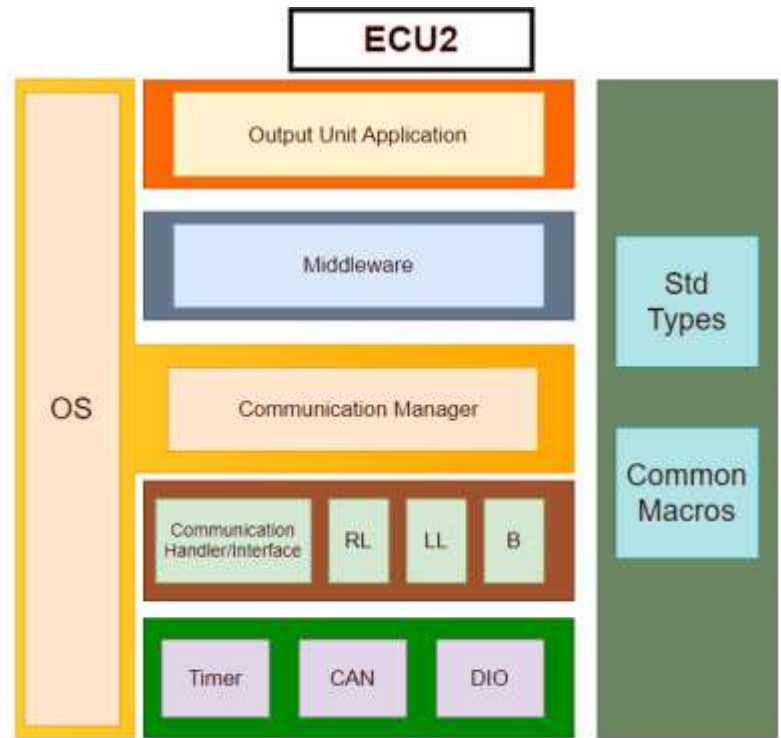
#### 4) Prepare your folder structure according to the previous points

- Screenshot from Keil



## For ECU 2:

### 1. Make the layered architecture



### 2. Specify ECU components and modules

1. Application: Where system logic and tasks are implemented.
2. Middleware: For routing the system to its desired destination.
3. RTOS: Handling tasks and operating system as stated in project rubric.
4. Common: For standard data types and common macros.
5. HAL:
  1. Onboard/ECUAL: containing Right Light , Left Light, Buzzer and all external output devices.
  2. MCAL: containing Timer, CAN and DIO modules.

### 3. Provide full detailed APIs for each module as well as a detailed description for the used typedefs

- ❖ Application Module
- ❖ Middleware Module
- ❖ BCM Module
- ❖ Std\_Types Module
- ❖ Common\_Macros Module
- ❖ Timer Module
- ❖ CAN Module
- ❖ DIO Module

**\*PREVIOUS MODULES ARE SAME FOR BOTH ECUs, NEXT 3 OUTPUT MODULES ARE WHAT'S DIFFERENT**

❖ Right Light Module:

➤ API-Function:

- RightLight \_initState RightLight \_init(RightLight \_config\_ptr\_t);
  - Reentrant, Asynchronous, Non-Recursive Function.
- Boolean\_t RightLightOn(Port\_t, Pin\_t);
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- Boolean \_t RightLightOff(Port\_t, Pin\_t);
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- LevelType\_t RightLightState(Port\_t, Pin\_t);
  - Non-Reentrant, Synchronous, Non-Recursive Function.

➤ API-Types:

- RightLight\_config\_ptr\_t
- RightLight\_initState
  - Either initialization success or fail.

❖ Left Light Module:

➤ API-Function:

- LeftLight \_initState LeftLight \_init(LeftLight \_config\_ptr\_t);
  - Reentrant, Asynchronous, Non-Recursive Function.
- Boolean\_t LeftLightOn (Port\_t, Pin\_t);
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- Boolean \_t LeftLightOff(Port\_t, Pin\_t);
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- LevelType\_t LeftLightState(Port\_t, Pin\_t);
  - Non-Reentrant, Synchronous, Non-Recursive Function.

➤ API-Types:

- LeftLight\_config\_ptr\_t
- LeftLight\_initState
  - Either initialization success or fail.

## ❖ Buzzer Module:

### ➤ API-Function:

- Buzzer\_initState Buzzer\_init(Buzzer\_config\_ptr\_t);
  - Reentrant, Asynchronous, Non-Recursive Function.
- Boolean\_t Buzzer\_On (void);
  - returns speed read from speed sensor.
  - Non-Reentrant, Synchronous, Non-Recursive Function.
- Boolean\_t Buzzer\_Off (void);
  - returns speed read from speed sensor.
  - Non-Reentrant, Synchronous, Non-Recursive Function.

### ➤ API-Types:

- Buzzer\_config\_ptr\_t
- Buzzer\_initState
  - Either initialization success or fail.

#### 4. Prepare your folder structure according to the previous points

