

Numerical Programming

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CP#1

Computational Project, 12 points

Problem 1.1

- ▶ Extract number of moving objects and conventional motion speed from a video.
- ▶ Methods to be used: edge detection and clustering.
- ▶ Using of thresholding and smoothing technics are accepted.

Tasks

- ▶ Formulate algorithm, explain your approach in written.
- ▶ Select video for which your approach works fine.
- ▶ Select another video for which your method produces incorrect results.
- ▶ Understanding limitations of the methods and its application domain is an import skill. Explain why your method works in one case and why it does not work in another case.
- ▶ Bonus point: adaptation of the approach for automating counting of class attendees or for some other cases.

Computational Project

Important Notice

- ▶ CP assigned 0 points if:
 - ▶ a model problem (video) provided twice by students. Make sure, your model is different from models given by others.
 - ▶ submitted results are not reproducible.
 - ▶ student cannot apply his own code for the input data provided by TA or instructor.
- ▶ Submission deadline: 3 weeks after the date of CP's publication.