## Tasriad Ahmed Tias

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#### Education

| Year    | Degree                     | Institution/Board                                 | CGPA/GPA  |
|---------|----------------------------|---|-----------|
| 2021-   | B.Sc in Computer Science & | Bangladesh University of Engineering & Technology | 3.83/4.00 |
| Present | Engineering                |   |           |
| 2018-   | Higher Secondary School    | Dinajpur Board                                    | 5.0/5.0   |
| 2020    | Certificate                |   |           |

#### Course Work

- Structured Programming Language
- Object Oriented Programming
- Data Structures & Algorithms
- Software Engineering
- Technical Writing & Presentation
- Numerical Methods

## Skills

- Languages: C, C++, Java, Python, JavaScript, Solidity
- Database: Oracle, MySQL
- Python Libraries: OpenCV, Numpy, Pandas, Matplotlib
- OS: Windows (Personal), Ubuntu LTS 20.04 (Personal)
- Version Control: Git & GitHub
- Frameworks: JavaFX, Node.js, Next.js, React, Web3.js, Bootstrap, Tailwind
- Web Technology: HTML, CSS
- Soft Skills: Presentation, Problem solving, Technical writing

## Recognition

# National Creative Talent Hunt(Mathematics & Computer

2016 & 2019

• National award only given to the consecutive champion for outstanding performance in the field.

## Dean's list Scholarship, Bangladesh University of Engineering & Technology

Level1 & Level2

• Awarded for outstanding academic performance in Level 1 and Level 2 terms.

## **Projects**

## RecipeRealm

React, Express, Node, Oracle, Next, Tailwind, Bootstrap GitHub

- A solid web application that used the Oracle database management system to store data on the back end.
- The Next.js framework was used to build the front end, and Bootstrap and Tailwind CSS were used to improve the user interface.

## Movie Database System

Java, JavaFX, Networking

GitHub

- A JavaFx-based Movie Management App where production companies can manage their movies and users can easily find any relative information for any registered movie.
- Production companies can also buy and sell movie rights.
  A real-time updation is demonstrated and implemented using Java threading and networking.

## AirHockey

 $C,\ C++,\ Igraphics$ 

GitHub

 Only C language and an OpenGL wrapper Igraphicsbased Air Hockey game.