

Sprint 2 Plan

Product: TasteBytes

Sprint Start Date: 5/1/17

Sprint End Date: 5/15/17

Revision Number: 1

Revision Date: 5/1/17

Goal: The goal of this sprint is to complete the point-of-sale portion of the project. This includes the designing the dynamic UI layout that is determined from the menu database. Additionally, it is important to keep track of the orders that an individual places and the total cost.

User Story 1

As a designer, I want a basic UI in place so the site is pleasing to the eye and easy to navigate.

- (Task 1) Design a UI using paper and pencil. Keep track of what css elements you may want to use for certain design patterns. Collaborate and discuss UI.
- (Task 2) Design a static UI using CSS frameworks.

User Story 2

As a user I want to easily add orders to the POS system to save time.

- (Task 3) Implement an intuitive dynamic UI which pulls data from the menu & table database.
- (Task 4) Keep track of customer orders in a local database so that we know which table ordered which items. (indexDB)
- (Task 5) Basic POS functionality such as getting the subtotal and total after tax.

User Story 3

As a user, I want the POS system to be accessible on all platforms so I do not have to buy a new machine.

- (Task 6) Use software like electron, pkg, nativefier to create executable downloads for our website.
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Backlog

From Sprint 1:

- Set up database rules.
- Look into semantic form validation.
- Modify existing items on the menu.

Team Roles

Daniel S: Full stack Developer

Dan R: Full stack Developer

Ian C: Back End Developer

Nick B: Back End Developer

Nikita P: Scrum Master

Marina P: Front End

Initial Task Assignments

Daniel S: 1, 3, 4, 5, 6, 7, 8A, Testing

Daniel R: 1, 2, 6, 8B, Testing

Ian C: 4, 5, 8B, Testing

Nikita P: 2, 4, 5, Testing

Nick B: 2, 3, 6, 8B, Testing

Marina P: 1, 2, 3, 6, Testing

Click this [special link](http://goo.gl/6f8Ge4) (http://goo.gl/6f8Ge4) to view our trello scrum board

Scrum Times

Mon, Wed, Fri after class

Meeting with TA preferably on Wednesday