

Binary Discovery of Declarative Business Processes with ASP Preferences

F. Chesani¹, C. Di Francescomarino², C. Ghidini³, D. Loreti¹, F. M. Maggi⁴, P. Mello¹, M. Montali⁴, S. Tessaris⁴

Context: Process Discovery in BPM

- Given a log, Process Discovery aims to learn a representation (a **model**) of the business process underlying the log
- Different modelling languages: from procedural-like (usually closed models), to more declarative ones (usually open models, such as in **Declare**)
- Basic assumptions: executions traces in the log are good examples of the process, and are statistically relevant of the process itself
- In other words, **one-class supervised learning techniques**

Process Discovery as a two-class supervised learning

Historically, the two classes of traces are named **positive** and **negative examples**.

- In real use cases it is common to encounter positive and negative process executions
- There is a need for balancing criteria like accuracy and recall of the learned model
- There is a need for discovering discriminative models, i.e. what distinguish a set of executions from another (positive and negative are just labels).

Contribution

NegDis, a framework for discovery of declarative, discriminative models

- Models expressed in the Declare language, with underlying formal semantics in LTL_f
- Models identified through Satisfiability-based AI techniques
- Supports user preferences (1) over templates included in the resulting model, and (2) over which process activities will be subjected to constraints
- Supports heuristics about more general/more specific models, and simplicity
- A step towards the management of the "unseen behaviors": allows to better control which behaviors should be accepted

Dataset	Log	Trace #	Activity #	Label	Positive Trace #	Negative Trace #
BPIC12 _{CANC}	BPIC12	13087	36	O_CANCELLED occurs	2660	10427
BPIC12 _{mean}				mean duration	8160	4927
BPIC12 _{median}				median duration	6544	6543
CERV _{compl}	CERV	157	16	compliant	55	102
CERV _{mean}				mean duration	93	64
CERV _{median}				median duration	92	65
DREYERS _{reset}	DREYERS	700	33	reset executions	492	208
DREYERS _{mean}				mean duration	206	494
DREYERS _{median}				median duration	406	294
PROD _{rej}	PROD	220	26	reset executions	103	117
PROD _{mean}				mean duration	148	72
PROD _{median}				median duration	110	110
SEPSIS _{φ1}	SEPSIS	1050	16	φ1	685	365
SEPSIS _{mean}				mean duration	838	212
SEPSIS _{median}				median duration	525	525
TRAFFIC _{paid}	TRAFFIC	129 615	10	fine paid	70 602	59 013
TRAFFIC _{mean}				mean duration	70 585	59 030
TRAFFIC _{median}				median duration	65 003	64 612

Performance evaluation of NegDis: logs size (right), and performances (below)

F. Chesani et al., "Process Discovery on Deviant Traces and Other Stranger Things," in IEEE Transactions on Knowledge and Data Engineering, doi: 10.1109/TKDE.2022.3232207.

Dataset	SUBSET			CARDINALITY			Required Time (s)			
	Number of models	Min model size	Violated L^- trace %	Number of models	Min model size	Violated L^- trace %	Comp.	sheriffs	SUBSET	CARDINALITY
BPIC12 _{CANC}	max	1	100%	2	1	100%	4.92	12.39	22.15	4
BPIC12 _{mean}	max	13	0.91%	max	13	0.91%	2.83	5.87	19.99	0.08
BPIC12 _{median}	max	23	32.71%	max	23	32.71%	2.13	7.24	6.59	54.24
CERV _{compl}	max	4	100%	max	4	100%	0.4	0.06	19.24	0.05
CERV _{mean}	max	2	100%	max	2	100%	0.01	0.91	10.86	7.79
CERV _{median}	max	1	100%	1	1	100%	0.01	0.84	11.8	0.5
DREYERS _{reset}	max	8	98.56%	4	8	98.56%	1.62	0.1	78.03	0.12
DREYERS _{mean}	max	4	100%	max	4	100%	0.6	2.56	23.77	462.09
DREYERS _{median}	max	14	96.94%	1	14	96.94%	1.25	1.07	81.16	timeout
PROD _{rej}	max	21	40.17%	1	21	40.17%	0.8	0.41	7.03	timeout
PROD _{mean}	max	21	81.94%	1	21	81.94%	0.71	0.66	8	timeout
PROD _{median}	max	30	78.18%	1	30	78.18%	0.56	0.93	12.31	timeout
SEPSIS _{φ1}	3	3	0.82%	2	3	0.82%	0.67	0.32	0.37	0.05
SEPSIS _{mean}	2	8	4.25%	2	8	4.25%	0.72	0.26	0.4	0.06
SEPSIS _{median}	max	14	26.86%	max	14	26.86%	0.46	0.62	2.99	0.12
TRAFFIC _{paid}	1	1	0.01%	1	1	0.01%	20.51	20.82	0.26	0.07
TRAFFIC _{mean}	max	13	0.76%	2	13	0.76%	18.98	23.4	5.63	0.05
TRAFFIC _{median}	max	13	0.75%	4	13	0.75%	15.35	28.03	2.02	0.04

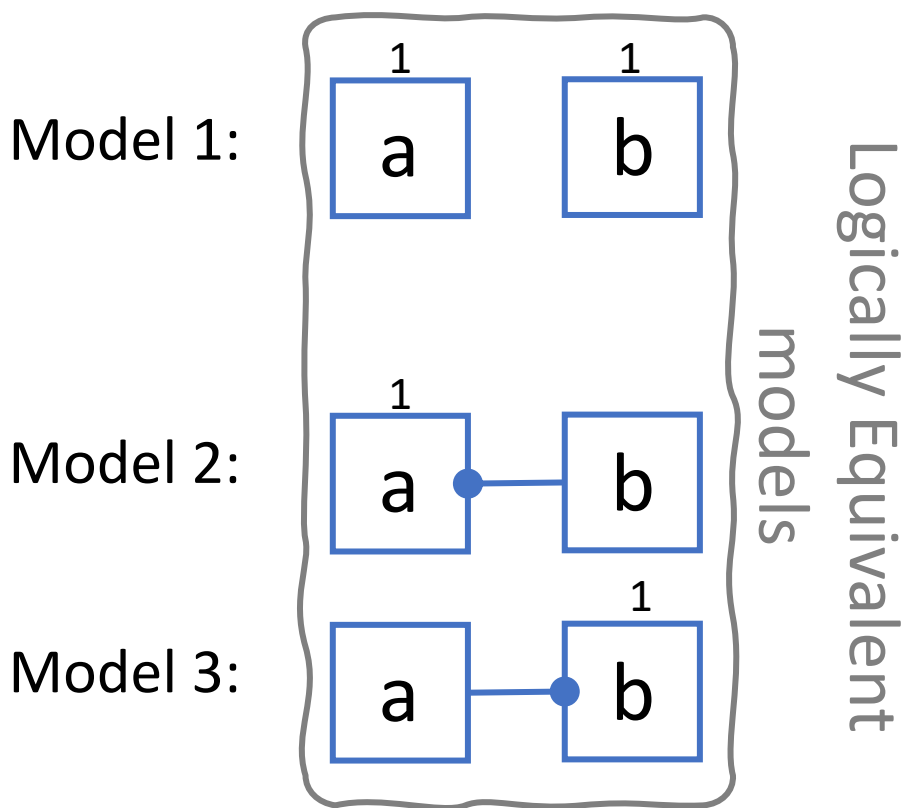
Why preferences? Why heuristics?

$$L^+ = \{ \langle a, b \rangle, \langle b, a \rangle \}$$

$$L^- = \{ \langle a \rangle, \langle b \rangle \}$$

What differentiate the traces?

- Model 1 suggests "no relation between a and b"
- Model 2 and 3 suggest there is a relation



Only the domain expert knows...

Sketch of NegDis learning algorithm

- Let \mathbf{L} be a log of execution traces partitioned into two sets \mathbf{L}^+ and \mathbf{L}^-
 - Let be \mathbf{A} the set of activities, and \mathbf{D} the set of Declare templates
- generate the set $\mathbf{D}[\mathbf{A}]$ of templates grounded over \mathbf{A}
 - Identifies the constraints **compatibles**, i.e. those constraints that accepts all the traces in \mathbf{L}^+
 - For each trace \mathbf{t} in \mathbf{L}^- , identify among the compatibles the **sheriffs**, i.e. those constraints that rejects \mathbf{t}
 - Choose a model (as a conjunction of sheriffs) such that all traces in \mathbf{L}^- are rejected, keeping into account subsumption relation among constraints

When creating the model, several criteria can be considered:

- generality/specificity
- simplicity
- user preferences over templates
- user preferences over involved activities
- a combination of the above

Everything implemented through ASP and Asprin: finding the model that better satisfies the criteria above becomes an optimization problem.