


TATSAV CHOVIYA

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CAREER OBJECTIVE

I am aspiring to build my future by learning and gaining experiences in advanced IT technologies and fields.

EDUCATION

CSPIT, CHARUSAT University 2017 – present	BACHELOR OF TECHNOLOGY IN COMPUTER ENGINEERING CGPA: 7.97 (till semester 4)
Delta Schools, Rajkot 2017	GSEB HSC IN SCIENCE STREAM Percentile: 96.63 PR
Saint Mary's School, Porbandar 2015	GSEB HSC IN SCIENCE STREAM Overall Percentile in 10th board: 98.75 PR

PROJECT & WORK EXPERIENCE

SEMESTER 3	SNAKES GAME USING ANGULAR JS I with my partner – Sachin Bumtariya, have re-created a famous classic snakes game on the new platforms using web technologies like HTML, CSS and JavaScript (Angular JS).
Internship at Sannibh Technologies (May 2019-June 2019)	CUSTOMER COMPLAINT SYSTEM I with 3 other interns there created the customer complaint management system, which is used to manage complaints of the customers for the products of the given company. It is also used to manage employees which are assigned to the complaints of the customer and give their status.

TECH. SKILLS

- PROGRAMMING LANGUAGES: C, C++ , JAVA .
- WEB DEVELOPMENT: HTML, CSS, JAVASCRIPT, PHP.
- TOOLS AND TECHNOLOGY: AngularJS, Oracle DB, CodeBlocks, Netbeans, Sublime, Eclipse.

NON-TECH. SKILLS & INTERESTS

- INDOOR GAMES: Mobile and PC Games, Chess and Table Tennis.
- OUTDOOR GAMES: Cricket.
- OTHER INTEREST: TV series and TV Shows

ACHIEVEMENT

- 2nd Position in school on 12 Board Results (HSC).
- One from Top 10 in school on SSC Results.

DECLARATION

- I solemnly declare that all the information mentioned above is true to the best of my knowledge and belief.