

# Beyond the CLEAN approach in image synthesis.

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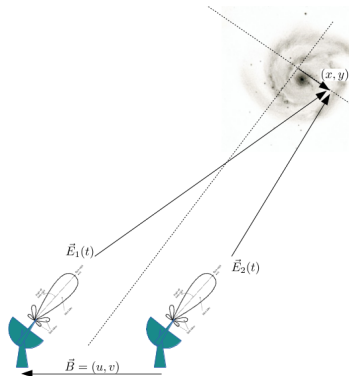
- Radio Interferometry
- The problem

## 2 Current solution

- CLEAN ALGORITHM (1978)
- OTHER ALGORITHMS
- Our Approach

# Radio Interferometry

- **Measurements:** time integrated correlation  $V_{i,j} = \langle \vec{E}_i^* \vec{E}_j \rangle$  between pairs of antennas  $(i,j)$  called VISIBILITY.
- **Van Cittert-Zernike theorem:** Fourier transform of the power emission (Image intensity) in a sky position corresponds to VISIBILITY [Taylor et al., 1999].
- $V(u, v) = \int_{\mathbb{R}^2} \mathcal{A}(x, y) I(x, y) e^{-2\pi i(ux + vy)} dx dy$
- **Theoretical Resolution:**  $\lambda/B$

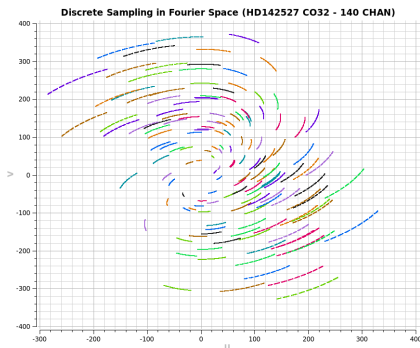


# Radio interferometer (ALMA)



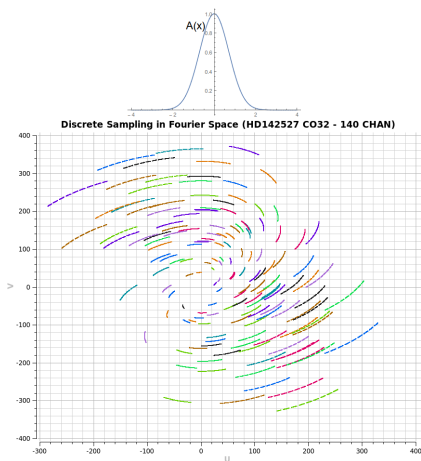
# BIG PROBLEM: Sparse Sampling

- $V(u, v) = \int_{\mathbb{R}^2} \mathcal{A}(x, y) I(x, y) e^{-2\pi i(ux+vy)} dx dy$
- **Points in uv plane:**  
[Distance/wavelength].
- **Sampling variation:**
  - Earth rotation ( $\approx$ phase+radial)
  - Frequency ( $\approx$ radial)
- **Real valued image:**  
 $\bar{V}(-z) = V(z), z = (u, v)$
- **Far from regular: NO SAMPLING THEOREM.**



# Sparse Sampling in Interferometry

- ①  $V(u, v) = \mathcal{F}[\mathcal{A} \cdot I](u, v)$
- ②  $V$  **function is a random variable**: is a Random Field.
- ③ **We want**: estimation for  $E(I)$ .
- ④ **We want**: estimation for  $E(I^2)$ .
- ⑤ **Our data**: (Simplified version)
  - Sampling points  $\{z_k = (u_k, v_k)\}_{k=1}^N$ ,  
 $N \sim 10^4 - 10^6$
  - Sampled function values at those points  $\{V_k^o\}_{k=1}^N$
  - Variance estimation of measurement  $\{\sigma_k\}_{k=1}^N$

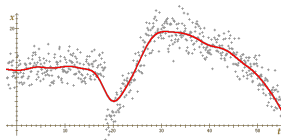


# In short: Main issues

- **Large variance in measurement:** Visibilities deviations near the order of the value  $V_k \approx \sigma_k$
- **Heteroscedastic variance:**  $\sigma_k$  depends on time, frequency, and pairs of antennas.
- **Irregular sampling:** Traditional methods works on regular mesh (Shannon-Whitaker Interpolation), FFT uniform convergence. Even in near from regular meshes interpolation, some formulas has been proposed (Marsvati, et al. 2001). This case is far from traditional theory.
- **Image variance computation:** A regular image of  $1024 \times 1024$  pixels should require to compute a variance matrix of  $10^{12}$  entries! An instrument without errors measurements?
- **Images has never been observed:** Protoplanetary disk are practically invisible to visible light and central star is invisible to millimeter frequency.
- **Missing low frequencies:** uv hole.

# A comment ...

Solving the inverse problem is equivalent to “interpolate” in the complex plane.





# THE CLEAN ALGORITHM



MIRIAD

DIFMAP

...

# CLEAN: The dirty beam/image concept

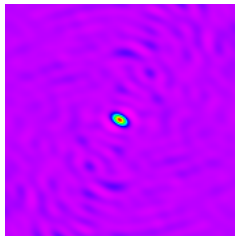
$$S(u, v) = \sum_{k=1}^N \omega_k \delta(u_k, v_k)$$

$$V(u, v) \rightarrow S(u, v) V(u, v)$$

$$\begin{aligned} A(x_j, y_j) I^D(x_j, y_j) &= \mathcal{F}[S(u, v) V(u, v)] \\ &= \mathcal{F}[S] * \mathcal{F}[V] = B^D * (AI) \end{aligned}$$

$$\left( = \sum_{k=1}^N V(u_k, v_k) e^{2\pi i(x_j u_k + y_j v_k)} \right)$$

$$B^D = \sum_{k=1}^N \omega_k \cos(2\pi(x u_k + y v_k))$$

 $B^D$ 


# CLEAN: The dirty beam/image concept

$$S(u, v) = \sum_{k=1}^N \omega_k \delta(u_k, v_k)$$

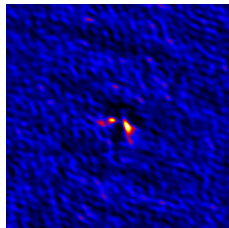
$$V(u, v) \rightarrow S(u, v) V(u, v)$$

$$A(x_j, y_j) I^D(x_j, y_j) = \mathcal{F}[S(u, v) V(u, v)]$$

$$= \mathcal{F}[S] * \mathcal{F}[V] = B^D * (AI)$$

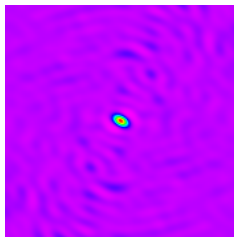
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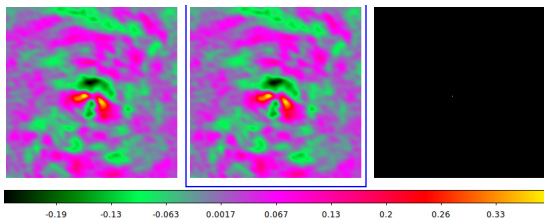
 $I^D$ 


# CLEAN ALGORITHM [Högbom, 1974]

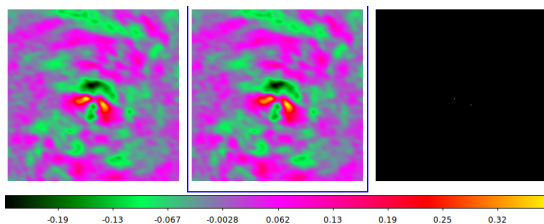
- ①  $I^R \leftarrow I^D, I^M \leftarrow 0$
- ②  $k = \text{Argmax}_k \{I^R(x_k, y_k)\}$
- ③  $I^M \leftarrow I^M + \lambda_k \delta(x - x_k, y - y_k)$
- ④  $I^R \leftarrow I^R - B^D * \lambda_k \delta(x - x_k, y - y_k)$
- ⑤ If  $|I^R| > \epsilon$  Then goto (2)
- ⑥ Return  $I^R + B^C * I^M$



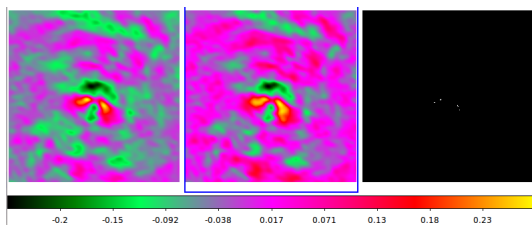
# CLEAN ITER 0



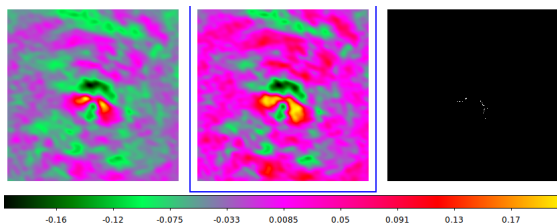
# CLEAN ITER 1



# CLEAN ITER 10

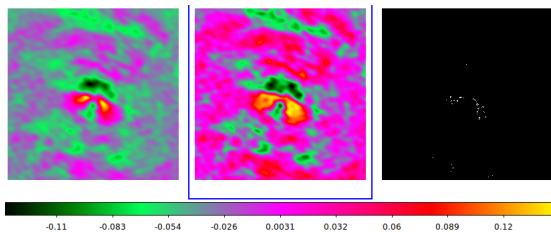


# CLEAN ITER 30

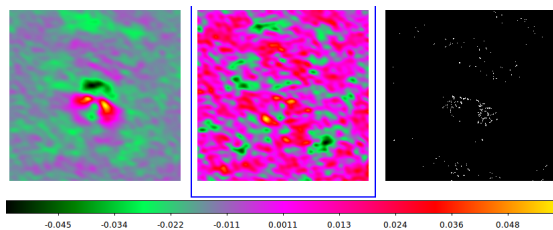




## CLEAN ITER 100



## CLEAN ITER 1000



# Some observations

- State-of-the-art by nearly 40 years!!!
- Very efficient and could be assisted
- No statistical assessment
- Restored images are evaluated by physics argumentation
- Many other algorithms has been tested, but CLEAN remains the most used.
- Example: **1000 component representation of a 1Mpix image!**

# CLEAN INTERPRETATION: First sparse algorithm

- Matching pursuit algorithm
- Maximize total intensity (Norm-1)
- Compressed sensing
- Suboptimal solution
- Efficient and sparse solution
- Millions of variables reduced to less than hundred

**Algorithm** Matching PursuitInput: Signal:  $f(t)$ , dictionary  $D$ .Output: List of coefficients:  $(a_n, g_{\gamma_n})$ .

Initialization:

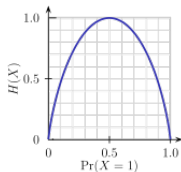
 $R_1 \leftarrow f(t);$  $n \leftarrow 1;$ 

Repeat:

find  $g_{\gamma_n} \in D$  with maximum inner product  $|\langle R_n, g_{\gamma_n} \rangle|;$  $a_n \leftarrow \langle R_n, g_{\gamma_n} \rangle;$  $R_{n+1} \leftarrow R_n - a_n g_{\gamma_n};$  $n \leftarrow n + 1;$ Until stop condition (for example:  $\|R_n\| < \text{threshold}$ )

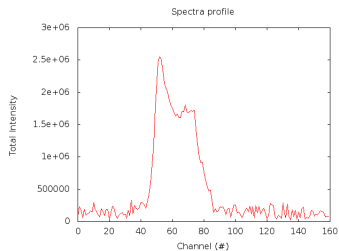
# Maximum Entropy Methods (MEM)

- [Sutton and Wandelt, 2006]
- Measured visibilities  $V_k$  with variance  $\sigma_k^2 = 1/\omega_k$
- Maximum likelihood problem derives a  $\chi^2$  minimization plus an entropy term.
- $\min_{[I_i]} \sum_k |(V_k - V^M(u_k, v_k))/\sigma_k|^2 + \lambda \sum_i I_i \log(I_i/M_i)$
- $I_i \geq 0$



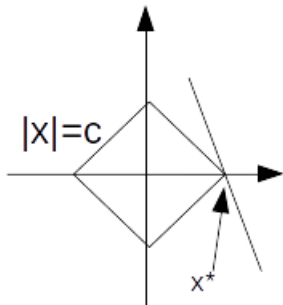
# MEM Algorithm

- Optimization problem in millions of variables  $\simeq$  number of pixels
- Several hour of processing in cluster
- Much better peak-to-noise
- Less artifact
- statistical basis



# Compressed sensing (CS) based Algorithm

- Sparse representation: Most coefficient  $c_k$  are null.
- Assumption: sparsity and completeness.
- Norm  $L_1$  approximate spike measure  $|\cdot|_0$
- LASSO method, split optimization, convex method, matching pursuit.
- CLEAN basis: Set of Gaussian centered on pixel grid.



- $f(x) \sim \sum_{k \in S} c_k \phi_k(x)$
- $\min_c |c|_1 = \sum_{k \in S} |c_k|$   
 $\sum_j |f^o(x_j) - \sum_{k \in S} c_k \phi_k(x_j)|_2^2 \leq \epsilon$

# CS Algorithm

- [Carrillo et al., 2013] implementation for sparse problem in image synthesis.
- Better results using redundant basis.
- Empirical way to propose representation.
- How to guaranty sparsity feasibility?
- No statistical assessment.
- **Radio interferometric images are restricted to be physical.**



# CS Algorithm

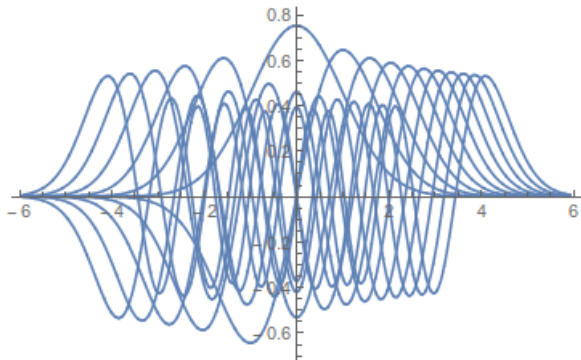
- Which basis to use?
- Grid could be replaced by coefficient space!
- How to guaranty sparsity feasibility?

# Reason for CS

- **Sparse representation enable enhanced INDEXING.**
- **Sparse representation enable more representative FEATURES.**  
[Oja et al., 1999]
- **Sparse representation seems to be implemented in biological system such as vision.**[Lennie, 2003][Simoncelli, 2005]
- Grid could be replaced by coefficient space!

# Our approach: Diagonalize the Fourier operator!

- 1 Gaussian Hermite functions  $\phi_k(x) = \frac{1}{\sqrt{\sqrt{2\pi}2^k k!}} e^{-x^2/2} H_k(x)$
- 2 Fourier Eigenvector:  $\mathcal{F}[\phi_k](x) = (-i)^k \phi_k(x)$
- 3 (Roman et al., in prep)



# Hermite functions

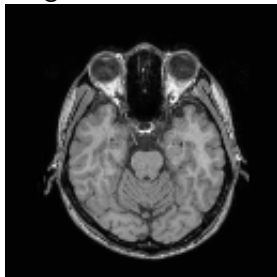
- ❶ Solutions of the harmonic quantum oscillator
- ❷ Also called “Shapelets” [P. Melchior et al., 2007]
- ❸  $\phi_{n,m}(x, y) = \frac{1}{\sqrt{\pi 2^{n+m+1} n! m!}} H_n(x) H_m(y) e^{-\frac{1}{2}(x^2+y^2)}$
- ❹  $\mathcal{F}[\phi_{nm}] = (-i)^{n+m} \phi_{nm} \rightarrow$  No FFT needed
- ❺ First approach:  $V^o(u_l, v_l) = \sum_{n=0, m=0}^M y_{nm} \phi_{nm}(u_l, v_l)$
- ❻ LASSO:  $\text{Min}_Y |V - AY|^2 + \alpha |Y|_1, [A_{l,(n,m)}] = [\phi_{nm}(u_l, v_l)]$ .
- ❼ Second approach: Overcomplete Dictionary and sparsity  
 $\{\phi_{n,m,u_0,v_0,\sigma_u,\sigma_v,\theta} = \phi_{n,m}(R_\theta(u - u_0)/\sigma_u, (v - v_0)/\sigma_v)\}$
- ❽ Five parameter  $u_0, v_0, \sigma_u, \sigma_v, \theta$

# Advantages of this basis

- GRID-LESS: No need of a grid for using FFT. Fourier transform is implemented as  $\mathcal{F}[f(x)] = \mathcal{F}[\sum_{k \in S} c_k \phi_k(x)] = \sum_{k \in S} (-i)^k c_k \phi_k(x)$
- Diagonalize covariance matrix of coefficient represented in this basis.
- Coefficient of the representation would be uncorrelated variable if they are Gaussian....
- Variance of the coefficient representation are minimal overall other representation.
- It is a Gabor like basis. Biological vision usually represented in this family of basis [Gorea, 1991].
- **Sparsity by coefficient decay: If  $f(x)$  decay at  $\pm\infty$  as  $e^{-x^2/a}$  then coefficient  $c_k$  decay asymptotically faster than any polynomial!  $\rightarrow$  THE PRIMARY BEAM EFFECT!!!**

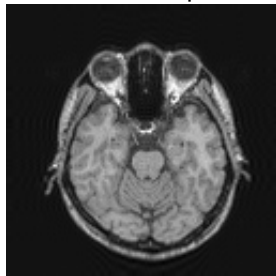
# Some tests

Original

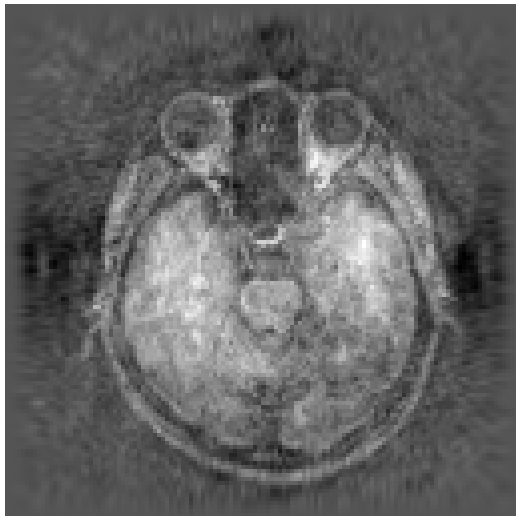


Interpolated in Fourier space

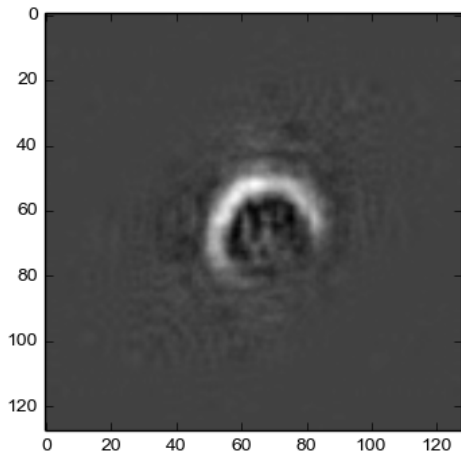
(n=100)



Some tests: Noise (proportional to intensity) + random sampling (10 % of total grid)



Some tests: 15000 visibility of 80000 ALMA sampling from HD142527 band9 continuum





# Bibliography

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