

First La Serena School for Data Science, 2013.

# Image Synthesis in Radio Interferometry

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# Image Synthesis in Radio Interferometry

- **Today morning:**

- What is interferometry about
- Why interferometry is cool.
- Image Synthesis: How to recover an image.
- Current trends



- **Afternoon:**

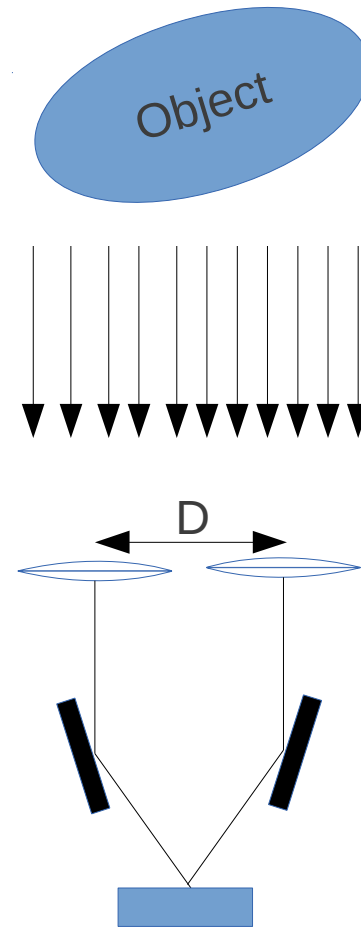
- Practical Image Synthesis with CASA: Science verification data.





# Interferometry

- Double Slit experiment.
- Michelson stellar interferometer.
- Resolution:  $\lambda/D$
- Instead of having a HUGE telescope use a large D!



# Radio Interferometry

A long time ago  
in a galaxy far, far away...

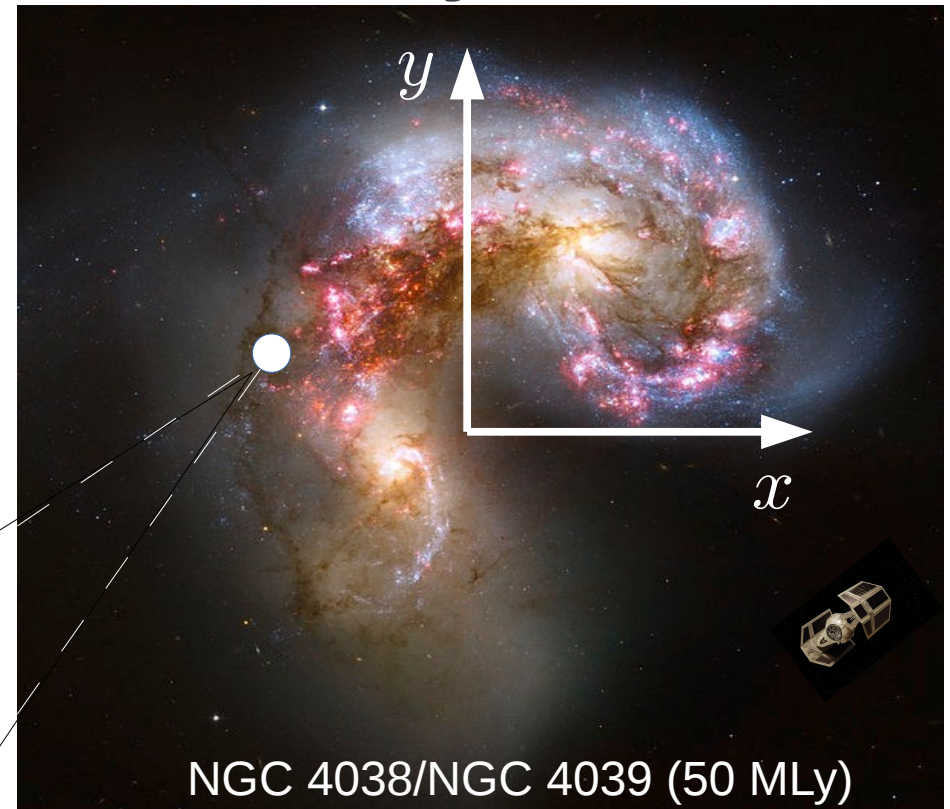
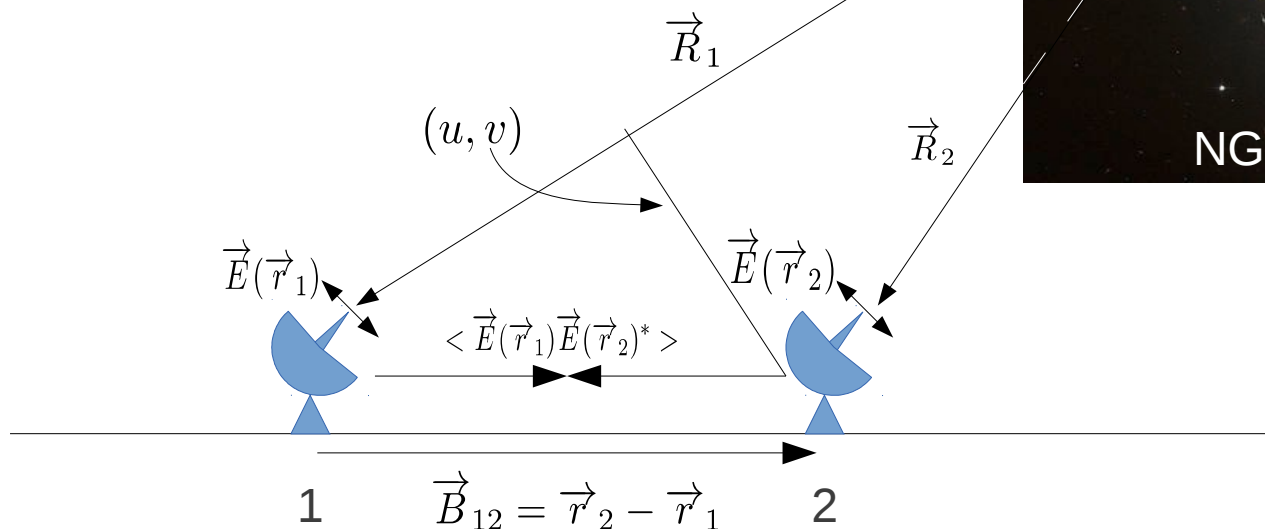
Van Cittert–Zernike theorem

$$\langle \vec{E}(\vec{r}_1) \vec{E}(\vec{r}_2)^* \rangle \propto \int \frac{dx dy}{\sqrt{1-x^2-y^2}} I(x,y) A(x,y) e^{-2\pi i(xu+yv)}$$

Visibility

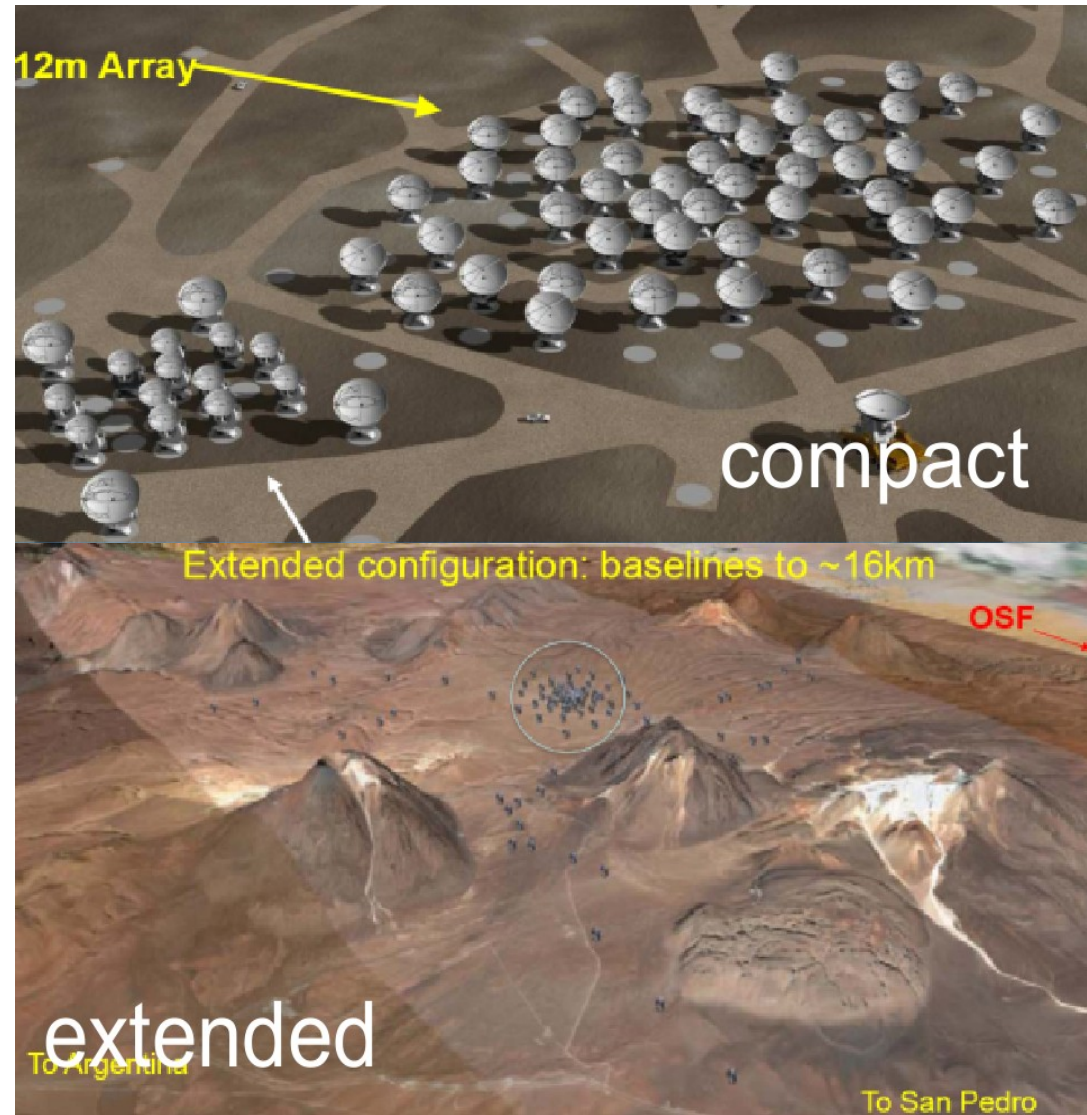
Projected coordinates

- $(u,v) \sim B/\lambda$
- Theoretical resolution:  $\lambda/\text{Max}(B)$
- Fourier Transform  $(B^2/(R\lambda) \sim 10^{-14})$

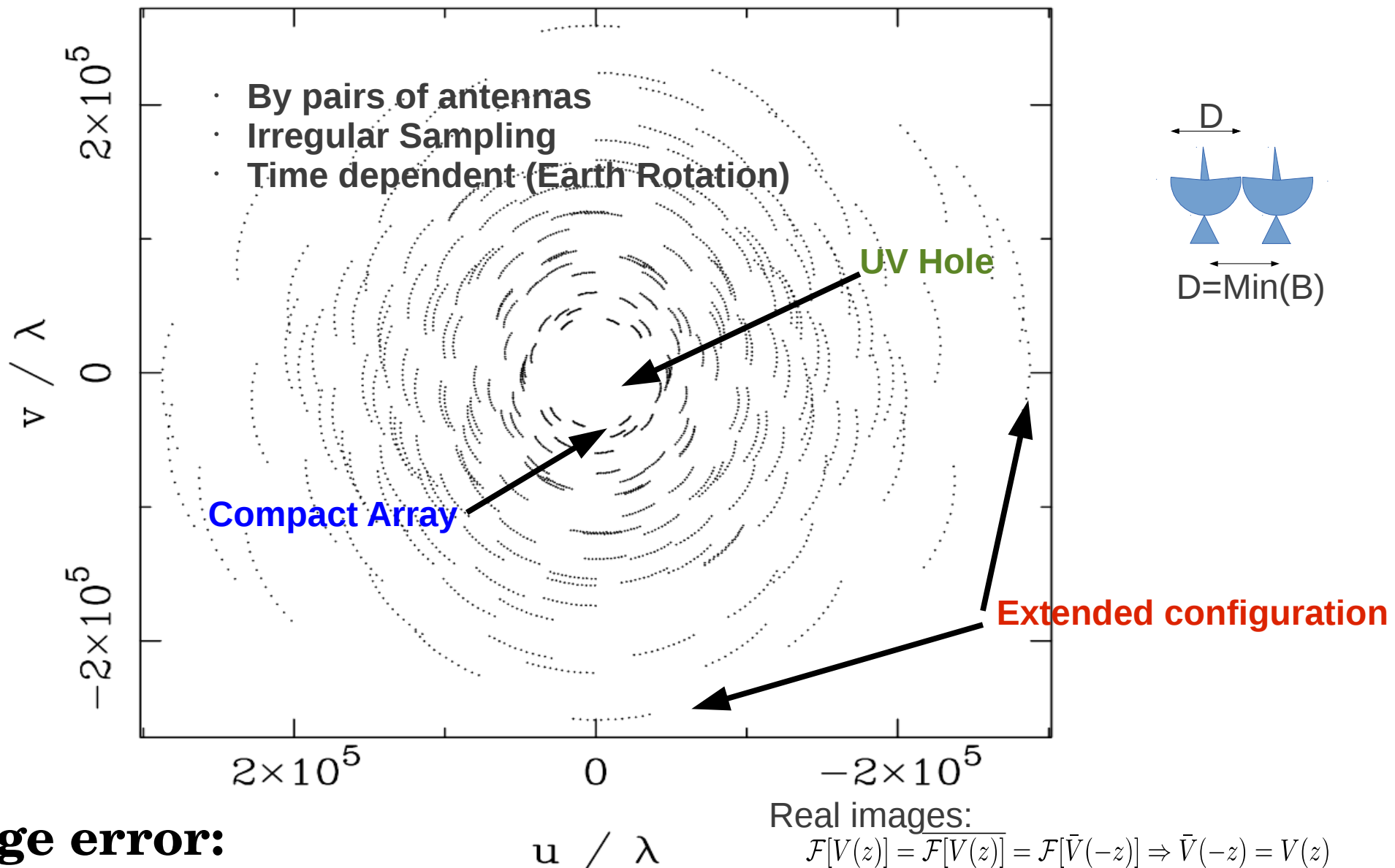


# ALMA Telescope

- Array of 66 antennas. = 2145 pairs.
- Different baselines densities: 12 m to 16 km.
- $\lambda \sim 10^{-3} - 10^{-4}$  (millimeter/submillimeter)



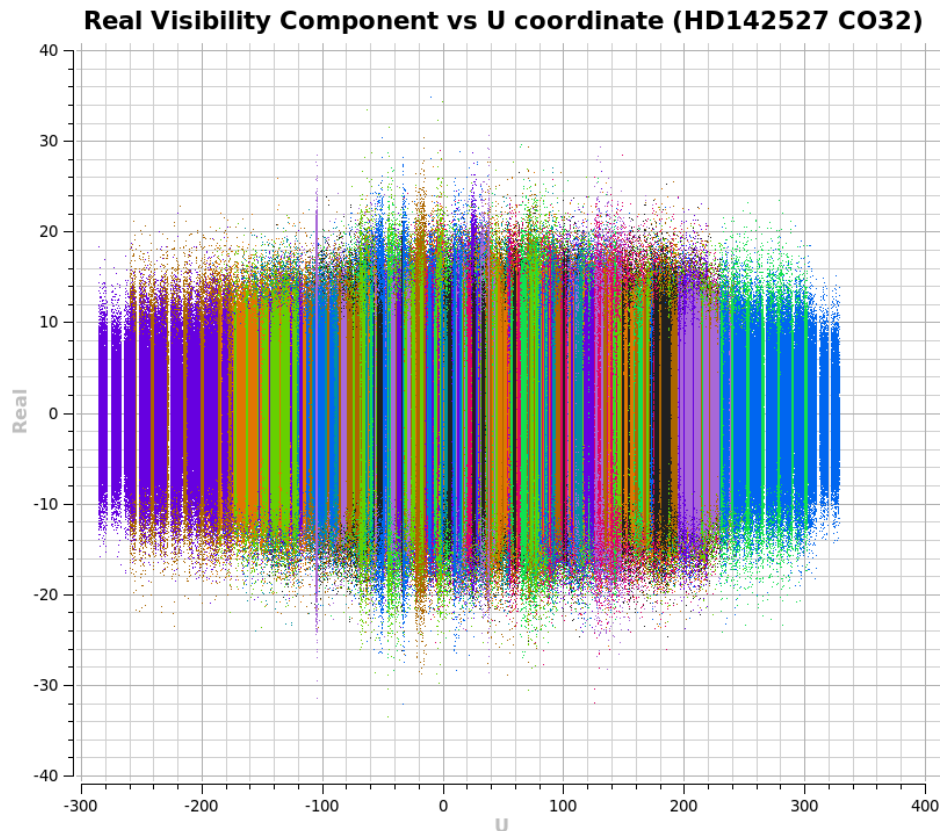
# Radio telescope uv-coverage



**Large error:**

**$V(\mathbf{u}_k, \mathbf{v}_k) \pm \sigma_k$  !!!**

# Visibilities



- $V(u_k, v_k) \pm \sigma_k$
- $\sigma_k \sim V$  !!!
- $\sigma_k \sim N(0, s)$



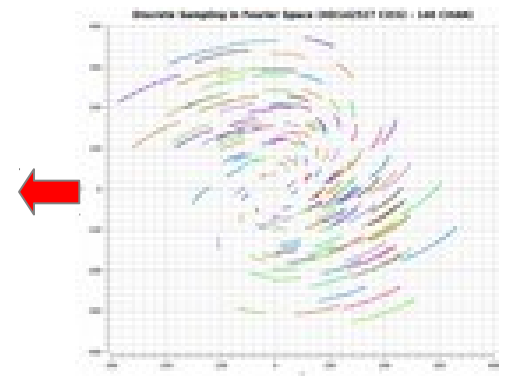
# Interferometer Measurement & the Fourier Synthesis Problem

[Briggs et al., Synthesis Imaging in Radio Astronomy, ASP, Chpt 7, 180, 1999.]

$$\mathcal{A}(x, y) I(x, y) = \int_{\mathbb{R}^2} V(u, v) e^{2\pi i(ux+vy)} du dv$$



- It is an Inverse Problem
- Given an **IRREGULAR** sampling  $\{V(u_k, v_k) \pm \sigma_k\}_{k=1, \dots, N}$
- Find a “good approximation” for  $\{I(x_j, y_j)\}_{j=1, \dots, M}$
- Typical order of Magnitude:  $M=10^6-10^7$ ,  $N=10^4-10^6$
- Typically an Ill-posed problem in the Hadamard sense.

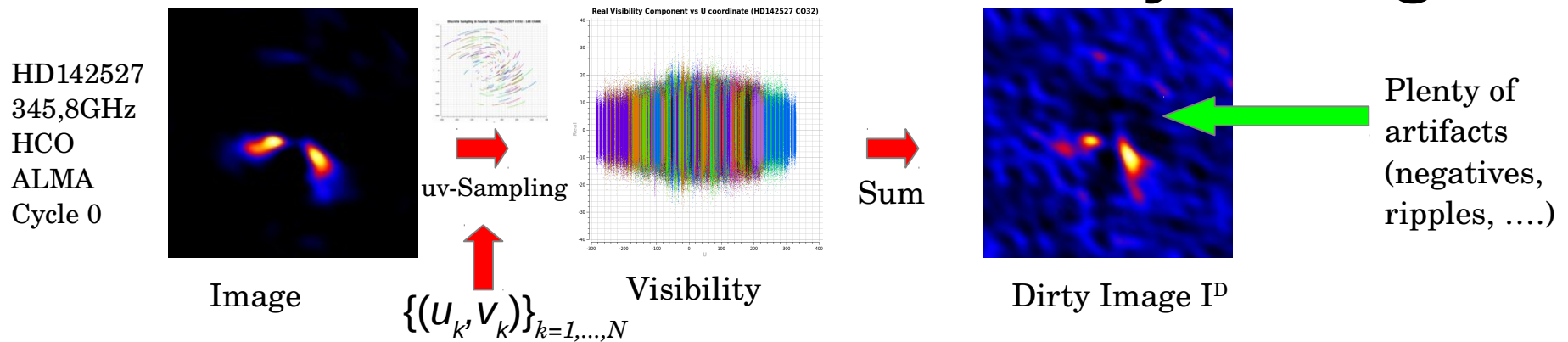


[P. Marechal et al, MATH COMPUT MODEL, 49, 11, 2008]

- Canonical digital processing use FFT but in a **REGULAR** mesh

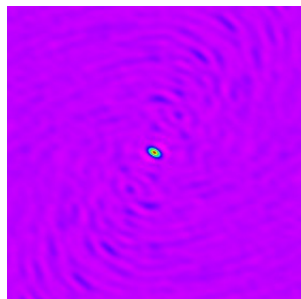


# Naive solution: The Dirty Image



$$\mathcal{A}(x_j, y_j) I^D(x_j, y_j) = \sum_{k=1}^N V(u_k, v_k) e^{2\pi i(x_j u_k + y_j v_k)}$$

$$= B^D * \mathcal{F}[V]$$



Dirty Beam  $B^D$

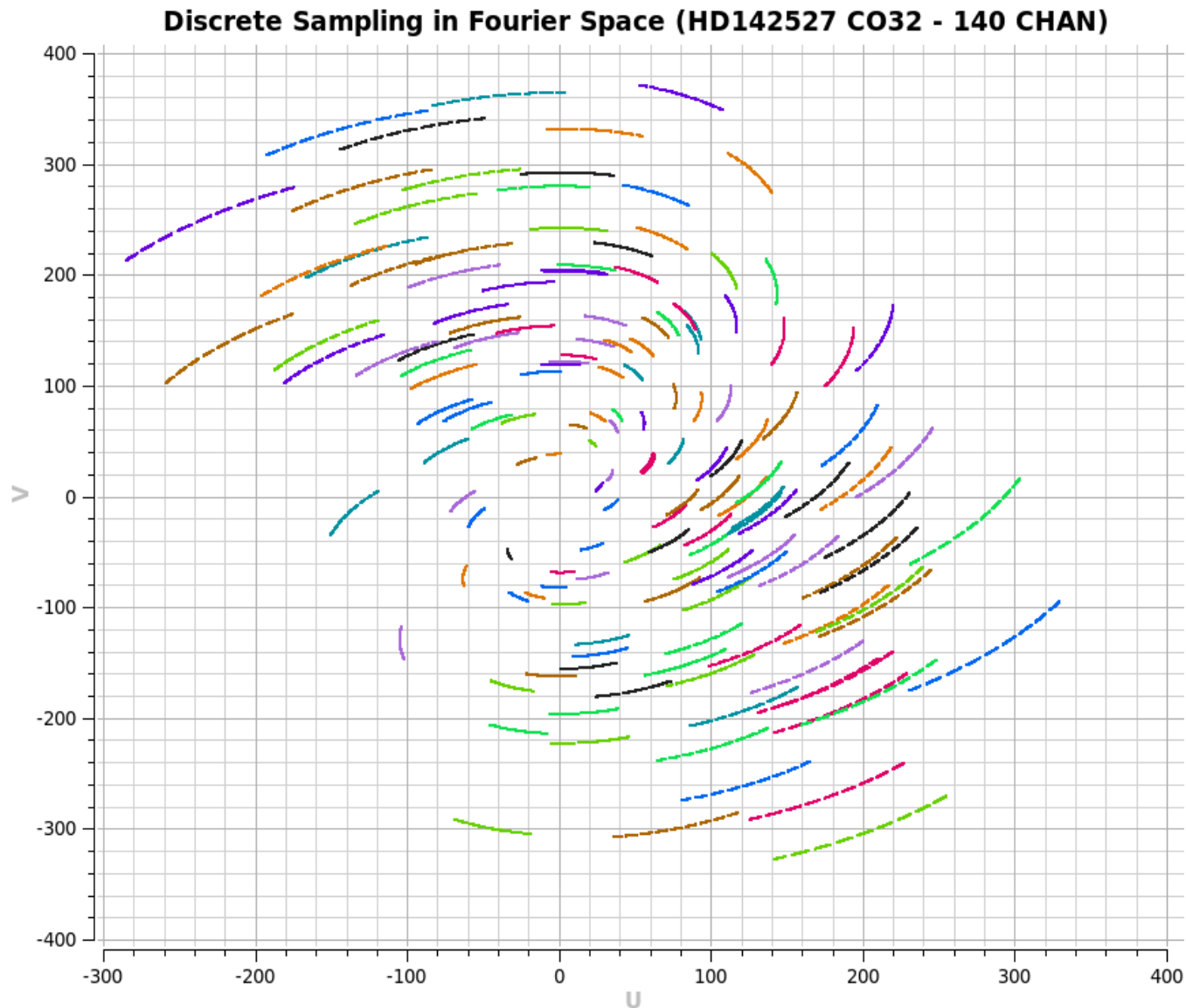
$$B^D(x, y) = \sum_{k=1}^N w_k \cos(2\pi(x u_k + y v_k))$$

**If a 2d-regular sampling and  $V$  has compact support then the sum have close approx. (Shanon-Whitacker)**

It works even when the sampling is slightly close (less than a 0.25 period to the grid) to regular, which is not the case of radio interferometry.

[Marvasti, Nonuniform Sampling, Kluwer, 2001]

... not the case of interferometry

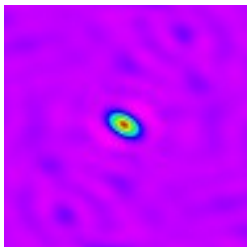


# Challenging problems



1. Applying the inverse Fast Fourier Transform DO NOT perform a good job.
2. The transformation is in fact NON-INVERTIBLE: **infinite possible solutions**.
3. Solution do not depend continuously from data.
4. Data is noisy (stochastic sampling):  $\sigma_k \sim V_k$
5. Data volumes: **Tera bytes and Megapixel images(millions of variables)**.
6. Measurement in physics should have error notion: Today **Informally Estimated!**
7. Sky object never seen before at this wavelength and resolution!



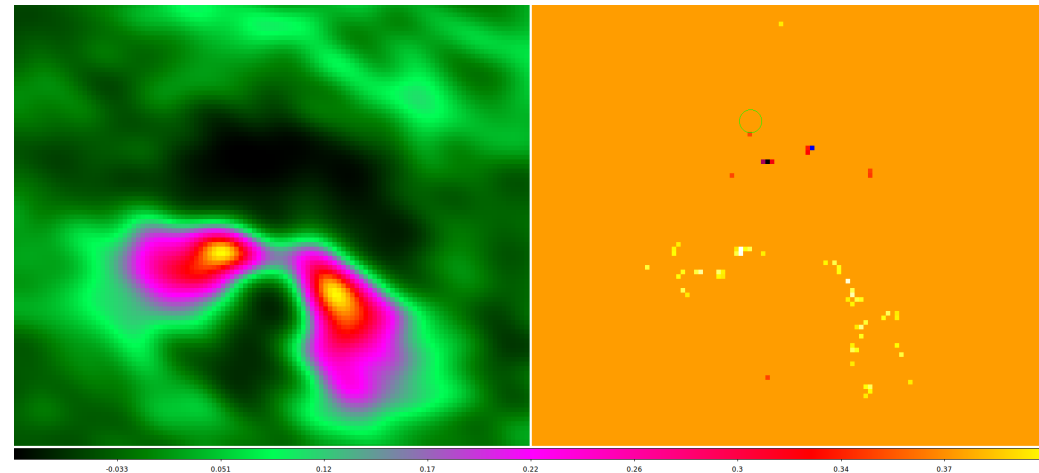
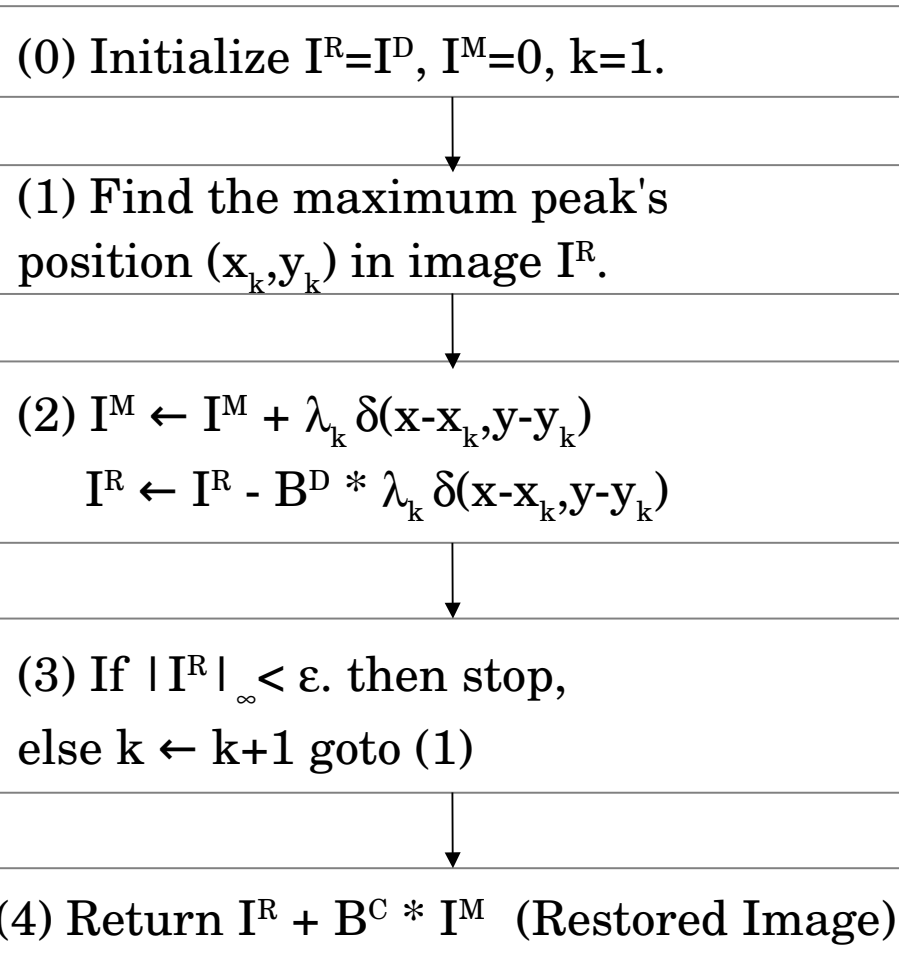


Dirty Beam  $B^D$

# A 1974 approach: The CLEAN Algorithm

[HOGBOM, A&A Supl., 15, 417-426, 1974]

- Each component  $\delta(x-x_k, y-y_k)$  is attenuated by  $\lambda_k$ .
- A first version considers:
  - $\lambda_k = \gamma |I^R|$
  - $\delta$  is a Dirac delta
  - $B^C$  is a fitted gaussian of  $B^D$



Restored Image

Model Image

# The CLEAN Algorithm

- BASIS of STATE-OF-THE-ART DECONVOLVING ALGORITHMS:
- SOFTWARE CASA NRAO (<http://casa.nrao.edu/>)
- DIFMAP  
(<ftp://ftp.astro.caltech.edu/pub/difmap/difmap.html>)
- MIRIAD  
(<http://www.atnf.csiro.au/computing/software/miriad/>)

**Difmap**  
**Caltech**



**MIRIAD**

**ATCA**

# The CLEAN Algorithm

- **Matching pursuit: Greedy** algorithm minimizing the number of image's component summing maximal sources.

[Lannes et al, A&A Suppl. Ser., 123,1, 1997]

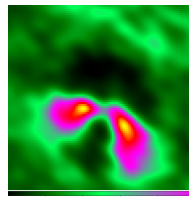
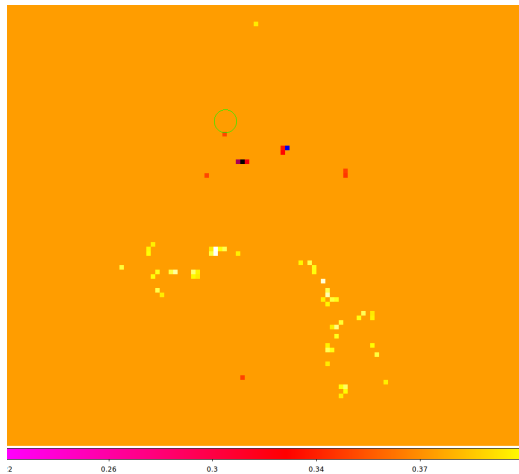
- Few components describes main sources → **Sparse Representation!**

$$\min_{(x_1, y_1), \dots, (x_L, y_L)} ||(\lambda_1, \dots, \lambda_L)||_0$$

*s.t.*

$$I^D - \sum_k^l B^D * \lambda_l \delta(x - x_k, y - y_k) = I^R(l)$$

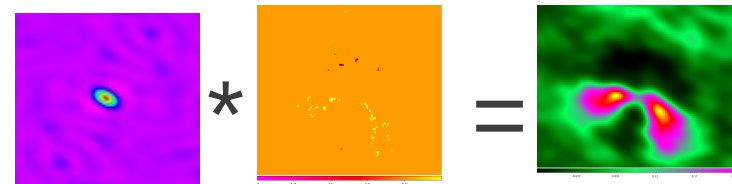
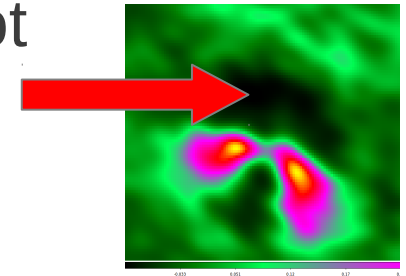
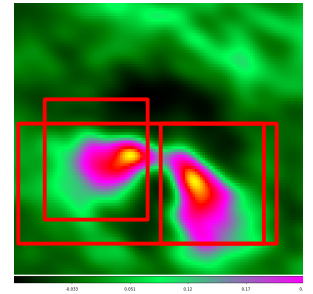
$$\lambda_{l+1} = \gamma ||I^R(l)||_\infty$$





# The CLEAN Algorithm

- User dependent: Automatic version of the algorithm does not work with extended sources. User must indicate where to put more components.
- Negative artifact for extended sources. It does not warranty positiveness.
- Work the best for compact sources.
- Resulting model lack statistical basis: Visibility variance are not included or reflected as an error map.
- Astronomers circumvent this problem with image restoration including model residuals and resolution (Clean Beam convolution).



# Other approach: The MEM algorithm



- Minimize square errors and an entropic term.
- Positivity restriction of  $I$ .
- Equivalent to a Bayesian maximum likelihood.
- Typically a million variable problem: **Very Expensive!**
- However, solution have an statistical basis!

$$\min_I \sum_k ||V_k^{\text{obs}} - V^{\text{mod}}(u_k, v_k)||^2 - \lambda \sum_I I \log(I/M)$$

# Image Synthesis: My personal opinion



- Trend topic in signal analysis.
- CLEAN beautiful algorithm that implement COMPRESSED SENSING, 30 years before this trend topics appears on literature.
- CLEAN optimize total intensity. It Do not have a clear statistical basis.
- Matching Pursuit, an efficient greedy heuristics that find suboptimal images but faster than others.
- Statistical results could obtained from large non-linear program (e.g. MEM).
- I am looking for a way to adapt Matching Pursuit to MEM.
- Medical Tomography.