Hybrid MPI+OpenMP Parallel MD

Aiichiro Nakano

Collaboratory for Advanced Computing & Simulations
Department of Computer Science
Department of Physics & Astronomy
Department of Chemical Engineering & Materials Science
Department of Quantitative & Computational Biology
University of Southern California

Email: anakano@usc.edu

Objective: Hands-on experience in default programming language (MPI+OpenMP) for hybrid parallel computing on a cluster of multicore computing nodes

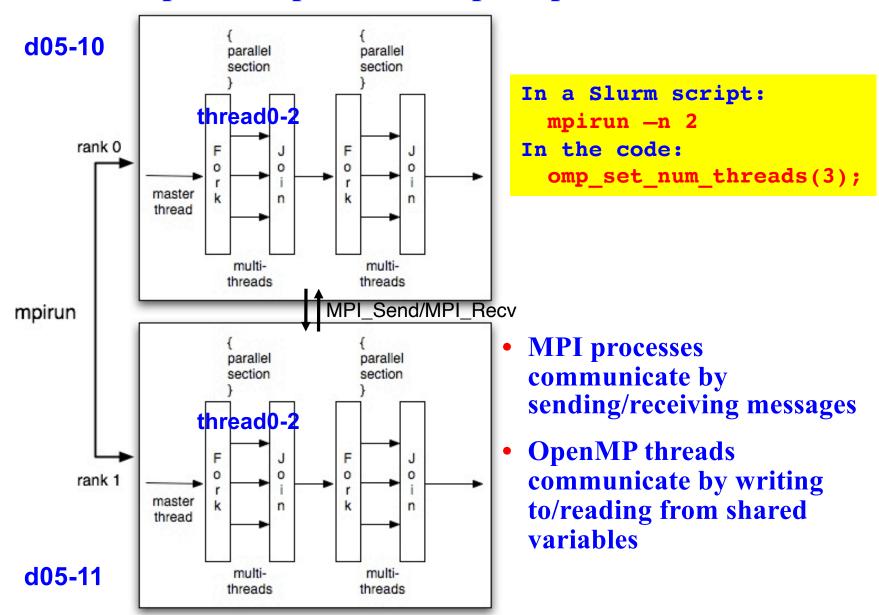
Alternative to MPI-only: million ssh's & management of million processes by MPI daemon

https://aiichironakano.github.io/cs596/Kunaseth-HTM-PDSEC13.pdf

MPI+X: https://www.hpcwire.com/2014/07/16/compilers-mpix

Hybrid MPI+OpenMP Programming

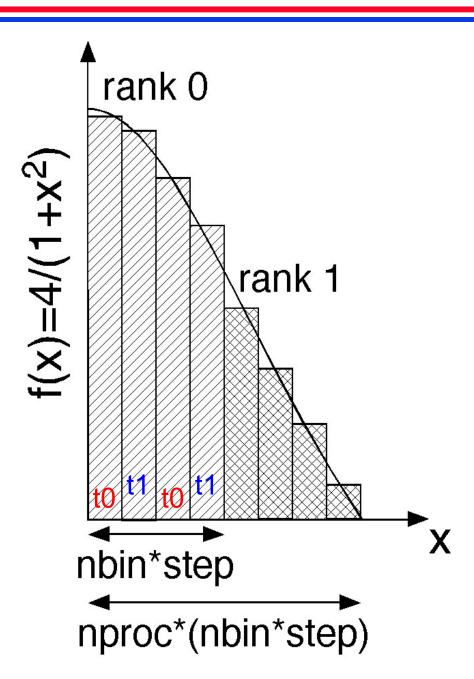
Each MPI process spawns multiple OpenMP threads



MPI+OpenMP Calculation of π

- Spatial decomposition: Each MPI process integrates over a range of width 1/nproc, as a discrete sum of nbin bins each of width step
- Interleaving: Within each MPI process, nthreads OpenMP threads perform part of the sum as in omp pi.c

$$\pi = \int_0^1 \frac{4}{1+x^2} dx \cong \Delta \sum_{i=0}^{N-1} \frac{4}{1+x_i^2}$$



MPI+OpenMP Calculation of π: hpi.c

```
#include <stdio.h>
                                https://aiichironakano.github.io/cs596/src/hybrid/hpi.c
#include <mpi.h>
#include <omp.h>
#define NBIN 100000
#define MAX THREADS 8
void main(int argc,char **argv) {
                                                       Shared variables
  int nbin, myid, nproc, nthreads, tid;
  double step,sum[MAX_THREADS]={0.0},pi=0.0,pig;
                                                       among all threads
  MPI Init(&argc,&argv);
  MPI Comm rank(MPI COMM WORLD, & myid);
                                                  NBIN \rightarrow \lfloor NBIN/nproc \rfloor \times nproc
  MPI Comm size(MPI COMM WORLD, &nproc);
  nbin = NBIN/nproc; step = 1.0/(nbin*nproc);
                                                    # of bins per rank
  omp set num threads(2);
                                                        nbin
                                                                 ×nproc
  #pragma omp parallel private(tid)
                 Local variables: Different values needed for different threads
    nthreads = omp get num threads();
    tid = omp get thread num();
    for (i=nbin*myid+tid; i<nbin*(myid+1); i+=nthreads) { Who does what!
      x = (i+0.5)*step; sum[tid] += 4.0/(1.0+x*x);
    printf("rank tid sum = %d %d %e\n", myid, tid, sum[tid]);
  for (tid=0; tid<nthreads; tid++) pi += sum[tid]*step; Inter-thread reduction
  MPI Allreduce(&pi,&pig,1,MPI DOUBLE,MPI SUM,MPI COMM WORLD);
                                                             Inter-rank reduction
  if (myid==0) printf("PI = %f\n",pig);
  MPI Finalize();}
```

MPI+OpenMP Example: hpi.c

Compilation on discovery.usc.edu
 mpicc -o hpi hpi.c -fopenmp

```
Cl-----
```

• Slurm script

```
#!/bin/bash
#SBATCH --nodes=2
#SBATCH --ntasks-per-node=1
#SBATCH --cpus-per-task=2
#SBATCH --time=00:00:59
#SBATCH --output=hpi.out
#SBATCH -A anakano_429
mpirun -n $SLURM NNODES ./hpi
```

Socket 0

Socket 1 - (exposed 8-core microprocessor)

Shared memory: DIMMs (dual in-line memory units)

Output

```
rank tid sum = 1 1 6.434981e+04
rank tid sum = 1 0 6.435041e+04
rank tid sum = 0 0 9.272972e+04
rank tid sum = 0 1 9.272932e+04
PI = 3.141593
```

Number of nodes

• Find information about Slurm nodes & partitions

```
[anakano@discovery ~]$ sinfo View information
```

```
PARTITION AVAIL TIMELIMIT NODES STATE NODELIST

main* up 2-00:00:00 281 mix d05-[08-15,26-29,31-37,39,42],...

epyc-64 up 2-00:00:00 26 alloc b22-[01-09,11-25,28-29]
```

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[anakano@discovery ~]\$ sinfo2 View detailed information

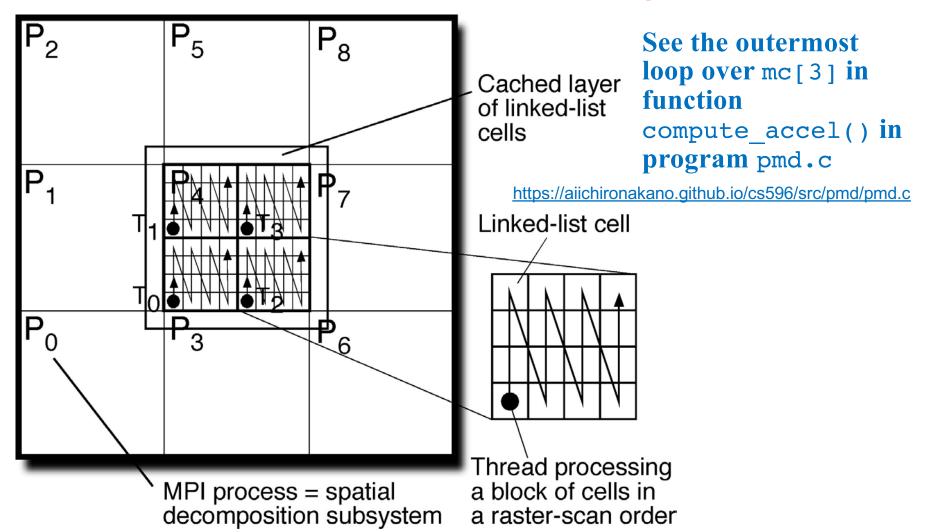
```
NODELIST PARTITION STATE NODES SOCKETS CORES MEMORY GRES ACTIVE_FEATURES e13-35 main* down* 1 2 8 63400 (null) xeon-2640v3
```

• • •

Hybrid MPI+OpenMP Parallel MD

• OpenMP threads handle blocks of linked-list cells in each MPI process (= spatial-decomposition subsystem)

Big picture = who does what: loop index $\underset{\text{map}}{\longrightarrow}$ thread



Linked-List Cell Block

Variables

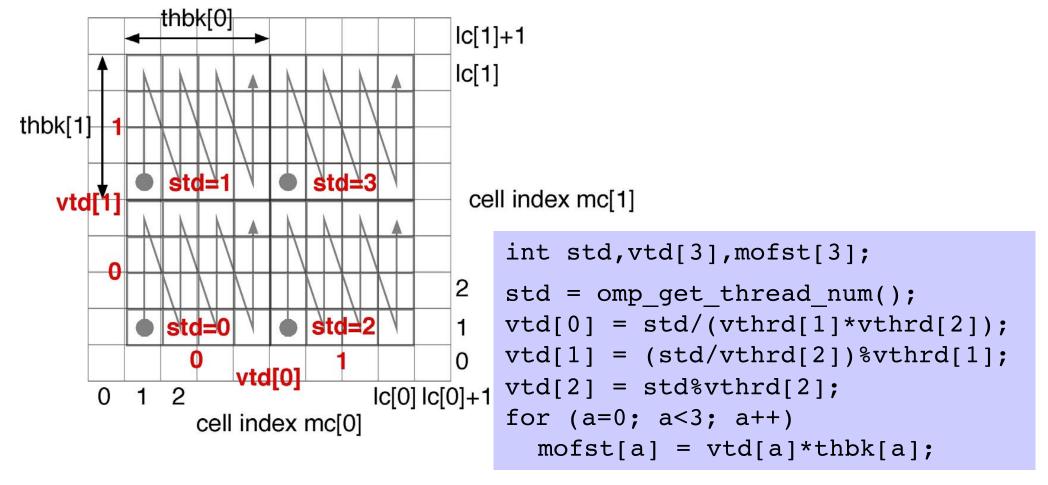
- vthrd[0|1|2] = # of OpenMP threads per MPI process in the xlylz direction.
- nthrd = # of OpenMP threads = vthrd[0]×vthrd[1]×vthrd[2].
- thbk[3]: thbk[0|1|2] is the # of linked-list cells in the xlylz direction that each thread is assigned.

```
In main():
                                  In hmd.h:
                                  int vthrd[3]={2,2,1},nthrd=4;
omp set num threads(nthrd);
                                  int thbk[3];
In init params():
/* Compute the # of cells for linked-list cells */
for (a=0; a<3; a++) {
  lc[a] = al[a]/RCUT; /* Cell size ≥ potential cutoff */
  /* Size of cell block that each thread is assigned */
 thbk[a] = lc[a]/vthrd[a];
  /* # of cells = integer multiple of the # of threads */
 lc[a] = thbk[a]*vthrd[a]; /* Adjust # of cells/MPI process */
  rc[a] = al[a]/lc[a]; /* Linked-list cell length */
}
```

OpenMP Threads for Cell Blocks

Variables

- std = scalar thread index.
- vtd[3]: vtd[0|1|2] is the xlylz element of vector thread index.
- mofst[3]: mofst[0 | 1 | 2] is the xlylz offset cell index of cell-block.



Call omp_get_thread_num() within an OpenMP parallel block.

Threads Processing of Cell Blocks

Start from your pmd_irecv.c instead

- Start with the MPI parallel MD program, pmd.c
- Within each MPI process, parallelize the outer loops over central linked-list cells, mc[], in the force computation function, compute_accel(), using OpenMP threads
- If each thread needs separate copy of a variable (e.g., loop index mc[]), declare it as private in the OpenMP parallel block

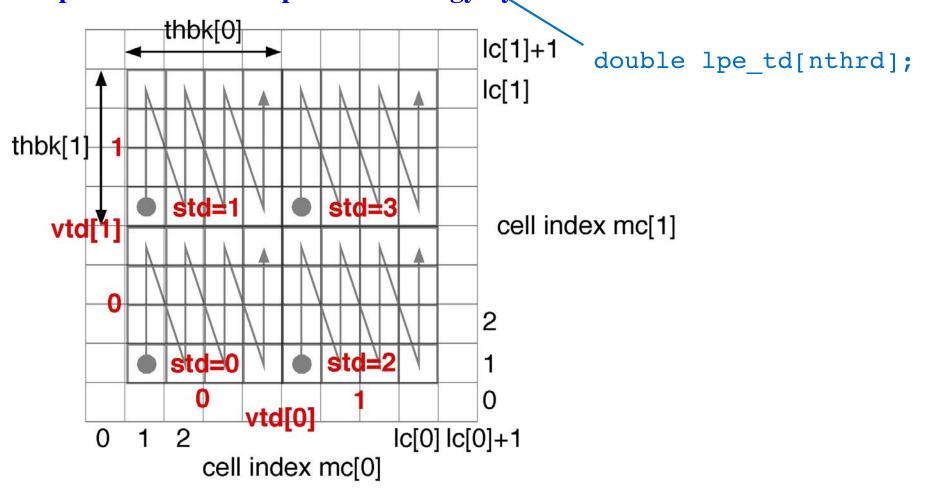
```
#pragma omp parallel private(mc,...)
{
    ...
    for (mc[0]=mofst[0]+1; mc[0]<=mofst[0]+thbk[0]; (mc[0])++)
    for (mc[1]=mofst[1]+1; mc[1]<=mofst[1]+thbk[1]; (mc[1])++)
    for (mc[2]=mofst[2]+1; mc[2]<=mofst[2]+thbk[2]; (mc[2])++) {
        Each thread handles thbk[0]×thbk[1]×thbk[2] cells independently
    }
    ...
}</pre>
```

Avoiding Critical Sections (1)

Remove the critical section

```
if (bintra) lpe += vVal; else lpe += 0.5*vVal;
```

by defining an array, lpe_td[nthrd], where each array element stores the partial sum of the potential energy by a thread



Data privatization: cf. omp_pi.c & hpi.c

Avoiding Critical Sections (2)

• To avoid multiple threads to access an identical force array element, stop using the Newton's third law:

for (i=0; i<nthrd; i++) lpe += lpe td[i];</pre>

```
int bintra;
                                                   Note the data privatization
    if (i<j && rr<rrCut) {</pre>
       if (bintra) lpe += vVal; else lpe_td[std] += 0.5*vVal;
       for (a=0; a<3; a++) {
           f = fcVal*dr[a];
                                                 thbk[0]
                                                                      lc[1]+1
           ra[i][a] += f;
           if (bintra) ra[j][a]
                                                                      lc[1]
                                       thbk[1] | 1
                                                                       cell index mc[1]
                                          vtd[1]
                                                   atom i atom j = atom j
    Mutually exclusive access
                                                          atom
     to ra[][] for preventing
     race conditions
                                                 std=0
                                                           std=2
                                                      vtd[0]
                                                                Ic[0] Ic[0]+1

    Interthread reduction after join

                                                    cell index mc[0]
```

OpenMP Essential

```
define shared;
  . if used here
#pragma omp parallel private(if used in both)
 _define private;
 ... if only used (in left-hand side) here
   or here
```

Running HMD at CARC

Submit a batch job using the following Slurm script.

```
#!/bin/bash
#SBATCH --nodes=2
#SBATCH --ntasks-per-node=1
#SBATCH --cpus-per-task=4
#SBATCH --time=00:01:59
#SBATCH --output=hmd.out
#SBATCH -A anakano_429
mpirun -bind-to none -n 2 ./hmd
```

To be explained later

 Note that hmd.c must have been compiled in the same directory as you submit this Slurm script:

```
mpicc -O -o hmd hmd.c -lm -fopenmp
```

Interactively Running HMD at CARC (1)

1. Interactively submit a Slurm job & wait until you are allocated nodes. (Note that you will be automatically logged in to one of the allocated nodes.)

```
$ salloc --nodes=2 --ntasks-per-node=1 --cpus-per-task=4 -t 29
salloc: Pending job allocation 6064886
salloc: job 6064886 queued and waiting for resources
salloc: job 6064886 has been allocated resources
salloc: Granted job allocation 6064886
[anakano@d05-35] ~]$
You are logged in to one of the allocated nodes
```

For CPU information, type more /proc/cpuinfo

Interactively Running HMD at CARC (2)

2. Submit a two-process MPI program (named hmd); each of the MPI process will spawn 4 OpenMP threads.

```
[anakano@d05-35 cs596]$ mpirun -bind-to none -n 2 ./hmd
```

3. While the job is running, you can open another window & log in to the node (or the other allocated node) to check that all processors are busy. Type 'H' to show individual threads (type 'q' to stop).

```
[anakano@discovery ~]$ ssh d05-35
[anakano@d05-35 ~]$ top (then type H)
                      VIRT
                             RES
                                    SHR S %CPU %MEM
PID USER
             PR
                NI
                                                      TIME+ COMMAND
29861 anakano
              20
                  0 443776 102836
                                   7976 R 99.9 0.1
                                                     0:09.12 hmd
29871 anakano
              20 0 443776 102836
                                  7976 R 99.9 0.1
                                                     0:09.06 hmd
29869 anakano
              20 0 443776 102836 7976 R 99.7 0.1
                                                     0:09.02 hmd
29870 anakano
              20
                  0 443776 102836 7976 R 99.7 0.1
                                                     0:09.04 hmd
                             2624
29661 anakano
              20
                  0 164504
                                    1628 R 0.3 0.0
                                                     0:02.34 top
                  43572
                          3944
                                2528 S 0.0 0.0
                                                 2:06.33 systemd
1 root
           20
```

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Interactively Running HMD at CARC (3)

4. Type '1' to show core-usage summary.

```
top - 12:36:48 up 48 days, 23:35, 1 user, load average: 3.62, 3.75, 2.86

Threads: 378 total, 5 running, 373 sleeping, 0 stopped, 0 zombie

%Cpu0 : 0.3 us, 0.0 sy, 0.0 ni, 99.7 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st

%Cpu1 :100.0 us, 0.0 sy, 0.0 ni, 0.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st

%Cpu2 : 99.7 us, 0.3 sy, 0.0 ni, 0.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st

%Cpu3 :100.0 us, 0.0 sy, 0.0 ni, 0.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st

%Cpu4 :100.0 us, 0.0 sy, 0.0 ni, 0.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st

%Cpu5 : 0.0 us, 0.0 sy, 0.0 ni,100.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st

%Cpu6 : 0.0 us, 0.3 sy, 0.0 ni,99.7 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st

%Cpu7 : 0.0 us, 0.0 sy, 0.0 ni,100.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st

%Cpu7 : 0.0 us, 0.0 sy, 0.0 ni,100.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st

%Cpu19 : 0.0 us, 0.0 sy, 0.0 ni,100.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st
```

Interactively Running HMD at CARC (4)

5. Without -bind-to none option, hmd process (and all spawned threads by it) is bound to one core.

```
[anakano@d05-35 cs596]$ mpirun -n 2 ./hmd
```

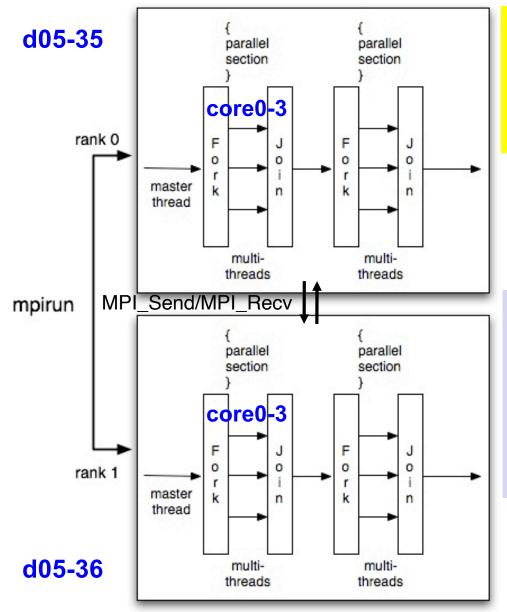
```
[anakano@d05-36 ~]$ top
```

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PID U	JSER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
29363 a	anakano	20	0	443556	108340	7580	R	27.9	0.1	0:18.43	hmd
29373 a	anakano	20	0	443556	108340	7580	S	24.3	0.1	0:15.96	hmd
29371 a	anakano	20	0	443556	108340	7580	S	23.9	0.1	0:16.06	hmd
29372 a	anakano	20	0	443556	108340	7580	S	23.9	0.1	0:15.96	hmd
29341 a	anakano	20	0	164504	2476	1608	R	0.7	0.0	0:00.37	top
1 root	20	0	435	572 39	2528	8 S 0	. C	0.0	2:06	5.30 syst	emd

. . .

How Hybrid MPI+OpenMP MD Runs



In hmd.h:

```
int vproc[3] = {1,1,2}, nproc = 2;
int vthrd[3] = {2,2,1}, nthrd = 4;
```

In hmd.c:

omp set num threads(nthrd);

On discovery:

```
salloc --nodes=2 --ntasks-per-node=1
    --cpus-per-task=4 -t 30
```

On d05-35:

mpirun -bind-to none -n 2 ./hmd

On d05-35 & d05-36:

top (then type H and 1)

Validation of Hybrid MD

2 MPI process; 4 threads

```
In hmd.h:
```

```
vproc = {1,1,2}, nproc = 2;
vthrd = {2,2,1}, nthrd = 4;
```

Make sure that the total energy is the same as that calculated by pmd.c using the same input parameters, at least for ~5-6 digits

pmd.in

```
24 24 12 InitUcell[3]
0.8 Density
1.0 InitTemp
0.005 DeltaT
100 StepLimit
10 StepAvg
```

```
0.050000 0.877345 -5.137153 -3.821136

0.100000 0.462056 -4.513097 -3.820013

0.150000 0.510836 -4.587287 -3.821033

0.200000 0.527457 -4.611958 -3.820772

0.250000 0.518668 -4.598798 -3.820796

0.300000 0.529023 -4.614343 -3.820808

0.350000 0.532890 -4.620133 -3.820798

0.400000 0.536070 -4.624899 -3.820794

0.450000 0.539725 -4.630387 -3.820799

Time

Temperature Potential energy

Total energy
```

See the lecture on "order-invariant real-number summation"

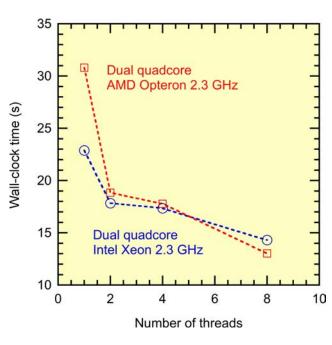
Strong Scalability of Hybrid MD

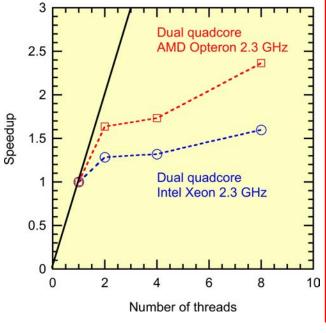
1 MPI process; 1-8 threads

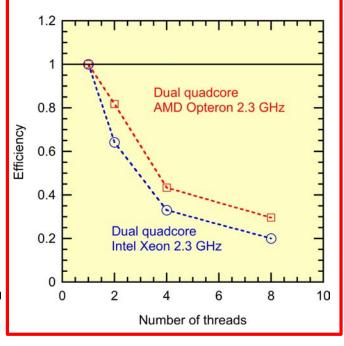
In hmd.h:

pmd.in

24	24	24	<pre>InitUcell[3]</pre>
0.8	3		Density
1.0)		InitTemp
0.0	005		DeltaT
100)		StepLimit
101	L		StepAvg







$$InitUcell[] = \{24,24,24\}$$

$$N = 4 \times 24^3$$

= 55296 atoms

$$S_P = \frac{T(N,1)}{T(N,P)}$$

$$E_P = \frac{SP}{P}$$

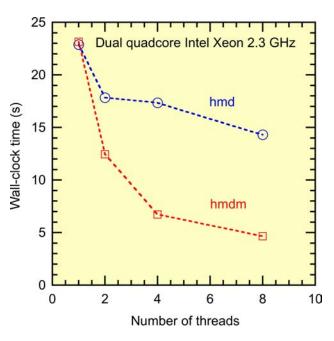
P: Number of cores

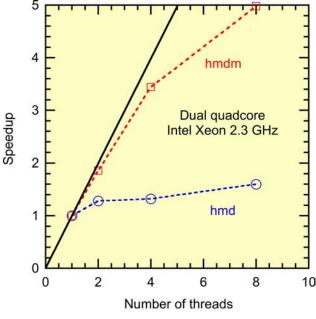
Improved Strong Scalability of Hybrid MD

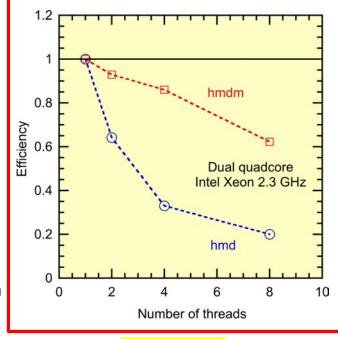
1 MPI process; 1-8 threads

```
#SBATCH --nodes=1
#SBATCH --ntasks-per-node=1
#SBATCH --cpus-per-task=8

mpirun ... -n 1 ... ./hmd1
2
4
8
```







InitUcell[] = $\{24, 24, 24\}$

$$N = 4 \times 24^3$$

= 55296 atoms

$$S_P = \frac{T(N,1)}{T(N,P)}$$

P: Number of cores

$$E_P = \frac{S_P}{P}$$

More on Multithreading MD

Number of threads

- Large overhead is involved in opening an OpenMP parallel section
 - → Open it only once in the main function

```
In hmdm.c:
int main() {
  omp set num threads(nthrd);
  #pragma omp parallel
    #pragma omp master
    {// Do serial computations here}
    #pragma omp barrier // When threads need be synchronized
                          8.0
                        Efficiency
                                              Dual quadcore
                                             Intel Xeon 2.3 GHz
                          0.4
                          0.2
                                              hmd
                                   2
                                                    8
                                                          10
```

More on Avoiding Race Conditions

- Program hmd.c: (1) used data privatization; (2) disabled the use of Newton's third law → this doubled computation
- Cell-coloring
 - > Race condition-free multithreading without duplicating pair computations
 - > Color cells such that no cells of the same color are adjacent to each other
 - > Threads process cells of the same color at a time in a color loop

1	3	1	3	1	3
0	2	0	2	0	2
1	3	1	3	1	3
0	2	0	2	0	2
1	3	1	3	1	3
0	2	0	2	0	2

Four-color (eight colors in 3D) solution requires the cell size to be twice the cutoff radius r_c

H. S. Byun *et al.*, *Comput. Phys. Commun.* **219**, 246 ('17)

Use graph coloring in more general computations

False Sharing

• While eliminating race conditions by data privatization, the use of consecutive per-thread accumulators, lpe_td[nthrd], degrades performance by causing excessive cache misses

See false sharing Wiki page

Solution 1: Padding

```
struct lpe t {
  double lpe;
  double pads[7]; // assume intel CPU with 64 byte cache line
};
struct lpe_t lpe_td[nthrd];
```

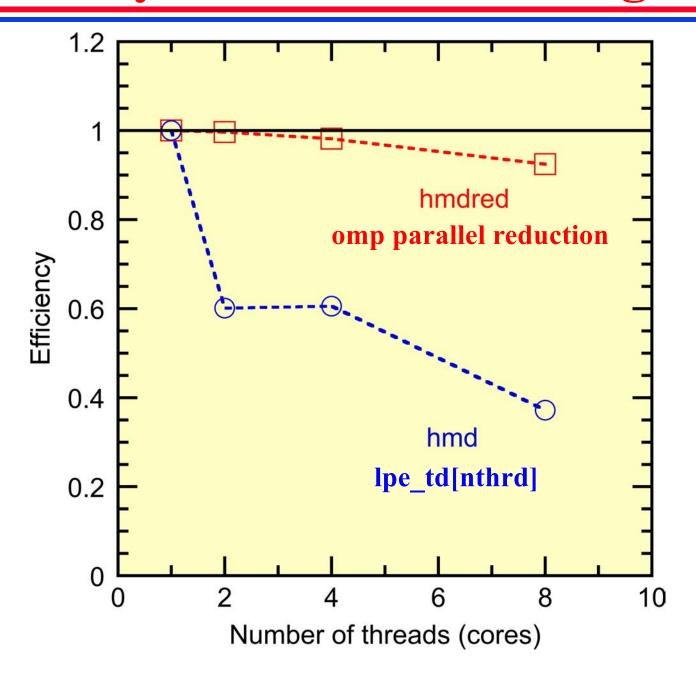
• Solution 2: System-supported data privatization

```
#pragma omp parallel private (...) reduction(+:lpe)
 lpe += 0.5*vVal;
```

- 1. Create private copies of the variable (1pe) in the reduction clause for all the threads
- 2. Perform the specified reduction operation (+) on the variable at the end of the parallel section

// No reduction over the threads is required here

Scalability Test: False Sharing Matters



Some Like It as Arguments

- Use command line arguments for scaling tests without re-compiling multiple times
- hmd.c → hmdarg.c by adding the following lines in main()

Compiling

```
mpicc —o hmdarg hmdarg.c —fopenmp -lm
```

Strong-Scaling Test with hmdarg.c

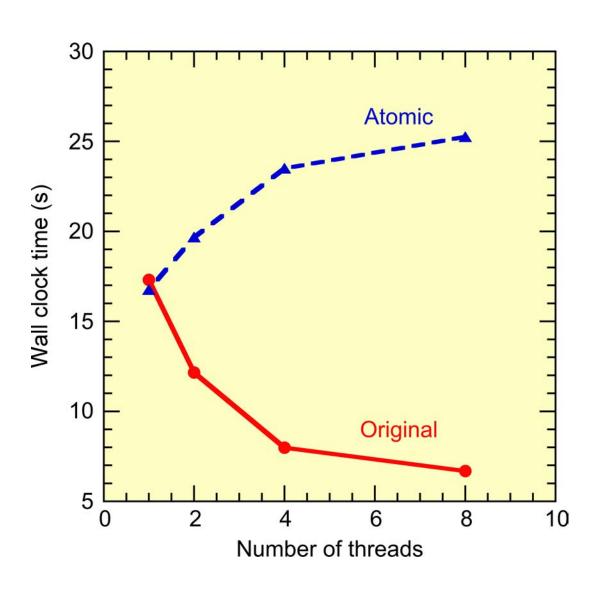
```
[anakano@discovery cs596]$ salloc --nodes=1 --ntasks-per-node=1 --cpus-per-
task=8 -t 59
[anakano@d05-29 cs596]$ mpirun -bind-to none -n 1 ./hmdarg 1 1 1
Number of threads = 1
al = 4.103942e+01 4.103942e+01 4.103942e+01
lc = 16 16 16
rc = 2.564964e+00 2.564964e+00 2.564964e+00
thbk = 16 16 16
nglob = 55296
CPU & COMT = 1.073547e+01 2.005649e-02
[anakano@d05-29 cs596]$ mpirun -bind-to none -n 1 ./hmdarg 2 1 1
Number of threads = 2
. . .
thbk = 8 16 16
nglob = 55296
CPU & COMT = 6.804797e+00 1.980424e-02
[anakano@d05-29 cs596]$ mpirun -bind-to none -n 1 ./hmdarg 2 2 1
Number of threads = 4
t.hbk = 8.8.16
nglob = 55296
CPU & COMT = 4.956142e+00 1.981378e-02
[anakano@d05-29 cs596]$ mpirun -bind-to none -n 1 ./hmdarg 2 2 2
Number of threads = 8
. . .
thbk = 8 \ 8 \ 8
nglob = 55296
CPU & COMT = 4.078273e+00 2.253795e-02
```

Atomic Operation

 Restore Newton's third law & handle race conditions with the omp atomic directive

```
int bintra;
if (i<j && rr<rrCut) {</pre>
  if (bintra)
    lpe_td[std] += vVal;
 else
    lpe_td[std] += 0.5*vVal;
  for (a=0; a<3; a++) {
   f = fcVal*dr[a];
   ra[i][a] += f;
   if (bintra) {
     #pragma omp atomic
     ra[j][a] -= f; // Different threads can access the same atom
```

Atomic Operation Is Expensive

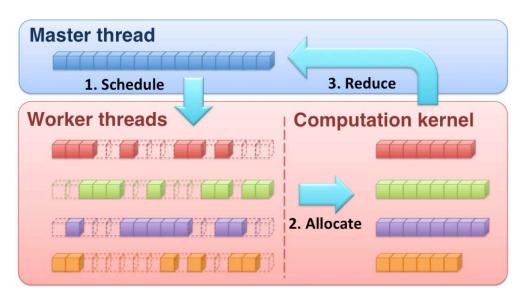


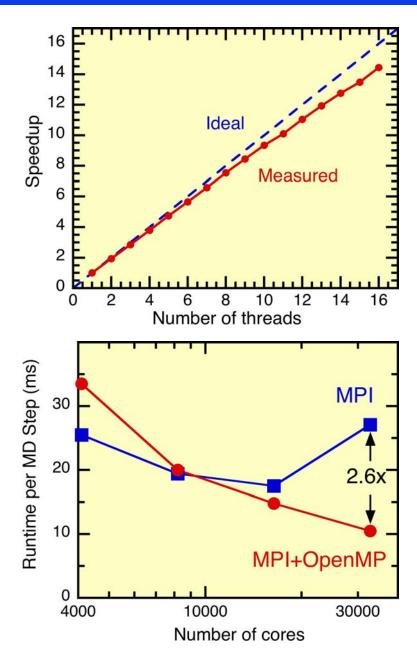
Spatially Compact Thread Scheduling

Concurrency-control mechanism: Data privatization (duplicate the force array)

of atoms

- Reduced memory: # of threads $\Theta(nq) \to \Theta(n+n^{2/3}q^{1/3})$
- Strong scaling parallel efficiency 0.9 on quad quadcore AMD Opteron
- 2.6× speedup over MPI by hybrid MPI+OpenMP on 32,768 IBM Blue Gene/P cores





M. Kunaseth et al., PDPTA'11; J. Supercomput. ('13)

Concurrency-Control Mechanisms

A number of concurrency-control mechanisms (CCMs) are provided by OpenMP to coordinate multiple threads:

- Critical section: Serialization
- Atomic update: Expensive hardware instruction
- Data privatization: Requires large memory $\Theta(nq)$
- Hardware transactional memory: Rollbacks (on IBM Blue Gene/Q)

CCM performance varies:

- Depending on computational characteristics of each program
- In many cases, CCM degrades performance significantly

HTM/critical section

```
#pragma omp <critical|tm_atomic>
{
    ra[i][0] += fa*dr[0];
    ra[i][1] += fa*dr[1];
    ra[i][2] += fa*dr[2];
}
```

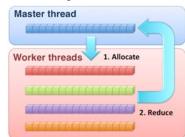
Atomic update

```
#pragma omp atomic
ra[i][0] += fa*dr[0];
#pragma omp atomic
ra[i][1] += fa*dr[1];
#pragma omp atomic
ra[i][2] += fa*dr[2];
```

Data privatization

of atoms per node

of threads



Goal: Provide a guideline to choose the "right" CCM

Hardware Transactional Memory

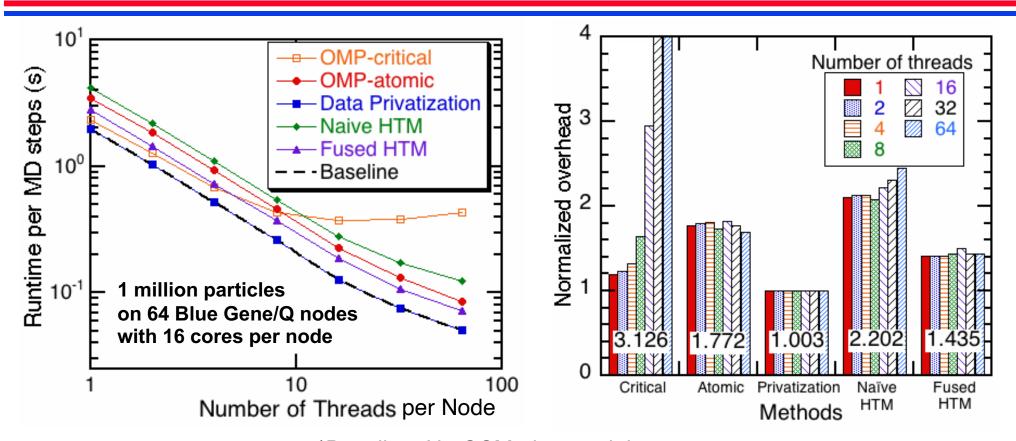
Transactional memory (TM): An opportunistic CCM

- Avoids memory conflicts by monitoring a set of speculative operations (i.e. transaction)
- If two or more transactions write to the same memory address, transaction(s) will be restarted—a process called rollback
- If no conflict detected in the end of a transaction, operations within the transaction becomes permanent (i.e. committed)
- Software TM usually suffers from large overhead

Hardware TM on IBM Blue Gene/Q:

- The first commercial platform implementing TM support at hardware level *via* multiversioned L2-cache
- Hardware support is expected to reduce TM overhead
- Performance of HTM on molecular dynamics has not been quantified

Strong-Scaling Benchmark for MD



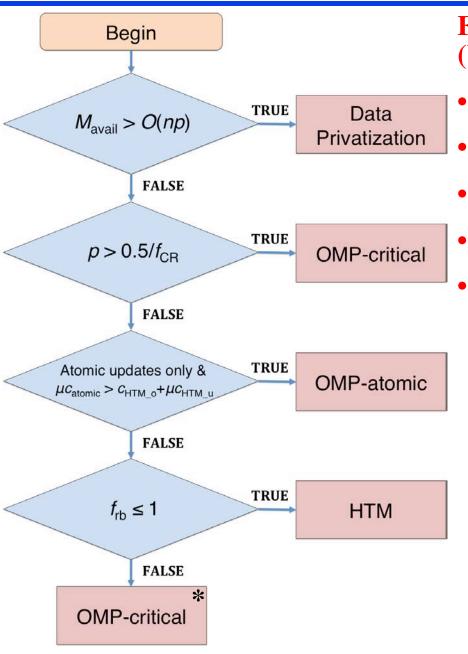
*Baseline: No CCM; the result is wrong

Developed a fundamental understanding of CCMs:

- OMP-critical has limited scalability on larger number of threads (q > 8)
- Data privatization is the fastest, but it requires $\Theta(nq)$ memory
- Fused HTM performs the best among constant-memory CCMs

M. Kunaseth et al., PDSEC'13 Best Paper

Threading Guideline for Scientific Programs



Focus on minimizing runtime (best performance):

- Have enough memory → data privatization
- Conflict region is small → OMP-critical
- Small amount of updates → OMP-atomic
- Conflict rate is low → HTM
- Other → OMP-critical* (poor performance)

Concurrency control mechanism	Parallel efficiency			
OMP-critical	$e = \min(\frac{1}{pf_{\rm CR}}, 1)$			
OMP-atomic	$e = \frac{t_{\text{total}}}{t_{\text{total}} + m\mu c_{\text{atomic}}}$			
Data privatization	$e = \frac{t_{\text{total}}}{t_{\text{total}} + c_{\text{reduction}} n \log p}$			
HTM	$e = \frac{t_{\text{total}}}{t_{\text{total}} + m(c_{\text{HTM_overhead}} + \mu c_{\text{HTM_update}}}$			

M. Kunaseth et al., PDSEC'13 Best Paper

IEEE PDSEC Best Paper & Beyond



It All Started as a CSCI596 Final Project

