

# Hybrid MPI+OpenMP+CUDA Programming

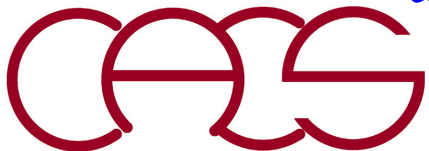
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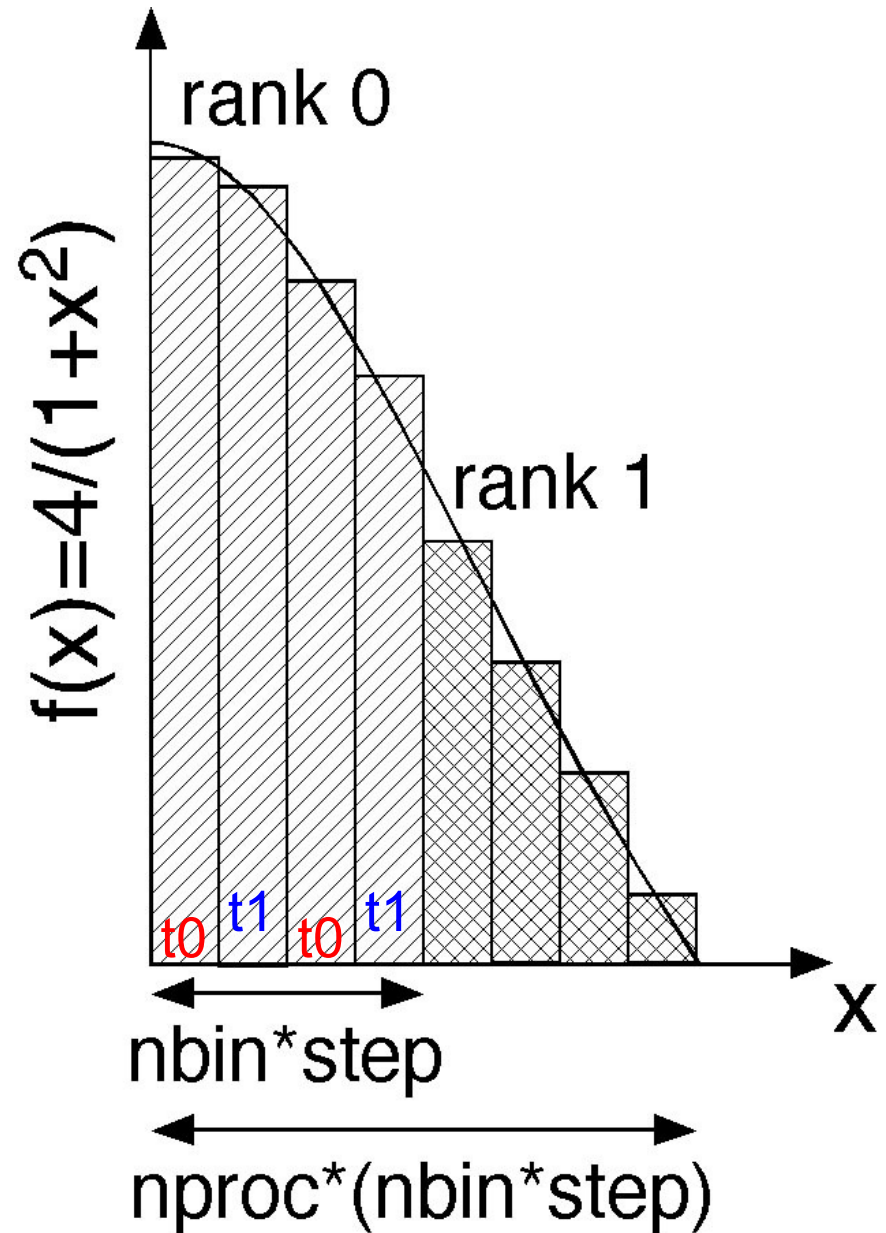
**Objective:** Hands-on experience in MPI+OpenMP+CUDA  
programming for hybrid parallel computing on a cluster of GPU-  
accelerated multicore computing nodes



# MPI+CUDA Calculation of $\pi$

- **Spatial decomposition by offset:** Each MPI process integrates over a range of width  $1/\text{nproc}$ , as a discrete sum of  $\text{nbin}$  bins each of width  $\text{step}$
- **Interleaving by skipping indices:** Within each MPI process,  $\text{NUM\_BLOCK} * \text{NUM\_THREAD}$  CUDA threads perform part of the sum

$$\pi = \int_0^1 \frac{4}{1+x^2} dx \cong \Delta \sum_{i=0}^{N-1} \frac{4}{1+x_i^2}$$



# Calculate Pi with MPI+CUDA: hypi.cu (1)

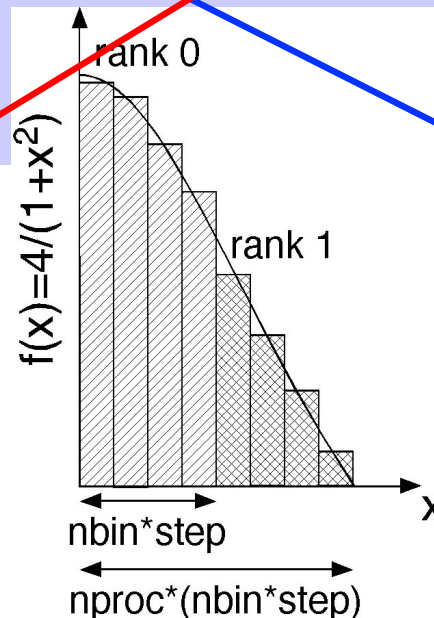
```
#include <stdio.h>
#include <mpi.h>
#include <cuda.h>

#define NBIN 10000000 // Number of bins
#define NUM_BLOCK 13 // Number of thread blocks
#define NUM_THREAD 192 // Number of threads per block

// Kernel that executes on the CUDA device
__global__ void cal_pi(float *sum, int nbin, float step, float offset, int nthreads, int nblocks)
{
    int i;
    float x;
    int idx = blockIdx.x*blockDim.x+threadIdx.x; // Sequential thread index across blocks
    for (i=idx; i< nbin; i+=nthreads*nblocks) { // Interleaved bin assignment to threads
        x = offset+(i+0.5)*step;
        sum[idx] += 4.0/(1.0+x*x);
    }
}
```

Difference from base pi.cu program in red

**MPI spatial decomposition  
via offset (how many bins  
have been computed before  
me?)**



**CUDA thread interleaving  
(give way bins to the other  
threads)**

cf. Kernel in <https://aiichironakano.github.io/cs596/src/cuda/pi.cu>

# Calculate Pi with MPI+CUDA: hypi.cu (2)

```
int main(int argc, char **argv) {
    int myid, nproc, nbin, tid;
    float step, offset, pi=0.0, pig;
    dim3 dimGrid(NUM_BLOCK, 1, 1); // Grid dimensions (only use 1D)
    dim3 dimBlock(NUM_THREAD, 1, 1); // Block dimensions (only use 1D)
    float *sumHost, *sumDev; // Pointers to host & device arrays
    MPI_Init(&argc, &argv);
    MPI_Comm_rank(MPI_COMM_WORLD, &myid); // My MPI rank
    MPI_Comm_size(MPI_COMM_WORLD, &nproc); // Number of MPI processes
    nbin = NBIN/nproc; // Number of bins per MPI process
    step = 1.0/(float)(nbin*nproc); // Step size with redefined number of bins
    offset = myid*step*nbin; // Quadrature-point offset
    size_t size = NUM_BLOCK*NUM_THREAD*sizeof(float); // Array memory size
    sumHost = (float *)malloc(size); // Allocate array on host
    cudaMalloc((void **) &sumDev, size); // Allocate array on device
    cudaMemset(sumDev, 0, size); // Reset array in device to 0
    // Calculate on device (call CUDA kernel)
    cal_pi <<<dimGrid, dimBlock>>> (sumDev, nbin, step, offset, NUM_THREAD, NUM_BLOCK);
    // Retrieve result from device and store it in host array
    cudaMemcpy(sumHost, sumDev, size, cudaMemcpyDeviceToHost);
    // Reduction over CUDA threads
    for(tid=0; tid<NUM_THREAD*NUM_BLOCK; tid++) pi += sumHost[tid];
    pi *= step;
    // CUDA cleanup
    free(sumHost);
    cudaFree(sumDev);
    printf("myid = %d: partial pi = %f\n", myid, pi);
    // Reduction over MPI processes
    MPI_Allreduce(&pi, &pig, 1, MPI_FLOAT, MPI_SUM, MPI_COMM_WORLD);
    if (myid==0) printf("PI = %f\n", pig);
    MPI_Finalize();
    return 0;}
```

Difference from base pi.cu program in red

nbin per MPI rank instead of total NBIN in pi.cu

# Compiling MPI+CUDA on Discovery

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- **Set an environment (add the following lines in your .bashrc)**  
module purge  
module load usc/8.3.0  
module load cuda
- **Compilation (this also works for MPI+OpenMP+CUDA programs) — this should be typed all in one line:**

```
nvcc -Xcompiler -fopenmp hypi.cu -o hypi -  
I${OPENMPI_ROOT}/include -L${OPENMPI_ROOT}/lib -lmpi -lgomp
```



**This should be all in one line**

# Running MPI+CUDA on Discovery

---

- **Submit the following Slurm script using the sbatch command**

```
#!/bin/bash
#SBATCH --nodes=2
#SBATCH --ntasks-per-node=1
#SBATCH --cpus-per-task=1
#SBATCH --gres=gpu:1
#SBATCH --time=00:00:59
#SBATCH --output=hypi.out
#SBATCH -A anakano_429
mpirun -n 2 ./hypi
```

- **Output**

```
myid = 1: partial pi = 1.287001
myid = 0: partial pi = 1.854596
PI = 3.141597
```

# Variation: Using 2 GPUs per Node (1)

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- Run multiple MPI processes on each node, and assign different GPUs to different processes

`hypi_setdevice.cu`

```
int main(int argc, char **argv) {
    int dev_used;
    ...
    MPI_Comm_rank(MPI_COMM_WORLD, &myid); // My MPI rank
    cudaSetDevice(myid%2); // Pick one of the 2 GPUs (0 or 1)
    ...
    cudaGetDevice(&dev_used); // Find which GPU is being used
    printf("myid = %d: device used = %d; partial pi = %f\n", myid, dev_used, pi);
    ...
}
```

[https://aiichironakano.github.io/cs596/src/cuda/hypi\\_setdevice.cu](https://aiichironakano.github.io/cs596/src/cuda/hypi_setdevice.cu)

# Variation: Using 2 GPUs per Node (2)

- Submit the following Slurm script using the sbatch command

```
#!/bin/bash
#SBATCH --nodes=2
#SBATCH --ntasks-per-node=2
#SBATCH --cpus-per-task=1
#SBATCH --gres=gpu:2
#SBATCH --time=00:00:59
#SBATCH --output=hypi_setdevice.out
#SBATCH -A anakano_429
mpirun -n 4 ./hypi_setdevice
```

- Output

```
myid = 0: device used = 0; partial pi = 0.979926
myid = 1: device used = 1; partial pi = 0.874671
myid = 2: device used = 0; partial pi = 0.719409
myid = 3: device used = 1; partial pi = 0.567582
PI = 3.141588
```

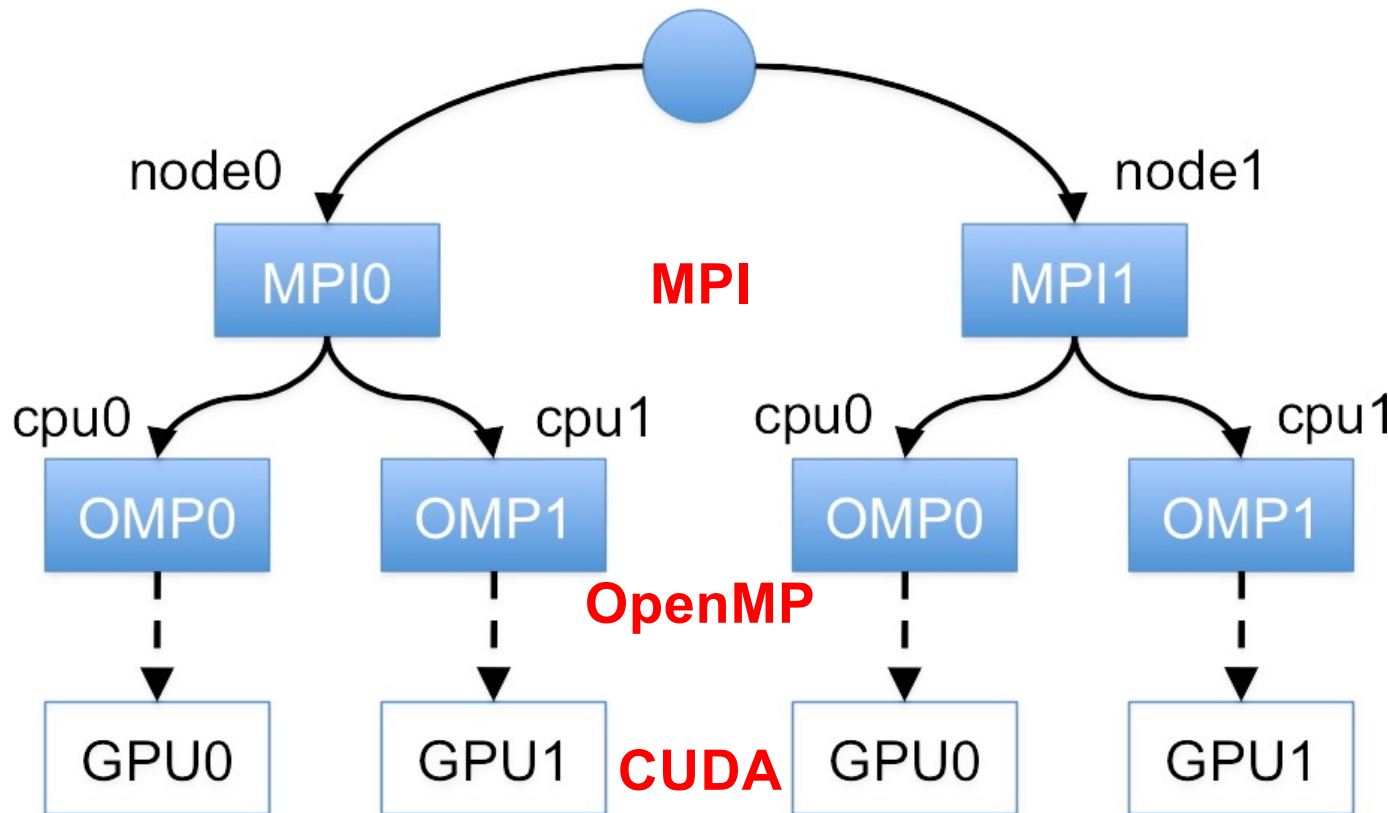
**Problem:** What if ranks 0 & 2 are assigned to the same node → recommended to MPI+OpenMP+CUDA instead

<https://carc.usc.edu/user-information/user-guides/hpc-basics/running-jobs>  
<https://carc.usc.edu/user-information/user-guides/hpc-basics/slurm-templates>



# MPI+OpenMP+CUDA Computation of $\pi$

- Write a triple-decker MPI+OpenMP+CUDA program, `pi3.cu`, by inserting an OpenMP layer to the double-decker MPI+CUDA program, `hypi_setdevice.cu`
- Launch one MPI rank per node, where each rank spawns two OpenMP threads that run on different CPU cores & use different GPU devices



[https://aiichironakano.github.io/cs596/src/cuda/hypi\\_setdevice.cu](https://aiichironakano.github.io/cs596/src/cuda/hypi_setdevice.cu)

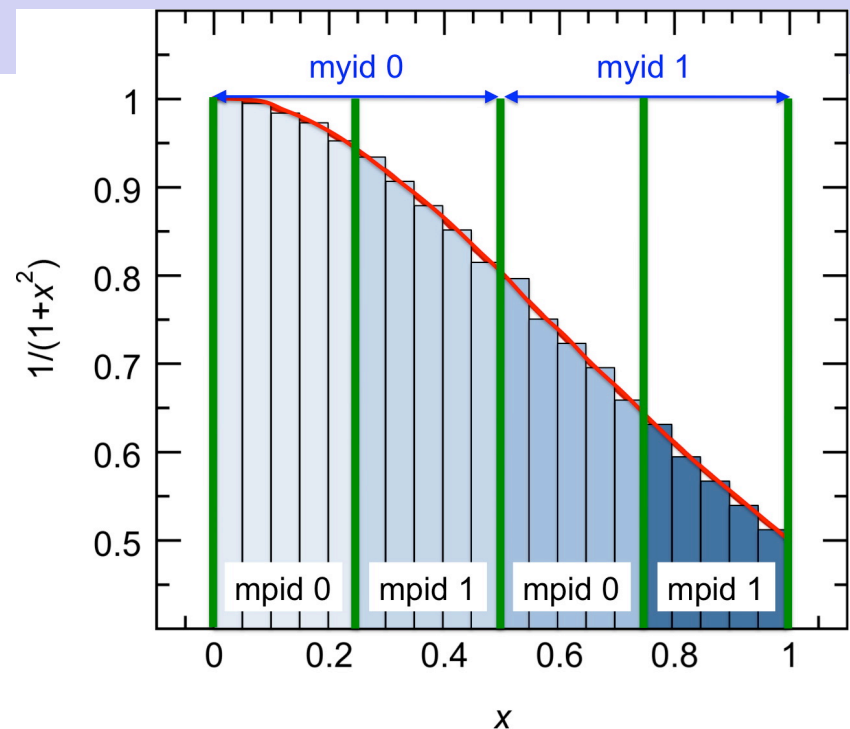
# MPI+OpenMP Spatial Decompositions

```
#include <omp.h>
#define NUM_DEVICE 2 // # of GPU devices = # of OpenMP threads
...
// In main()
MPI_Comm_rank(MPI_COMM_WORLD, &myid); // My MPI rank
MPI_Comm_size(MPI_COMM_WORLD, &nproc); // # of MPI processes
omp_set_num_threads(NUM_DEVICE); // One OpenMP thread per GPU device
nbin = NBIN/(nproc*NUM_DEVICE); // # of bins per OpenMP thread
step = 1.0/(float)(nbin*nproc*NUM_DEVICE);
#pragma omp parallel private(list the variables that need private copies)
{
    int mpid = omp_get_thread_num();
    offset = (NUM_DEVICE*myid+mpid)*step*nbin; // Quadrature-point offset
    cudaSetDevice(mpid%2);
    ...
}
```

$$offset = \left( \begin{array}{c} \text{how many threads before me} \\ \text{how many threads before this rank} \\ \text{omp threads/rank} \times \text{my rank} \\ \text{NUM\_DEVICE} \times \text{myid} \\ \text{integration range} \\ \text{per omp thread} \\ \text{per omp thread} \times \text{bin width} \\ \times \text{nbin} \times \text{step} \end{array} + \begin{array}{c} \text{my thread ID} \\ \text{in this rank} \\ \text{mpid} \end{array} \right)$$

- For the CUDA layer, leave the interleaved assignment of quadrature points to CUDA threads in `hypi_setdevice.cu` as it is

Hierarchical MPI+OpenMP spatial decomposition



# Data Privatization

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- Circumvent the race condition for variable `pi`, by defining a private accumulator per OpenMP thread (or GPU device):  

```
float pid[NUM_DEVICE];
```
- Use the array elements as dedicated accumulators for the OpenMP threads
- Upon exiting from the OpenMP parallel section, perform reduction over the elements of `pid[ ]` to obtain the partial sum, `pi`, per MPI rank
- Alternatively use (recall false sharing in the hybrid MPI+OpenMP parallel MD lecture, 05HMD.pdf)  

```
#pragma omp parallel reduction(+:pi)
```

# Output

- To report which of the two GPUs has been used for the run, insert the following lines within the OpenMP parallel block:

```
cudaGetDevice(&dev_used);  
printf("myid = %d; mpid = %d: device used = %d; partial pi =  
%f\n", myid, mpid, dev_used, pi);
```

MPI rank

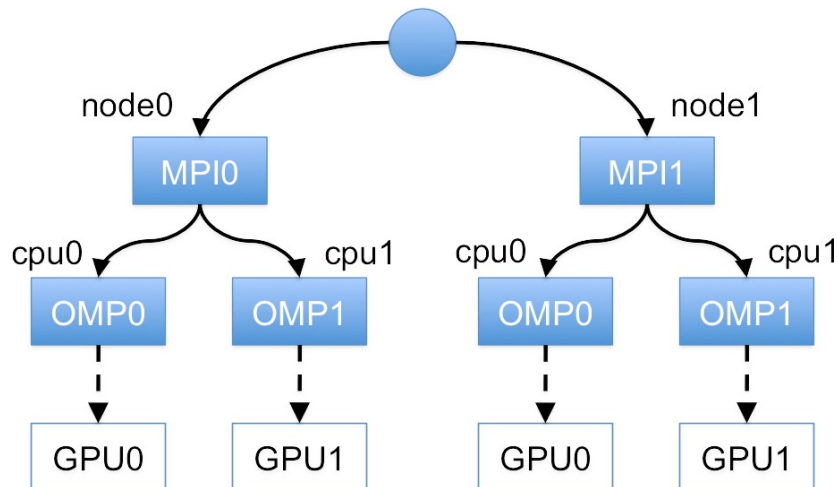
OpenMP  
thread ID

ID of the GPU device  
(0 or 1) that was used

Partial sum per OpenMP  
thread or `pid[mpid]` if  
data privatized manually

- Output

```
myid = 0; mpid = 0: device used = 0; partial pi = 0.979926  
myid = 0; mpid = 1: device used = 1; partial pi = 0.874671  
myid = 1; mpid = 0: device used = 0; partial pi = 0.719409  
myid = 1; mpid = 1: device used = 1; partial pi = 0.567582  
PI = 3.141588
```



# Compiling MPI+OpenMP+CUDA

---

- Set an environment (add the following lines in your `.bashrc`)

```
module purge  
module load usc/8.3.0  
module load cuda
```

- **Compilation**  **nvcc option to pass the following option (-fopenmp) to gcc**

```
nvcc -Xcompiler -fopenmp pi3.cu -o pi3 -I${OPENMPI_ROOT}/include  
-L${OPENMPI_ROOT}/lib -lmpi -lgomp
```

 This should be all in one line, and no space between - sign & next letter

# Running MPI+OpenMP+CUDA

---

- **Submit the following Slurm script using the sbatch command**

```
#!/bin/bash
#SBATCH --nodes=2
#SBATCH --ntasks-per-node=1
#SBATCH --cpus-per-task=2
#SBATCH --gres=gpu:2
#SBATCH --time=00:00:59
#SBATCH --output=pi3.out
#SBATCH -A anakano_429
mpirun -bind-to none -n 2 ./pi3
```

- **Output**

```
myid = 1; mpid = 1: device used = 1; partial pi = 0.567582
myid = 1; mpid = 0: device used = 0; partial pi = 0.719409
myid = 0; mpid = 0: device used = 0; partial pi = 0.979926
myid = 0; mpid = 1: device used = 1; partial pi = 0.874671
PI = 3.141588
```