Monte Carlo Simulation of Spins

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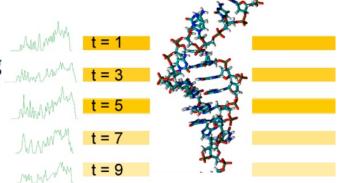
Markov Chains for Complex Dynamics

- Hidden Markov model Viterbi algorithm
- Perron-Frobenius eigenvalue cluster analysis

DNA Sequencing via Quantum Mechanics and Machine Learning

Int'l J. Comput. Sci. 4, 352 ('10)

Henry Yuen¹, Fuyuki Shimojo^{1,2}, Kevin J. Zhang^{1,3}, Ken-ichi Nomura¹, Rajiv K. Kalia¹, Aiichiro Nakano^{1*}, Priya Vashishta¹





A Tutorial on Hidden Markov Models and Selected Applications in Speech Recognition

LAWRENCE R. RABINER, FELLOW, IEEE

Proc. IEEE, 77, 257 ('89)

Implementing the Viterbi Algorithm



Available online at www.sciencedirect.com

LINEAR ALGEBRA AND ITS APPLICATIONS

Linear Algebra and its Applications 398 (2005) 161-184

www.elsevier.com/locate/laa

Fundamentals and real-time issues for processor designers

HUI-LING LOU

IEEE Signal Processing Mag., 12(5), 42 ('95)

Robust Perron cluster analysis in conformation dynamics *

Peter Deuflhard, Marcus Weber*





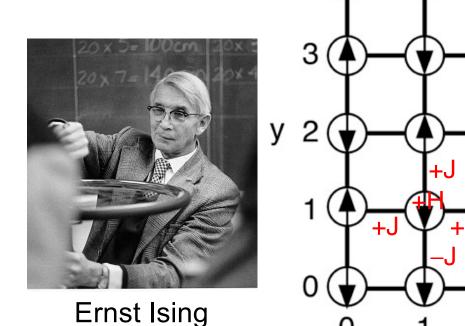


Ising Model

- Ising model: A collection of spins on a lattice, $\{s_k \mid s_k = \pm 1\}$
- Potential energy

$$V(s^{N}) = -J \sum_{(k,l)} s_{k} s_{l} - H \sum_{k} s_{k}, \quad s_{k} = \pm 1$$

where J is the exchange coupling, H is the magnetic field, & (k, l) are nearest-neighbor pairs of lattice sites



Curie temperature



Periodic boundary condition: Wrapping around the lattice

Exotic Magnets

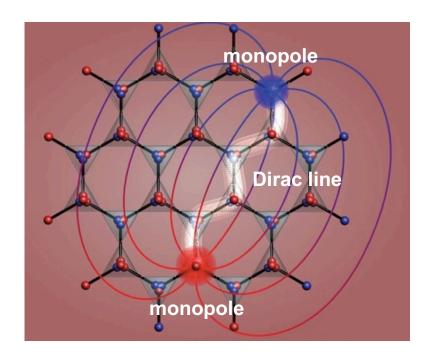
nature

Vol 451 3 January 2008 doi:10.1038/nature06433

LETTERS

Magnetic monopoles in spin ice

C. Castelnovo¹, R. Moessner^{1,2} & S. L. Sondhi³



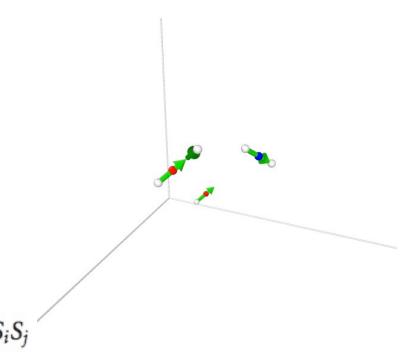
$$H = \frac{J}{3} \sum_{\langle ij \rangle} S_i S_j + Da^3 \sum_{(ij)} \left[\frac{\hat{\boldsymbol{e}}_i \cdot \hat{\boldsymbol{e}}_j}{\left| \mathbf{r}_{ij} \right|^3} - \frac{3 \left(\hat{\boldsymbol{e}}_i \cdot \mathbf{r}_{ij} \right) \left(\hat{\boldsymbol{e}}_j \cdot \mathbf{r}_{ij} \right)}{\left| \mathbf{r}_{ij} \right|^5} \right] S_i S_j$$

Qubit spin ice

MAGNETISM

Andrew D. King¹*, Cristiano Nisoli²*, Edward D. Dahl^{1,3}, Gabriel Poulin-Lamarre¹, Alejandro Lopez-Bezanilla²

Science **373**, 576–580 (2021)



Monte Carlo simulation

3D Ising Problem Is NP-Complete

PHYSICAL REVIEW

VOLUME 65, NUMBERS 3 AND 4

EBRUARY 1 AND 15, 19

Crystal Statistics. I. A Two-Dimensional Model with an Order-Disorder Transition

LARS ONSAGER
Sterling Chemistry Laboratory, Yale University, New Haven, Connecticut
(Received October 4, 1943)

The partition function of a two-dimensional "ferromagnetic" with scalar "spins" (Ising model) is computed rigorously for the case of vanishing field. The eigenwert problem involved in the corresponding computation for a long strip crystal of finite width (n atoms), joined straight to itself around a cylinder, is solved by direct product decomposition; in the special case $n=\infty$ an integral replaces a sum. The choice of different interaction energies $(\pm J, \pm J')$ in the (0 1) and (1 0) directions does not complicate the problem. The two-way infinite crystal has an order-disorder transition at a temperature $T=T_c$ given by the condition

 $\sinh(2J/kT_c) \sinh(2J'/kT_c) = 1.$

The energy is a continuous function of T; but the specific heat becomes infinite as $-\log |T-T_c|$. For strips of finite width, the maximum of the specific heat increases linearly with $\log n$. The order-converting dual transformation invented by Kramers and Wannier effects a simple automorphism of the basis of the quaternion algebra which is natural to the problem in hand. In addition to the thermodynamic properties of the massive crystal, the free energy of a $(0\ 1)$ boundary between areas of opposite order is computed; on this basis the mean ordered length of a strip crystal is

 $(\exp(2J/kT)\tanh(2J'/kT))^n$.

Statistical Mechanics, Three-Dimensionality and NP-completeness *

I. Universality of Intractability for the Partition Function of the Ising Model Across Non-Planar Lattices

[Extended Abstract]

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STOC 2000 Portland Oregon USA
1-58113-184-4/00/5

Nobel laureate Richard Feynman wrote in 1972 of the threedimensional Ising model that "the exact solution for three dimensions has not yet been found."

Other researchers who have tried read like a roll call of famous names in science and mathematics: Onsager, Kac, Feynman, Fisher, Kasteleyn, Temperley, Green, Hurst, and more recently Barahona.

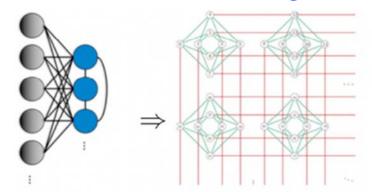
Says Istrail, "What these brilliant mathematicians and physicists failed to do, indeed cannot be done."

Ising Model in Machine Learning

Physically very appealing methods for unsupervised learning are the so-called *Boltzmann machines* (BM). A BM is basically an *inverse Ising model* where the data samples are seen as samples from a Boltzmann distribution of a pairwise interacting Ising model. The goal is to learn the values of the interactions and magnetic fields so that the likelihood (probability in the Boltzmann measure) of the observed data is large.

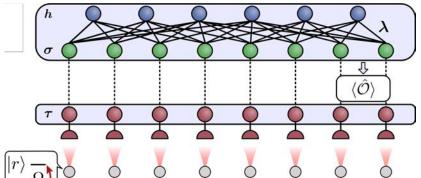
Machine Learning and the Physical Sciences
G. Carleo *et al.*, *Rev. Mod. Phys.* **91**, 045002 ('19)

Quantum-neural nexus?



Hybrid BM-quantum circuit

G. Torlai et al., Phys. Rev. Lett. 123, 230504 ('19)



Quantum-annealing Boltzmann machine

J. Liu et al., Comput. Mater. Sci. 173, 109429 ('20)

MC Algorithm for 2D Ising Model

```
initialize the spins, s[i][j] (0 \leq i, j \leq L-1)
                                                                                     accept/reject attempt
Sum A = 0
                                                                             \pi_{mn} = \min(\rho_m/\rho_n, 1) \widehat{\alpha_{mn}}
for step = 1 to maximum step
   randomly select a grid point, (i,j)
   compute the change in potential energy, dV, with a single spin
   flip, s_{i,j} \rightarrow -s_{i,j}
   if dV < 0 accept the flip, s_{i,j} \leftarrow -s_{i,j}
   else if random() \leq \exp(-dV/kBT) then // 0 < random() < 1
      accept the flip, s_{i,j} \leftarrow -s_{i,j}
   endif
   Sum A = Sum A + A(s^N) // Sample physical quantity A(s^N)
endfor
Average A = Sum A/maximum step
 \delta V = V(...,s_{k}',...) - V(...,s_{k},...) - \frac{P(...,s_{k}',...)}{P(...,s_{k},...)} = \frac{e^{-V(...,s_{k}',...)/k_{B}T}}{e^{-V(...,s_{k},...)/k_{B}T}} = \exp\left(-\frac{\delta V(...,s_{k}',...) - V(...,s_{k},...)}{k_{B}T}\right)
   =-J\sum_{m=1}^{\infty}(s_{k}'-s_{k})s_{l}-H(s_{k}'-s_{k}) = \frac{1}{1-1+(rand()/(double)RAND_MAX);}
 = -2s_{k}' \left( J \sum_{l \in n.n.(k)} s_{l} + H \right) = \frac{N}{k} \quad \text{i = rand() %L;}
V(s^{N}) = -J \sum_{(k,l)} s_{k} s_{l} - H \sum_{k} s_{k}, \quad s_{k} = \pm 1
```

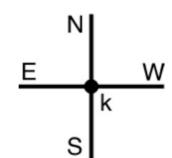
State Transition

Spin flip:
$$s_k \rightarrow s'_k = -s_k$$

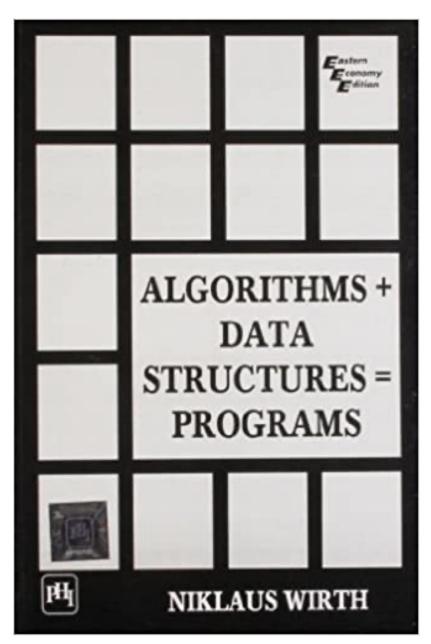
• double exp_dV[2][5]: $\exp(-\delta V/k_{\rm B}T) = \exp\left(2\frac{J}{k_{\rm B}T}\sum_{l\in n.n.(k)} s_l + \frac{H}{k_{\rm B}T}\right)$

Central spin, s_k'
-1
1

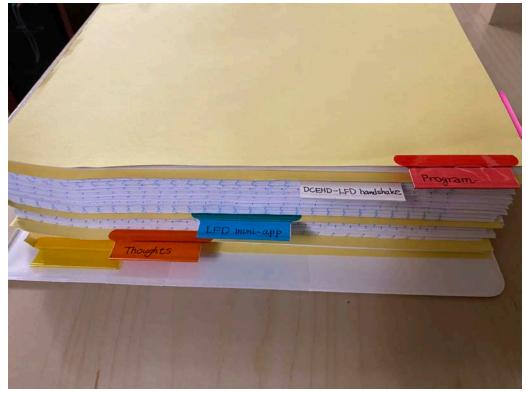
	Sum			
-1	-1	-1	-1	-4
-1	-1	-1	1	-2
-1	-1	1	1	0
-1	1	1	1	2
1	1	1	1	4



Now, How to Code?



Life of a computational physicist: Concept to algebra to program (= data structure—define & algorithm—pseudocode)



https://github.com/USCCACS/DCMESH

Data Structures

- #define L 20 //Lattice size int s[L][L]; //Spins $s[i][j] = \pm 1$
- Periodic boundary condition: The west, east, south, north neighbors of site (i, j) are (im, j), (ip, j), (i, jm), (i, jp), where ³

$$im = (i + L - 1) \% L$$

 $ip = (i + 1) \% L$
 $jm = (j + L - 1) \% L$
 $jp = (j + 1) \% L$

Transition probability: double exp_dV[2][5]

$$\exp_{-}dV[k][l] = \exp\left(-\frac{\delta V}{k_B T}\right) = \exp\left(2\frac{s}{k_B T}\left[\frac{J}{k_B T}\sum_{s'\in n.n.(s)}^{S'} + \frac{H}{k_B T}\right]\right) \xrightarrow{\text{Spin}\rightarrow \text{array-index transformation}}{\text{k=(1+s)/2}}$$

where

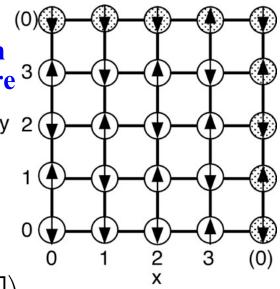
$$k = (1 + s)/2 \ (k = 0,1; s = -1,1)$$

 $l = (4 + S)/2 \ (l = 0,1,2,3,4; S = \Sigma_{\text{neighbor}} \ s' = -4,-2,0,2,4)$

Ising model parameters

double
$$JdivT = J/k_BT$$

double $HdivT = H/k_BT$



k=(1+s)/2	S
0	-1
1	1

l=(4+S)/2	S
0	-4
1	-2
2	0
3	2
4	4

Physical Quantities

- double runM;
 - > Running value of magnetization, $M = \sum_k s_k$
 - > To update, $M += 2s'_k$
- double sumM = 0.0, sumM2 = 0.0;
 - > To calculate the mean & variance of the magnetization at the end
 - > After each MC step

```
sumM += runM;
sumM2 += runM*runM;
```

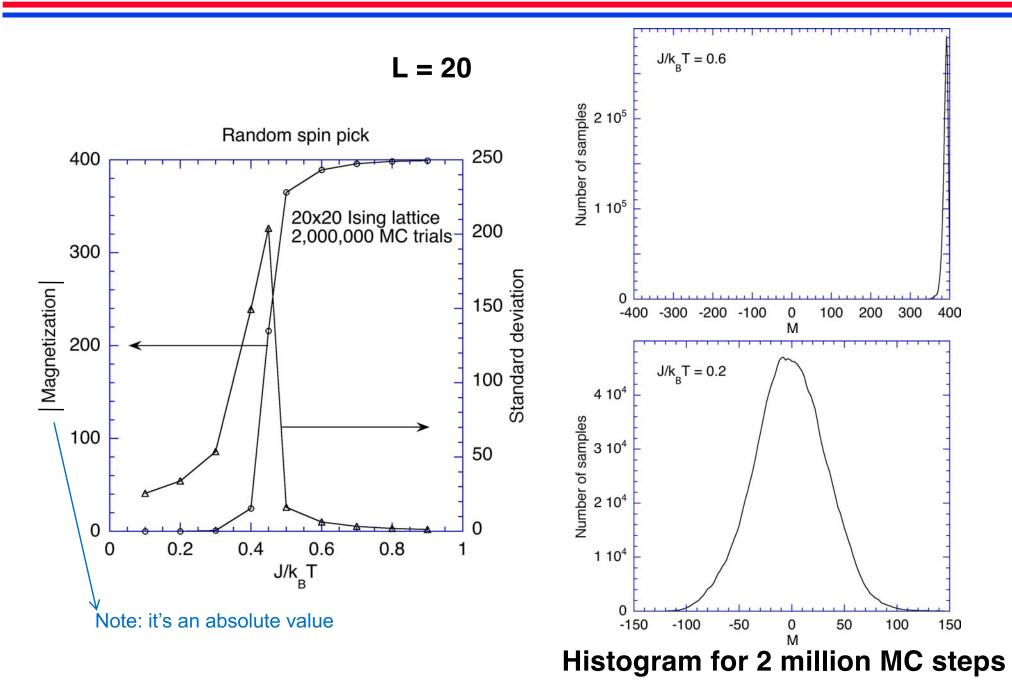
- int Sta step;
 - > # of MC steps to be performed
 - > Mean & standard deviation of the magnetization

$$avgM = sumM/Sta_step$$

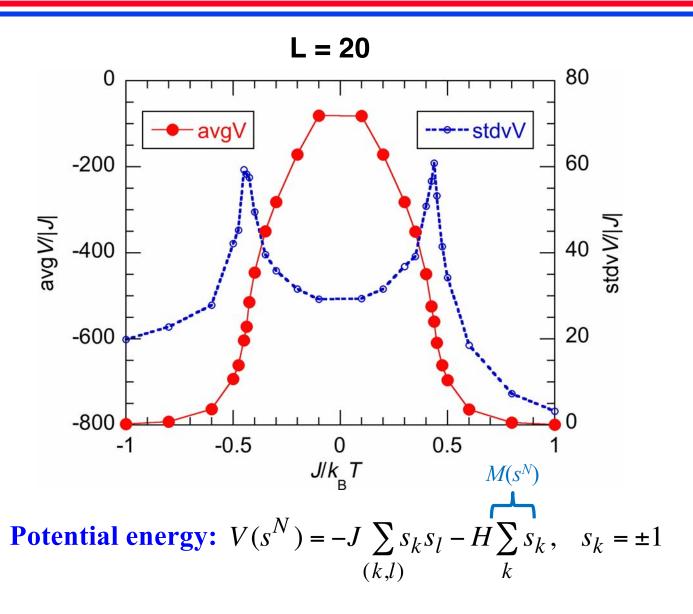
$$sigM = \sqrt{\frac{sumM2}{Sta_step} - avgM^2}$$

double avgM, sigM;

Magnetization & Its Fluctuation



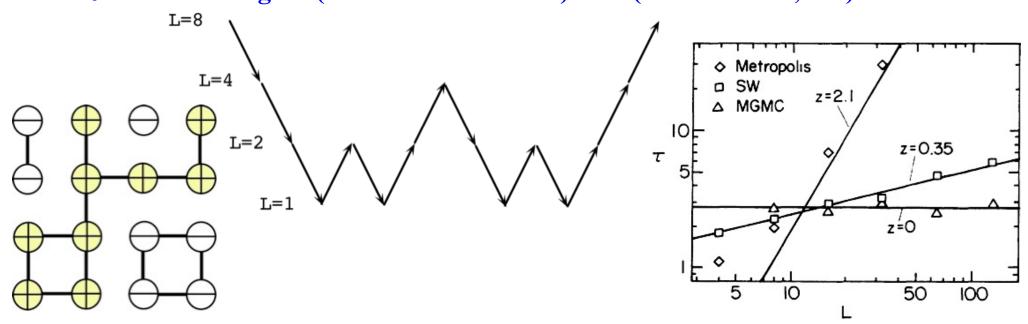
Energy & Its Fluctuation



See notes on (1) <u>fluctuation-dissipation theorem</u>, (2) <u>unitary time propagation</u> & (3) <u>linear response</u>

Cluster MC Algorithms

- Cluster MC: Speed up the convergence of MC simulations by introducing collective motions of the degrees-of-freedom, e.g., flipping a cluster of spins at a time
- Correlation time, τ : The number of MC steps before two states become uncorrelated
- Dynamic critical exponent, z: Near the critical temperature for magnetic-to-nonmagnetic phase transition, $\tau \sim L^z$ (L: system size)
 - > z = 2.125 for 2D Ising model
 - > z = 0.35 for Swendsen-Wang cluster MC ('87)
 - $> z \sim 0$ for multigrid (hierarchical cluster) MC (Kandel *et al.*, '88)



Cluster MC Algorithm—Wolff

Algorithm: Single step of Wolff's cluster flip

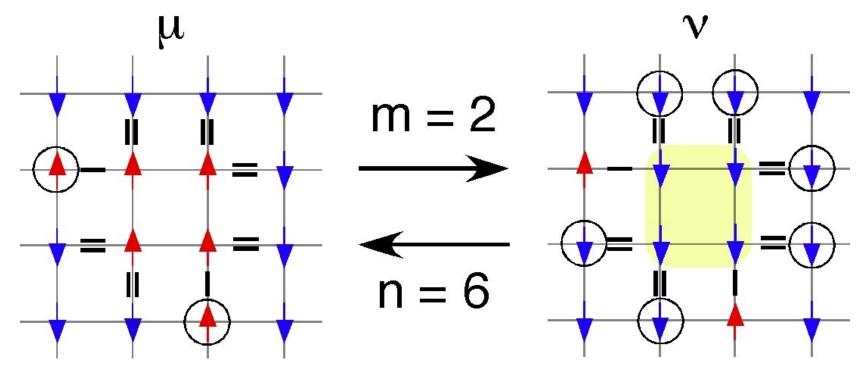
- 1. Choose a seed spin at random from the lattice.
- 2. Look in turn at each of the neighbors of that spin. If they are pointing in the same direction as the seed spin, add them to the cluster with probability $P_{\text{add}} = 1 \exp(-2J/k_{\text{B}}T)$.
- 3. For each spin that was added in step 2, examine each of its neighbors to find the ones pointing in the same direction & add each of them to the cluster with probability P_{add} . Repeat this step as many times as necessary until there are no spins left in the cluster whose neighbors have not been considered for inclusion in the cluster.
- 4. Flip the cluster

U. Wolff, *Phys. Rev. Lett.* **62**, 361 ('89) https://aiichironakano.github.io/phys516/Phys516-MCred.pdf

Detailed Balance in Wolff Algorithm

- Key to detailed balance, $\pi_{mn}\rho_n = \pi_{nm}\rho_m$: $P_{\rm add} = 1 \exp(-2J/k_{\rm B}T)$
- Detailed balance for a cluster flip: $\mu \rightarrow \nu$ (*m* bonds broken); $\nu \rightarrow \mu$ (*n* bonds broken) $(1 - P_{add})^m P(\mu) = (1 - P_{add})^n P(\nu)$

or
$$(1 - P_{\text{add}})^{m-n} = P(v)/P(\mu)$$



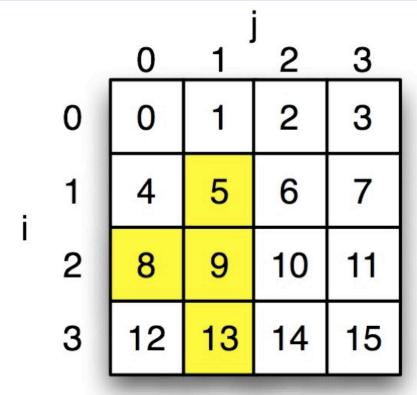
$$(1 - P_{\text{add}})^{m-n} = \exp(-2J[m-n]/k_{\text{B}}T) = \exp(-[E_{\nu} - E_{\mu}]/k_{\text{B}}T) = P(\nu)/P(\mu)$$

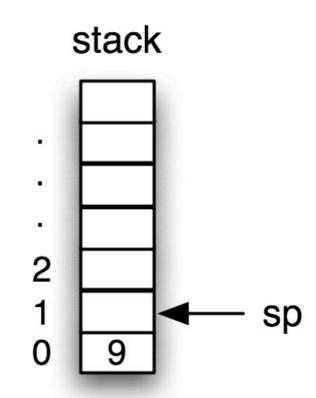
Wolff Cluster MC Program

Initiate a cluster-flip step using a stack

```
/* Put a random seed spin site onto a stack */
i = rand()%L; j = rand()%L;
stack[0] = i*L + j; // 1D site index put in a stack
sp = 1; // Stack pointer

/* Flip the seed and remember the old & new spins */
oldspin = s[i][j]; newspin = -s[i][j];
s[i][j] = newspin;
```



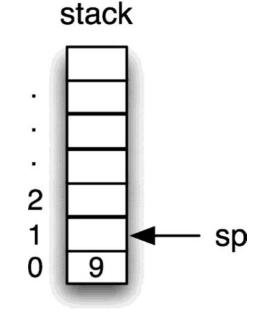


Cluster Flip

```
while (sp) {
  /* Pop a site off the stack */
  current = stack[--sp]; i = current/L; j = current%L;
  /* Check the neighbors */
  if ((nn=i+1) >= L) nn -= L; /* South neighbor */
  if (s[nn][j] == oldspin)
    if (rand()/(double)RAND MAX < padd) {</pre>
      stack[sp++] = nn*L + j; s[nn][j] = newspin;
  if ((nn=i-1) < 0) nn += L; /* North neighbor */
  if (s[nn][j] == oldspin)
    if (rand()/(double)RAND MAX < padd) {</pre>
      stack[sp++] = nn*L + j; s[nn][j] = newspin;
  if ((nn=j+1) >= L) nn -= L; /* East neighbor */
  if (s[i][nn] == oldspin)
    if (rand()/(double)RAND MAX < padd) {</pre>
      stack[sp++] = i*L + nn; s[i][nn] = newspin;
  if ((nn=j-1) < 0) nn += L; /* West neighbor */
  if (s[i][nn] == oldspin)
    if (rand()/(double)RAND MAX < padd) {</pre>
      stack[sp++] = i*L + nn; s[i][nn] = newspin;
} /* End while stack is not empty */
```

 $padd = 1 - \exp(-2J/k_BT)$

	0	1	2	3
0	0	1	2	3
1	4	5	6	7
2	8	9	10	11
3	12	13	14	15



Sample Run

