OpenMP Programming

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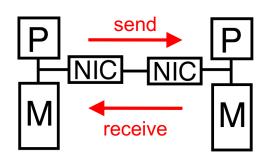
Goal: Use multiple cores in a computing node via multithreading





OpenMP

- Portable application program interface (API) for shared-memory parallel programming based on multi-threading by compiler directives
- OpenMP = <u>Open</u> specifications for <u>Multi Processing</u>
- OpenMP homepage www.openmp.org
- OpenMP tutorial computing.llnl.gov/tutorials/openMP
- Process: an instance of program running
- Thread: a sequence of instructions being executed, possibly sharing resources with other threads within a process



write read share

MPI (distributed memory)

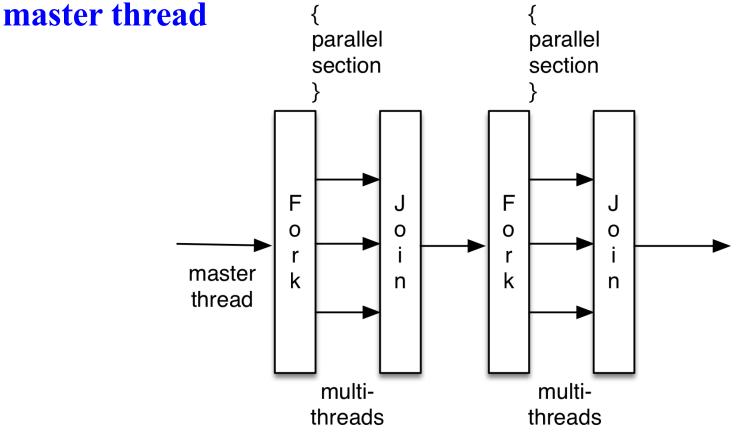
OpenMP (shared memory)

OpenMP Programming Model

Fork-join parallelism

Fork: master thread spawns a team of threads as needed

• Join: when the team of threads complete the statements in the parallel section, they terminate synchronously, leaving only the



OpenMP threads communicate by sharing variables

OpenMP Example: omp_example.c

```
#include <stdio.h>
  #include <omp.h>
  void main () {
    int nthreads, tid;
    printf("Sequential section: # of threads = %d\n",nthreads);
    /* Fork multi-threads with own copies of variable */
    #pragma omp parallel private(tid)
parallel section
                                  Each threads gets a private variable
     /* Obtain & print thread id */
     printf("Parallel section: Hello world from thread %d\n",tid);
     /* Only master thread does this */
     if (tid == 0) {
       nthreads = omp get num threads();
       printf("Parallel section: # of threads = %d\n",nthreads);}
    } /* All created threads terminate */
```

- Obtain the number of threads & my thread ID (cf. MPI_Comm_size & MPI_Comm_rank)
- By default, all variables are shared unless selectively changing storage attributes using private clauses

OpenMP Example: omp example.c

 Compilation on carc.usc.edu gcc -o omp example omp example.c -fopenmp

• Slurm script

```
#!/bin/bash
#SBATCH --nodes=1
#SBATCH --ntasks-per-node=1
                              1 process per computing node
#SBATCH --cpus-per-task=2
                               2 cores (threads) per process
#SBATCH --time=00:00:59
#SBATCH --output=omp example.out
#SBATCH -A anakano 429
export OMP NUM THREADS=2
./omp example
```

Set the # of threads using environment parameter

Output

```
Sequential section: # of threads = 1
Parallel section: Hello world from thread 1
Parallel section: Hello world from thread 0
Parallel section: # of threads = 2
```

Setting the Number of Threads

```
#include <stdio.h>
#include <omp.h>
void main () {
 int nthreads, tid;
 omp set num threads(2);
 nthreads = omp get num threads();
 printf("Sequential section: # of threads = %d\n",nthreads);
 /* Fork multi-threads with own copies of variable */
 #pragma omp parallel private(tid)
   /* Obtain & print thread id */
   tid = omp get thread num();
   printf("Parallel section: Hello world from thread %d\n",tid);
   /* Only master thread does this */
   if (tid == 0) {
     nthreads = omp get num threads();
     printf("Parallel section: # of threads = %d\n",nthreads);
  } /* All created threads terminate */
```

• Setting the number of threads to be used in parallel sections within the program (no need to set OMP_NUM_THREADS); see omp_example_set.c

OpenMP Programming Model

- OpenMP is typically used to parallelize (big) loops
- Use synchronization mechanisms to avoid race conditions (*i.e.*, the result changes for different thread schedules)
- Critical section: only one thread at a time can enter

Example: Calculating π

Numerical integration

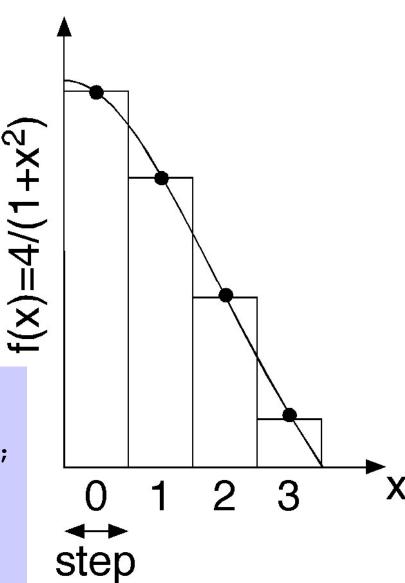
$$\int_0^1 \frac{4}{1+x^2} \, dx = \pi$$

• Discretization:

$$\Delta = 1/N$$
: step = 1/NBIN
 $x_i = (i+0.5)\Delta (i = 0,...,N-1)$

$$\sum_{i=0}^{N-1} \frac{4}{1+x_i^2} \Delta \cong \pi$$

```
#include <stdio.h>
#define NBIN 100000
void main() {
  long long i; double step,x,sum=0.0,pi;
  step = 1.0/NBIN;
  for (i=0; i<NBIN; i++) {
    x = (i+0.5)*step;
    sum += 4.0/(1.0+x*x);}
  pi = sum*step;
  printf("PI = %f\n",pi);
}</pre>
```



OpenMP Program: omp_pi_critical.c

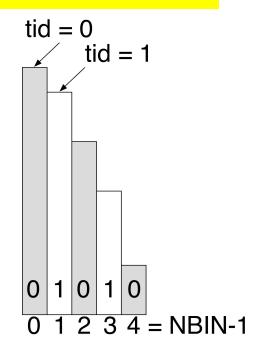
```
#include <stdio.h>
#include <omp.h>
#define NBIN 100000
void main() {
 double step, sum=0.0, pi;
 step = 1.0/NBIN;
 # pragma omp parallel
   int nthreads, tid; long long i;
   double x;
   nthreads = omp get num threads();
   tid = omp get thread num();
   for (i=tid; i<NBIN; i+=nthreads)</pre>
     x = (i+0.5)*step;
     #pragma omp critical
     sum += 4.0/(1.0+x*x);
 pi = sum*step;
 printf("PI = %f\n",pi);
```

Thread-private variables: Either declare private or define within a parallel section

Shared variables

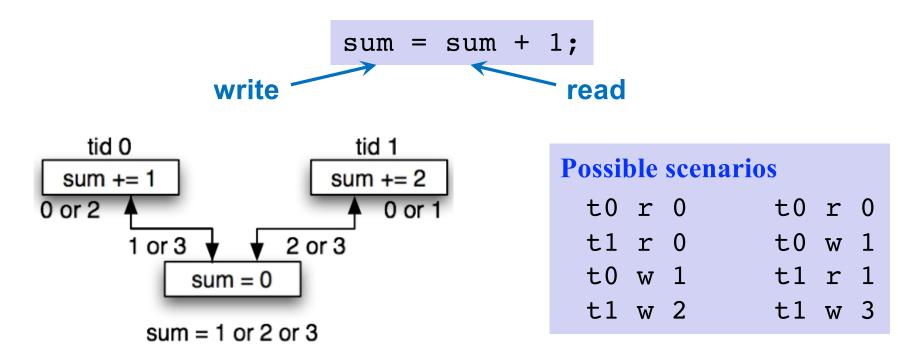
Private (local) variables

This has to be atomic



Race Condition

- Race condition: Output is dependent on the sequence or timing of how multiple threads are executed
- Race condition arises if the read & write operations below are not atomic (a set of operations is atomic if they are executed without being interrupted by other operations)



Critical Section

• Critical section degrades scalability, cf. Amdahl's law

$$T_P = fT_1 + (1 - f)\frac{T_1}{P}$$

$$S_P = \frac{T_1}{T_P} = \frac{1}{f + \frac{1 - f}{P}} \rightarrow \frac{1}{f} \quad (P \rightarrow \infty)$$

```
for (i=tid; i<NBIN; i+=nthreads) {
   x = (i+0.5)*step;
   #pragma omp critical
      f ~ 0.5
   sum += 4.0/(1.0+x*x);
}</pre>
```

How to get rid of the critical section?

Avoid Critical Section: omp_pi.c

Data privatization: Give each thread a dedicated accumulator

```
#include <stdio.h>
#include <omp.h>
#define NBTN 100000
#define MAX THREADS 8
void main() {
  int nthreads, tid;
  double step, sum[MAX THREADS]={0.0}, pi=0.0;
  step = 1.0/NBIN;
 #pragma omp parallel private(tid)
                                             Array of partial sums
                                             for multi-threads
   long long i;
   double x;
   nthreads = omp get num threads();
   tid = omp get thread num();
   for (i=tid; i<NBIN; i+=nthreads) {</pre>
     x = (i+0.5)*step;
     sum[tid] += 4.0/(1.0+x*x);
                                            Private accumulator
  for(tid=0; tid<nthreads; tid++) pi += sum[tid]*step;</pre>
 printf("PI = %f\n",pi);
                                           Inter-thread reduction
```

Avoid Critical Section: "Wrong" Way

```
#include <stdio.h>
                          omp pi noncritical.c
#include <omp.h>
#define NBIN 100000
void main() {
  double step, sum=0.0, pi;
  step = 1.0/NBIN;
  # pragma omp parallel
    int nthreads, tid
    long long i;
    double x;
    nthreads = omp get num threads();
    tid = omp get thread num();
    for (i=tid; i<NBIN; i+=nthreads) {</pre>
      x = (i+0.5)*step;
      // #pragma omp critical
      sum += 4.0/(1.0+x*x);
  pi = sum*step;
  printf("PI = %f\n",pi);
}
```

Everything You Learned About Parallel Computing is Wrong for Machine Learning!

Prof. Kunle Olukotun (Stanford) (Sep. 28, 2017 at USC)

HOGWILD!: A Lock-Free Approach to Parallelizing Stochastic Gradient Descent

F. Niu *et al.*, *NIPS11*

Load Balancing

• Interleaved assignment of loop-index values to threads balances the loads among the threads

```
for (i=tid; i<NBIN; i+=nthreads) {
    ...
}</pre>
```

A bad example



Most Widely Used Construct

• OpenMP for: Distribute the loop iterations across the threads; can be combined with OpenMP parallel to achieve multithreading in just one line.

```
#include <omp.h>
#include <stdio.h>
#define NBIN 100000
void main() {
 long long i;
 double step, x, sum=0.0, pi;
                                    Reduction clause performs
                                    automatic thread reduction
 step = 1.0/NBIN;
 omp set num threads(2);
 # pragma omp parallel for private (i,x) reduction(+:sum)
 for (i=0; i<NBIN; i++) {
   x = (i+0.5)*step;
   sum += 4.0/(1.0+x*x);
 pi = sum*step;
 printf("PI = %f\n",pi);
```

OpenMP parallelization is very easy!

Where to Go from Here

- OpenMP tutorial introducing most constructs https://computing.llnl.gov/tutorials/openMP
- OpenMP 4.5 has added many constructs to support modern hardware architectures

#pragma omp target: Offload computation to accelerators like graphics processing units (GPUs)

#pragma omp simd: Explicit control over single instruction multiple data (or vector) operations

https://www.openmp.org/wp-content/uploads/openmp-4.5.pdf

