## Assignment -1

Foundations of Machine Learning

## Tuhin Dutta

## A121 MTECH 02002

[1] Given n points, we imagine two classes of data each of n/2 points overlapped to some extent in 2D space -

(a) Using all the available data, the training error varies between on the choice of 'K' in K-NN classifier

K=1, for each data point, x, in the training set, we Overlitting want to find another point, x', that has the least distance from x. Here the shortest possible distance is always O (zero) which means the nearest neighbour is the data point itself, n = x'. For this reason, the training error will be zero.

K= n, underfitting

Model ender up predicting mejority level of the whole datu-set.

Here the training error become very high and in some specific cases be even 100%. ] This is because for a uneven datasets where one class is having very few samples but the other class then by majority roting the new test sample of the other class would always be classified incorrectly. The For this reason, the training error was be can reach 100%.

Generally K value is chosen empirically so that neither it was overfits (K=1) non box K > 1 and it mo underfits (K=N). KIN

(b) Generalization error is the expected value of the misclessification rate when averaged over future data.

It can be approximated by computing the misclessification rate on a large independent test set not used during rate model training. The misclassification error can be defined error =  $\frac{1}{N} \sum I \left( f(x_i) \neq y_i \right)$ where, f(x) is the classifier.  $\mathbb{I}(e) = \begin{cases} 1 & e = \text{True} \\ 0 & e = \text{FALSE} \end{cases}$ is the indicators function. Here we plot the test error rate Vo K. Error on test data It has a U-shaped For complex model (Small K) the method overfits. and for simple mode (big K) The method underfits. K (#neighbowes)

(c) The two reasons due to which K-NN is undesirable when input dimension is high are -

i) Distance between points increases exponentially as the number of Limensions increase - we know K-NN classifier

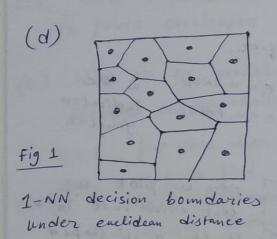
makes the assumption that similar joints share similar labels. Unfortunately, in high-dimension spaces, points that are drawn from a probability distribution, never tend to be close to each other. For K-NN it requires a point to be close in every dimension. As gaps between data too de increases errors also increase and K-NN will not be able to predict/ accurately based on classify

measured distance. As the number of dimensions increases the As the number of dimensions increases the size of the data space increases and hence for K-NN to work correctly the amount of data needed to maintain density should also

increase.

Space complexity increases as dimensions increase—

K-NN classifier requires all data to be stored in memory 80 if we have in data points and each point of m dimension then the space complexity will be of the order O(nm). This will increase as (m >> n) of the order O(nm). This will increase as (m >> n) and hence will be difficult to store and query.



1-NN is a simple classifier which divides the input space for classification purpose into a convex region each into a convex region each of which corresponds to a point in the instance set.

24 > W<sub>10</sub> N 22 > W<sub>20</sub> O Y N C<sub>1</sub>

Decision Tree corresponding to the above dataset

Now we can see, that the decision boundaries for 1-NN correspond to the cell boundaries of each point as shown in Fig 1 but they are not parallel to the co-ordinate axes.

Fig 2 8 is the dataset corresponding to the decision trees in Fig 3 and we can clearly observe that the boundaries are always parallel to co-ordinate axes based on the Kind of questions asked at each node of the decision tree.

Now, since the univariate decision node splits along oneexis and successive splits are orthogonal to each other, it is not possible to minic the same using 1-NN classifiers.

Hence it is not possible, to build a decision tree wehich classifies exactly according to the 1-NN scheme using enclidean distance

(2) (a) The Gaussian likelihood is given by -
$$p(x|C_j) = \frac{1}{\sqrt{2\pi}6_j^2} e^{-\frac{1}{2}\left(\frac{x-u_j}{6_j}\right)^2}$$
where  $\frac{1}{\sqrt{2\pi}6_j^2}$  are denoted jets class

where cj denotes jts class

6j denotes jth class variance 11j denotes jth class mean  $u_{j} = \frac{1}{N_{j}} \sum_{i=1}^{N_{j}} x_{i}$ 

As per problem, we have  $j = \{1, 2\}$ 

thereifie Bayes theorem is given by

To find the probability that the test point x=0.6 belongs P(z/cj) P(cj) to class 1,

$$P(G|x=0.6) = \frac{P(x|G)P(G)}{\sum_{k=1}^{K}P(x|C_{K})P(C_{K})}$$

$$P(G) = \frac{N_j}{\sum_{K=1}^{K} N_K}$$
 N; is the # samples in the jm class data set.

 $\sum_{K=1}^{K} N_K$  likelihood parameters,

Gires let us find the maximum

N, = 10 14 = 0000 2.6/10 = 0.26

61 = 0.0149  $P_1 = P(c_1) = \frac{10}{14} = 0.714$ 

$$N_{2} = 4$$

$$M_{2} = 3.45/4$$

$$= 0.8625$$

$$\delta_{2}^{2} = 0.0092$$

$$\rho_{2} = P(c_{2}) = \frac{4}{14}$$

= 0.2857

$$P(x=0.6|c_1) P(c_1)$$

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$$P(x=0.6|c_1) P(c_1)$$

$$P(x=0.6|c_1) P(c_2)$$

let us find the posterior, prior and evidence

and evidence - 
$$\frac{1}{\sqrt{2\pi} 6^2}$$
 =  $\frac{1}{\sqrt{2\pi} 6^2}$ 

$$p(n=0.6/c_2) = \frac{1}{\sqrt{2\pi 6_2^2}} e^{-\frac{1}{2} \left(\frac{n-n_2}{6_2}\right)^2}$$

Therefore,

$$P(c_1 | n = 0.6) = 0.631945$$
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Also, we already have found,

 $P_1 = P(c_1) = 0.714$ 
 $P_2 = P(c_2) = 0.2857$ 
 $P_3 = P(c_4) = 0.2857$ 

(b) let 
$$y = \begin{cases} 1 & \text{represent class positions} \\ 0 & \text{represent class sports} \end{cases}$$
 $x = (goal, football, goal, defense, offence, wicket, affice, strategy)$ 
 $xy' = \int In word among the words.$ 
 $xy' = \int In words.$ 

Therefore, me joint excellenced is calculated as

$$\mathcal{L}(y, x_{j}|y) = \prod_{i=1}^{m} \prod_{j=1}^{n} P(x_{j}^{i}, y_{j}^{i})$$

$$= \prod_{i=1}^{m} \prod_{j=1}^{n} P(x_{j}^{i}|y_{j}^{i}) P(y_{j}^{i})$$

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$$= \prod_{i=1}^{n} \prod_{j=1}^{n} P(x_{j}^{i}|y_{j}^{i}) P(y_{j}^{i})$$

$$= \prod_{i=1$$

(iven document, 
$$\vec{x} = (1, 0, 0, 1, 1, 1, 1, 0)$$
)

$$P(y=1/\vec{x}) = P(\vec{x}|y=1) P(y=1)$$

$$= \prod_{j=1}^{n} P(x_j^{-1}|y=1) P(y=1)$$

$$= \prod_{j=1}^{n} P(x_j^{-1}|y=1) P(y=1) P(y=1)$$

$$= \prod_{j=1}^{n} P(x_j^{-1}|y=0) P(y=0)$$

$$= \prod_{j=1}^{n} P(x_j^{-1}|y=0) P(x_j^{-1}|y=0)$$

$$= \prod_{j=$$

How i=1.

After computing, we get —  $\log(P(y=1/x)) = 0.128 + 0.16 = 0.288$ 

$$\frac{n=8}{\int_{-1}^{1} \log P(y=0|x)} \log P(y=0|x) + \log (1-P(y)) + \log (1-P(y)) + \log (1-P(y=1|y=0))$$
After computing, we get

1 192 + 0.374

$$= -1.192 + 0.374$$

$$\Rightarrow \log \left( P(y=0|\vec{x}) \right) = -0.818$$

$$\Rightarrow \log \left( P(y=1|\vec{x}) \right) > \log \left( P(y=0|\vec{x}) \right)$$
since,  $\log \left( P(y=1|\vec{x}) \right) > \log \left( P(y=0|\vec{x}) \right)$ 
we classify  $\vec{x}$  as politics.

(Aus.)

(0=1) 9 (0=1) 19 77 -

(0-6/1-6)3-1

(c) for (3), or get

+ 4 ((- E) 1= 12) d - 1) log ( fee - 1)