

Computer Systems Design Lab

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## **SYSC4805 Project Progress Report**

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## 1.0 Updated Project Proposal

### 1.0 Project Charter

#### 1.1 Team Name

Egyptian Blue

#### 1.2 Objective

The aim of this project is to create a working prototype of a snow removal autonomous robot. The robot is tasked with removing simulated snow in the shape of small cubes. The robot will navigate around both static and dynamic obstacles in the shape of wooden boxes within an established 6 m<sup>2</sup> circular arena marked by a black tape. The basis of our concept is the integration of three separate sensors on Arduino DUE and Nano Every microcontroller boards, which will give the robot strong navigational capabilities and enable it to maneuver around both static and dynamic obstacles. The robot's design will meet specific criteria, such as a speed limit of 30 cm/s and a 5-minute operational window, which are crucial to avoid penalties. The plow design is equally as important, as we need to maximize our snow clearance to earn most of the points. Our start point is trial and error and make sure we are logging different types of data. This logging will not only let us monitor the speed and accuracy of our robot, but it will also be a crucial tool for analyzing sensor data, improving our design, and pinpointing possible improvement areas. By working on this project, we are hoping to gain knowledge in both embedded systems and robotics fields to apply in our future careers.

#### 1.3 Project Deliverables

1. Project Proposal (October 18<sup>th</sup>)
  - An informational report about the requirements, scope, schedule, cost, and risk analysis.
2. Progress Report
  - Here we will highlight the challenges that have been faced during the project and the solutions that have been implemented to address them. An updated project timeline and milestones will be presented. Any changes made to the project's scope, or its requirements will be detailed comprehensively.
3. In Lecture presentation
  - The presentation will discuss team roles and individual contributions. An interactive session with the audience will be held, which will include a Q&A

segment. The highlight of the presentation will be a live demonstration showcasing the robot's functionalities.

#### 4. Lab Demonstration

- The demonstration will showcase the robot's capability to avoid obstacles and remove the simulated snow from the arena. The robot's final software interface and its control functionalities will be provided on the GitHub codebase.

#### 5. Final Report

- The Final Report milestone will start with an executive summary, providing an overview of the entire project. This will be followed by an in-depth analysis of the project's results and outcomes. Recommendations for future work and potential improvements will be discussed. The report will conclude with appendices containing detailed data, charts, and code.

### *Final Deliverables*

- Finalized robot design
  - A fully functional robot equipped with integrated sensors, the plow attachment, and any other necessary modifications based on milestones' feedback.
- Source code:
  - Complete code base that shows the logic of all the sensors.
  - Documentation explaining the logic of the sensors.
- Final Report
  - Detailed description of the finalized robot prototype with integrated sensors and plow attachment.
  - Comprehensive documentation of the software, including code logic, execution flow, and operational procedures.
  - Sensor data interpretation, providing insights into environmental interactions, obstacle detection accuracy, and sensor reliability.

## 2.0 Scope

### 2.1 Requirements

#### *Functional Requirements*

- Upon activation, the robot's system shall start its operation sequence within the boundaries of a space of 2.5 x 2.5 meters.
- On power up, the system shall perform a full calibration of all sensors
- During movement, the system shall detect small wooden cubes with a side length of 20mm and push them towards the designated outside perimeter.

- When approaching the black path boundary, the robot shall prevent itself from crossing the line by more than 5cm. The wheels going outside the boundary by more than 5cm results in the deduction of 5 cubes.
- Upon detecting an obstacle in its path, the system shall navigate around the obstacle without causing any significant displacement.
- During operation, the robot shall maintain dimensions within 226 x 262 x 150 mm.
- The robot's speed shall stay below or at the limit of 30cm/s.
- Upon activation, the robot should clear all the wooden cubes within a duration of 5 minutes.
- In any case of a small hit with the obstacle which does not move the obstacle, results in the deduction of 5 cubes.
- In any case of a strong hit with the obstacle, which pushes the obstacle away, results in the deduction of 10 cubes.
- Any human interaction with the robot for adjustment or resets, results in the deduction of 10 cubes.
- If the robot's speed exceeds the permissible limit at any point during the test, results in the deduction of 10 cubes.

### Non-Functional Requirements

- During all operational phases, the robot's speed should maintain a consistent speed not exceeding 30cm/s.
- Throughout the task, there shall be a timer to maintaining a countdown not surpassing a total of 5 minutes for task completion.
- Throughout the tasks, there should be a smooth and precise movement to effectively move around obstacles without causing displacements.

### Software Requirements

- For enhancing modularity, the function handler of at least three sensors should be submitted to the designated GitHub repository.

## 2.2 Deliverables

### 2.2.1 Work Breakdown Structure (WBS)

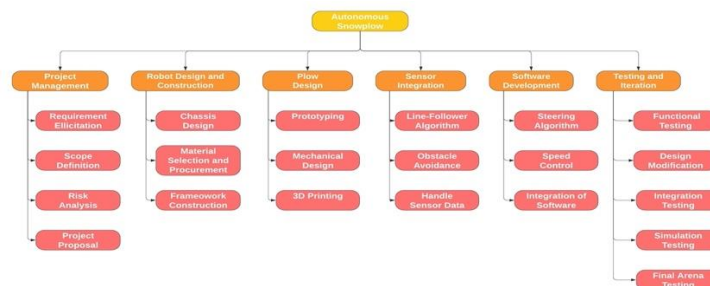


Figure 1: A list of detailed deliverables that cover all the requirements, organized in a WBS.

**Update on Work Breakdown Structure for the Progress Report:** By the end of week 5, we have completed the project management tasks such as the requirements, scope, risk analysis and the project proposal. For the Robot Design section, we have completed the chassis design within the given dimension constraints and selected materials. The plow design section is nearly complete, and we now have a modelled prototype of the plow design and are beginning the 3D printing process. Our main tasks leftover consists of the sensor integration and software development sections, in which we are still currently working on the sensor and obstacle avoidance algorithms. And finally, for the testing stage we have now completed the unit testing and will begin integration and simulation testing in the following 2 weeks.

### 2.2.2 Movement Module

The Movement Module will be based on a PID control system loop. The system will have two input signals: The voltage signals driving the left and right sides of the robot. To help illustrate, a rough figure of the robot chassis is shown below.

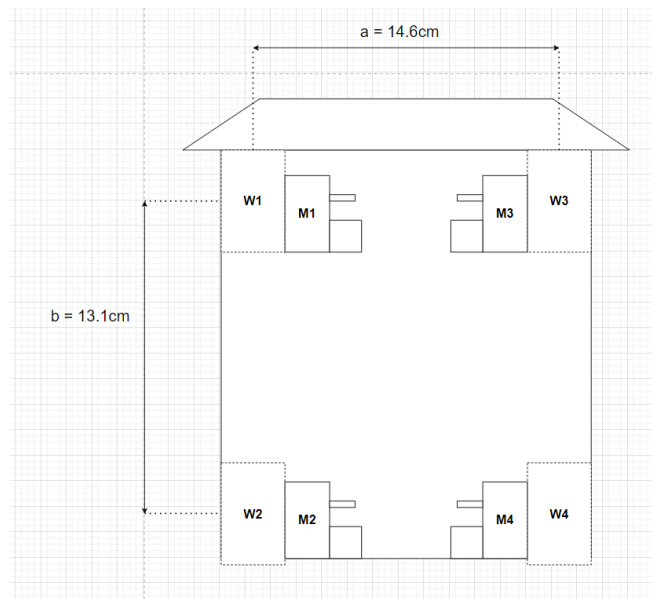


Figure 2: Diagram of rough robot chassis with labelled motors

Each motor is being driven by a voltage waveform and producing an angular velocity as a result. Given that motor pairs (M1, M2) and (M3, M4) are a fixed length apart, we simplify this problem by reducing from four independent elements to just two, one for each side. Let  $vL(t)$  be the PWM signal driving the left motors M1, M2, and  $vR(t)$  be the PWM signal driving the right motors M, M4.  $vL(t)$  and  $vR(t)$  are the

inputs to the PID system. The outputs to the PID system are the left and right angular velocities  $\omega_L(t)$  and  $\omega_R(t)$ . These output angular velocities can be captured by the left and right wheel encoder outputs. Having access to the output velocities is critical because it allows us to create a closed-loop system with input signals  $v_L(t)$  and  $v_R(t)$  controlling outputs  $\omega_L(t)$  and  $\omega_R(t)$ .

Figure 3 below shows the general block diagram of the movement module

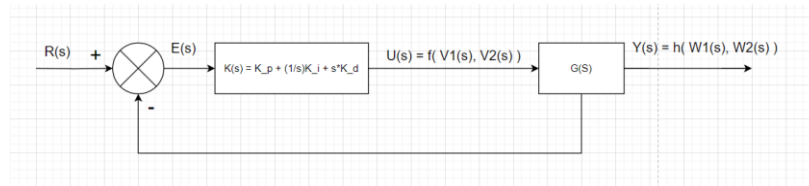


Figure 3: Block diagram of movement module

Where:

$R(s)$  is some desirable output state

$E(s)$  is the difference between the desired output,  $R(s)$ , and the actual output,  $Y(s)$

$K(s)$  is the actual PID controller

$U(s)$  is some function of the two voltage inputs

$Y(s)$  is the output, which is some function of the two outputs

The exact form of  $U(s)$  and  $Y(s)$  will depend on the task being carried out. If, for example, the Movement Module was tasked with producing straight line movement, then  $Y(s)$  would simply be the difference between the two angular velocities, and the desired output would be zero.

### 2.2.3 Event Manager

The Event Manager will be the main interface between the sensors and the rest of the system. All relevant sensor information will be fed into the Event Manager, which will monitor incoming data and send commands to the Movement Module as needed.

### 2.2.4 Coordinate System

The Coordinate System will act as a bare-bones map of the environment and will assist the robot in keeping track of its position in the demo environment. The Coordinate System will feed into the Event Manager, allowing the Event Manager to cross reference between its expected surroundings, according to the Coordinate System, and its observed surroundings, according to various sensor feeds being received. Having an estimated



position reading may prove useful for anticipating potential stops/redirections earlier in advance, allowing for more reliable and robust movement

## 2.3 Testing

### *Unit Testing*

#### Ultrasonic Distance Sensor

- This sensor allows the robot to be able to detect obstacles and avoid them.

#### ToF Distance Sensor

- The ToF sensor allows the robot to detect both static and moving objects.

#### Analog Distance Sensor

- Test the visibility scope, reliability, and precision of each sensor for variable distances and angles. With a large enough dataset

#### IMU Gyroscope, and Accelerometer, and Magnetometer

- The gyroscope reading can reliably be used to determine how fast the car is turning

#### VMA330 Obstacle Detector

- These sensors can detect obstacles from a range of 2cm to 40cm.

#### Line Follower Sensor

- The line follower sensor allows the robot to keep track of the black painter's tape.

#### Robot Design and Construction

- Chassis Design: We will physically measure the dimensions of the chassis to verify it against the dimension of 226 x 262 x 150 mm. There should be no deviation beyond this tolerance.
- Material Selection and Procurement: Materials will be checked against the procurement list to ensure alignment with the design requirements.
- Framework Construction: Our team will examine the robot's framework for any visible structural defects and conduct a stability test under various load conditions. Framework should be stable under all conditions and free from defects.

#### Plow Design

- We will review the AutoCAD design and ensure it matches the physical prototype. We will also check the plow's ability to push lightweight wooden cubes simulating snow.

### Sensor Integration

- Each sensor will be tested and evaluated (previous labs) to ensure the system effectively processes and responds to sensor data. For instance, with the line follower algorithm, we will mark a black path and observe the robot's behavior when approaching. Each sensor should provide accurate readings and respond correctly to its designed parameters.

### *Integration Testing*

Integration testing focuses on evaluating the interfaces and interactions between integrated components or systems. For our robot, the goal of integration testing is to confirm that individual modules, when combined, work as expected in unison.

- Chassis and Plow Integration: This is to confirm that the attachment mechanism between the chassis and the plow is secure. We would integrate the plow's mechanism with the robot's movement controls and test that the robot navigates and pushes lightweight wooden cubes with the plow attached. There should be no hindrance in the robot's movement.
- Sensor and Chassis Integration: With all the sensors mounted on the robot, we shall evaluate if the chassis supports them without causing interference or obstructing their functions. The robot's movement will be tested to determine if the sensors maintain their functionality and provide accurate reading consistently.
- Error and Exception Handling: We will intentionally induce errors, like blocking a sensor or overloading the robot, to see if the integrated system can identify the issue and handle it gracefully. The robot should not crash or behave erratically. Instead, it should follow predefined procedures for error handling, like stopping and signaling an error with a meaningful message.
- Functional Requirement Integration
  - Controlled Environmental Testing: In the designated testing area of 2.5 x 2.5 meters, we must make sure the area is free from external disturbances and distractions. Within this area, we will then set up specific conditions such as different cube placements and boundary markers to test the robot's behavior against these requirements.

- Boundary Checks: We will mark the testing area with a clearly defined black path boundary (black tape) and observe the robot's behaviors when it approaches this boundary. The robot should not cross the line by more than 5cm.

### **Movement (Wheel Encoders + Motors):**

The testing for the robot movement will include 3 stages:

1. Speed: Can the robot maintain a speed within a 1cm/s error

**Test:** The test for speed will be operating the robot to move at 20cm/s. The test will pass if the robot can maintain a speed of 20cm/s  $\pm$  1cm/s. If the robot's speed drops below 19cm/s or above 21cm/s, the test is a failure.

2. Direction: Can the robot maintain a straight line without veering off path

**Test:** To test straight line operation, a makeshift boundary (line of tape) will be set up, and the robot will be setup right next to it and will move straight forward for 2.5m. The test will pass if the robot maintains within 2cm of the tape but fails if it crosses over the tape or moves away from the tape 2cm or more.

3. Turning: Can the robot accurately turn left and right (90 degrees)

**Test:** To test turning, the robot will be tested at attempting a 90 degree turn in both left and right directions. The test will pass if the robot is able to turn in a range of 88 degrees to 92 degrees (98% accuracy). If the robot turns more than 92 degrees or less than 88 degrees in either direction, the test is a failure.

### **Navigation:**

The testing for navigation will include 2 stages:

1. Mapping: Can the robot accurately map a rough grid of the area in which it clears

**Test:** A makeshift grid of tape will be made, and the robot will converse around the grid for 1 minute and must accurately map the border of the grid. The test will pass if the robot can accurately map the grid with 98% confidence, meaning a  $\pm$  2% margin on dimensions of grid. The test will fail if this confidence margin of 98% is not met, or the robot fails to create the map in the first place.

2. Positioning: Does the robot know it's position and orientation within this grid

**Test:** To test the positioning, the robot will be placed in a makeshift testing grid, and will navigate to random points within the grid. The test is to have the robot communicate in Arduino its current coordinates within the grid and its orientation XYZ. The test will pass if

the readings are approximately 95% accurate compared to the expected (observed) data. The test will fail otherwise.

### **Sensor Communication with Robot:**

Each sensor will be calibrated within the unit testing, but will need to communicate with the robot to perform certain tasks:

1. Obstacle Detection -> Speed: Can the robot accurately detect the distance from an object and decelerate accordingly

**Test:** An obstacle will be set up 1 meter from the robot, and the robot will move at 20cm/s towards the obstacle. The robot must decelerate smoothly as it gets closer to the obstacle and comes to a stop about 5cm from the obstacle. The test pass/failure will be observed as so: If the robot decelerates relatively smoothly proportional to its distance from the obstacle, and stops within a range 4.5 to 5.5 cm, the test will pass. If the deceleration is sudden or the robot drives into the obstacle, the test will fail.

2. Line Detection -> Speed: Can the robot slow down or stop if a line is detected closely in front of it.

**Test:** A line of tape will be set up to simulate the border. The robot will move towards the tape and the line must be detected by the line detection sensor and stop the robot. If the robot drives over and past the line, the test will fail. If the robot stops at the line, the test is successful.

3. Grid -> Navigation: Can the robot maneuver itself around its constructed grid maintaining knowledge of its position and orientation.

**Test:** The test for grid navigation will be the final test in our testing plan. Integrating all our previous calibration, the robot will move around an empty grid, following our constructed navigation plan. As the robot navigates it must detect lines to keep itself within bounds, must detect obstacles and avoid hitting them, and will be displaying its position and orientation to the Arduino terminal whilst navigating. The passing criterion for this test is that the robot stays in boundaries (wheels within 5cm of line), avoids obstacles (stops and turns when detected), and can cover the area in our navigation plan. The test will fail if any of these criteria are not met in tandem.

## **3.0 Schedule**

### **3.1 List of Activities**

*Table 1: List of activities that covers all the deliverables in the WBS*

	Activity	Detailed Activities
1	Project Management (PM)	1.1 Planning and research (PM – 01) 1.2 Defining functional requirements (PM – 02) 1.3 Resource allocation (PM – 03) 1.4 Progress Monitoring (PM – 04)
2	Robot Design and Construction (RDC)	2.1 Metal chassis design and assembly (RDC – 01) 2.2 Material selection (RDC – 02) 2.3 Arduino and motor board placement (RDC – 03) 2.4 Sensor placement (RDC – 04)
3	Plow Design (PD)	3.1 Prototyping with different shapes and materials (PD – 01) 3.2 Develop final design (PD – 02)
4	Plow Final Design (PFD)	4.1 Obtain final structure using 3D printer (PFD – 01)
5	Sensor Integration (SI)	5.1 Sensor selection (SI – 01)
6	Lane Detection (LD)	6.1 Develop line-follower algorithm (LD – 01) 6.2 Sensor function handlers for data acquisition and processing (LD – 02)
7	Obstacle Detection (OD)	7.1 Integrate time-of-flight sensor for obstacle detection (OD – 01) 7.2 Sensor function handlers for data acquisition and processing (OD – 02)
8	Software Development (SD)	8.1 Control software for running all sensor concurrently (SD – 01) 8.2 Path planning and obstacle avoidance algorithm (SD – 02) 8.3 Speed control and steering integration (SD – 03) 8.4 Software-sensor integration (SD – 04) 8.5 Testing and debugging (SD – 05)
9	Testing and Iteration (TI)	9.1 Initial function testing (TI – 01) 9.2 Iterative design modifications (TI – 02) 9.3 Integration testing (TI – 03) 9.4 Simulation testing (TI – 04) 9.5 Arena testing (TI – 05)
10	Document and Reporting (DR)	10.3 Code documentation (DR – 01) 10.2 GitHub update (DR – 02)
11	Final Demonstration (FD)	11.1 Final presentation (FD – 01) 11.2 Demonstrating snow clearing in arena (FD – 02)
12	Project Proposal (PP)	12.1 Develop project proposal (PP – 01)

13	Progress Report (PR)	13.1 Create progress report (PR – 01)
14	Final Report (FR)	14.1 Create final project report (FR – 01)
15	In Lecture Presentation (ILP)	15.1 Perform in lecture presentation (ILP – 01)

## Schedule Network Diagram

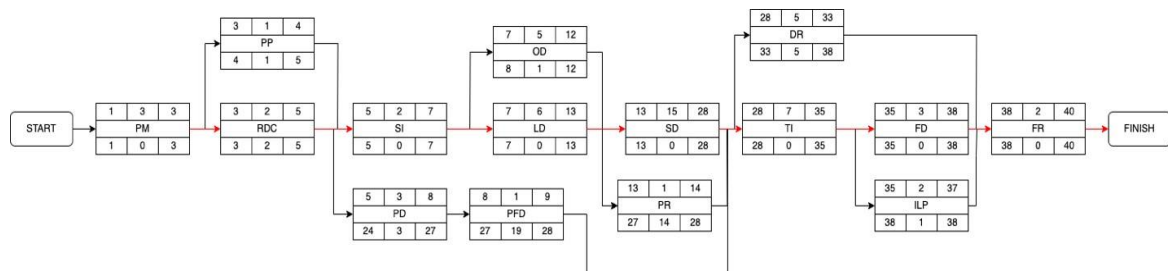


Figure 4: Schedule Network Diagram

## Gantt Chart



Figure 5: Gantt Chart

## 4.0 Project Cost

Carleton University provides a kit valued at approximately \$500. This kit includes various sensors and construction elements required for the robot project. These components are essential for the project's successful development and are generously provided by Carleton University to support the endeavor. In addition to the provided kit, there is an outside budget consideration for the snowplow design and implementation. The cost of this component depends on the material used, which is plastic, and the custom figure, which is 3D printed. The estimated cost for the plastic material and 3D printing can range from \$20 to \$50 per kilogram [2]. It's important to note that the snowplow's weight is a critical factor since a heavier plow would consume more energy for the robot's operation. Ideally, the plow's weight should maintain a ratio of 1:8 in comparison to the robot's

weight. Proper cost allocation for these essential components is vital in ensuring the successful development of the project.

#### 4.1 Cost Breakdown per Activity:

**Core Movement Patterns** – 4 developers, 3 weeks, 7h/week, 85h x \$50/h = **\$4200**

**Navigation** - 4 developers, 2 weeks, 9.5 h/week = 4x2x9.5 = 76 h x \$50/h = **\$3800**

**Plow Design** - 4 developers, 2 weeks, 0.75h/week = 4x2x0.75 = 6 h x \$50/h = **\$300**

**Sensor Calibration** - 4 developers, 3 weeks, 7h/week, 85h x \$50/h = **\$4200**

**Unit Testing** – 4 developers, total 7 weeks, 5h/week = 4x7x5 = 155h x \$50/h = **\$7750**

**Integration Testing** - 4 developers, total 7 weeks, 5h/week = 4x7x5 = 155h x \$50/h = **\$7750**

**Course Kit** = **\$500**

**Adding Costs Together - Total Cost: \$28,500**

#### 4.2 Planned Value Breakdown by Week

Table 2: List of planned value for each task, broken down by week

Week	Task A PV	Task B PV	Task C PV	Task D PV	Task E PV	Task F PV	Task G PV	Total PV
1	\$500	\$1400	\$1900	\$150	\$1400	\$1107	\$1107	\$7564
2		\$1400	\$1900	\$150	\$1400	\$1107	\$1107	\$7064
3		\$1400			\$1400	\$1107	\$1107	\$5014
4						\$1107	\$1107	\$2214
5						\$1107	\$1107	\$2214
6						\$1107	\$1107	\$2214
7						\$1107	\$1107	\$2214

#### 4.3 Cost Baseline Figure

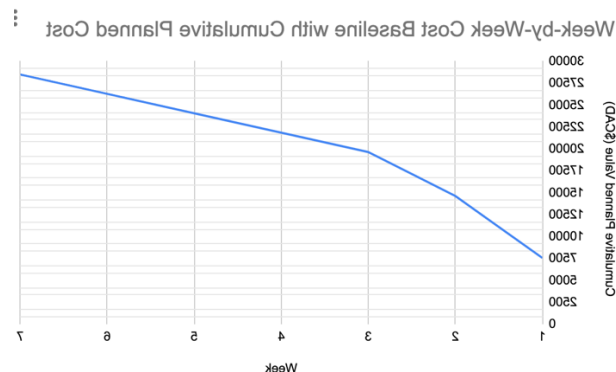


Figure 6. Cost Baseline Figure weekly breakdown

## 5.0 Human resources

R = Responsible A = Approver

Table 3: List of activities and their respective responsible and approvers

Activity	Ahmed Ali	Brendan Kennedy	Duncan MacLeod	Tauheed Alamgir
Project Management (PM)	R	A	/	/
Robot Design and Construction (RDC)	/	/	A	R
Plow Design (PD)	/	R	/	A
Plow Final Design (PFD)	/	A	/	R
Sensor Integration (SI)	A	/	R	/
Lane Detection (LD)	/	R	/	A
Obstacle Detection (OD)	A	/	R	A
Software Development (SD)	R	/	A	/
Testing and Iteration (TI)	A	/	R	/
Document and Reporting (DR)	/	R	A	/
Final Demonstration (FD)	R	A	/	/
Project Proposal (PP)	R	/	/	A
Progress Report (PR)	/	/	A	R
Final Report (FR)	/	A	R	/
In Lecture Presentation (ILP)	A	R	/	/

## 2.0 System Architecture

### 2.1 Updated Architecture

#### 2.1.1 Movement Module

Significant progress has been made towards the PID Movement Module since the Proposal submission. One change to the original design is that the PID will now use phase as the



control variable instead of angular velocity. The change from angular velocity to phase is due to periodic variance in wheel encoder pulse length at steady state, which is described in more detail in Section 2.2.1.

The movement module will use a pair of PID controllers, one for each of the left-side and right-side motors. The input to the PID network will be two inputs:

Common Mode Velocity ( $V_{cm}$ )

Velocity Difference ( $V_{diff}$ )

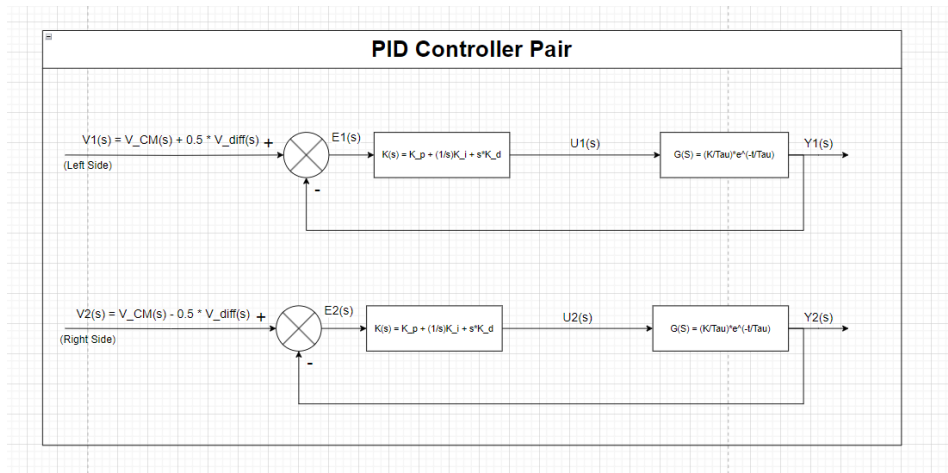


Figure 7. Block Diagram of PID Controller Pair

### 2.1.2 Event Manager – PID Controller Interface

While working towards implementing the Movement Module, it became apparent that some kind of intermediate submodule between the Event Manager and the PID Controllers would be required to compute the required PID inputs from the Event Manager's command. Since the Event Manager will be sending commands based on the sensory input it receives, it follows that commands from Event Manager to the Movement Module will describe some desired trajectory, and the intermediate "Command Decoder" will compute the required  $V_{cm}$  and  $V_{diff}$  controller inputs to satisfy the command from the Event Manager command. The Command Decoder subsystem will be part of the movement module, placed in front of the movement controller. A functional diagram of this interface is given below:

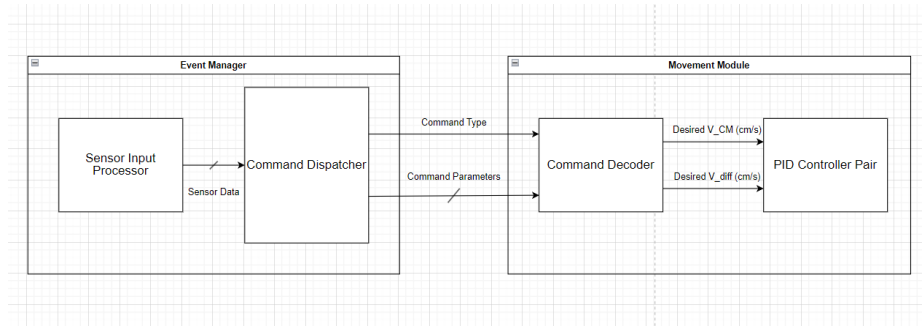


Figure 8. Functional Level Interface between Event Manager and Movement Module

## 2.2 PID Movement Module Progress

### 2.2.1 Wheel Encoder Data Analysis

A large part of the work towards the PID controller implementation has been analyzing the quality of the wheel encoder output. The wheel encoder output allows the system to measure its output velocity, which is what makes closed loop control possible. Given that the PID controller pair is controlling the system's movement, the importance of clean and reliable wheel encoder output is crucial to the PID controller's functionality.

#### 2.2.1.1 Gathering Data

An experiment was set up using the Arduino Nano Every to test the wheel encoder output. The experiment lasted three seconds in total. The target motor was put at rest for the first second, and then driven high for two seconds. The goal of the experiment was to record each rising edge event of the wheel encoder output while the motor was running. The TCA0 peripheral kept time, it was set up so OVF interrupts occurred every 10 milliseconds (The peripheral clock was 250kHz, and TCA0.PER was set to 2500). TCB0 was set to listen to the wheel encoder output and count events. When a new event was recorded, it was timestamped and stored in a buffer. At the end of the experiment, the Arduino printed the contents of the buffer to the Serial Monitor. An example of the printed buffer contents is shown below.

1	17:02:54.377	-> Event Count = 51
2	17:02:54.377	-> [0] Frame = 1d; Counter = 13d
3	17:02:54.413	-> [1] Frame = 105d; Counter = 547d
4	17:02:54.440	-> [2] Frame = 112d; Counter = 351d
5	17:02:54.504	-> [3] Frame = 117d; Counter = 1416d
6	17:02:54.536	-> [4] Frame = 122d; Counter = 1345d
7	17:02:54.568	-> [5] Frame = 127d; Counter = 974d
8	17:02:54.600	-> [6] Frame = 132d; Counter = 151d
9	17:02:54.632	-> [7] Frame = 135d; Counter = 1535d
10	17:02:54.664	-> [8] Frame = 136d; Counter = 880d
11	17:02:54.696	-> [9] Frame = 136d; Counter = 1803d
12	17:02:54.728	-> [10] Frame = 141d; Counter = 382d
13	17:02:54.792	-> [11] Frame = 145d; Counter = 1014d
14	17:02:54.824	-> [12] Frame = 149d; Counter = 1141d
15	17:02:54.857	-> [13] Frame = 153d; Counter = 967d
16	17:02:54.888	-> [14] Frame = 157d; Counter = 763d
17	17:02:54.921	-> [15] Frame = 161d; Counter = 719d
18	17:02:54.955	-> [16] Frame = 161d; Counter = 1088d
19	17:02:54.984	-> [17] Frame = 165d; Counter = 1760d

Figure 9. Sample wheel encoder output data

### 2.2.1.2 Data Cleaning and Analysis

One immediate issue with the raw data is that it had occasional ‘glitch’ outputs, a couple of which can be seen in the timestamps in Figure []. Entry 8 and Entry 9 for example supposedly occurred in the same frame, 923 clock ticks apart. At a clock frequency of 250kHz, this would suggest that just 3.69 milliseconds had passed between rising edge events. The wheel encoder gears have 10 teeth, so the time between pulses ideally would indicate a rotation of  $\left(\frac{1}{10}\right) 2\pi = \frac{\pi}{5}$  radians. For these two consecutive events to both be legitimate, the wheels would have needed to spin at  $\omega = \left(\frac{\pi}{5}\right) \left(\frac{1}{3.69 \cdot 10^{-3}}\right) = 170.18 \frac{rad}{sec}$ , which is far outside the range of feasibility. The cause of these glitch outputs was initially thought to be a debouncing issue. Upon further testing and analysis, the current assumption is that EMI is mainly responsible for the occasional erroneous output.

### 2.2.2 Deriving Motor Transfer Function

The general step response for a motor with voltage input and angular velocity output takes the following form:

$$G(s) = \frac{K}{\tau s + 1} \text{ (s-domain)}$$

$$g(t) = K \left(1 - e^{-\frac{t}{\tau}}\right) \text{ (time domain)}$$

The experiment described in the above section is functionally a step response test. After manually cleaning the output to remove erroneous data, the result is an asynchronously sampled motor step response. The only unknown parameters are the static gain (K) and

the time constant ( $\tau$ ). The static gain was easily extracted by looking at the steady state output, which converged to a constant value. Extracting the time constant is slightly more error prone, but can be achieved by averaging multiple trials together. The extracted static gain value was found to be approximately  $K = 2$ , while the time constant was found to be  $\tau = 0.11$  seconds.

### 2.2.3 Wheel Encoder Event Prediction

The first attempt to improve the wheel encoder output was to create an algorithm that predicted approximately when the next wheel encoder output should be. Now that the motor's phase impulse response is known, the idea of this prediction algorithm is that it receives a buffered feed of the battery pack voltage (which determines the magnitude of the voltage difference applied to the motor terminals when a motor is driven), and performs a discrete convolution using the already known phase impulse response. To improve computation speed, the impulse response was stored as a hard-coded lookup table (Located on github at [duncan\\_dev/lib/motor\\_tf.h](https://github.com/duncan_dev/lib/motor_tf.h)), sampled at 100Hz. The discrete convolution implementation is located in the same directory (See `motor_tf_utils.c`).

## 3.0 State chart and Sequence Diagrams

### 3.1 UML State Diagram

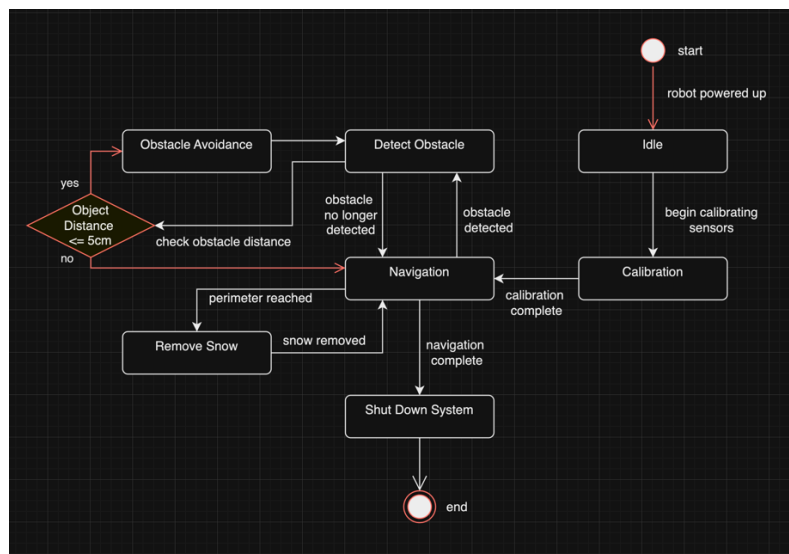


Figure 10: Diagram of UML State Diagram

## 3.1 UML Sequence Diagram

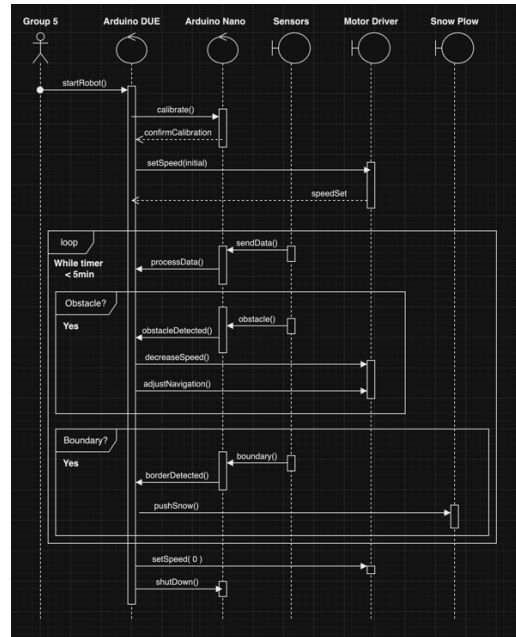


Figure 11: Diagram of UML Sequence Diagram

## 4.0 Watchdog Timer Utilization

In normal expected operation, the watchdog timer will be periodically cleared to prevent a system restart. The watchdog timer is intended to be an emergency recovery feature in case the system goes into an error state where it is not processing events normally. In such a situation, the system will fail to clear the watchdog timer, which will cause a system reset, allowing the system to regain functionality,

## 5.0 Planned Value Analysis

### 5.1 Cost Breakdown by Activity

**A: Course Kit = \$500**

**B: Core Movement Patterns** – 4 developers, 3 weeks, 7h/week, 85h x \$50/h = **\$4200**

**C: Navigation** - 4 developers, 2 weeks, 9.5 h/week = 4x2x9.5 = 76 h x \$50/h = **\$3800**

**D: Plow Design** - 4 developers, 2 weeks, 0.75h/week = 4x2x0.75 = 6 h x \$50/h = **\$300**

**E: Sensor Calibration** - 4 developers, 3 weeks, 7h/week, 85h x \$50/h = **\$4200**

**F: Unit Testing** – 4 developers, total 7 weeks, 5h/week =  $4 \times 7 \times 5 = 155h \times \$50/h =$  **\$7750**

**G: Integration Testing** - 4 developers, total 7 weeks, 5h/week =  $4 \times 7 \times 5 = 155h \times \$50/h =$  **\$7750**

**Adding Costs Together - Forecasted Budget: \$28,500**

**Timeline for Project Completion: End of Week 7 --> November 29<sup>th</sup>**

## 5.2 Weekly Planned Value

*Table 4: List of tasks by their planned values, broken down by week*

Week	Task A PV	Task B PV	Task C PV	Task D PV	Task E PV	Task F PV	Task G PV	Total PV
1	\$500	\$1400	\$1900	\$150	\$1400	\$1107	\$1107	\$7564
2		\$1400	\$1900	\$150	\$1400	\$1107	\$1107	\$7064
3		\$1400			\$1400	\$1107	\$1107	\$5014
4						\$1107	\$1107	\$2214
5						\$1107	\$1107	\$2214
6						\$1107	\$1107	\$2214
7						\$1107	\$1107	\$2214

Analyzing the Planned Value table above, it is seen that in the original budget plan, the work was not delegated evenly week to week according to the weight of the budget. This is obvious as week 1 had a planned value of \$7564, yet weeks 4-7 only had a planned value of \$2214. However, this was only initially the breakdown of costs by week. The actual weekly timeline of these deliverables up until the end of week 5 has taken a far different route so far, which is explored in section 5.3 below. The following cost baseline figure can be shown for the initial budget analysis:

## Week-by-Week Cost Baseline with Cumulative Planned Cost

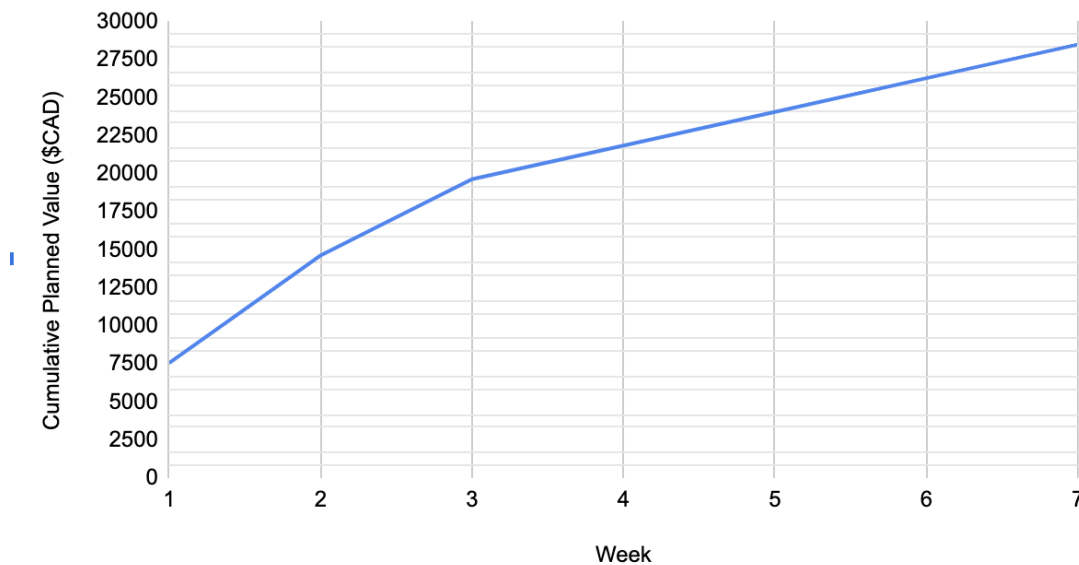


Figure 12: Cost baseline breakdown by week

## 5.3 Weekly Actual Cost

Table 5: List of actual cost components, broken down by week

Week	Task A AC	Task B AC	Task C AC	Task D AC	Task E AC	Task F AC	Task G AC	Total AC
1	\$500	\$1000	\$1200					\$2700
2		\$1000	\$1200	\$100				\$2350
3		\$1000	\$1200	\$100	\$1400			\$3750
4		\$1000	\$1200	\$100	\$1400	\$2000		\$5750
5		\$1000	\$1200		\$1400	\$2000		\$5600

Looking at the Actual Cost table above, an outline of realized spending is shown up until currently, which is the end of week 5. The table shows that contrary to the planned value table, the spending is increasing rather than decreasing as the weeks go on. This is due to the increase in development time on the project. When looking at the individual tasks, task B and C have a larger actual cost than the planned value, which is due to those tasks taking longer than the initial 2–3-week timeline. Also, task D and E have an actual cost equal to the planned value. For task F (Unit Testing), the start date was week 4 however the hours of development time per week have almost doubled. And looking at task G (Integration Testing), it has not been initiated yet as the unit tests are still being finalized.

## 5.4 Planned Value Analysis: Planned Value vs. Actual Cost

### Project Cost Analysis: Planned Value vs. Actual Cost by Week

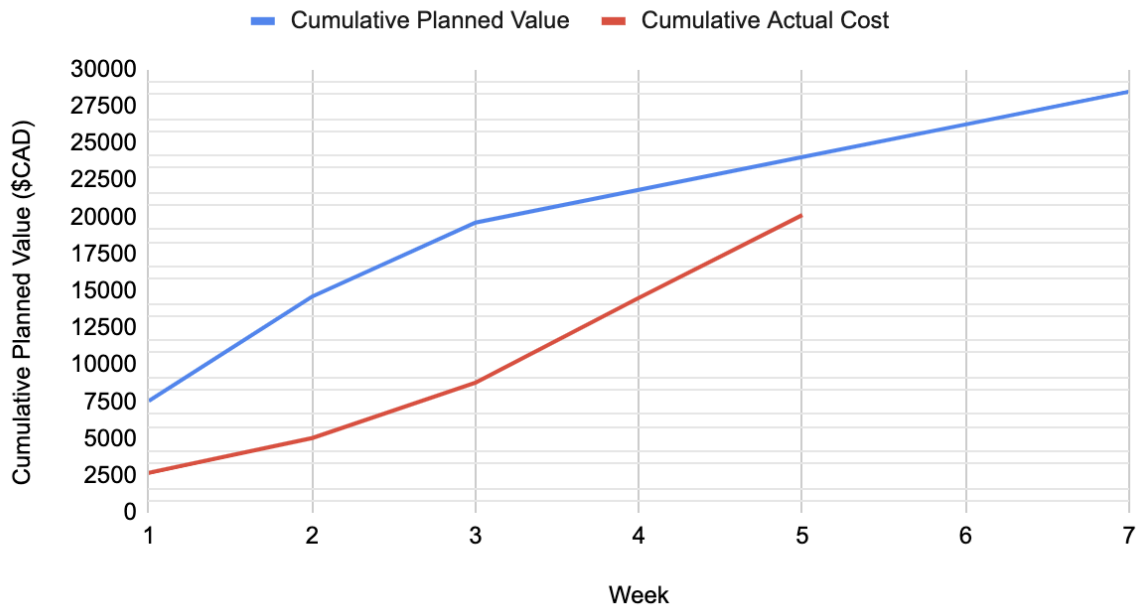


Figure 13: Planned value vs. Actual cost by week

Looking at the chart above, the actual cost is well below the planned cost, which shows that we are currently below the budget. However, the actual cost is increasing week by week therefore trending towards the planned cost, as we are behind schedule. The following cumulative figures up until the end of week 5 can be observed below.

Planned Value for first 5 weeks: **\$24070**

Actual Cost for first 5 weeks: **\$20150**

Looking at the numbers above, we are \$3920 under budget thus far. However, it should be considered that the task with the highest allocated budget, task G (\$7750), has not been initiated yet. Therefore, it is likely that we will exceed the planned value in the last 2 weeks of development: Overall, we are under budget, but behind schedule. The following chart below shows the relation between actual cost and planned value:



## 6.0 GitHub Repository

GitHub repository link --> <https://github.com/SYSC4805/project-l3-g5.git>

## 7.0 Unit Testing Results

For our unit tests, each sensor was carefully examined for proper functionality with relevant tests discussed below. The goal of these tests was predictability in readings or data output as well as expectations in the consistency of the readings. Another goal of these tests was to interpret the outputs into tangible data we can apply to the robot's code (Ex. Waveform output of wheel encoders interpreted to wheel speed). For the robot design and construction, the main goal was not exceeding the maximum dimensions given to us in the design criteria as well as ensuring stability in the robot frame. For the plow design tests, our main goal was to ensure its ability to plow the small wooden cubes as required and avoid exceeding the maximum length, width, and height of the robot frame.

Table 6: List of Unit tests for each sensor and component

Unit Test Case ID	Sensor or Component Tested		Test	Status	Result
UT-001	7.1 Ultrasonic Distance Sensor		Measure distance from 2cm up to 27cm, in increments of 1cm.	Completed	A significant error on distance reading (~60%) was found, calibration function was written in which the error was minimized to 5%.

UT-002	7.2 ToF Distance Sensor		Measure distance from 1cm up to 25cm, in increments of 1cm.	Completed	A minimal error of around 10% was observed. In order to improve this error, a calibration module is currently under development.
UT- 003	7.3 Analog Distance Sensor		Measure distance from 0cm up to 20cm, in increments of 1cm.	Completed	The analog distance sensor had a very small error in near proximity (<5cm) which slightly increase as distance increased. The sensor will be used for close range measurements so a calibration function may not be required.
UT- 004	7.4 IMU		IMU accuracy for 3-axis accelerometer, gyroscope, and magnetometer data within a range of +-2g, +-250°/s, and ±4 gauss respectively.	Completed	Initial results showed minor gyroscope drift after extended use (~3% error). A calibration function was developed, which minimized the drift to ~2%. Accelerometer and magnetometer performed within acceptable error limits (1-2%), ensuring reliable data for orientation and movement tracking.

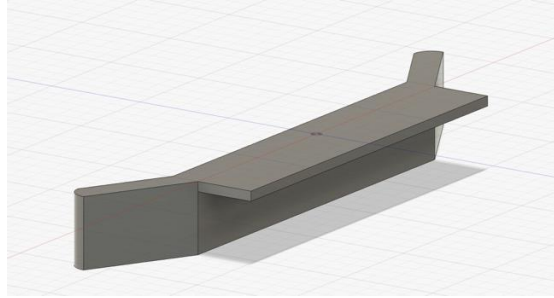
UT- 005	7.5 VMA330 Obstacle Detector		Measure the object detection within its specified range of 2-10cm.	Completed	Sensors work fine but past 8cm readings become unreliable.
UT- 006	7.6 Line Follower Sensor		Sensors should be able to detect between white and black surfaces in the range of 3mm to 6mm.	Completed But Failed	One of the sensors center module was not able to detect the two surfaces.
UT- 007	7.7 Robot Design		Meeting Given Dimension Limitations	Completed	Robot design is within the range provided
UT- 008	7.8 Plow Design		Keeping plow within dimension constraints, design durable enough to plow the 8cm <sup>3</sup> wooden blocks.	Completed	Plow design was successful in being within dimension constraints and strength testing.

### Plow Design:

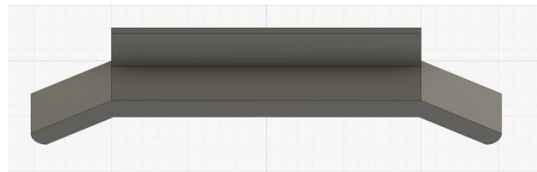
Given measurements:

- Robot size: Width x Length x Height = 176 x 232 x 79.5 mm
- Maximum robot size: Width x Length x Height = 226 x 262 x 150 mm
- Snow cube size: 20 mm

We have still not finalized the decision with the plow design as it depends on our sensor placement onboard the vehicle. As the snow cubes are 20mm and the vehicle's ground clearance is 15mm, our design would only reach ground clearance as it would still be able to clear the cubes. As there is a chance of cubes piling up during operation our team decided to increase the height to at least 25mm and keep a ground clearance of 5mm. The plow design also includes two ledges on both sides, which will protrude at an angle of approximately 30 degrees with a length of 20mm. This design choice was made as when the vehicle turns it should still be able to keep the blocks within the plows channel preventing the cubes from getting displaced from the side.

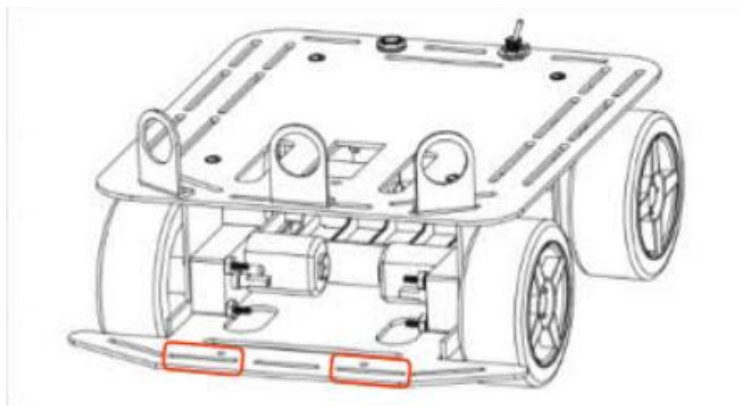


*Figure 14: AutoCAD Representation*



*Figure 15: AutoCAD Representation*

For attaching the plow module, we have two options, the first of which is creating two protrusions under the top section of the plow module that will insert into the vehicle's open slots on the front side of the lower deck shown in the figure below. This would ensure the plow will be stable, preventing any movements that might occur due to moving the cubes. The second option was to have two holes within the top section of the plow module and use zip ties to attach the module to the vehicle's open slots on the front side of the lower deck. This option was kept as 3D-printed objects tend to be brittle and may break apart under stress like in the case of our first option where when we insert the two protrusions onto the vehicle there is the risk of cracks and fractures.



*Figure 16: Open slots within the lower deck of the chassis.*