# **Abilities and Experience**

On a scale of 1 to 5 (1 being bad, and 5 being grate), list your confidence in each of the following applications

Concept Design

Game Feature Design:

Theme and Story Conception:

Graphics/Art Design:

Scripting Mechanics

Game Mechanic Design:

Programming and Framework Implementation:

Modeling and Texturing

Conception/Design:

Asset Production:

Importing, Exporting and Editing/Converting:

File Organization

Repository Maintenance:

Game Engine, File and Hierarchy Management:

# Equipment

List what equipment, creation tools/programs and any other resources you have at your disposal that can help with development, concept design, asset production or testing.

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# *Thankyou*

if you have any other skills or weaknesses that should be known, fill them down below so we can work with them.

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