

East West University Department of Computer Science and Engineering

CSE 301: LAB 08

Course Instructor: Dr. Mohammad Rezwanul Huq

Oracle APEX: Forms, Reports, Uploading Files, Authentication and Authorization

Lab Objective

Familiarize students with a few intermediate application development options in Oracle APEX - a tool to develop oracle-based database application.

Lab Outcome

After completing this lab successfully, students will be able to:

- 1. Create and Use sequence used to generate a number automatically.
- **2.** Create a Basic Form.
- 3. Create a Basic Report.
- **4. Create** a Master-Detail Form.
- 5. Create a Report from a query.
- **6.** Create a drop-down box.
- 7. Insert and View images in forms and reports, respectively.
- 8. Create and Use custom authentication and authorization.

Psychomotor Learning Levels

This lab involves activities that encompass the following learning levels in psychomotor domain.

Level	Category	Meaning	Keywords
P1	Imitation	1.5	Relate, Repeat, Choose, Copy, Follow, Show, Identify, Isolate.
P2	Manipulation	Reproduce activity from instruction or memory	Copy, response, trace, Show, Start, Perform, Execute, Recreate.

Instructions

- ➤ Follow the instructor during the class.
- A simple step-by-step tutorial can be found in this link. https://goo.gl/2m2Vnr
- A series of video tutorial on the same project can be found here: https://goo.gl/BT93w4
- A tutorial to include images in report can be found here: https://goo.gl/2CPgAX
- A tutorial for custom authentication and authorization can be found here: https://goo.gl/fAWabg

Lab Activities

- 1. Log into your existing Oracle APEX account.
- 2. Create a basic form using templates.
- 3. Create a basic report using templates.
- 4. Create a master-detail form, showing parent table and child table relationship. Details in the class.
- 5. Create a report based on a query. Details in the class.

6. Create a table player and country with the following attributes.

Player	Country	
player_id (number, primary key)	country_code (number, primary key)	
player_name (varchar2)	country_name (varchar2)	
country_code (number, foreign key)	file_lob (blob)	
file_lob (blob)	file_name (varchar2)	
file_name (varchar2)	file_mimetype (varchar2)	
file_mimetype (varchar2)	file_updatedate (varchar2)	
file_updatedate (varchar2)	file_characterset (varchar2)	
file characterset (varchar2)		

7. Creating appropriate sequences

Create sequence <sequence_name> start with <value> increment by <value>;

- 8. Creating the initial application with a form and a report for both tables
- 9. Create a drop-down box for player form to display country name. video tutorial: https://goo.gl/v6FSaV
- 10. Insert and view images. Sample code is shown below

Details can be found here: https://goo.gl/2CPgAX

Video Tutorial: https://goo.gl/1sdDw9

11. Create custom authentication

i) Create my users table. This table includes the users who can access this application.

```
create table my_users (
user_id number,
user_name varchar2(20),
user_password varchar2(20),
user_activated number default 0,
primary key(user_id));
```

ii) Creating a sequence

```
create sequence my users seq start with 30001 increment by 1;
```

iii) Insert one record at least

```
insert into my_users values
(my users seq.nextval, 'admin', 'admin123',1);
```

Write this function in appropriate place (Shard Components) [Details in the class] iv) FUNCTION my auth (p username IN VARCHAR2, p password IN VARCHAR2) RETURN BOOLEAN AS found number := 0;BEGIN SELECT 1 into found FROM MY USERS WHERE upper(USER NAME) = upper(p username) AND upper (USER PASSWORD) = upper (p password) AND USER ACTIVATED = 1;RETURN TRUE; EXCEPTION WHEN NO DATA FOUND THEN RETURN FALSE; END;

v) Create an access control page

