

1 Settings

Internal implementation of the arduino code requires the following libraries: SPI, Adafruit_VS1053, SdFat, RTCLibExtended which are arduino only. The following AVR libraries are used as well: avr/sleep, avr/power, avr/wdt.

1.1 RTC DS3231

Connection with the real time clock is made using the I²C protocol. Wires go as follows:

- A4 (PC4) → SDA
- A5 (PC5) → SDL
- D2 (PD2) → SWQ

The last of the connections is used for the alarm wake up, since the arduino is on POWER_DOWN_MODE signal needs to be set on one of the external interrupt pins, in this case INTO.

1.2 VS1053 breakout

The board uses SPI communication, connections are port to port. There are 3 chip select cables, one for the board (CS), one for the board memory (XDCS) and the SD select (SDCS).

- D5 (PD5) → DREQ
- D8 (PB0) → XDCS
- D9 (PB1) → RST
- D10 (PB2) → CS
- D11 (PB3) → MOSI
- D12 (PB4) → MISO
- D13 (PB5) → SCLK

1.3 SD

Connection is made using the breakout SPI ports which were listed before. Chip Select requires a wire from D4 (PD4) to SDCS.

MicroSD card **must** be FAT32 formatted.

1.4 UART

Communication with the Arduino is made through UART protocol. Settings are set as follows:

- baudrate = 9600
- bytesize = EIGHTBITS
- parity = PARITY_NONE
- stopbits = STOPBITS_ONE

2 Scheduling

Recording activity is set on a file called `schedule.dat` which has the following structure:

`d1-m1-y1-H1-M1; d2-m2-y2-H2-M2\n`

Before the semicolon are the starting times, after it, the stop times. Each time descriptor is made as a 2 digit, zero padded number. That is day 4 must be placed as 04.

- d: day
- m: month
- y: year
- H: hour
- M: minute

Each line **must** be 32 bytes.

3 Time setting

To set the current time to the RTC, there must be a UART connection active. On a computer as soon as a communication port is open, and connection is establish with the Arduino, this one automatically restarts. There is a 2 second window in which the micro will wait for incoming data from UART, this time starts as soon as the Arduino writes `Connection\r\n`. If no data is received, it will continue to load its recording protocol. If data is received it will start a UART only mode, which only ends with a hardware restart.

There are 3 functions implemented: `setTime`, `getTime` and `reset`.

3.1 setTime (0x00)

- Message start: 0x00
- Message longitude: 13 bytes
- Message: [0x00, 'd', 'd', 'm', 'm', 'y', 'y', 'H', 'H', 'M', 'M', 'S', 'S'] (**zero padded**)

For example on ASCII datetime 14/06/2018 16:50:00 looks like this:

`[0, '1', '4', '0', '6', '1', '8', '1', '6', '5', '0', '0', '0']`

Or using hex notation:

`[0x00, 0x31, 0x34, 0x30, 0x36, 0x31, 0x38, 0x31, 0x36, 0x35, 0x30, 0x30, 0x30]`

- Answer: `getTime`

3.2 getTime (0x01)

- Message start: 0x01
- Answer: "dd,mm,yy,HH,MM,SS" (**not zero padded**)

For example datetime 14/06/2018 16:50:00 looks like this:

`"14,6,18,16,50,0\r\n"`

3.3 reset (0x02)

- Message start: 0x02