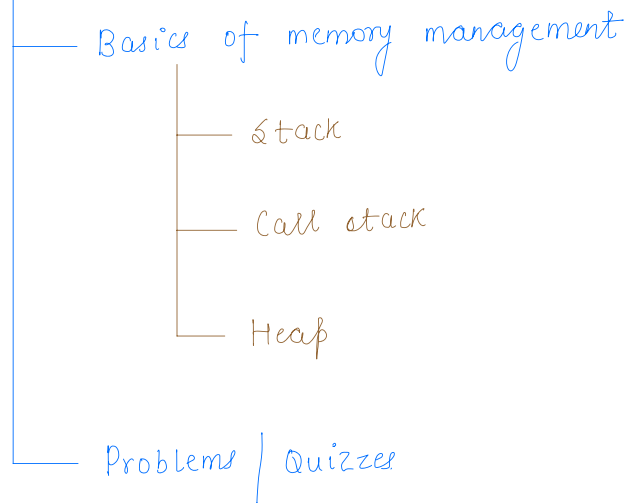
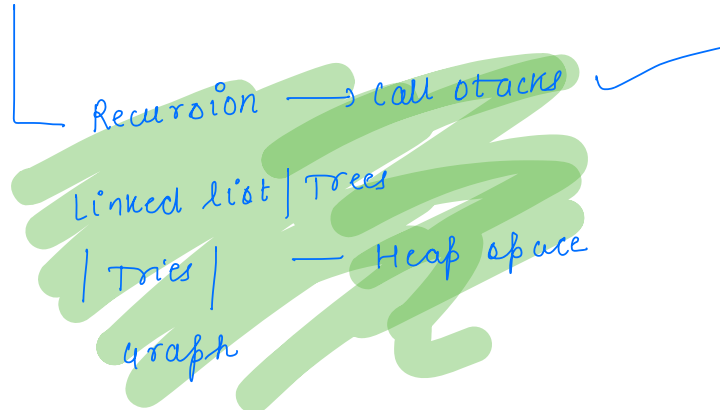


Lecture ÷ Memory Management (theory)

Agenda



Expectation: Basic are clear.



Introduction to stacks

Lifo: Last in first out.

stack of plates.

" " books.

Introduction to call stack

↳ stores function.

```
int add(int x, int y) {
```

```
    return x+y;
```

```
}
```

```
int product(int x, int y) {
```

```
    return x*y;
```

```
}
```

```
int subtract(int x, int y) {
```

```
    return x-y;
```

```
}
```

Entry
→ main() {

```
    int x = 10;
```

```
    int y = 20;
```

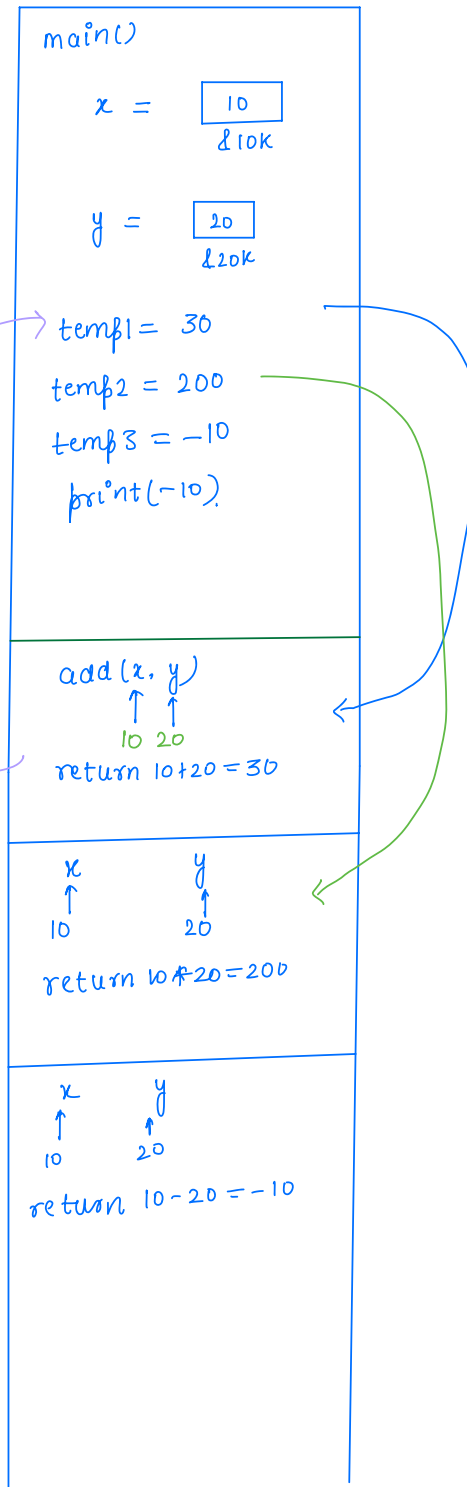
```
    int temp1 = add(x, y);
```

```
    int temp2 = product(x, y);
```

```
    int temp3 = subtract(x, y);
```

```
    print(temp3);
```

```
}
```



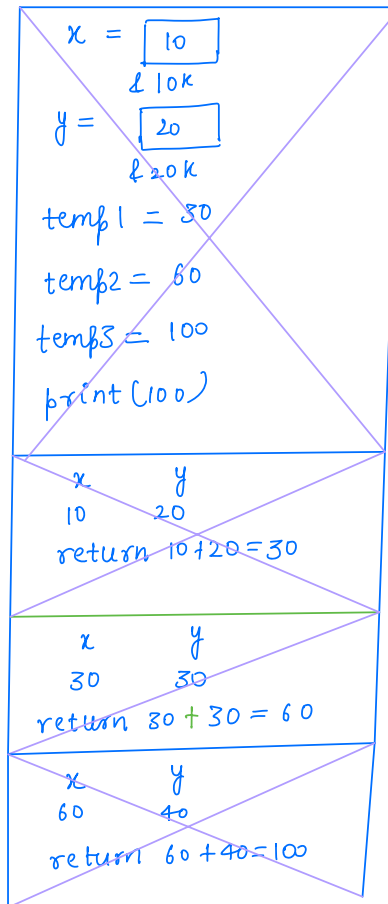
```

int add(int x, int y) {
    return x+y;
}

main() {
    int x=10;
    int y=20;
    int temp1 = add(x,y);
    int temp2 = add(temp1,30);
    int temp3 = add(temp2,40);
    print(temp3);
}

```

main()



```

int add(int x, int y) {
    return x+y;
}

int fun(int a, int b) {
    int sum = add(a, b);
    int ans = sum*10;
    return ans;
}

```

```

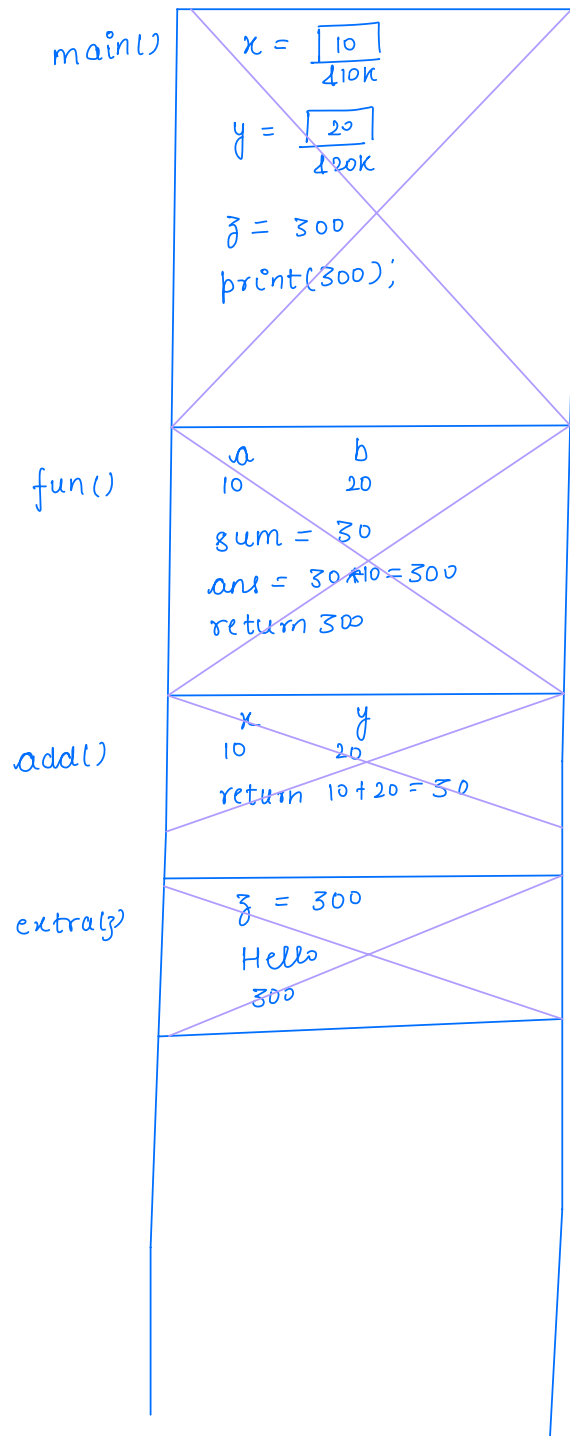
void extra(int w) {
    print("Hello");
    print(w);
}

```

```

main() {
    int x=10;
    int y=20;
    int z = fun(x,y);
    print(z);
    extra(z);
}

```



Types of memory in Java

Stack \Rightarrow primitive data types [int, char, float]
reference / address.

Heap \Rightarrow Objects [anything initialised by new keyword]
Arrays
ArrayLists
Student
HashMap, HashSet etc.

```
void main() {
```

```
    int x = 10;
```

```
(Heap) int[] arr = new int[3];
```

```
    print(arr);
```

```
    print(arr[2]);  $\rightarrow$  2808
```

```
    arr[1] = 7;
```

```
}
```

call stack

main()

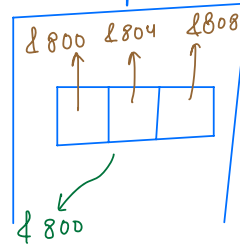
x = 10
2800

arr = 2800

print(2800)

print(0)

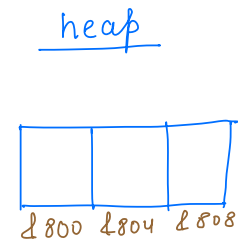
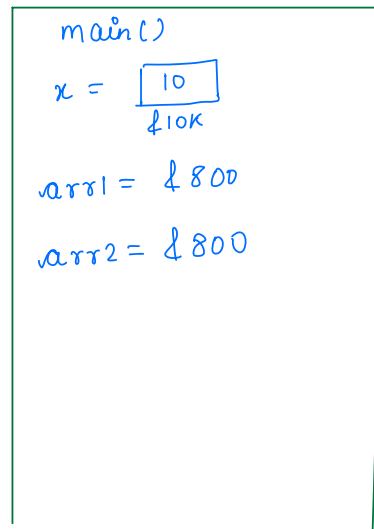
heap



```

main() {
    int x = 10;
    int[] arr1 = new int[3];
    int[] arr2 = arr1;
    print(arr1); // 800
    print(arr2); // 800
}

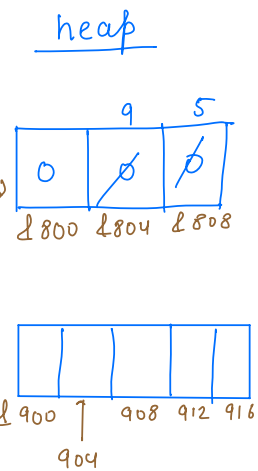
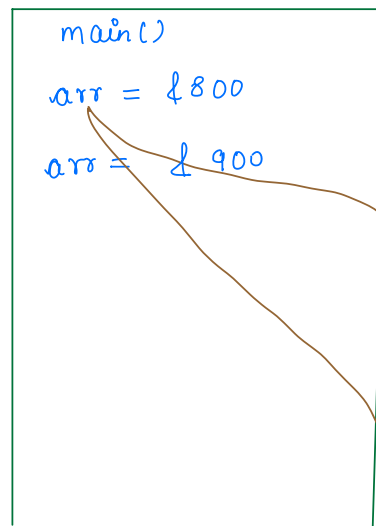
```



```

main() {
    int[] arr = new int[3];
    print(arr); // 800
    arr[1] = 9;
    arr[2] = 5;
    arr = new int[5];
    print(arr[1]); // 0
    print(arr[2]); // 0
    print(arr); // 900
}

```

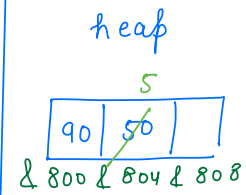
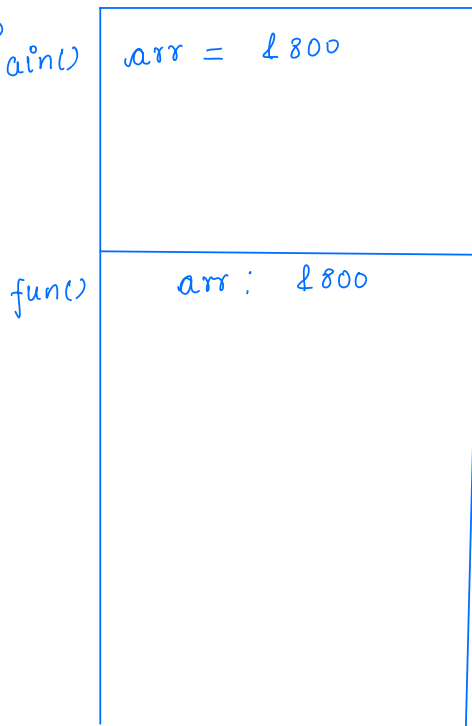


```

void fun(int[] arr) {
    print(arr); // 1800
    arr[1] = 5;
}

main() {
    int[] arr = new int[3];
    print(arr); // 1800
    arr[0] = 90;
    arr[1] = 50;
    fun(arr);
    print(arr[1]); // 5
}

```




```
main() {
```

```
float y = 7.84f;
```

```
int[][] mat = new int[3][4];  
              3 arrays of size 4.
```

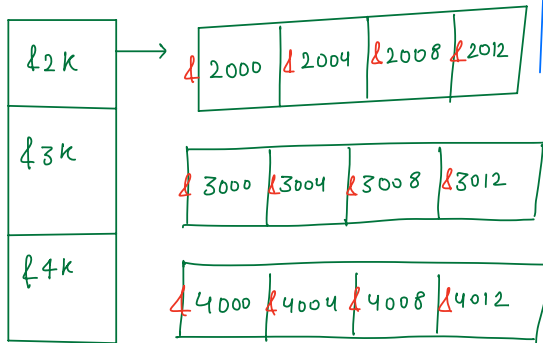
```
print(mat); // &2000
```

```
print(mat[1]); // &3000  
              array[4] starting at address &3000
```

```
print(mat[1][3]); // 0
```

arr[3] ⇒ value.

heap



```
main()
```

```
y = 7.84f  
    &10k
```

```
mat =
```

```
void sum(int[][] mat) {
```

```
    print(mat);    // 41000
```

```
    print(mat[0][0] + mat[1][0]);  
    // 40
```

```
}
```

```
main() {
```

```
    int[][] mat = new int[2][3];
```

```
    mat[0][0] = 15;
```

```
    mat[1][0] = 25;
```

```
    sum(mat);
```

```
}
```

heap

mat

41000

42000

41000	41004	41008
15	0	0
42000	42004	42008
25	0	0

main()

mat = 41000

sum()

mat = 41000

```

int sumOfRow(int[] arr) {
    print(arr); // &1000

    int sum=0;
    for(i=0; i<arr.length; i++) {
        sum = sum + arr[i];
    }
    return sum;
}

```

```

void main() {
    int[][] mat = new int[2][3];

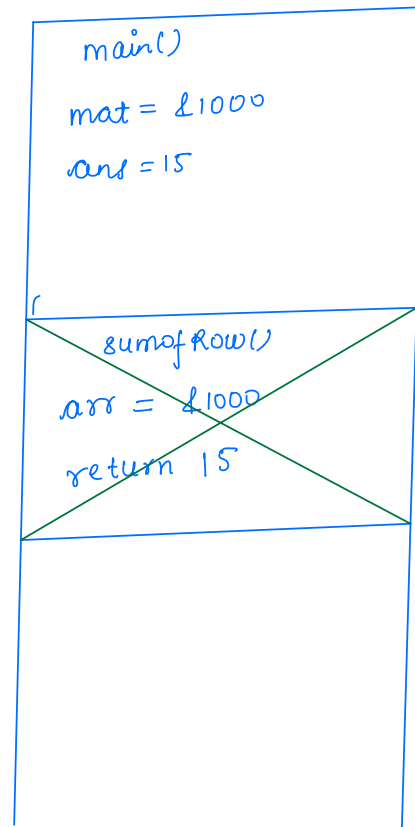
    mat[0][0] = 9;

    mat[0][1] = 5;

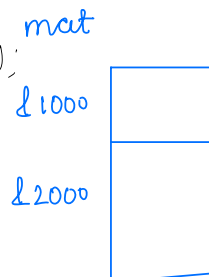
    mat[0][2] = 1;

    int ans = sumOfRow(mat[0]);
    print(ans); // 15
}

```



heap



&1000	&1004	&1008
9	5	1
&2000	&2004	&2008
0	0	0

Quiz 1

```
void change(int a) {
```

```
    a = 50;  
    print(a) // 50  
}
```

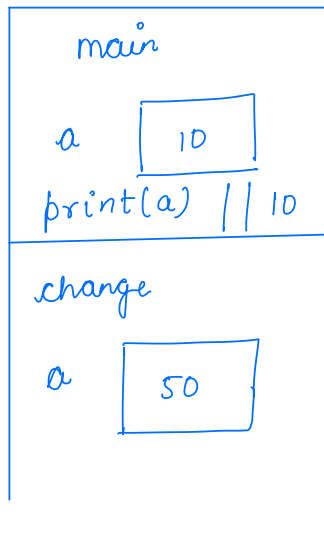
```
main() {
```

```
    int a = 10;
```

```
    change(a);
```

```
    print(a); // 10
```

```
}
```



Quiz2

```
void change(int[] A) {
```

```
    A[0] = 50;
```

```
}
```

```
main() {
```

```
    int[] A = {10};
```

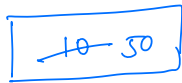
```
    change(A);
```

```
    print(A[0]); // 50
```

```
}
```

heap

A



100

main

A = 100

change()

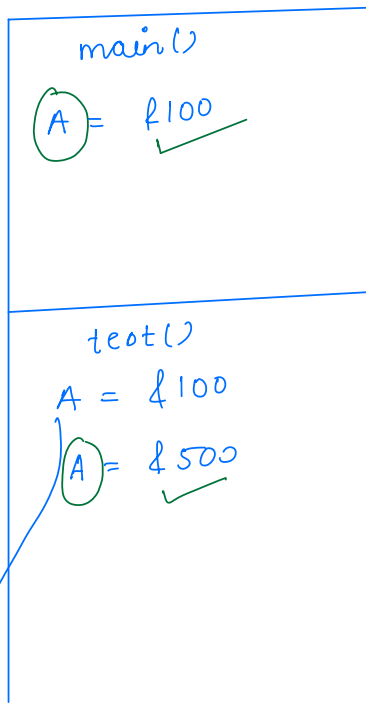
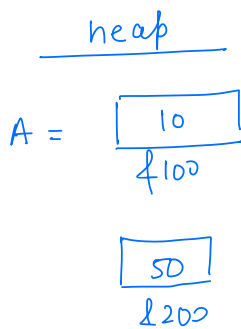
A = 100

print() //

Quiz3

```
void test(int[] A) {  
    A = new int[1];  
    A[0] = 50;  
}
```

```
main() {  
    int[] A = {10};  
    test(A);  
    print(A[0]); // 10  
}
```



Quiz 4

```
void fun(int[] A) {
```

```
    A = new int[1];
```

```
    A[0] = 100;
```

```
}
```

```
main() {
```

```
    int[] A = { 10, 20, 30 };
```

```
    fun(A);
```

```
    print(A[0]); // 10
```

```
}
```

heap

A =

10	20	30
----	----	----

↓ 100 ↓ 104 ↓ 108

A =

100

↓ 200

main()

A = &100

fun()

A = &100

A = &200

Quiz 5

```
void swap(int a, int b){  
    int temp = a;  
    a = b;  
    b = temp;  
}
```

```
main() {
```

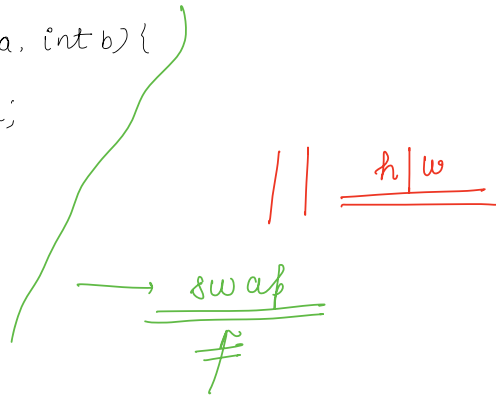
```
    int a = 10;
```

```
    int b = 20;
```

```
    swap(a, b);
```

```
    print(a + " " + b);
```

```
}
```



Quiz 6 void swap (int[] A, int[] B) {

int temp = A[0];

A[0] = B[0];

B[0] = temp;

}

main() {

int[] A = {10};

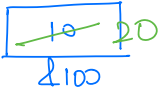
int[] B = {20};

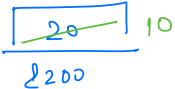
swap(A, B);

print(A[0] + " " + B[0]);

}

heap

A = 

B = 

main()

A = 2100

B = 2200

swap

A = 2100

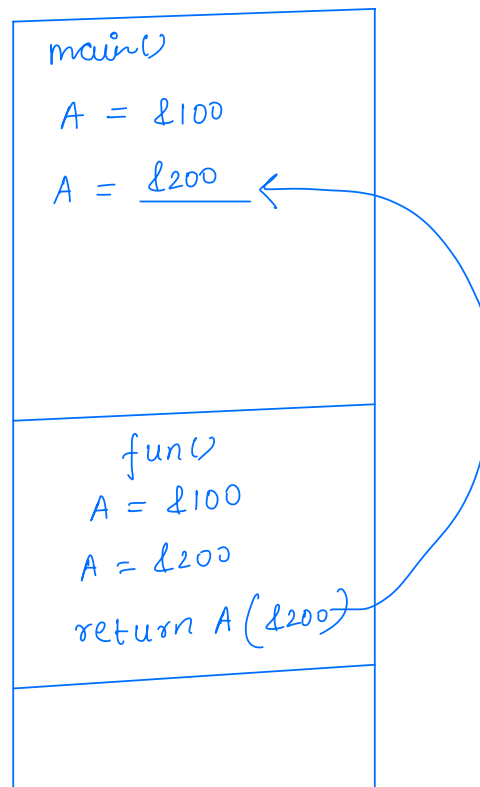
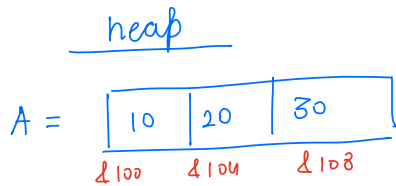
B = 2200

temp = 10

Quiz 7

```
int[] fun(int[] A) {  
    A = new int[2];  
    A[0] = 50;  
    A[1] = 60;  
    return A;  
}
```

```
main() {  
    int[] A = {10, 20, 30};  
    A = fun(A);  
    print(A[0]); // 5  
}
```



Quiz 8

```
void test(int[] A) {  
    A = new int[2];  
    A[0] = 94;  
}
```

```
main() {
```

```
    int[] A = {10, 20, 30};
```

```
    test(A);
```

```
    print(A[0]); // 10  
}
```

heap

A =

10	20	30
----	----	----

 &100 &104 &108

A =

94	
----	--

 &200 &204

main()

A = &100

test(A)
 ↓
 &100

A = &200

Thank you 😊

Doubt

String[] arr = { Aman, Ayush, raghu }

