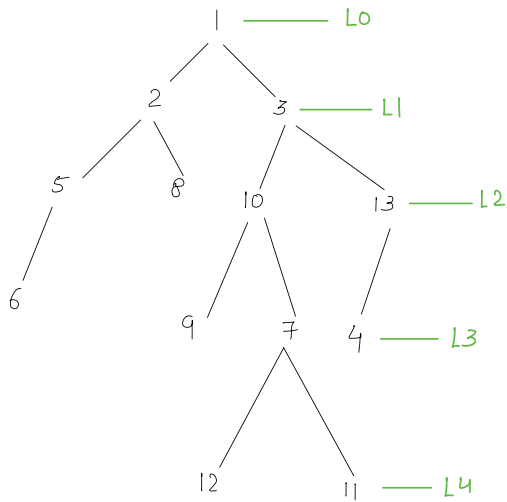


Lecture :- Trees - 2

Agenda

- Level order traversal
- Right view of binary tree
- Vertical order traversal
- Top view of binary tree
- Height balanced binary tree.

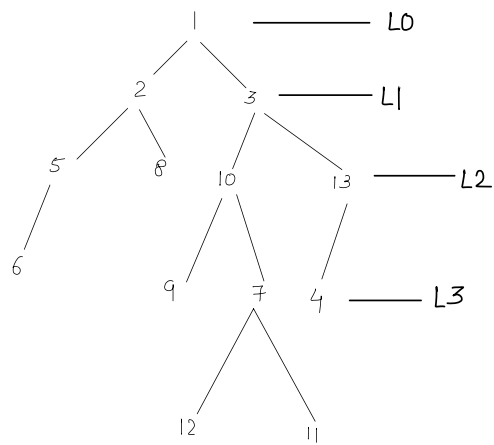
Level order traversal | Bfs |



output

1
2 3
5 8 10 13
6 9 7 4
12 11

Approach

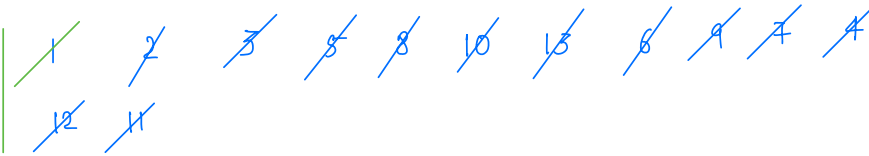


Output

```

1
2 3
5 8 10 13
6 9 7 4
12 11
  
```

Queue



size = ~~1~~ ~~0~~ ~~2~~ ~~1~~ ~~0~~ ~~4~~ ~~3~~ ~~2~~ ~~1~~ ~~0~~ ~~4~~ ~~3~~ ~~2~~ ~~1~~ ~~0~~ ~~2~~ ~~1~~ 0

```

1
2 3
5 8 10 13
6 9 7 4
12 11
  
```

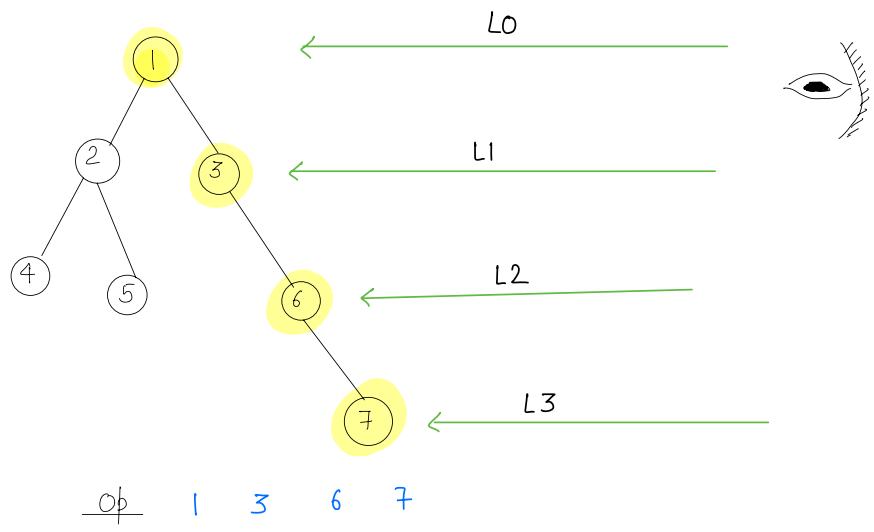
Pseudocode

```
void levelOrder (Node root) {  
    if (root == null) {  
        return  
    }  
    Queue<Node> q = new LinkedList<>();  
    q.add (root);  
  
    while ( ! q.isEmpty() ) {  
        int size = q.size();  
        for (i=1; i<=size; i++) {  
            Node curr = q.poll();  
            print (curr.data);  
            if (curr.left != null) {  
                q.add (curr.left);  
            }  
            if (curr.right != null) {  
                q.add (curr.right);  
            }  
        }  
        print | go to next line. [ system.out.println() ]  
    }  
}
```

TC: $O(n)$

SC: $O(n)$

Right view of a tree

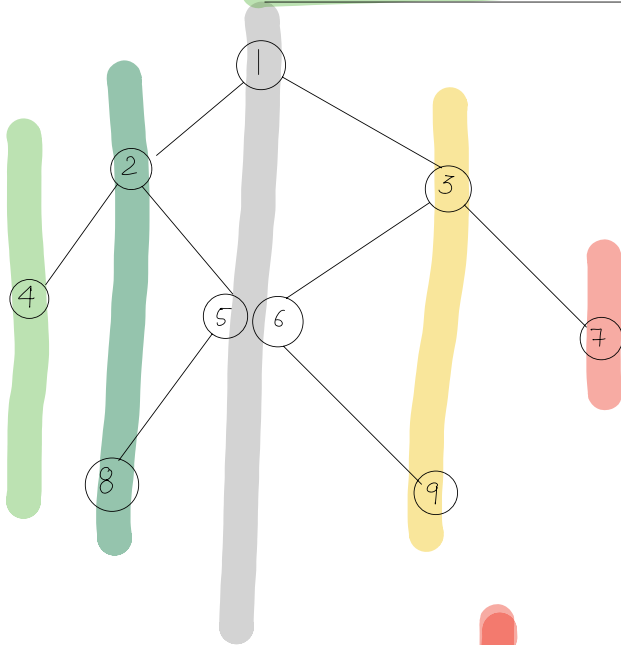


Right view:- Last el of each level
Left view:- first el of each level

Pseudocode

```
void rightView(Node root) {  
    if (root == null) {  
        return  
    }  
    Queue<Node> q = new LinkedList<>();  
    q.add(root);  
  
    while (!q.isEmpty()) {  
        int size = q.size();  
        for (i = 1; i <= size; i++) {  
            Node curr = q.poll();  
            if (i == size) {  
                print(curr.data);  
            }  
            if (curr.left != null) {  
                q.add(curr.left);  
            }  
            if (curr.right != null) {  
                q.add(curr.right);  
            }  
        }  
        print | go to next line. [ system.out.println() ]  
    }  
}
```

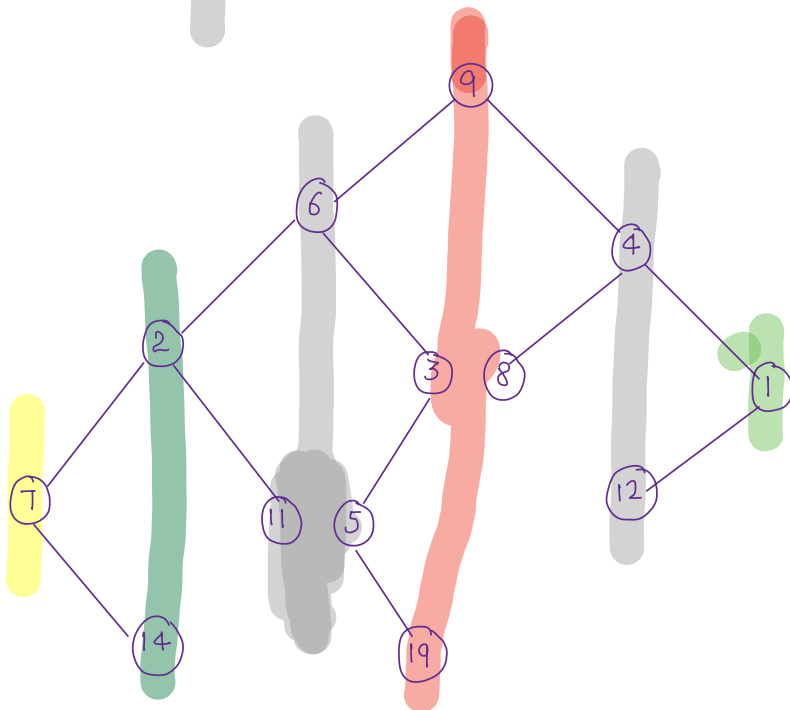
Vertical order traversal



Output

```

4
2 8
1 5 6
3 9
7
  
```

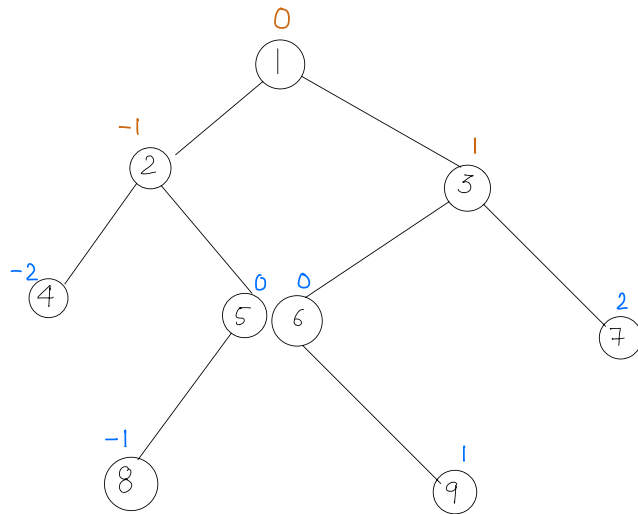


op

```

7
2 14
6 11 5
9 3 8 19
4 12
1
  
```

Approach

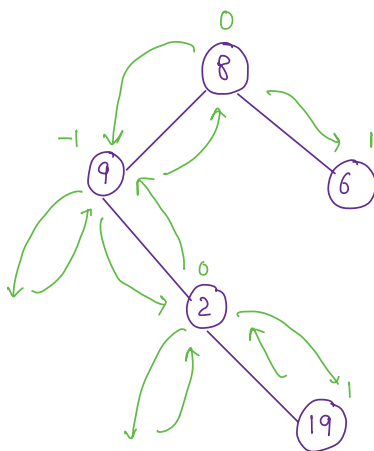


output:

4
2 8
1 5 6
3 9
7

0 : 1, 5, 6
-1 : 2, 8
1 : 3, 9
-2 : 4
2 : 7

```
class Pair {
    Node node;
    int col;
}
```



9
8 2
6 19

0 : 8, 2
-1 : 9
1 : 19, 6

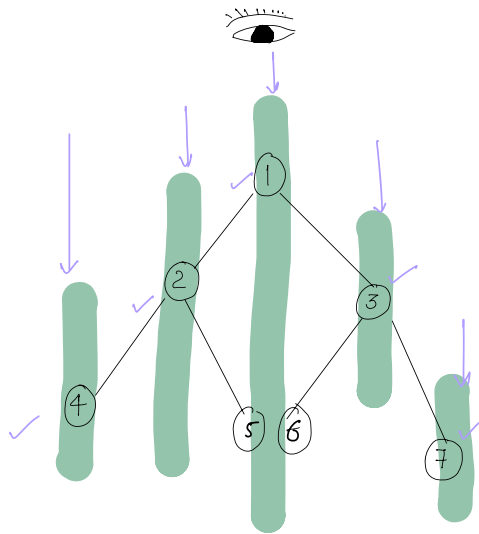
Pre-order
wont
work

Pseudocode

```
void verticalOrderTraversal(Node root) {
    if(root == null) {
        return
    }
    Map<Integer, List<Integer>> map = new HashMap<>();
    Queue<Pair> q = new LinkedList<>();
    q.add(new Pair(root, 0));
    mincol = 0, maxcol = 0;
    while(!q.isEmpty()) {
        int size = q.size();
        for(i=1; i<=size; i++) {
            Pair curr = q.poll();
            mincol = min(mincol, curr.col);
            maxcol = max(maxcol, curr.col);
            addToMap(map, curr.col, curr.node);
            Node left = curr.node.left;
            Node right = curr.node.right;
            if(left != null) {
                q.add(new Pair(left, curr.col-1));
            }
            if(right != null) {
                q.add(new Pair(right, curr.col+1));
            }
        }
        print go to next line. [ system.out.println() ]
    }

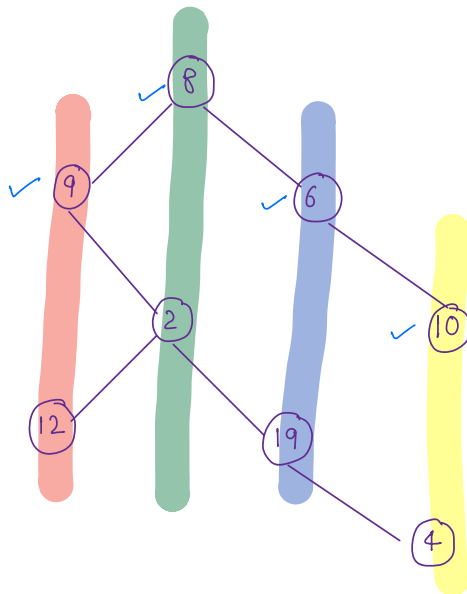
    for(i=mincol; i<=maxcol; i++) {
        List<Integer> els = map.get(i);
        for(int el: els) {
            print(el);
        }
        println();
    }
}
```

Top view of binary tree



output

4
2
1
3
7



output

9
8
6
10

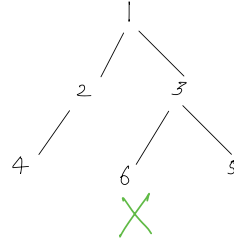
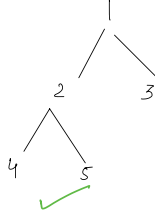
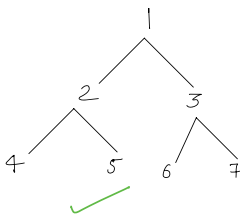
Pseudocode

```
void topView(Node root) {  
    if (root == null) {  
        return  
    }  
    Map<Integer, List<Integer>> map = new HashMap<>();  
    Queue<Pair> q = new LinkedList<>();  
    q.add(new Pair(root, 0));  
    minCol = 0, maxCol = 0;  
    while (!q.isEmpty()) {  
        int size = q.size();  
        for (i = 1; i <= size; i++) {  
            Pair curr = q.poll();  
            minCol = min(minCol, curr.col);  
            maxCol = max(maxCol, curr.col);  
            addToMap(map, curr.col, curr.node);  
            Node left = curr.node.left;  
            Node right = curr.node.right;  
            if (left != null) {  
                q.add(new Pair(left, curr.col - 1));  
            }  
            if (right != null) {  
                q.add(new Pair(right, curr.col + 1));  
            }  
        }  
        print | go to next line. [ system.out.println() ]  
    }  
    for (i = minCol; i <= maxCol; i++) {  
        List<Integer> els = map.get(i);  
        print(els.get(0));  
        println();  
    }  
}
```

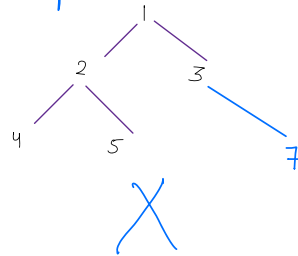
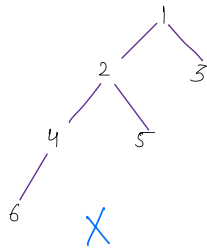
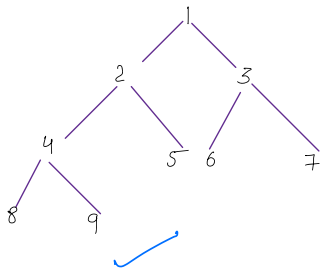
Break: 8:34 - 8:44

Types of binary tree

- 1) Proper binary tree | strict binary tree
Every node has 0/2 children.

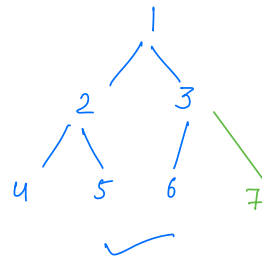
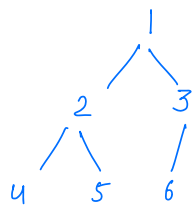


- 2) Complete binary tree
All levels must be completely filled except last level. | fill-left to right



- 3) Perfect binary tree

All internal node has exactly 2 children, and all leaf nodes should be at same level [left to right]
[Proper + complete]



Proper
Complete
Perfect

X

✓

X

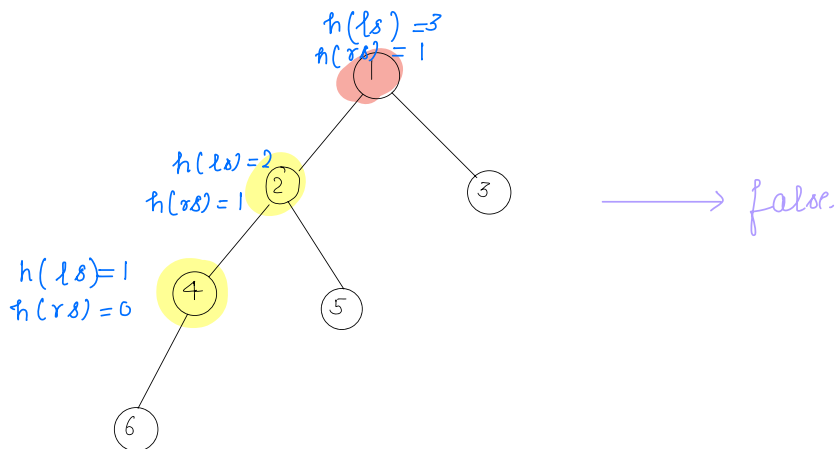
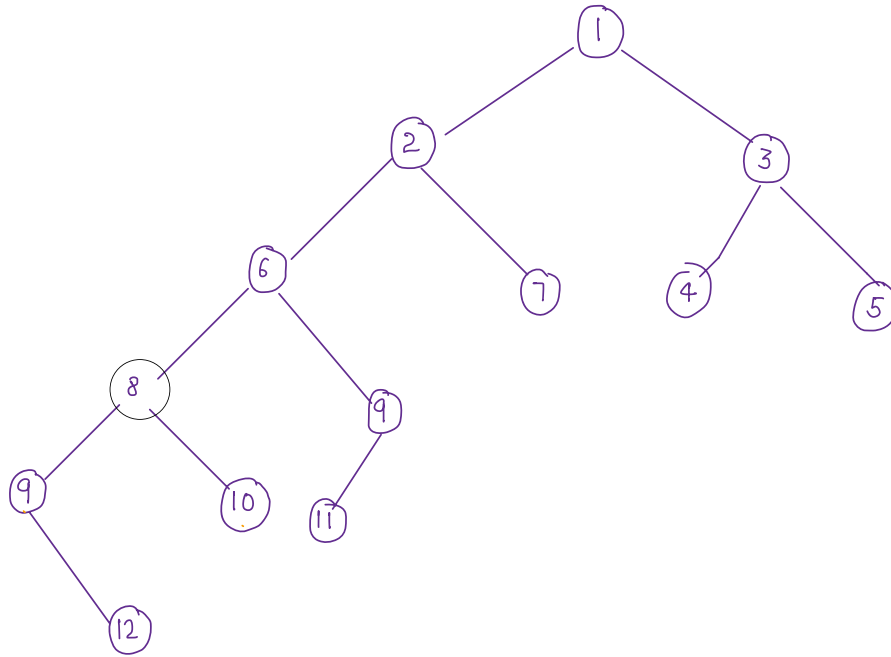
✓

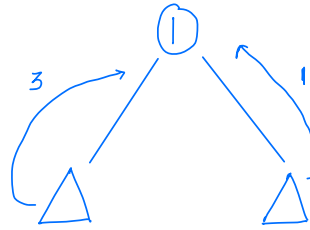
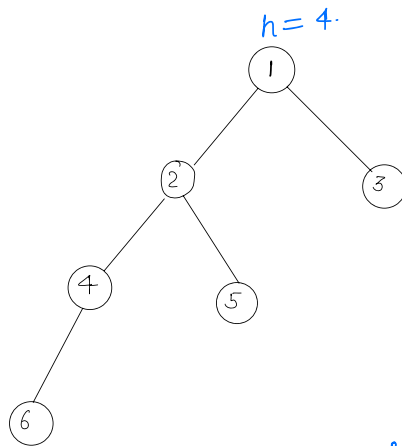
✓

✓

Q Given a binary tree, check whether it is height balanced?

Height balanced \div for all nodes, ^{abs} height of left subtree - height of right subtree ≤ 1



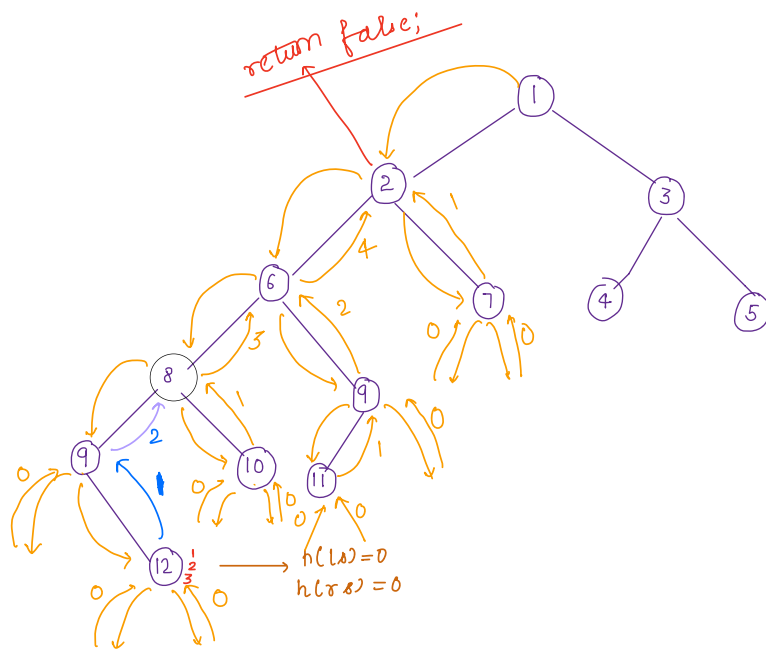


$$\text{ans} = \max(3, 1) + 1 = 4$$

```

int height(Node root) {
    if (root == null) {
        return 0;
    }
    int ls = height(root.left);
    int rs = height(root.right);
    int h = max(ls, rs) + 1;
    return h;
}
  
```

TC: $O(n)$



```

int height(Node root) {
    1 if (root == null) {
        return 0;
    }
    2 int ld = height(root.left);
    3 int rd = height(root.right);
    4 int h = max(ld, rd) + 1;
    5 return h;
}

```

```

int height(Node root) {
    if (root == null) {
        return 0;
    }
    int ls = height(root.left);
    if (ls == -1) {
        return -1;
    }
    int rs = height(root.right);
    if (rs == -1) {
        return -1;
    }
    int diff = abs(ls - rs);
    if (diff > 1) {
        return -1;
    }
    int h = max(ls, rs) + 1;
    return h;
}

```

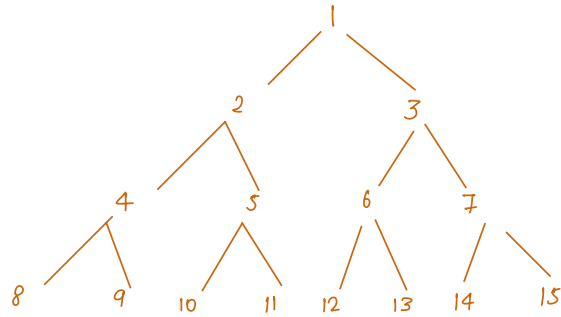
```

boolean isHeightBalanced(Node root) {
    int h = height(root);
    if (h == -1) {
        return false;
    }
    return true;
}

```

Thankyou 😊

Doubts



In perfect tree —

$$\text{no of nodes in last level} = \frac{\text{total nodes}}{2}.$$