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2022BITE008

Lab File for Microprocessor 8085

Addition of two numbers using registers

```
;Add Two 8 bit numbers using registers
```

```
jmp start
```

```
;code
```

```
start: nop
```

```
MVI A, 04H
```

```
MVI B, 03H
```

```
ADD B
```

```
LXI H, 2000H
```

```
MOV M, A
```

```
hlt
```

Registers			Flag	
A	07		S	0
BC	03	00	Z	0
DE	00	00		
HL	20	00	AC	0
PSW	00	00		
PC	42	0E	P	0
SP	FF	FF	C	0
Int-Reg	00			

Addition of two numbers using immediate values

```
;Add Two 8 bit numbers using add immediate
```

```
jmp start
```

```
;code
```

```
start: nop
```

```
SUB A
```

```
ADI 05H ;add 05H to accumulator
```

```
ADI 04H ;add 04H to accumulator
```

```
hlt
```

Registers			Flag	
A	09		S	0
BC	00	00	Z	0
DE	00	00		
HL	00	00		
PSW	00	00	AC	0
PC	42	0A	P	1
SP	FF	FF	C	0
Int-Reg	00			

Subtraction of two numbers using registers

```

jmp start
;code
start: nop
MVI A, 07H           ; Load 07H into accumulator
MVI B, 03H           ; Load 03H into register B
SUB B                ; Subtract B from A
LXI H, 2000H         ; Load address 2000H into H-L pair
MOV M, A             ; Store result at memory location 2000H
hlt

```

Registers			Flag	
A	04		S	0
BC	03	00	Z	0
DE	00	00		
HL	20	00		
PSW	00	00	AC	0
PC	42	0E	P	0
SP	FF	FF	C	0
Int-Reg	00			

Subtraction of two numbers using immediate values

```

jmp start
;code
start: nop
MVI A, 25H      ; Load 25H into accumulator
SUI 10H         ; Subtract 10H from accumulator
SUI 05H         ; Subtract 05H from accumulator
hlt

```

Registers			Flag	
A	10		S	0
BC	00	00	Z	0
DE	00	00	AC	0
HL	00	00	P	0
PSW	00	00	C	0
PC	42	0B		
SP	FF	FF		
Int-Reg	00			

Subtraction of two numbers using immediate values (producing a negative result)

```

jmp start
;code
start:  nop
        MVI A, 05H      ; Load 05H into accumulator (first number)
        SUI 0AH         ; Subtract 0AH from accumulator (second number)
        hlt

```

Registers			Flag	
A	FB		S	1
BC	00	00	Z	0
DE	00	00	AC	0
HL	00	00	P	0
PSW	00	00	C	1
PC	42	09		
SP	FF	FF		
Int-Reg	00			

Addition of two 16 bit numbers

```

; Add Two 16-bit numbers using registers
jmp start

start: nop
;load 16 bit numbers from memory
;as 8085 uses little endian hence it will store first 8 bits of lsb then 8
bits of msb
LXI H, 1000H
MOV C, M ; lsb 8 bits of 1st number
INX H ;1001H
MOV B, M ;msb 8 bits of 1st number
INX H
MOV E, M ;lsb 8 bits of number 2
INX H
MOV D, M ;msb 8 bits of number 2

; Add lower bytes
MOV A, C
ADD E
MOV C, A ;lower byte of added number is stored in C register

; Add upper bytes with carry
MOV A, B
ADC D
MOV B, A ;upper byte of added number is stored in B register

; Store the result in little endian format
INX H

```

```

MOV M, C ; store lower byte
INX H
MOV M, B ; store upper byte
HLT

```

Address (Hex)	Address	Data
1000	4096	251
1001	4097	130
1002	4098	255
1003	4099	190
1004	4100	250
1005	4101	65
1006	4102	0
1007	4103	0
1008	4104	0
1009	4105	0
100A	4106	0
100B	4107	0
100C	4108	0
100D	4109	0
100E	4110	0
100F	4111	0

Line No	Assembler Message
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Multiplication of two 8-bit numbers

```

jmp start
;code
start: nop
        LXI H, 2000H    ; Load address 2000H into HL
        MOV B, M        ; Load first number into B
        INX H           ; Point to 2001H
        MOV C, M        ; Load second number into C
        MVI A, 00H      ; Clear A (for result)
        MVI D, 00H      ; Clear D (for carry)

MULT:   ADD B            ; Add B to A
        JNC NOCARRY     ; Jump if no carry
        INR D           ; Increment D if there was a carry
NOCARRY: DCR C           ; Decrement C
        JNZ MULT        ; If C not zero, continue multiplication

```

```

INX H      ; Point to 2002H
MOV M, A   ; Store lower byte of result
INX H      ; Point to 2003H
MOV M, D   ; Store upper byte of result
HLT        ; Halt program

```

Address (hex)	Address	Data
2000	8192	5
2001	8193	6
2002	8194	30
2003	8195	0
2004	8196	0
2005	8197	0

Division of two 8-bit numbers

```

jmp start
; code
start: nop
      LXI H, 2000H    ; Load address 2000H into HL
      MOV B, M        ; Load first number (dividend) into B
      INX H           ; Point to 2001H
      MOV C, M        ; Load second number (divisor) into C
      MVI D, 00H      ; Clear D (for quotient)

DIVIDE: MOV A, B       ; Load dividend into A
      SUB C           ; Subtract divisor from A
      JC FINISH       ; Jump to FINISH if result is negative
      INR D           ; Increment quotient
      MOV B, A        ; Store result back in B
      JMP DIVIDE      ; Continue division

FINISH: MOV A, B       ; Load final remainder into A
      INX H           ; Point to 2002H
      MOV M, A        ; Store remainder
      INX H           ; Point to 2003H
      MOV M, D        ; Store quotient
      HLT             ; Halt program

```

Address (Hex)	Address	Data
2000	8192	30
2001	8193	4
2002	8194	2
2003	8195	7

Write a program to add the first number from memory location 1006H and second number from input port 01H, store the result at 1008H, the carry (if any) at 1009H , and display result at output port 06H

```

jmp start

start:  NOP
LXI H, 1006H
MOV B, M
IN 01H    ;stores input of port 01 to accumulator
ADD B
OUT 06H    ;stores value present in accumulator to 06 port
MOV C, A
JNC store_sum    ; store the result if no carry is generated
MVI A, 01H      ; If carry is generated, move 1 into accumulator A
STA 1009H       ; Store the carry at memory location 1007H

store_sum: DCR H
MOV M, C
HLT

```


Data Stack Keypad Memory I/O Ports		
Start		
Address (Hex)	Address	Data
00	0	0
01	1	14
02	2	0
03	3	0
04	4	0
05	5	29
06	6	0

Data Stack Keypad Memory I/O Ports		
Start	1005h	
Address (Hex)	Address	Data
1005	4101	15
1006	4102	29
1007	4103	0

Program to Subtract a Number from Input Port 01H from the Number at Memory Location 1006H

Mnemonics	Hex-codes	Address
LXI H, 1006H	21	3000
	06	3001
	10	3002
MOV B, M	46	3003
IN 01H	DB	3004
	01	3005
SUB B	90	3006
LXI H, 2000H	21	3007
	00	3008
	20	3009
MOV M, A	77	3010
HLT	76	3011

result

	Address (Hex)	Address	Data
	2000	8192	254
	2001	8193	0

inputs

	Address (Hex)	Address	Data
	00	0	0
	01	1	13

	Address (Hex)	Address	Data
	1006	4102	15
	1007	4103	0

Find the largest in an array

Mnemonics	Hex-codes	Address
LXI H, 2050H	21	3000
	50	3001
	20	3002
MOV A, M	7E	3003
STA 2060H	32	3004
	60	3005
	20	3006
LDA 2040H	3A	3007
	40	3008
	20	3009
MOV B, A	47	3010
DCR B	05	3011
INX H	23	3012
MOV A, M	7E	3013
LDA 2060H	3A	3014
	60	3015
	20	3016
CMP M	97	3017
JNC SKIP	D2	3018
	12	3019
	30	3020

Mnemonics	Hex-codes	Address
MOV A, M	7E	3021
STA 2060H	32	3022
	60	3023
	20	3024
SKIP: DCR B	05	3025
JNZ LOOP	C2	3026
	12	3027
	30	3028
HLT	76	3029

205F	8287	0
2060	8288	51
204F	8271	0
2050	8272	14
2051	8273	19
2052	8274	25
2053	8275	41
2054	8276	51
2055	8277	0

Find the Smallest Number in an Array

Mnemonics	Hex-codes	Address
LXI H, 2050H	21	3000
	50	3001
	20	3002
MOV A, M	7E	3003
STA 2060H	32	3004
	60	3005
	20	3006
LDA 2040H	3A	3007
	40	3008
	20	3009
MOV B, A	47	3010
DCR B	05	3011
INX H	23	3012
MOV A, M	7E	3013

Mnemonics	Hex-codes	Address
LDA 2060H	3A	3014
	60	3015
	20	3016
CMP M	97	3017
JC SKIP	DA	3018
	12	3019
	30	3020
MOV A, M	7E	3021
STA 2060H	32	3022
	60	3023
	20	3024
SKIP: DCR B	05	3025
JNZ LOOP	C2	3026
	12	3027
	30	3028
HLT	76	3029

205F	8287	0
2060	8288	14
2061	8289	0

204F	8271	0
2050	8272	14
2051	8273	19
2052	8274	25
2053	8275	41
2054	8276	51
2055	8277	0

Program to Calculate the Sum of Numbers in an Array and Handle Carry

Mnemonics	Hex-codes	Address
LXI H, 2050H	21	3000
	50	3001
	20	3002
MVI A, 00H	3E	3003
	00	3004

Mnemonics	Hex-codes	Address
MVI C, 00H	0E 00	3005 3006
STA 2060H	32 60 20	3007 3008 3009
STA 2061H	32 61 20	3010 3011 3012
LDA 2040H	3A 40 20	3013 3014 3015
MOV B, A	47	3016
LOOP: LDA 2060H	3A 60 20	3017 3018 3019
ADD M	86	3020
JNC SKIP	D2 12 30	3021 3022 3023
INR C	0C	3024
SKIP: STA 2060H	32 60 20	3025 3026 3027
MOV A, C	4F	3028
STA 2061H	32 61 20	3029 3030 3031
INX H	23	3032
DCR B	05	3033
JNZ LOOP	C2 12 30	3034 3035 3036
HLT	76	3037

205F	0207	0
2060	8288	150

2050	8272	14
2051	8273	19
2052	8274	25
2053	8275	41
2054	8276	51
2055	8277	8

Program to Sort an Array in Ascending Order

Mnemonics	Hex-codes	Address
LDA 2040H	3A	3000
	40	3001
	20	3002
MOV C, A	4F	3003
DCR C	0D	3004
OUTER: LXI H, 2050H	21	3005
	50	3006
	20	3007
MOV B, C	47	3008
INNER: MOV A, M	7E	3009
INX H	23	3010
CMP M	94	3011
JC SKIP	DA	3012
	12	3013
	30	3014
MOV D, M	57	3015
MOV M, A	7E	3016
DCX H	0D	3017
MOV M, D	56	3018
INX H	23	3019
SKIP: DCR B	05	3020
JNZ INNER	C2	3021
	12	3022
	30	3023
DCR C	0D	3024
JNZ OUTER	C2	3025
	05	3026

Mnemonics	Hex-codes	Address
	30	3027
HLT	76	3028

204F	8271	0
2050	8272	14
2051	8273	19
2052	8274	25
2053	8275	41
2054	8276	51
2055	8277	0

Program to Implement Bubble Sort in Descending Order

Mnemonics	Hex-codes	Address
LDA 2040H	3A	0000
	40	0001
	20	0002
MOV C, A	79	0003
DCR C	0D	0004
OUTER: LXI H, 2050H	21	0005
	50	0006
	20	0007
MOV B, C	41	0008
INNER: MOV A, M	7E	0009
INX H	23	000A
CMP M	CP	000B
JNC SKIP	D2	000C
	08	000D
	00	000E
MOV D, M	5A	000F
MOV M, A	77	0010
DCX H	0A	0011
MOV M, D	77	0012
INX H	23	0013

Mnemonics	Hex-codes	Address
SKIP: DCR B	05	0014
JNZ INNER	C2 08 00	0015 0016 0017
DCR C	0D	0018
JNZ OUTER	C2 05 00	0019 0020 0021
HLT	76	0022

2050	8272	51
2051	8273	41
2052	8274	25
2053	8275	19
2054	8276	14

Program to Find the Factorial of a Number

Mnemonics	Hex-codes	Address
LDA 2050H	3A 50 20	3000 3001 3002
MOV B, A	47	3003
MVI A, 01H	3E 01	3004 3005
STA 2060H	32 60 20	3006 3007 3008
MOV A, B	78	3009
CPI 01H	F9 01	300A 300B
JC DONE	DA 0C 30	300C 300D 300E
JZ DONE	ZF 0C	300F 3010

Mnemonics	Hex-codes	Address
	30	3011
LDA 2060H	3A 60 20	3012 3013 3014
MOV C, A	4F	3015
MVI D, 00H	06 00	3016 3017
ADD C	80	3018
INR D	14	3019
MOV E, A	5F	3020
MOV A, B	78	3021
CMP D	FE	3022
MOV A, E	7F	3023
JNZ LOOP	C2 14 30	3024 3025 3026
STA 2060H	32 60 20	3027 3028 3029
DCR B	10	3030
CPI 01H	F9 01	3031 3032
JNZ MULT	C2 06 30	3033 3034 3035
DONE: HLT	76	3036

Program to Search for a Number in an Array

Mnemonics	Hex-codes	Address
LXI H, 2000H	21 00 20	3000 3001 3002
MOV C, M	7E	3003
INX H	23	3004

Mnemonics	Hex-codes	Address
MOV A, M	7E	3005
INX H	23	3006
CMP M	96	3007
JZ FOUND	FZ	3008
	0C	3009
	30	3010
INX H	23	3011
DCR C	0D	3012
JNZ LOOP	C2	3013
	10	3014
	30	3015
MVI A, 00H	3E	3016
	00	3017
STA 2050H	32	3018
	50	3019
	20	3020
HLT	76	3021
FOUND: MVI A, 01H	3E	3022
	01	3023
STA 2050H	32	3024
	50	3025
	20	3026
HLT	76	3027

Start	200bh		OK
Address (Hex)	Address	Data	
2000	8192	5	
2001	8193	2	
2002	8194	4	
2003	8195	3	
2004	8196	2	
2005	8197	1	
2006	8198	5	
2007	8199	0	

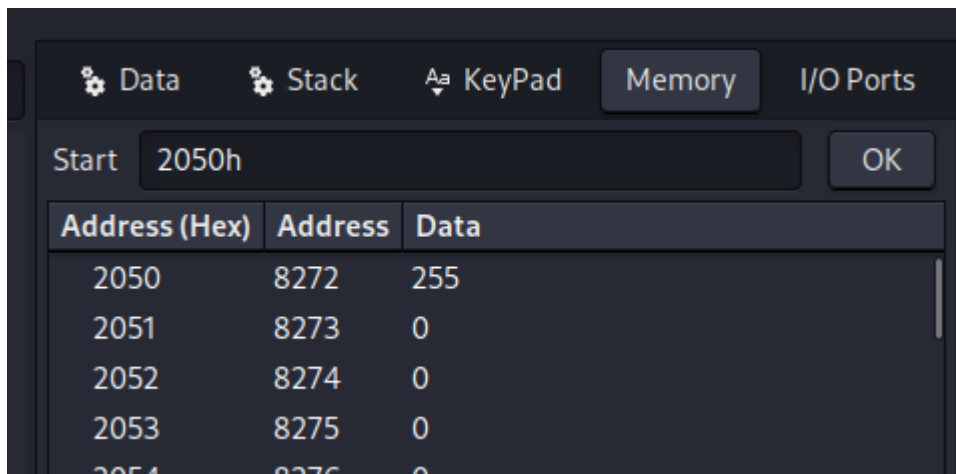
Start

Address (Hex)	Address	Data
2050	8272	1
2051	8273	0
2052	8274	0

Program to Compare Two Hexadecimal Numbers

Mnemonics	Hex-codes	Address
MVI A, 05H	3E	3000
	05	3001
MOV B, A	47	3002
MVI A, 01H	3E	3003
	01	3004
CMP B	B8	3005
JZ Equal	FZ	3006
	0C	3007
	30	3008
JC Less	F2	3009
	0A	3010
	30	3011
JMP Greater	C3	3012
	14	3013
	30	3014
Equal: MVI A, 00H	3E	3015
	00	3016
JMP END	C3	3017
	18	3018
	30	3019
Less: MVI A, 0FFH	3E	3020
	FF	3021
JMP END	C3	3022
	18	3023
	30	3024
Greater: MVI A, 01H	3E	3025
	01	3026

Mnemonics	Hex-codes	Address
END: STA 2050H	32	3027
	50	3028
	20	3029
HLT	76	3030



Program to Count the Number of 1's in the Contents of Register B

Mnemonics	Hex-codes	Address
MVI B, 10H	3E	3000
	10	3001
ADD B	80	3002
MVI C, 00H	3E	3003
	00	3004
Loop: RLC	07	3005
JNC Skip	D2	3006
	08	3007
	30	3008
INR C	04	3009
Skip: DCR B	0D	3010
JNZ Loop	C2	3011
	05	3012
	30	3013
MOV A, C	47	3014

Mnemonics	Hex-codes	Address
STA 2050H	32	3015
	50	3016
	20	3017
HLT	76	3018

Address (Hex)	Address	Data
2050	8272	2
2051	8273	0
2052	8274	0