

```
/***
* Definition for singly-linked list.
* struct ListNode {
*     int val;
*     struct ListNode *next;
* };
*/
struct ListNode* removeElements(struct ListNode* head, int val) {
    struct ListNode *current;
    struct ListNode *temp;
    while (head != NULL && head->val == val) {
        temp = head;
        head = head->next;
        free(temp);
    }
    current = head;
    while (current != NULL && current->next != NULL) {
        if (current->next->val == val) {
            temp = current->next;
            current->next = temp->next;
            free(temp);
        } else {
            current = current->next;
        }
    }
    return head;
}
```

Testcase | > Test Result

Case 1 Case 2 Case 3

Input

```
head =  
[1,2,6,3,4,5,6]
```

val =
6

Output

```
[1,2,3,4,5]
```

Expected

```
[1,2,3,4,5]
```