

# Automatic Seismic Interpretation Techniques

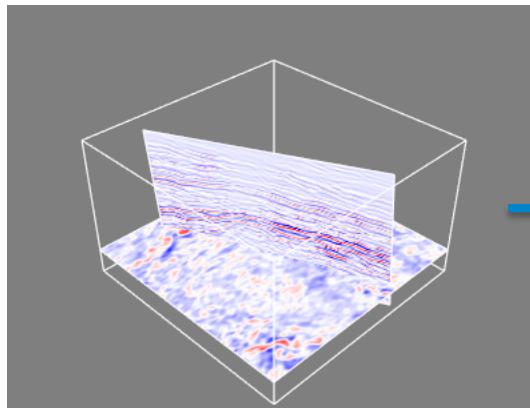
By Tayfun Karaderi

This project was performed as part of a summer internship at the Ikon Science Ltd in 2019.

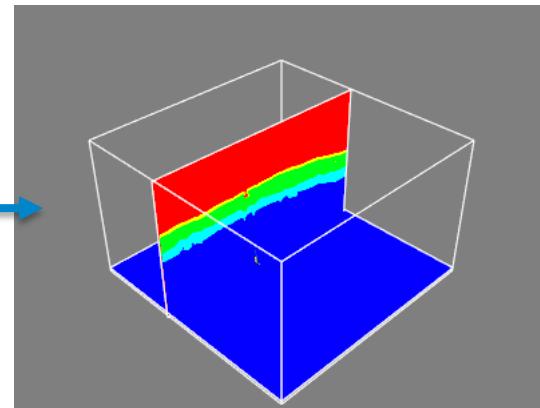
Supervisors:

Dr. Ehsan Naeini, Prof. Olivier Dubrule, Lukas Mosser

## Semantic Segmentation



Original Seismic Amplitudes Cube

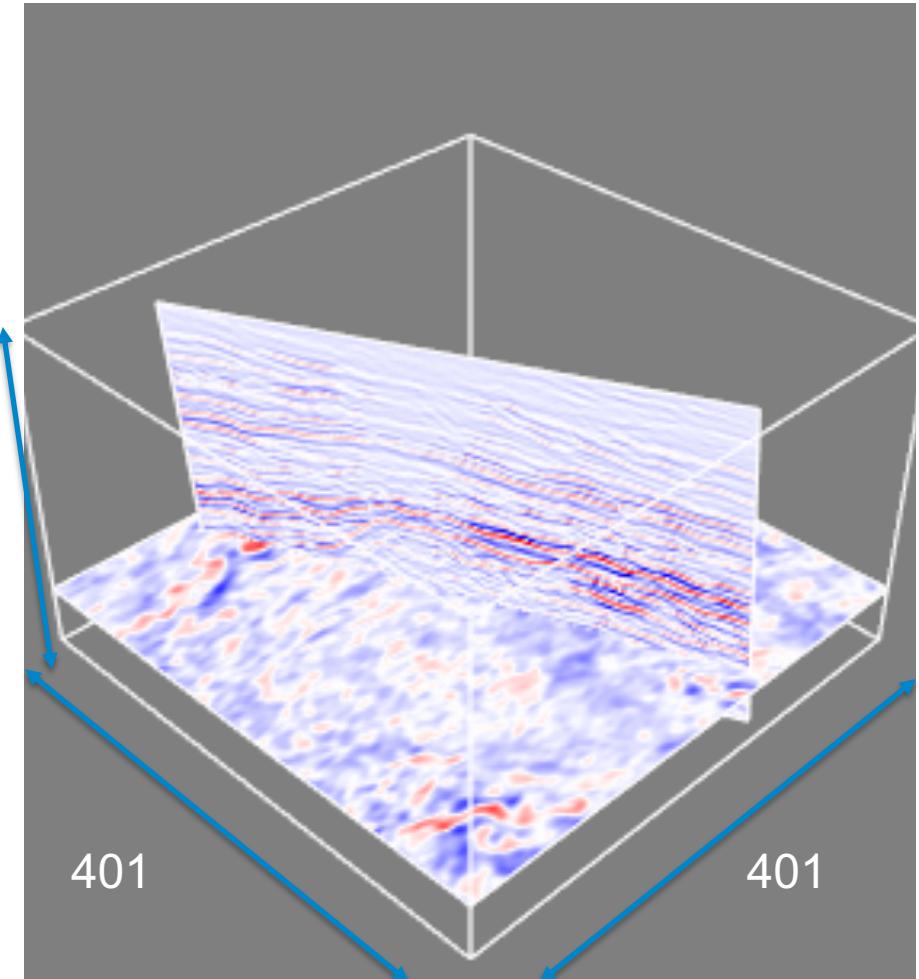


Segmentation Map

- This is a computer vision task where the aim is for each pixel to predict which category the pixel belongs to.
- We explore application of various semantic segmentation techniques to seismic datasets.

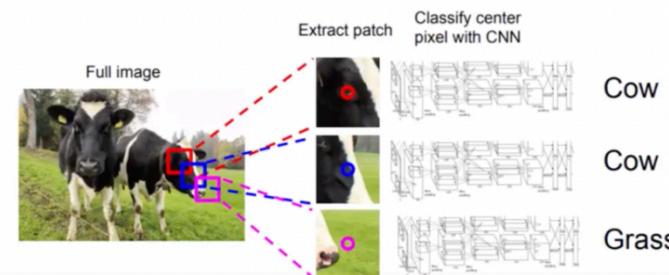
# DataSet

- We make use of the seismic amplitudes cube obtained from the Forties oil field in North Sea.
- Dataset contains 401 inline slices, 401 crossline slices, 251 vertical slices.
- Contains five different classes corresponding to five different geological units of Overburden, Sele, Forties, Lista, and Underburden.

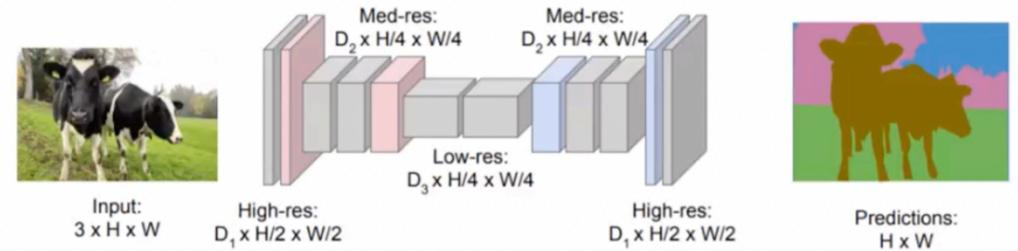


# Semantic Segmentation

Sliding Window Classifier (SWC)



Fully Convolutional Networks (FCN)

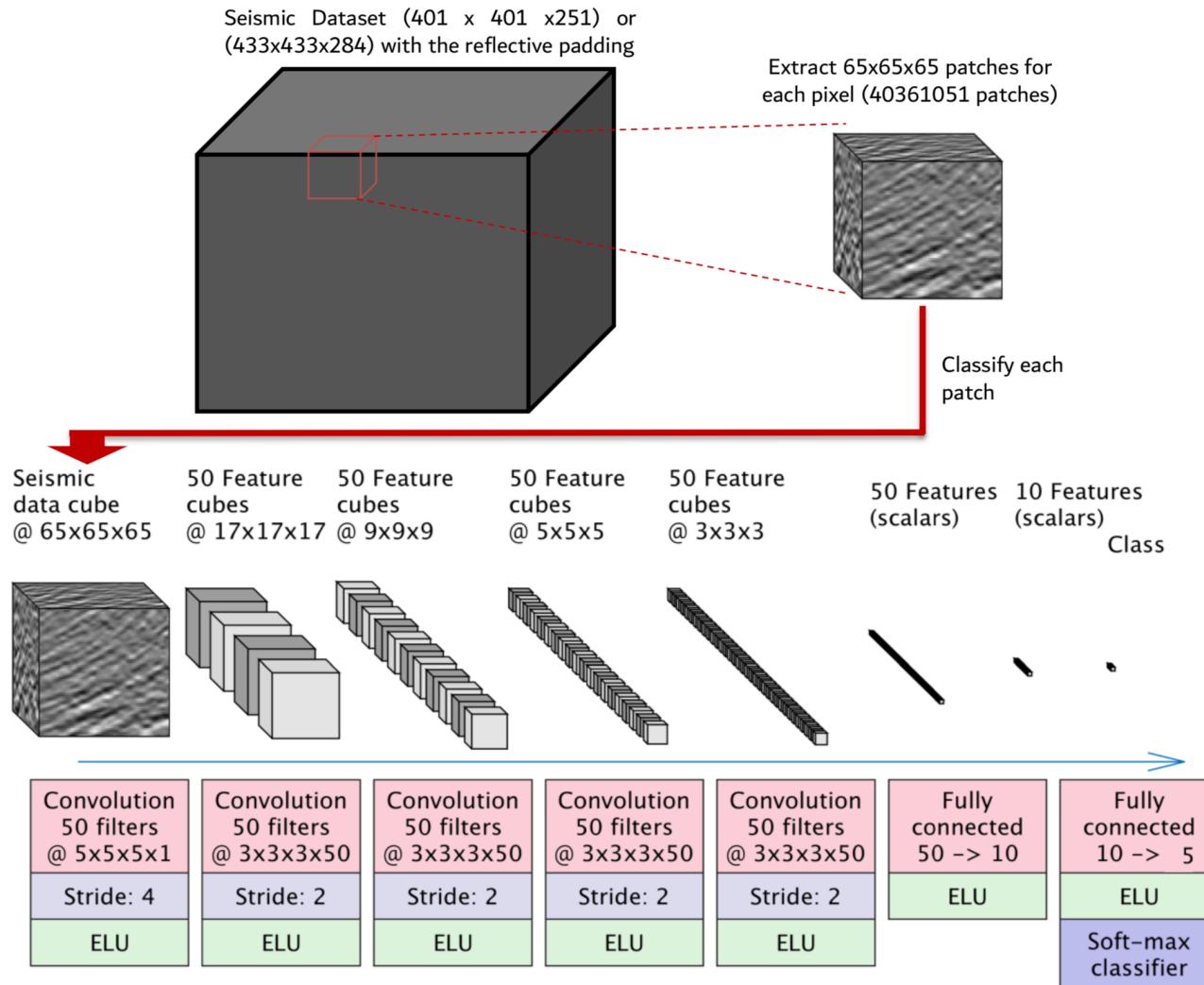


Conditional Random Fields (CRFs)



## Sliding Window Classifier (SWC)

- We use a sliding window classifier approach that extracts 3D (65x65x65) patches around each pixel in the training set.
- Reflective padding (of size 32) is applied to the original amplitudes cube in order to be able to extract patches around every pixel.
- Training details—training dataset: 8 inline slices, optimizer: Adams, Batch size: 32, Epochs: 10, loss: cross-entropy. 50% of training and validation data is used per epoch and we shuffle the training/validation set at the end of each epoch.

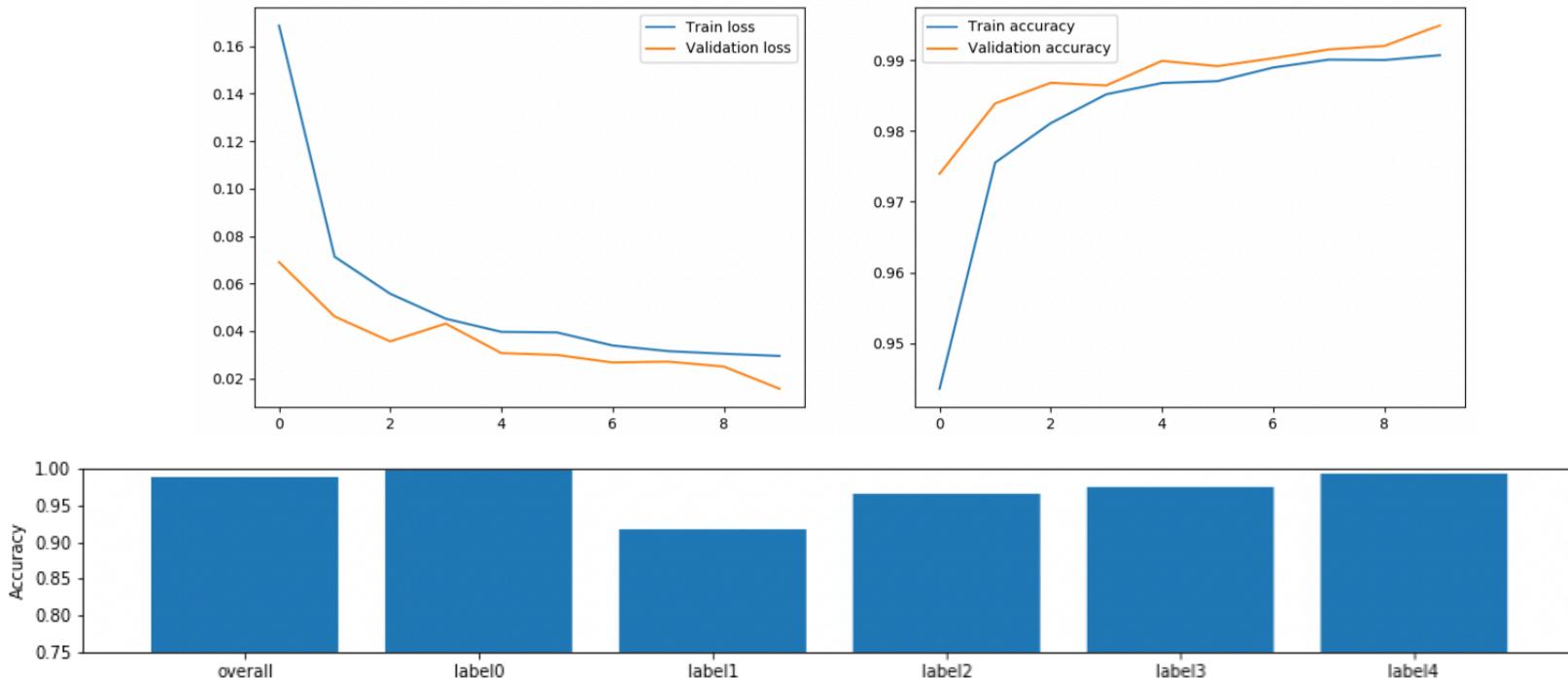


# Sliding Window Classifier (SWC)

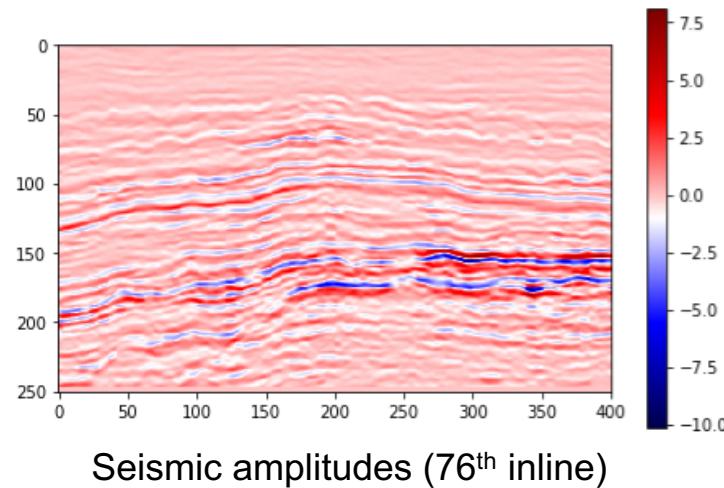
	Size of input image n	Number of input channels	f	p	s	Size of output image $(n+2p-f)/s+1$	Number of output channels or filters	Number of output neurons	Size of Filter + 1	Number of Parameters
Conv1	65	1	5	2	4	17	50	245650	126	6300
Conv2	17	50	3	1	2	9	50	36450	1351	67550
Conv3	9	50	3	1	2	5	50	6250	1351	67550
Conv4	5	50	3	1	2	3	50	1350	1351	67550
Conv5	3	50	3	1	2	2	50	400	1351	67550
	Size of input							Number of output neurons		
FC1	400							50	401	20050
FC2	50							10	51	510
Softmax	10							5	11	55
							Total Neurons	290165	Total Parameters	297115

**Table:** The CNN model used as the classifier of the SWC approach is shown in the table. Batch normalization was used between each convolutional layer as well as a dropout rate of 0.2.

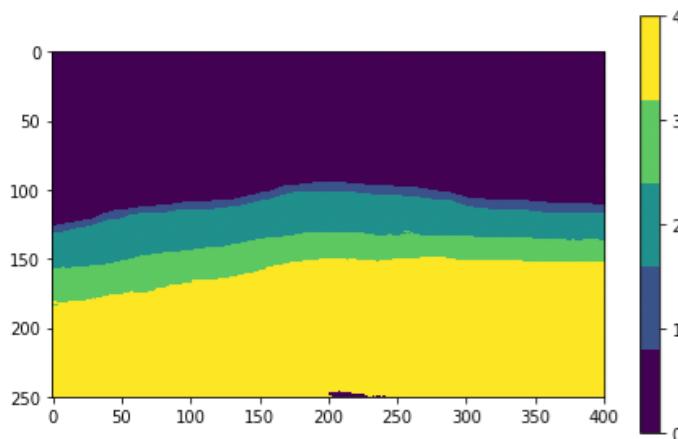
# Sliding Window Classifier (SWC) Results



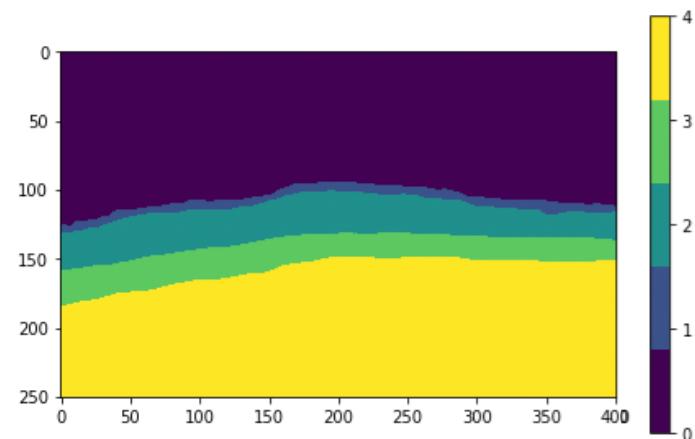
**Figure:** Overall pixel-wise accuracy on the SWC predicted seismic cube is 0.9894 and the IoU accuracy is 0.9426.



Seismic amplitudes (76<sup>th</sup> inline)



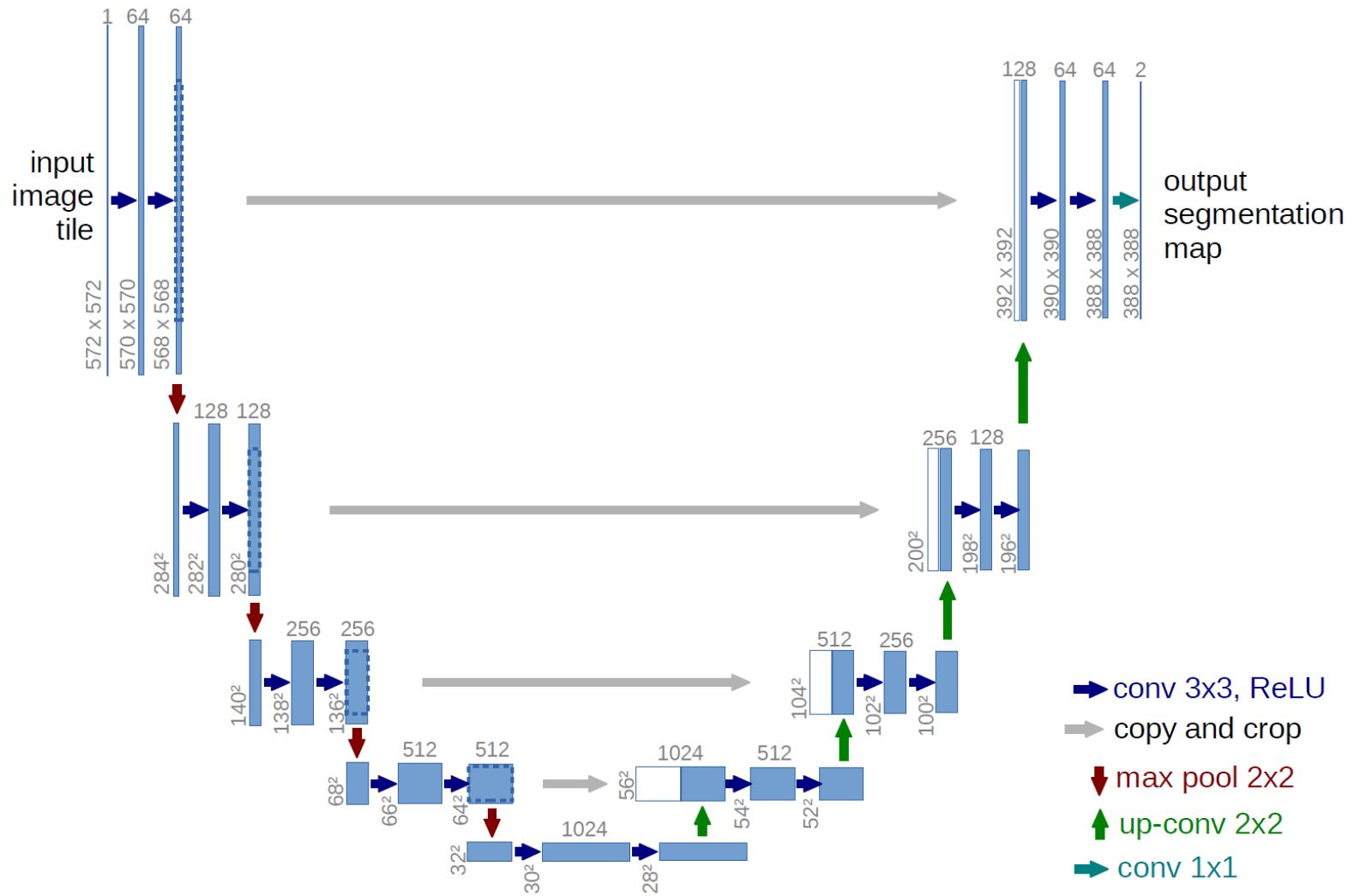
Segmentation Map from SWC



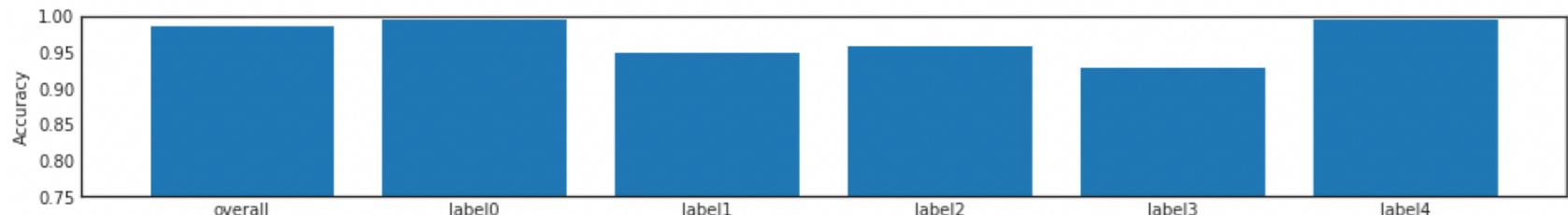
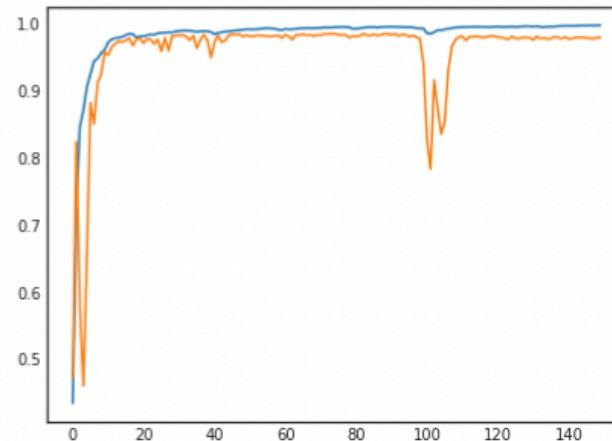
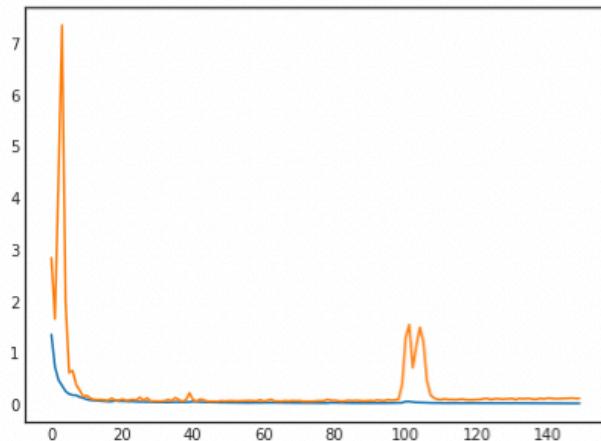
Ground truth

## Fully Convolutional Networks (FCNs)

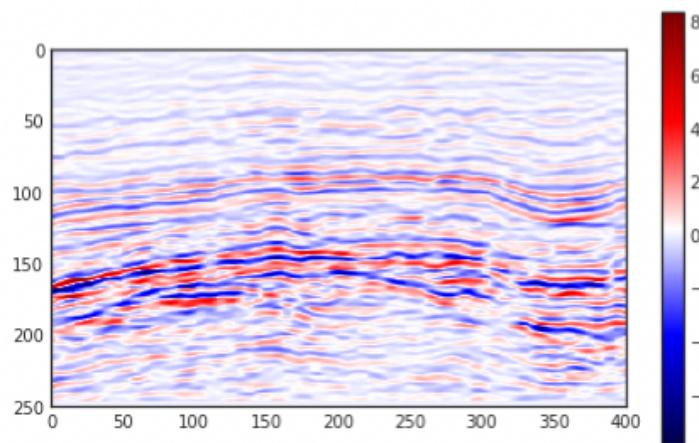
- FCNs are considered to be the more elegant than SWCs as they avoid redundant computation of low-level filters many times on pixels in overlapping patches.
- We use Auto-Encoder and U-Net architectures as our FCNs.
- For training and validation sets we use 8 and 2 inline/crossline slices respectively. We apply horizontal flips to the training data to increase its size by two fold.
- Training details – optimizer: Adams, Batch size: 4, Epochs: 100, loss: categorical cross-entropy. We weight the loss for each class proportionally to the class proportion in the training dataset.



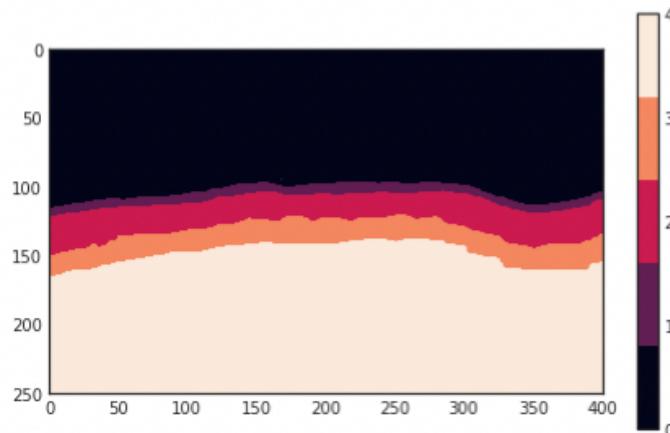
## Fully Convolutional Networks (FCNs) Results



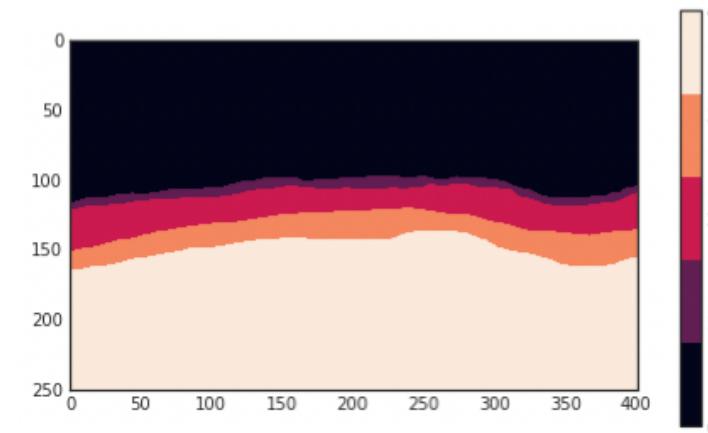
**Figure:** Overall pixel-wise accuracy on the U-Net predicted seismic cube is 0.9870 and the IoU accuracy is 0.9345.



Seismic amplitudes (330<sup>th</sup> crossline)



Segmentation Map from U-Net



Ground truth

## Comparison of FCNs and SWCs

### FCN

- Number of neurons in the model:  
 $5 \times 10^6$
- Number of patches required to label the entire seismic cube:  
401
- Time required to predict the entire seismic volume:  
15 seconds
- Accuracy (pixelwise/IoU) of prediction:  
0.9870/0.9345

### SWC

- Number of neurons in the model:  
 $3 \times 10^5$
- Number of patches required to label the entire seismic cube:  
 $4 \times 10^7$
- Time required to predict the entire seismic volume:  
13 hours
- Accuracy (pixelwise/IoU) of prediction:  
0.9894/0.942

## Conditional Random Fields (CRFs)

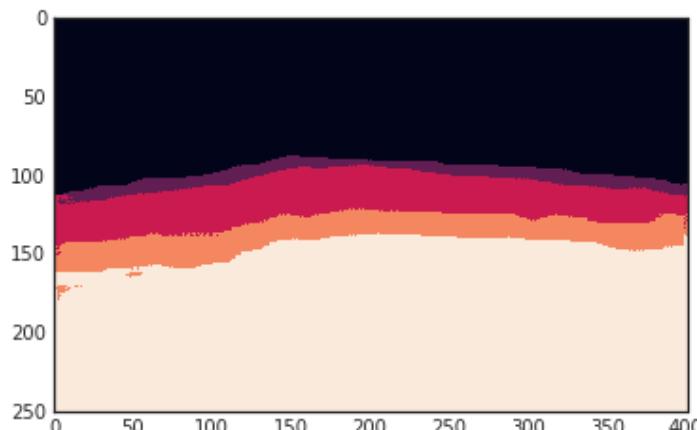
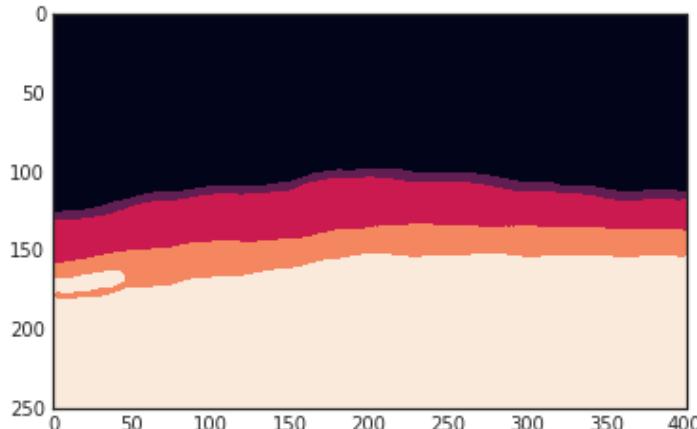
- Many state-of-the-art segmentation algorithms also include a CRF model within their pipelines. We consider CRF models as post-processing tools to structure the output space of the FCN/SWC model.
- We use fully-connected CRFs with gaussian edge potential [efficient inference implementation by Krahembuhl et al. 2011]
- The CRF model considers the Gibbs energy:

$$E(x) = \sum_i \psi_u(x_i) + \sum_{i < j} \psi_p(x_i, x_j),$$

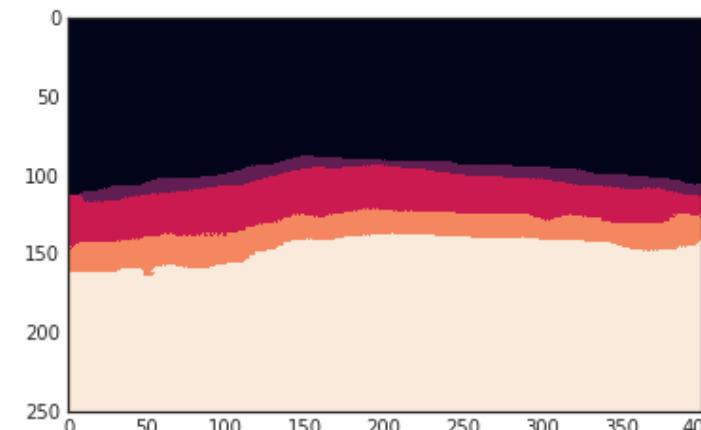
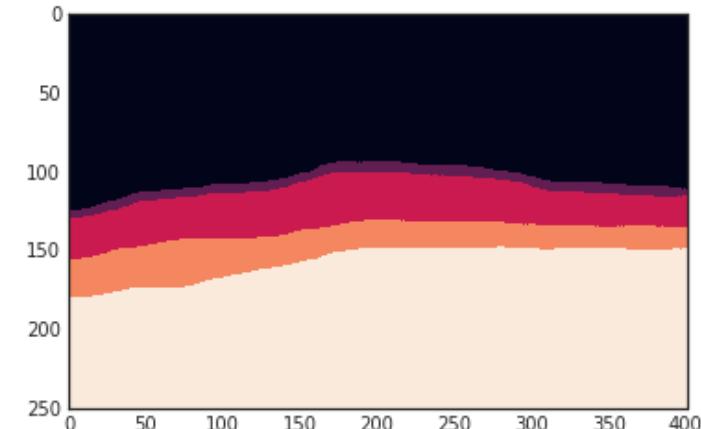
where,  $\psi_u$  is the unary-potential term which describes the cost of assigning a certain label to a given pixel (obtained from the FCN/SWC predictions) and  $\psi_p$  is the pairwise gaussian potential term where,

$$\psi_p(x_i, x_j) = \delta(x_i, x_j)k(f_i, f_j), \text{ and } k(f_i, f_j) = w \exp\left(-\frac{|f_i - f_j|^2}{2\theta^2}\right).$$

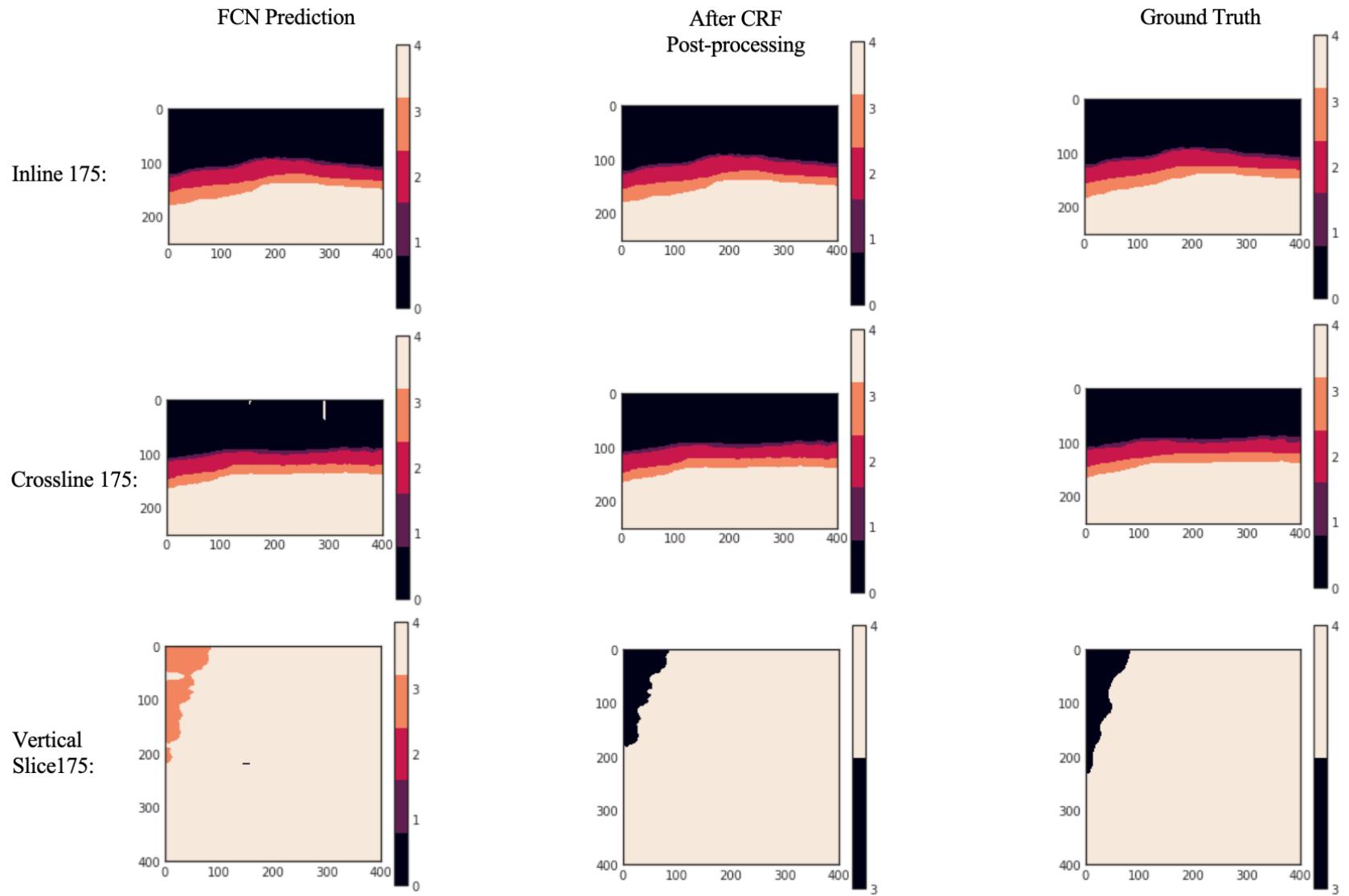
# Conditional Random Fields (CRFs) Results



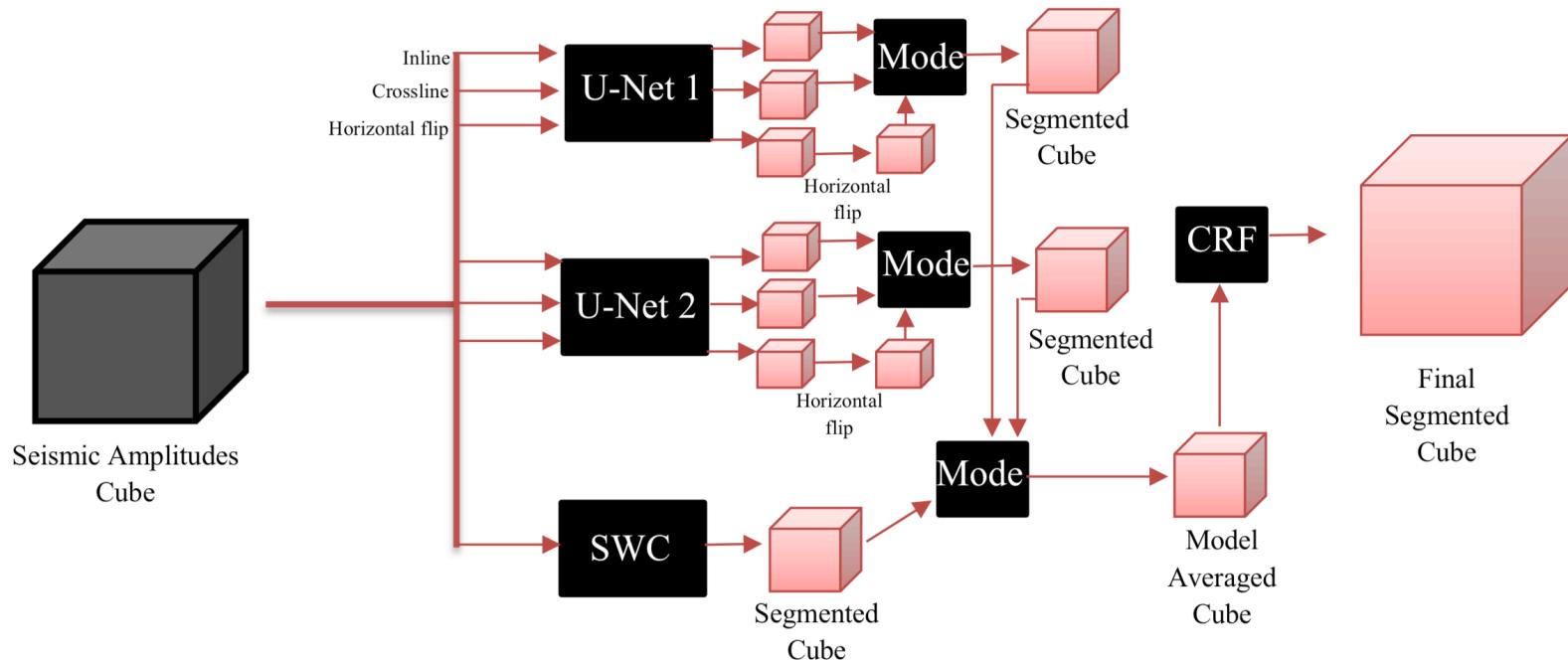
Before CRF



After CRF



## Ensemble Approach



**Figure:** Ensemble approach used. We feed the original amplitudes cube to the U-Net models (model 3 and model 4 in our FCN\_Notebook.ipynb) as inline slices, crossline slices and after horizontal flipping. We get three predictions for the cube segmentation map. We model average (by taking the mode) those predictions to get a better cube segmentation map. For the SWC, we feed in the patches extracted around each pixel to obtain a cube segmentation map. We model average (by taking the mode) the three segmentation maps obtained from U-Net1, U-Net2 and SWC. Then, we apply the CRF model on this model averaged segmented cube.

## Software

Two main notebooks for training, predicting, CRF-Postprocessing, visualization using FCN and SWC approaches:

- [FCN\\_Notebook.ipynb](#)
- [SWC\\_Notebook.ipynb](#)

Two notebooks for model averaging and 3d-visualization:

- [model\\_average.ipynb](#)
- [3d\\_visualize.ipynb](#)

## Conclusions - Future Work

It was observed that when training with small datasets SWC approach has an advantage. This ability of SWC to extract patches and generate large training datasets enables it to overfit significantly less to the training data and hence achieve slightly higher validation/testing accuracies. However, patch extraction results in long prediction times and FCN approaches are usually many thousands of times faster than SWCs for making predictions. On the other hand, FCNs achieved higher training accuracies than the SWCs and when trained with larger datasets they achieved higher validation/testing accuracy than the SWC. The CRF post-processing was observed to be very promising when prediction accuracies were low where the overall pixel-wise accuracies could be improved significantly. However, for high accuracy prediction (e.g. pixel-wise accuracies > 98.5%), the CRF model often only barely improve the overall accuracy (by often < 0.1%).

Possible Future work:

- CRFs as Recurrent Networks (zheng et al. 2015, Arnab et al. 2018)
- Adversarial training to learn more complex CRF potentials (Luc et al. 2012)

# Questions ?