

2TP

BATIS CHARGE



Move 1 free hex after the order concludes.



BATIS

1U

2TP

KESTREL HOVERING



Move freely over water and may end round on water.



KESTREL

1U

2TP

KESTREL HOVERING



Move freely over water and may end round on water.



KESTREL

1U

1TP

KESTREL SCAVENGE



Add a weapon card from your discard pile to your hand.



KESTREL

OU

1TP

KESTREL SCAVENGE



Add a weapon card from your discard pile to your hand.



KESTREL

OU

2TP

KORHAAN REPAIR



Repair 5HP at the end of the round.



KORHAAN

1U

2TP

KORHAAN REPAIR



Repair 5HP at the end of the round.



KORHAAN

1U

1TP

KORHAAN ALLY REPAIR



Repair 3HP to an ally at the end of the round.



KORHAAN

OU

1TP

KORHAAN ALLY REPAIR



Repair 3HP to an ally at the end of the round.



KORHAAN

OU