

2TP

EFFICIENT JETS



May play Jump cards for free this round.



PILOT 11

1U

2TP

EFFICIENT JETS



May play Jump cards for free this round.



PILOT 11

1U

0TP

QUICK HANDS



After revealing a module card, immediately play another module card from your hand without paying its cost.



PILOT 11

0U

2TP

LONG RANGE ROCKETS



Rocket cards played by you this round gain +1 Damage and +2 Range



PILOT 12

1U

2TP

LONG RANGE ROCKETS



Rocket cards played by you this round gain +1 Damage and +2 Range



PILOT 12

1U

0TP

RETHINK THE SITUATION



Discard your hand and draw up to your weight limit.



PILOT 12

0U

2TP

SCANNER MODULE



View one facedown card.

50



ITEM

2U

2TP

SCANNER MODULE



View one facedown card.

50



ITEM

2U

2TP

SCANNER MODULE



View one facedown card.

50



ITEM

2U