





a Python library for next-generation (not only ML) research

Adam Paszke, Sam Gross, Soumith Chintala, Gregory Chanan, Edward Yang, Zachary DeVito, Trevor Killeen, Francisco Massa, Adam Lerer, James Bradbury, Zeming Lin, Natalia Gimelshein, Christian Sarofeen, Alban Desmaison, Andreas Kopf, Martin Raison, Alykhan Tejani, Sasank Chilamkurthy, ...

# Deep learning framework

~~Deep learning framework~~

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NumPy

```
import numpy as np

a = np.array([[1, 2, 3],
              [4, 5, 6]], dtype=np.float)
b = np.array(2, dtype=np.float)

c = a + b

d = c[:, [0, 2]]

assert d.shape == (2, 2)

e = d @ np.random.normal(size=(2, 2))
```

```
import torch
```

```
a = torch.tensor([[1, 2, 3],  
                  [4, 5, 6]], dtype=torch.float)
```

```
b = torch.tensor(2, dtype=torch.float)
```

```
c = a + b
```

```
d = c[:, [0, 2]]
```

```
assert d.shape == (2, 2)
```

```
e = d @ torch.randn(2, 2, dtype=torch.float)
```

~~Deep learning framework~~

NumPy + ???



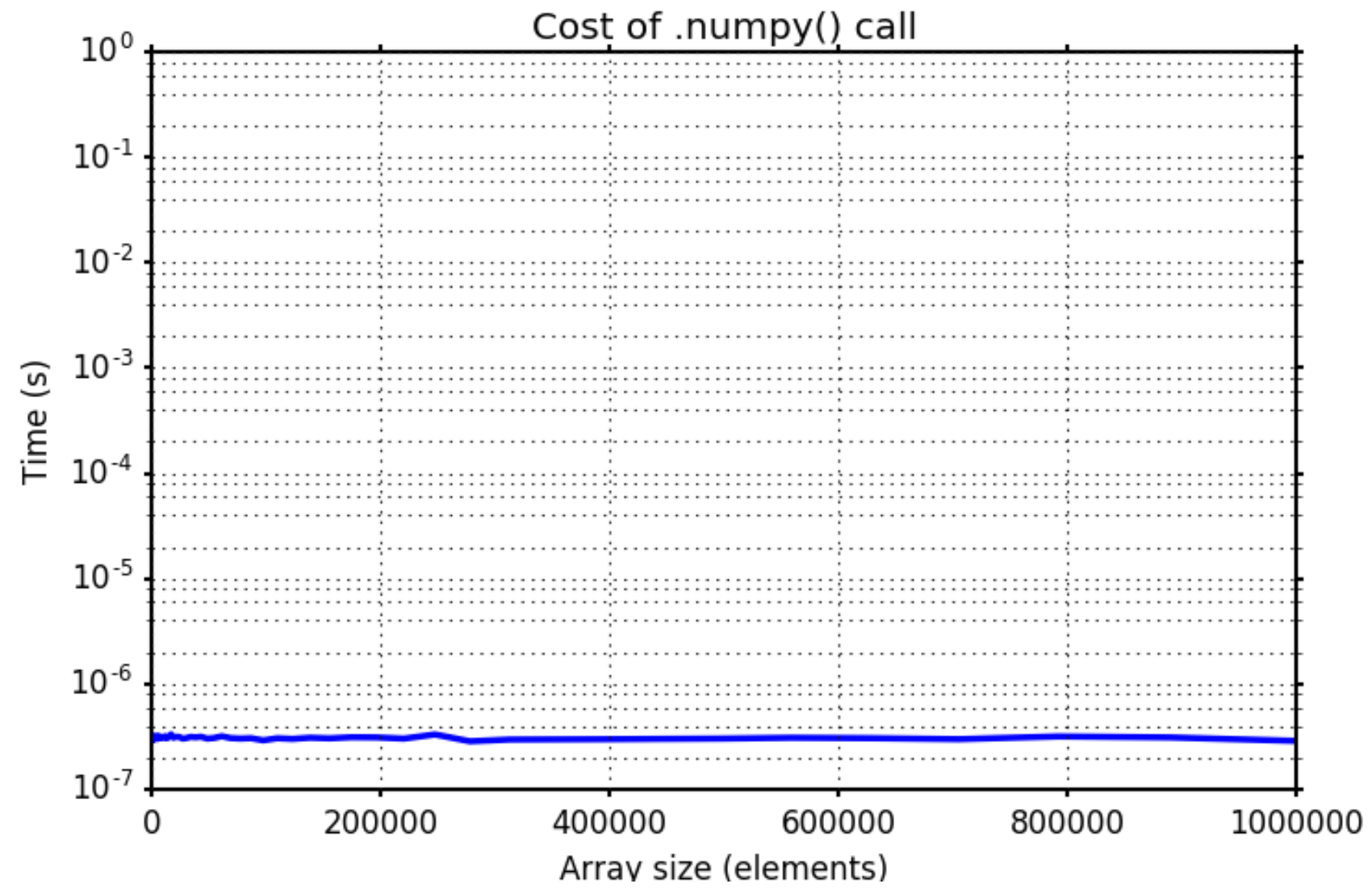
 NumPy integration

```
import torch

x = torch.ones((2, 2), dtype=torch.double)
print(x)
# tensor([[ 1.,  1.]
#         [ 1.,  1.]], dtype=torch.float64)

y = x.numpy()
print(y)
# array([[ 1.,  1.],
#        [ 1.,  1.]])

z = torch.from_numpy(y)
print(z)
# tensor([[ 1.,  1.]
#         [ 1.,  1.]], dtype=torch.float64)
```



5  $\mu$ s!

```
x += 1
```

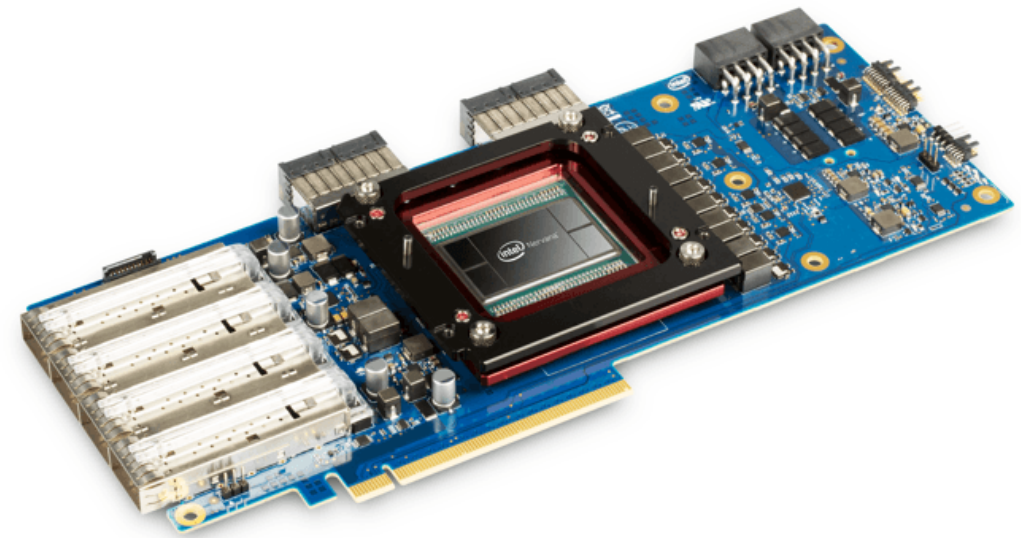
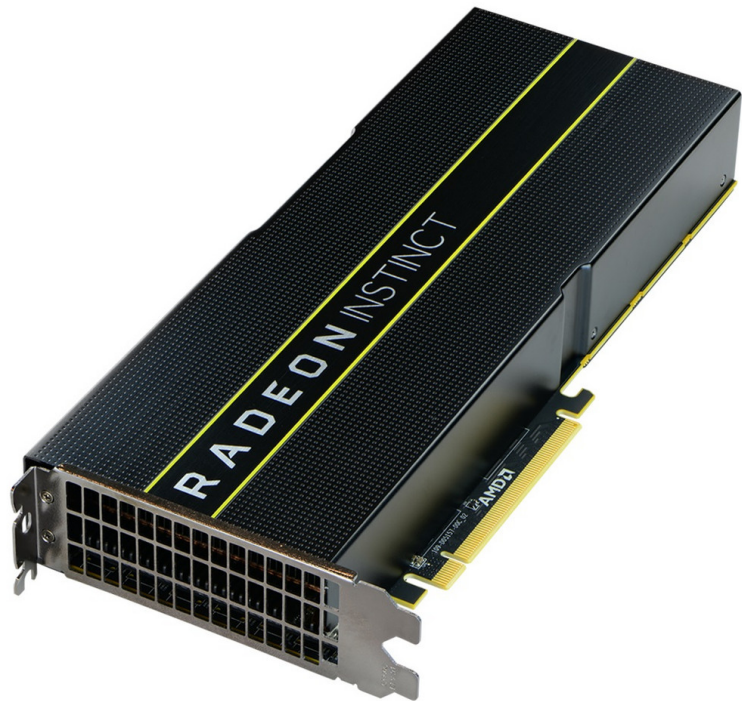
```
print(arr)
```

```
# array([[ 2.,  2.],  
#        [ 2.,  2.]])
```

```
np.add(arr, 1, out=arr)  
print(x)
```

```
# tensor([[ 3.,  3.]  
#        [ 3.,  3.]], dtype=torch.float64)
```

 Accelerator support



```
import torch
```

```
x = torch.randn((2, 2))
```

```
y = torch.randn((2, 2))
```

```
z = x + y
```

```
print(z)
```

```
# tensor([[1.4689, 0.2254],  
#         [1.3166, 1.5713]])
```

```
import torch
```

```
dev = 'cuda:0' if torch.cuda.is_available() else 'cpu'
```

```
x = torch.randn(2, 2, device=dev)
```

```
y = torch.randn(2, 2).to(x.device)
```


```
z = x + y # Runs on GPU!
```

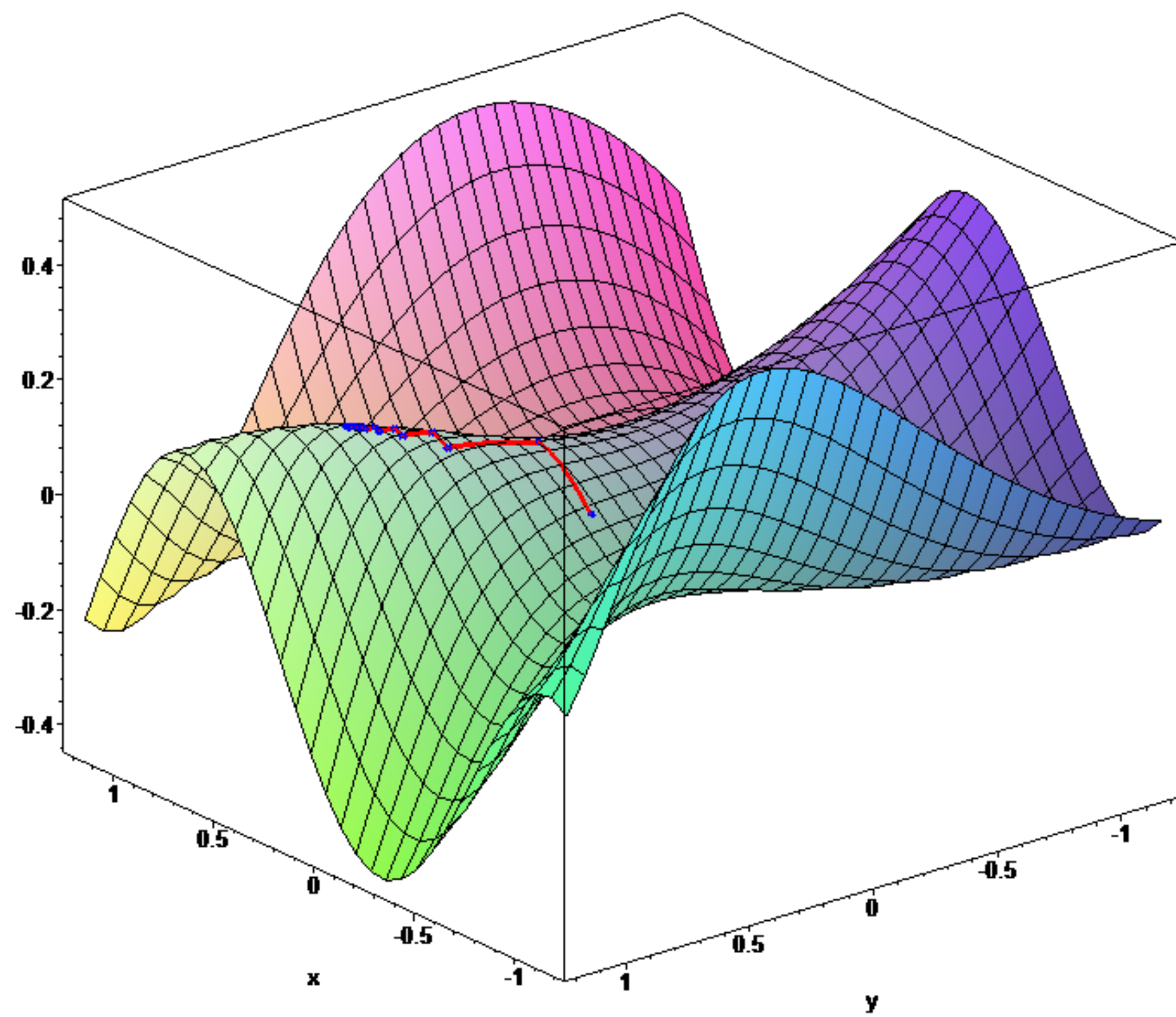
```
print(z)
```

```
# tensor([[1.4689, 0.2254],
```

```
#         [1.3166, 1.5713]])
```



 High-performance  
Automatic Differentiation



```
import torch

x = torch.arange(4, requires_grad=True)

def poly(x):
    return x ** 2 + 5 * x + 2

# poly'(x) = 2x + 5
grad_x, = torch.autograd.grad(poly(x), x)

print(x)
# tensor([0., 1., 2., 3.])
print(grad_x)
# tensor([5., 7., 9., 11.] )
```

# PyTorch 1.0





*This is a release candidate!*



*Stable* release in a few months

Research ➡ Deployment

But what *deployment* really is?

# PyTorch *Eager mode*

✓ Simple to write

✓ Simple to debug

✗ Hard to *deploy*



# PyTorch *Script mode*

✅ Still Python

✅ Exportable

✅ Optimizable

⚠️ Only a subset

# What works:

- ✓ Tensors
- ✓ Integral and floating-point scalars
- ✓ if/while/for
- ✓ print
- ✓ Strings
- ✓ Tuples
- ✓ Lists
- ✓ Function calls
- 🚧 ... much more coming

PyTorch *Eager*



`torch.jit.trace/script`



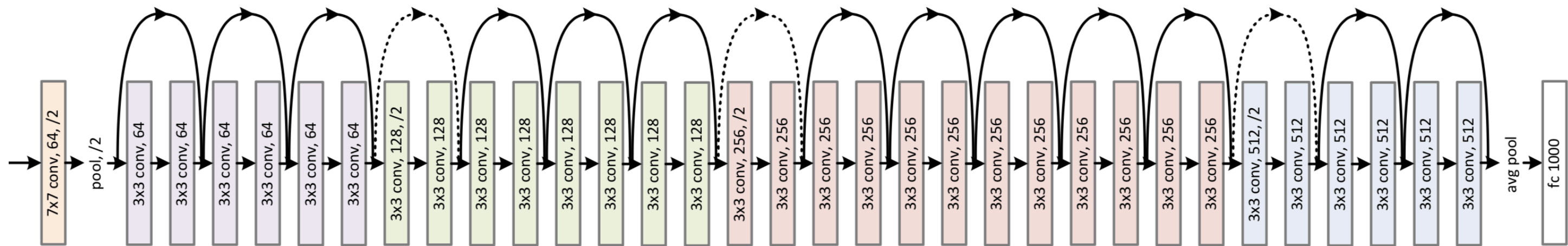
PyTorch *Script*

`torch.jit.trace`

✓ No code changes required

⚠ Has to run your code on an example

⚠ Control flow is inlined



```
convolutions = [  
    nn.Conv2d(64, 64, kernel_size=3),  
    nn.Conv2d(64, 64, kernel_size=3),  
    nn.Conv2d(64, 128, kernel_size=3, stride=2),  
    nn.Conv2d(128, 128, kernel_size=3, stride=2),  
]
```

```
def model(x):  
    for conv in convolutions:  
        x = torch.relu(conv(x))  
    return x
```

```
convolutions = [  
    nn.Conv2d(64, 64, kernel_size=3),  
    nn.Conv2d(64, 64, kernel_size=3),  
    nn.Conv2d(64, 128, kernel_size=3, stride=2),  
    nn.Conv2d(128, 128, kernel_size=3, stride=2),  
]
```

```
def model(x):  
    x = torch.relu(convolutions[0](x))  
    x = torch.relu(convolutions[1](x))  
    x = torch.relu(convolutions[2](x))  
    x = torch.relu(convolutions[3](x))  
    return x
```

```
import torchvision
```

```
model = torch.jit.trace(  
    torchvision.models.resnet50(pretrained=True),  
    args=(torch.randn(1, 3, 224, 224),))
```



`torch.jit.script`

✓ Program just as if you were writing Python

✓ Control flow is recovered correctly

⚠ Restricted to a subset

```
@torch.jit.script
def lstm(x : Tensor,
         hidden : (Tensor, Tensor),
         w_ih : Tensor,
         w_hh : Tensor) -> (Tensor, (Tensor, Tensor)):

    outputs = []
    hx, cx = hidden

    for step in range(x.size(0)):
        hx, cx = lstm_cell(x[step], (hx, cx), w_ih, w_hh)
        outputs.append(hx)

    return torch.stack(outputs, dim=0), (hx, cx)
```

trace and script mix seamlessly ...

trace and script mix seamlessly ...  
and still allow you to call back to Python!

All *TorchScript* programs can be exported and run from native C++ environments!

```
auto model = torch::jit::load(path);  
auto input = torch::randn({1, 3, 224, 224});  
auto output = model->forward(inputs).toTensor();
```



# Performance optimizations

Once a builtin doesn't fit what you're  
doing the perf drops  $\sim 5x$

For an LSTM variant

41ms ➡ `torch.jit.script` ➡ 17ms



For an LSTM variant

41ms ➡ `torch.jit.script` ➡ 17ms

2.4x speedup!

C++ extensions/interface (beta!)

```
#include <torch/extension.h>
```

```
torch::Tensor compute(torch::Tensor x, torch::Tensor y) {  
    auto z = torch::empty_like(x);  
    x.mul_(2);  
    compute_kernel<<<2, 4>>>(x.data<float>(),  
                             y.data<float>(),  
                             z.data<float>());  
  
    return z;  
}
```

```
PYBIND11_MODULE(TORCH_EXTENSION_NAME, m) {  
    m.def("compute", &compute);  
}
```

# Setuptools

```
from setuptools import setup
from torch.utils.cpp_extension import BuildExtension, CUDAExtension

setup(
    name='extension',
    packages=['extension'],
    ext_modules=[CUDAExtension(
        'extension', ['extension.cpp', 'extension.cu']
    )],
    cmdclass=dict(build_ext=BuildExtension))
```

## JIT loading

```
module = torch.utils.cpp_extension.load(
    name='extension',
    sources=['extension.cpp', 'extension.cu'])

module.compute(
    torch.ones(3, 4, device='cuda'), torch.randn(4, 5, device='cuda'))
```

```
import torch
```

```
class Net(torch.nn.Module):
```

```
    def __init__(self):
```

```
        self.fc1 = torch.nn.Linear(8, 64)
```

```
        self.fc2 = torch.nn.Linear(64, 1)
```

```
    def forward(self, x):
```

```
        x = torch.relu(self.fc1.forward(x))
```

```
        x = torch.dropout(x, p=0.5)
```

```
        x = torch.sigmoid(self.fc2.forward(x))
```

```
        return x
```

```
#include <torch/torch.h>

struct Net : torch::nn::Module {
  Net() : fc1(8, 64), fc2(64, 1) {
    register_module("fc1", fc1);
    register_module("fc2", fc2);
  }

  torch::Tensor forward(torch::Tensor x) {
    x = torch::relu(fc1->forward(x));
    x = torch::dropout(x, /*p=*/0.5);
    x = torch::sigmoid(fc2->forward(x));
    return x;
  }

  torch::nn::Linear fc1, fc2;
};
```

```
net = Net()

data_loader = torch.utils.data.DataLoader(
    torchvision.datasets.MNIST('./data'))

optimizer = torch.optim.SGD(net.parameters())

for epoch in range(1, 11):
    for data, target in data_loader:
        optimizer.zero_grad()
        prediction = net(data)
        loss = F.nll_loss(prediction, target)
        loss.backward()
        optimizer.step()

    if epoch % 2 == 0:
        torch.save(net, "net.pt")
```

```
Net net;
```

```
auto data_loader = torch::data::data_loader(  
    torch::data::datasets::MNIST("./data"));
```

```
torch::optim::SGD optimizer {net.parameters()};
```

```
for (size_t epoch = 1; epoch <= 10; ++epoch) {  
    for (auto batch : data_loader) {  
        optimizer.zero_grad();  
        auto prediction = net.forward(batch.data);  
        auto loss = torch::nll_loss(prediction, batch.label);  
        loss.backward();  
        optimizer.step();  
    }  
    if (epoch % 2 == 0) {  
        torch::save(net, "net.pt");  
    }  
}
```



`torch::nn`

`torch::optim`

`torch::data`

`torch::serialize`

`torch::python`

`torch::jit`

# Distributed

New abstractions

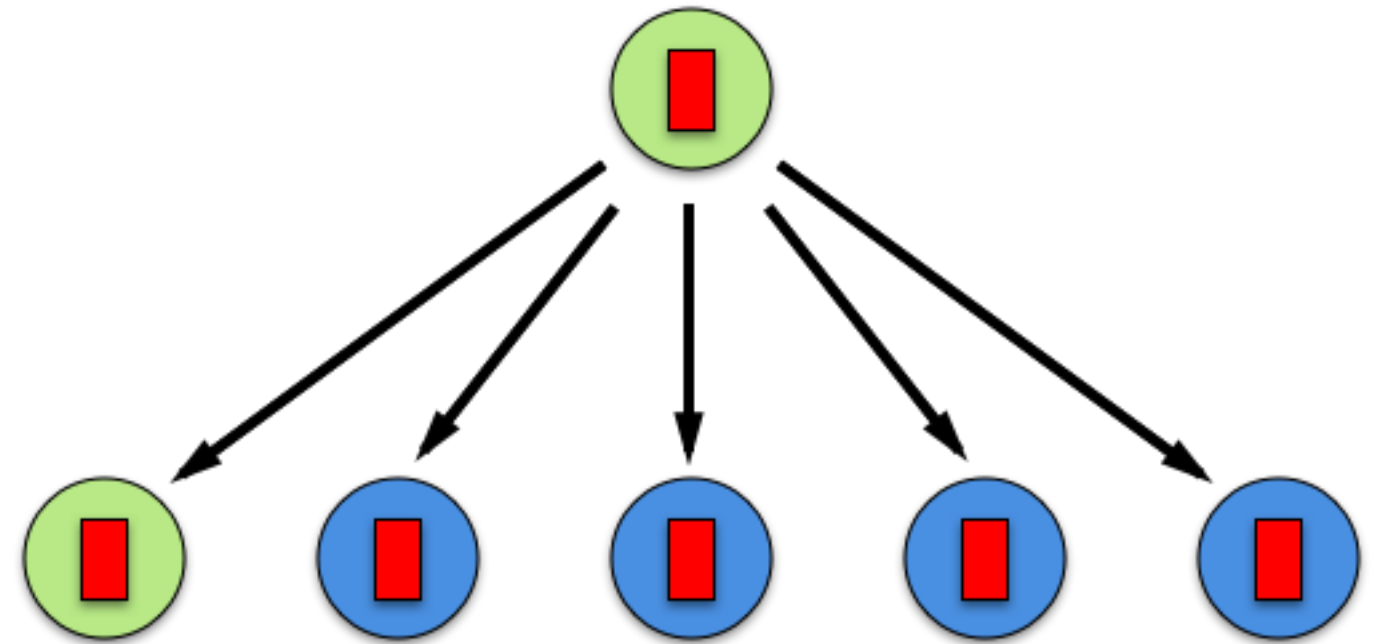
Asynchronous operation

Independent groups

Performance improvements

Fault tolerance

Elastic sizing





Caffe2

With ♥ from

facebook



ParisTech  
INSTITUT DES SCIENCES ET TECHNOLOGIE  
PARIS INSTITUTE OF TECHNOLOGY

Carnegie  
Mellon  
University



*Inria*

