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Taylor Cawiezell 07/10/2014 Classes Worksheet
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## Pokemon

class: Trainers

attributes: \_name \_age \_gender
methods: train() compete() love()

class: Pokemon

attributes: \_name \_level \_type
methods: battle() level() evolve()

class: Gyms

attributes: type leader location

methods: hold battle() teach trainer() give badge()

class: Elite4

attributes: members region experience level

methods: defeat trainer() final battle() create new champion()

## MegaMan

class: Megaman

attributes: \_name \_attacks \_mission
methods: jump() slide() shoot()

class: RobotMasters

attributes: name animal or element disposition

method: battle() kill() die()

class: Level

 $attributes: \_location \_number\_of\_rooms \_difficulty$ 

method: trap() deploy\_robots() hide\_spikes()

class: Powers

attributes: \_type \_weakness \_dropped\_by

methods: fire() damage() warp()

## BestBuy

class: Emloyees

attributes: name age start date

methods: sell() clean() smile()

class: Products

attribute: \_weight \_price \_type
methods: entice() perform() sold()

class: Store

attributes: \_location \_size \_revenue\_per\_year

methods: open() close() power\_on()

class: Department

attribute: \_title \_employees \_duties

method: down\_stock() get\_register\_money() open\_lock()