

Taylor Wilkinson

WEB DESIGNER & DEVELOPER

PORTFOLIO

EMAIL

GITHUB

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"HELLO, WORLD!"

I'm a front-end web developer with a strong interest in user-experience design, eager to expand my skills by creating applications that provide enjoyable and impactful experiences for the user. As an articulate communicator, I'm able to engage with teammates and clients alike to achieve the most desired result. Your friendly, neighbourhood Myers-Briggs INFP.

SKILLS

CODE

HTML

CSS

JavaScript

PHP

Java

C#

DESIGN & MEDIA

Web Design

Wireframing

Graphic Design

Game Design

Photography

SOFTWARE

Adobe Creative Suite

Adobe Experience Manager

AxureRP

XAMPP

Unity

WORK EXPERIENCE

WEB DEVELOPMENT STUDENT

BlackBerry (May 2018 - Aug 2018)

- Developed a form validator for components on BlackBerry's authoring site
- Built, edited, and migrated web pages, improving SEO and lead generation for the sales department
- Liasied with internal clients when building pages, providing input on design and layout

COMMUNICATIONS ASSISTANT CO-OP

Adoptive Families Association of BC (Sep - Dec 2017)

- Conceptualized a social media video campaign for Adoption Awareness Month with the goal of normalizing adoption
- Organized the "Light Up for Adoption Awareness" event, which involved recruiting participants and writing a press release in collaboration with BC's Ministry of Children and Family Development
- Designed visual content (including infographics, posters, e-mail banners, and holiday cards) for social media, internal clients, AFABC events, and AFABC's magazine, *Focus On Adoption*

FINANCIAL SERVICE ASSOCIATE

Prospera Credit Union (Feb 2016 - Apr 2018, Sep 2018 - Present)

- Identify financial needs of the members through effective communication
- Assist other staff by preparing documents, conducting promotional and appointment phone calls, and referring members for sales opportunities
- Collaborate with the branch's Volunteer & Community Engagement committee to organize events to promote brand recognition

PROJECTS

SPROUT CREDIT UNION

Web Developer (Mar 2018)

- Designed and built a website for a fictional company with an emphasis on responsive design. for a month-long project in a team of two.
- Built using HTML5 and CSS3
- Wrote the copy for the majority of the webpages
- Gained an improved understanding of effective information design and web design

THE STUDIOUS CHEF

Primary Database & Web Developer (Mar 2017)

- Developed a website for students to find and share easy recipes. Users can register as members in order to post recipes
- Used MySQL to handle database requests. XAMPP was used to create databases for recipes, member accounts and visitor accounts
- Used PHP, embedded HTML and CSS to realize the design, and used AJAX to support updating and filtering the user's browsing results
- Gained further web design experience while learning more about database design and back-end development

TIME'S PAST

Lead Game Developer (Dec 2018)

- Built a Untiy narrative puzzle game as part of a two person team
- Wrote scripts in C# and JavaScript, and researched open source libraries for handling lighting and cutscenes
- Collaborated with my Creative Lead to implement her animations and other art assets, and also assisted with level design
- Placed 2nd overall in our class showcase, judged by teaching staff and local Vancouver game industry professionals

EDUCATION

SIMON FRASER UNIVERSITY

School of Interactive Arts and Technology

Sept 2014 - Present

UNIVERSITY OF VICTORIA

Department of Biochemistry

Sept 2012 - Apr 2013

INTERESTS



VIDEOGAMES

My favorite games to play includes Stardew Valley, Overwatch, Spyro the Dragon, Day of the Tentacle, and Pokémon.



SWIMMING

My favorite stroke is butterfly, partially because no one else would want to do it in relays and I'm a sucker for punishment.



DUNGEONS & DRAGONS

Playing D&D with friends isn't just fun, but is also a creative outlet where we can improvise to create a compelling narrative.