Taymaa Rfaii
Computer Science Student -
Second year

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website: **https://taymaarfaii.github.io/portfolio/**

Enthusiastic second year second-year Computer Science student with an estimated graduation date in summer 2025, possessing strong problem-solving and cross-platform coding skills. Passionate about applying my technical expertise, including C++ and Java, and innovative thinking to real-world challenges. Self-motivated and fast learner with a proven ability to adapt quickly to new technologies and environments. Effective team player with excellent collaboration skills.

EDUCATION

11/2021 – present:

- B.Sc. Computer Science Student || Ben-Gurion University of the Negev.
- Moshal Program Member -
  Selected to take part in an unique international program that empowers ambitious and talented undergraduate students with high academic potential, equipping them with cutting-edge tools and a versatile skill set to foster growth both personally and professionally.

SKILLS

- **Technical Skills & Programming Languages:**
  C, C++, Java, TypeScript, HTML5, CSS, JavaScript.
  Object Oriented programming.
- **Development Platforms:** Visual Studio Code, Eclipse, IntelliJ, Linux

SELF LEARNING

- Complete Web Development Bootcamp | Udemy

PROJECTS

- **Personal Portfolio Website:** Developed a personal portfolio website using HTML, CSS, and JavaScript to showcase projects and skills.
  Link: https://taymaarfaii.github.io/portfolio/
  Required skills: HTML, CSS, and JavaScript.

university projects:

- **Warehouse Management System:** Developed a C++ simulation program for managing a warehouse, handling customers, volunteers, and order processing.
  Used skills: C++, Object-Oriented Design, Memory Management.
- **Set Card Game:**
  Developed a card game in Java where players, including AI, find sets of three cards from a grid of 12. Implemented concurrency and multi-threading for game operations.
  Used skills: Concurrency, Multi-Threading in Java
- **Extended TFTP Server and Client Implementation**:
  Built and upgraded a faster file-sharing system for networks called the Trivial File Transfer Protocol (TFTP) server and client.
  Used skills: java, Network programming proficiency, Trivial File Transfer Protocol (TFTP) knowledge

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COURSEWORK
- o Introduction to Computer Science
- o Data Structures
- o Discrete Mathematic & combinators
- o Design Algorithms
- o System Programming languages

LANGUAGES:
Arabic: native
Hebrew: fluent
English: Full professional proficiency