Lab Cycle 2

Style:

```
body
{
      background-color: skyblue;
      text-align: center;
      font-family: Calibri;
}
input
{
      width: 25%;
      padding: 10px;
      padding-right: 10px;
      margin-top: 5px;
      margin-bottom: 15px;
      border: 3px solid gray;
      border-radius: 4px;
      box-sizing: border-box;
      font-size: 16px;
}
```

```
input[type="submit"],input[type="reset"], button
{
      background-color: #4CAF50;
      color: #fff;
      padding-left: 10px;
      padding-right: 10px;
      border: none;
      border-radius: 4px;
      cursor: pointer;
      font-size: 16px;
      margin-top: 10px;
      margin-bottom: 15px;
      width: 10%;
}
input[type="submit"]:hover, input[type="reset"]:hover, button:hover
{
      background-color: #45a049;
}
```

```
div
{
      margin-top: 50px;
      margin-bottom: 50px;
}
.output
{
      border:3px solid black;
      width:max-content;
      padding-right:20px;
      padding-left:20px;
}
span
{
      font-size: 25px;
      font-weight:bold;
}
img
{
      width: 45%;
      border: 3px solid black;
}
```

1a. Write a java script code to find the given year is leap year or not.

```
<html>
  <head>
    <title>Leap Year Calculator</title>
    <link rel="stylesheet" type="text/css" href="style.css">
    <script>
      function isLeapYear(year)
      {
            if (year % 4 == 0 && year % 100 != 0 || year % 400 == 0)
                  return true;
            else
                  return false;
      }
      function getYear()
      {
            let year = parseInt(document.getElementById("year").value);
            let answer = ";
            if(year>0 && year<=9999)
            {
                  if(isLeapYear(year))
                  answer = year + " is a Leap Year";
```

```
else
                       answer = year + " is not a Leap Year";
           }
           else
                 answer = "Invalid Year!";
           document.getElementById("output").innerHTML = answer;
      }
    </script>
  </head>
  <body>
      <div>
           <span>Enter a year:</span>
           <input type="number" id="year"><br>
           <input type="submit" value="SUBMIT" onclick="getYear();"><br>
           <center>
                 <div class="output">
                       <h1 id="output"></h1>
                 </div>
           </center>
      </div>
  </body>
</html>
```

1b. Write a java script code to compute the biggest of three numbers.

```
<html>
  <head>
    <title>Largest Among Three Numbers</title>
    <link rel="stylesheet" type="text/css" href="style.css">
    <script>
     function largestAmongThree(a, b, c)
     {
           let max = a;
           if(b > max)
                 max = b;
           if(c > max)
                  max = c;
           return max;
     }
     function getNum()
     {
           let n1 = parseFloat(document.getElementById("num1").value);
           let n2 = parseFloat(document.getElementById("num2").value);
```

```
let n3 = parseFloat(document.getElementById("num3").value);
         let answer = ";
         if(Math.floor(n1%1) <= 0 && Math.floor(n2%1) <= 0 &&
         Math.floor(n3%1) <= 0)
               answer = "Largest Number Among "+n1+", "+n2+", "+n3+" =
               "+largestAmongThree(n1,n2,n3);
         else
               answer = "Invalid Number!";
         document.getElementById("output").innerHTML = answer;
   }
  </script>
</head>
<body>
  <div>
               <span>Enter number 1:</span>
               <input type="number" id="num1"><br>
               <span>Enter number 2:</span>
               <input type="number" id="num2"><br>
               <span>Enter number 3:</span>
               <input type="number" id="num3"><br>
               <input type="submit" value="SUBMIT" onclick="getNum();">
```

1c. Write a java script code to perform the arithmetic operations using switch statement.

```
<html>
  <head>
    <title>Simple Calculator</title>
    <link rel="stylesheet" type="text/css" href="style.css">
    <script>
      function calculate(n1, oper, n2)
      {
            switch(oper)
            {
                   case '+':
                         return n1 + n2;
                   case '-':
                         return n1 - n2;
                   case '*':
                         return n1 * n2;
                   case '/':
                         return n1 / n2;
                   case '//':
                         return Math.floor(n1/n2);
```

```
case '%':
                  return n1 % n2;
            case '**':
                  return n1 ** n2;
            default:
                  return "Invalid Operator!";
      }
}
function getData()
{
      let n1 = parseFloat(document.getElementById("num1").value);
      let oper = document.getElementById("oper").value;
      let n2 = parseFloat(document.getElementById("num2").value);
      let answer = ";
      if(Math.floor(n1%1) <= 0 && Math.floor(n2%1) <= 0)
      {
            answer = calculate(n1, oper, n2);
            if(answer != "Invalid Operator!")
                  answer = "The Expression: " + n1 + " " + oper + " " + n2
                  + " = " + answer:
      }
      else answer = "Invalid Number!";
```

```
document.getElementById("output").innerHTML = answer;
     }
    </script>
  </head>
  <body>
    <div>
           <span>Enter 1st Operand:</span>
           <input type="number" id="num1"><br>
           <span>Enter Operator:</span>
           <input type="text" id="oper"><br>
           <span>Enter 2nd Operand:</span>
           <input type="number" id="num2"><br>
           <input type="submit" value="SUBMIT" onclick="getData();">
           <center>
                 <div class="output">
                      <h1 id="output"></h1>
                 </div>
           </center>
    </div>
  </body>
</html>
```

2a. Write a java script code to calculate the sum of the digits of a give number.

```
<html>
  <head>
    <title>Sum Of Digits of a Number</title>
    <link rel="stylesheet" type="text/css" href="style.css">
    <script>
     function sumOfDigits(number)
     {
           let sum = 0;
           let rem = 0;
           if(number < 0)
           {
                 number *= -1;
           }
           while(number>0)
           {
                 rem = number % 10;
                 sum += rem;
                  number = Math.floor(number/10);
           }
           return sum;}
```

```
function getNum()
   {
         let number = parseInt(document.getElementById("num").value);
         let answer = ";
         if(Number.isInteger(number))
               answer = "Sum of Digits of " + number + " = " +
               sumOfDigits(number);
         else answer = "Invalid Number!"
         document.getElementById("output").innerHTML = answer;
   }
 </script>
</head>
<body>
  <div>
               <span>Enter a number:</span>
               <input type="number" id="num"><br>
               <input type="submit" value="SUBMIT" onclick="getNum();">
               <center>
                     <div class="output"><h1 id="output"></h1></div>
               </center>
  </div>
</body></html>
```

2b. Write a java script code to reverse a given number.

```
<html>
  <head>
    <title>Reverse of a Number</title>
    <link rel="stylesheet" type="text/css" href="style.css">
    <script>
     function reverseNum(number)
     {
           let rev = ";
            let rem = 0;
            if(number < 0)
                  number *= -1;
            while(number>0)
           {
                  rem = number%10;
                  rev += rem;
                  number = Math.floor(number/10);
           }
            return rev;
      }
```

```
function getNum()
   {
         let number = parseInt(document.getElementById("num").value);
         let answer = ";
         if(Number.isInteger(number))
               answer = "Reverse of " + number + " = " +
               reverseNum(number);
         else
               answer = "Invalid Number!";
         document.getElementById("output").innerHTML = answer;
   }
 </script>
</head>
<body>
  <div>
         <span>Enter a number:</span>
         <input type="number" id="num"><br>
         <input type="submit" value="SUBIMT" onclick="getNum();">
         <center><div class="output"><h1 id="output"></h1></div>
         </center>
  </div>
</body></html>
```

2c. Write a java script code to print the first 10 natural numbers except 5.

```
<html>
  <head>
    <title>1 to 10 Numbers Except 5</title>
    <link rel="stylesheet" type="text/css" href="style.css">
    <script>
     function printNums()
     {
            for(let num=1; num<=10; num++)</pre>
            {
                  if(num === 5)
                        continue;
                  document.getElementById("output").innerHTML += " " +
                  num;
            }
     }
    </script>
  </head>
```

```
<br/>
<br/>
<div>
<input type="submit" value="Print Numbers" onclick="printNums();">
<center>
<div class="output">
<h1 id="output"></h1>
</div>
</center>
</div>
</body>
</body>
</html>
```

3a. Write functions in java script for GCD, Reversing a Number, Random Numbers.

```
Program:
<html>
  <head>
    <title>GCD, Reverse Number, Random Number</title>
    <link rel="stylesheet" type="text/css" href="style.css">
    <script>
     function GCD(a, b)
     {
            if (b === 0)
                  return Math.abs(a);
            else
                  return Math.abs(GCD(b, a%b));
      }
     function reverseNum(number)
     {
            let rev = ";
            let rem = 0;
            if(number < 0)
```

number *= -1;

```
while(number>0)
     {
           rem = number%10;
           rev += rem;
           number = Math.floor(number/10);
     }
     return rev;
}
function genRandNum(min ,max)
{
     return Math.floor(Math.random()*(max - min) + min);
}
function getGcdNum()
{
     let num1 = parseInt(document.getElementById("gcdNum1").value);
     let num2 = parseInt(document.getElementById("gcdNum2").value);
     let answer = ";
```

```
if(Number.isInteger(num1) && Number.isInteger(num2))
           answer = "GCD of " + num1 + " and " + num2 + " = " +
           GCD(num1, num2);
     else
           answer = "Invalid Number!";
     document.getElementById("GcdOutput").innerHTML = answer;
}
function getRevNum()
{
     let number =
     parseInt(document.getElementById("revNum").value);
     let answer = ";
     if(Number.isInteger(number))
           answer = "Reverse of " + number + " = " +
           reverseNum(number);
     else
           answer = "Invalid Number!";
     document.getElementById("ReverseOutput").innerHTML = answer;
}
```

```
function getRandRange()
   {
         let min = parseInt(document.getElementById("min").value);
         let max = parseInt(document.getElementById("max").value);
         let answer = ";
         if(Number.isInteger(min) && Number.isInteger(min))
         {
               if(min < max-1)
                     answer = "A Random Number in the range (" + min + ",
                     " + max + "): " + genRandNum(min, max);
               else
                     answer = "min should be less than max!"
         }
         else
               answer = "Invalid Number!";
         document.getElementById("RandomOutput").innerHTML = answer;
   }
 </script>
</head>
```

```
<body>
   <div>
     <span><u>GCD:</u></span><br>
     <span>Enter number 1:</span>
     <input type="number" id="gcdNum1"><br>
     <span>Enter number 2:</span>
     <input type="number" id="gcdNum2"><br>
     <input type="submit" value="SUBMIT" onclick="getGcdNum();"><br>
     <center>
       <div class="output">
         <h1 id="GcdOutput"></h1>
       </div>
     </center>
   </div>
   <div>
     <span><u>Reverse Number:</u></span><br>
     <span>Enter the number:
     <input type="number" id="revNum"><br>
     <input type="submit" value="SUBMIT" onclick="getRevNum();"><br>
```

```
<center>
        <div class="output">
          <h1 id="ReverseOutput"></h1>
        </div>
      </center>
    </div>
    <div>
      <span><u>Random Number:</u></span><br>
      <span>Enter the range(max exclusive):</span><br>
      <input type="number" id="min" placeholder="min">
      <span>to</span>
      <input type="number" id="max" placeholder="max"><br>
      <input type="submit" value="SUBMIT" onclick="getRandRange()">
      <center>
        <div class="output">
          <h1 id="RandomOutput"></h1>
        </div>
      </center>
    </div>
  </body>
</html>
```

3b. Write Recursive functions in java script for Factorial, Fibonacci, Power.

```
<html>
  <head>
    <title>Recursive Functions</title>
    <link rel="stylesheet" type="text/css" href="style.css">
    <script>
     function Factorial(number)
     {
            if(number <= 1)</pre>
                  return 1;
            return number * Factorial(number-1);
      }
     function Fibonacci(number)
     {
            if(number === 1)
                  return 0;
            if(number === 2 | | number === 3)
                  return 1;
            return Fibonacci(number-1) + Fibonacci(number-2);
     }
```

```
function Power(base, power)
{
      if(power === 0)
            return 1;
      if(power === 1)
            return base;
      if(power < 0)
            return 1/Power(base, -power);
      if(base<0 && power%2 == 0)
            return Power(-base, power);
      if(base<0 && power%2 == 1)
            return -Power(-base, power);
      if(power%1 !== 0)
            return base ** power
      return base * Power(base, power-1)
}
function getFactNum()
{
      let num = parseInt(document.getElementById("FactNum").value);
      let answer = ";
```

```
if(Number.isInteger(num))
      {
            if(num >= 0)
                  answer = "Factorial of " + num + " = " + Factorial(num);
            else
                  answer = "Factorial of " + num + " = Undefined";
      }
      else
            answer = "Invalid Number!";
      document.getElementById("FactOutput").innerHTML = answer;
}
function getFibCount()
{
      let count = parseInt(document.getElementById("FibCount").value);
      let answer = ";
      if(Number.isInteger(count))
      {
            if(count > 0)
            {
                  if(count > 40)
```

```
answer = "Stack Overflow!<br>>Cannot print " +
                         count + " Fibonacci Numbers";
                  else
                  {
                        let i;
                         answer = "The First " + count + " Fibonacci
                         Numbers are:<br/>';
                        for(i=1; i<count; i++)</pre>
                               answer += Fibonacci(i) + ", ";
                         answer += Fibonacci(i);
                  }
            }
            else
                  answer = "Invalid Count!";
      }
      else
            answer = "Invalid Number!";
      document.getElementById("FibOutput").innerHTML = answer;
}
```

```
function getBaseExp()
   {
         let base =
         parseFloat(document.getElementById("BaseNum").value);
         let exp = parseFloat(document.getElementById("ExpNum").value);
         let answer = "The Expression: " + base + " ** " + exp + " = ";
         if(Math.floor(base%1) <= 0 && Math.floor(exp%1) <= 0)
         {
               if(base < 0 && exp%1 !== 0)
                     answer += "Complex Number";
               else
                     answer += Power(base, exp);
         }
         else
               answer = "Invalid Number!";
         document.getElementById("PowerOutput").innerHTML = answer;
   }
 </script>
</head>
```

```
<body>
    <div>
      <span><u>Factorial:</u><br>
      Enter a number:</span>
      <input type="number" id="FactNum"><br>
      <input type="submit" value="SUBMIT" onclick="getFactNum();"><br>
     <center>
        <div class="output">
          <h1 id="FactOutput"></h1>
        </div>
      </center>
    </div>
    <div>
      <span><u>Fibonacci Numbers:</u><br>
      Enter the count:</span>
      <input type="number" id="FibCount"><br>
      <input type="submit" value="SUBMIT" onclick="getFibCount();"><br>
      <center>
        <div class="output">
          <h1 id="FibOutput"></h1>
        </div>
```

```
</center>
    </div>
    <div>
     <span><u>Power:</u><br>
      Enter the Base:</span>
      <input type="number" id="BaseNum"><br>
      <span>Enter the Power:</span>
      <input type="number" id="ExpNum"><br>
      <input type="submit" value="SUBMIT" onclick="getBaseExp()">
      <center>
        <div class="output">
         <h1 id="PowerOutput"></h1>
        </div>
     </center>
   </div>
  </body>
</html>
```

3c. Write a java script code for Random image generator.

```
<html>
  <head>
    <title>Random Image Generator</title>
    <link rel="stylesheet" type="text/css" href="style.css">
    <script>
            let CarImg = new Array(10);
           CarImg[0] = "img1.jpg";
            CarImg[1] = "img2.jpg";
            CarImg[2] = "img3.jpg";
            CarImg[3] = "img4.jpg";
            CarImg[4] = "img5.jpg";
            CarImg[5] = "img6.jpg";
            CarImg[6] = "img7.jpg";
            CarImg[7] = "img8.jpg";
            CarImg[8] = "img9.jpg";
            function genImg()
            {
                  let number = Math.floor(Math.random()*(CarImg.length - 1));
```

4a. Write a java script code to sort the array element using bubble sort technique.

```
<html>
  <head>
    <title>Bubble Sort</title>
    <link rel="stylesheet" type="text/css" href="style.css">
    <script>
      let arr = new Array(3,2,1,5,4,6,8,9,7);
      function bubbleSort(arr)
      {
             for(var i=0; i<arr.length; i++)</pre>
             {
                    let flag = false;
                    for(var j=0; j<arr.length-i-1; j++)</pre>
                    {
                           if(arr[j]>arr[j+1])
                           {
                                  [arr[j], arr[j+1]] = [arr[j+1], arr[j]];
                                  flag = true;
                           }
                    }
```

```
if(flag === false)
                                   break;
           }
           document.getElementById("SortedArrayOutput").innerHTML =
           "Elements After Sorting:<br/>"+arr+"]<br/>";
     }
     function getArray()
     {
           document.getElementById("UnsortedArrayOutput").innerHTML =
           "Elements Before Sorting:<br/>
"+arr+"]<br/>
";
     }
    </script>
  </head>
  <body>
    <h1><u>Bubble Sort</u></h1>
    <input type="submit" value="Show Elements" onclick="getArray();"><br>
    <span id="UnsortedArrayOutput"></span><br>
    <input type="submit" value="Sort Elements" onclick = "bubbleSort(arr); ">
    <br>
    <span id="SortedArrayOutput"></span><br>
  </body>
</html>
```

4b. Write a java script code to search an element in the given set of elements using binary search technique.

```
<html>
  <head>
      <title>Binary Search</title>
      k rel="stylesheet" type="text/css" href="style.css">
      <script>
            let arr = new Array(1,2,3,4,5,6,7,8,9);
            function binarySearch(arr, ele)
            {
                   let low = 0;
                   let high = arr.length - 1;
                   let mid;
                   while(low <= high)
                   {
                          mid = Math.floor((low+high)/2);
                          if(ele === arr[mid])
                                return true;
                         else if(ele < arr[mid])</pre>
                                high = mid - 1;
```

```
else
```

```
low = mid + 1;
              }
              return false;
        }
        function getArray()
        {
              document.getElementById("ArrayOutput").innerHTML = "The
              }
        function getElement()
        {
              let ele =
              parseInt(document.getElementById("element").value);
              if(binarySearch(arr, ele))
              document.getElementById("ElementOutput").innerHTML =
              "Element Found!";
              else
              document.getElementById("ElementOutput").innerHTML =
              "Element Not Found!";
        }
        </script>
</head>
```

```
<br/>
<h1><u>Binary Search</u></h1>
<input type="submit" value="Show Elements" onclick="getArray();"><br>
<ispan id="ArrayOutput"></span><br>
<ispan>Enter the element to search:</span>
<input type="number" id="element"><br>
<input type="submit" value="Search Element" onclick="getElement();"><br>
<br>
<span id="ElementOutput"></span><br>
</body>
</html>
```