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Reference <fstream> filebuf open

C++

Information

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public member function

std::filebuf::open

<fstream>

```
filebuf* open (const char* filename, ios_base::openmode mode);
```

Open file

Opens the file identified by argument *filename*, associating its content with the *file stream buffer* object to perform input/output operations on it. The operations allowed and some operating details depend on parameter *mode*.

If the object is already associated with a file (i.e., it is already *open*), this function fails.

Parameters

filename

String with the name of the file to open.

mode

Flags describing the requested input/output mode for the file.

This is an object of the bitmask type `ios_base::openmode` that consists of a combination of the following constants:

value	stands for	access
<code>ios_base::in</code>	input	File open for reading, supporting input operations.
<code>ios_base::out</code>	output	File open for writing, supporting output operations.
<code>ios_base::binary</code>	binary	Operations are performed in binary mode rather than text.
<code>ios_base::ate</code>	at end	The <i>put pointer</i> (<i>pptr</i>) starts at the end of the controlled output sequence.
<code>ios_base::app</code>	append	All output operations happen at the end of the file, appending to its existing contents.
<code>ios_base::trunc</code>	truncate	Any contents that existed in the file before it is open are discarded.

These flags can be combined with the bitwise OR operator (`|`).

If the mode has both `ios_base::trunc` and `ios_base::app` set, the opening operation fails. It also fails if either is set but `ios_base::out` is not, or if both `ios_base::app` and `ios_base::in` are set.

If the mode has both `ios_base::trunc` and `ios_base::app` set, the opening operation fails. It also fails if `ios_base::trunc` is set but `ios_base::out` is not.

Return Value

The function returns this if successful.

In case of failure, the file is not open, and a *null pointer* is returned.

Example

```
1 // filebuf::open()
2 #include <iostream>
3 #include <fstream>
4
5 int main () {
6     std::ifstream is;
7     std::filebuf * fb = is.rdbuf();
8
9     fb->open ("test.txt",std::ios::out|std::ios::app);
10
11     // >> appending operations here <<
12
13     fb->close();
14
15     return 0;
16 }
```

Data races

Modifies the `filebuf` object.

Concurrent access to the same *file stream buffer* object may introduce data races.

Exception safety

Basic guarantee: if an exception is thrown, the *file stream buffer* is in a valid state.



See also

<code>filebuf::is_open</code>	Check if a file is open (public member function)
<code>filebuf::close</code>	Close file (public member function)