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class

std::ostream

<ostream> <iostream>

typedef basic_ostream<char> ostream;

Output Stream

ios_base

ios

ostream

istream

ofstream

ostringstream

Output stream objects can write sequences of characters and represent other kinds of data. Specific members are provided to perform these output operations (see [functions](#) below).

The standard objects `cout`, `cerr` and `clog` are objects of this type.

This is an instantiation of `basic_ostream` with the following template parameters:

template parameter	definition	comments
charT	char	Aliased as member <code>char_type</code>
traits	<code>char_traits<char></code>	Aliased as member <code>traits_type</code>

Objects of this class keep a set of internal fields inherited from `ios_base` and `ios`:

	field	member functions	description
Formatting	format flags	<code>flags</code> <code>setf</code> <code>unsetf</code>	A set of internal flags that affect how certain input/output operations are interpreted or generated. See member type <code>fmtflags</code> .
	field width	<code>width</code>	Width of the next formatted element to insert.
	display precision	<code>precision</code>	Decimal precision for the next floating-point value inserted.
	locale	<code>getloc</code> <code>imbue</code>	The <code>locale</code> object used by the function for formatted input/output operations affected by localization properties.
	fill character	<code>fill</code>	Character to pad a formatted field up to the <i>field width</i> (<code>width</code>).
State	error state	<code>rdstate</code> <code>setstate</code> <code>clear</code>	The current error state of the stream. Individual values may be obtained by calling <code>good</code> , <code>eof</code> , <code>fail</code> and <code>bad</code> . See member type <code>iostate</code> .
	exception mask	<code>exceptions</code>	The state flags for which a <code>failure</code> exception is thrown. See member type <code>iostate</code> .
Other	callback stack	<code>register_callback</code>	Stack of pointers to functions that are called when certain events occur.
	extensible arrays	<code>iword</code> <code>pword</code> <code>xalloc</code>	Internal arrays to store objects of type <code>long</code> and <code>void*</code> .
	tied stream	<code>tie</code>	Pointer to output stream that is flushed before each i/o operation on this stream.
	stream buffer	<code>rdbuf</code>	Pointer to the associated <code>streambuf</code> object, which is charge of all input/output operations.

Member types

The class contains the following member class:

sentry

Prepare stream for output (public member class)

Along with the following member types:

member type	definition
<code>char_type</code>	<code>char</code>
<code>traits_type</code>	<code>char_traits<char></code>
<code>int_type</code>	<code>int</code>
<code>pos_type</code>	<code>streampos</code>
<code>off_type</code>	<code>streamoff</code>

And these member types inherited from `ios_base` through `ios`:

<code>event</code>	Type to indicate event type (public member type)
<code>event_callback</code>	Event callback function type (public member type)
<code>failure</code>	Base class for stream exceptions (public member class)

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fmtflags	Type for stream format flags (public member type)
Init	Initialize standard stream objects (public member class)
istate	Type for stream state flags (public member type)
openmode	Type for stream opening mode flags (public member type)
seekdir	Type for stream seeking direction flag (public member type)

fx Public member functions

(constructor)	Construct object (public member function)
(destructor)	Destroy object (public member function)

Formatted output:

operator<<	Insert formatted output (public member function)
-------------------------	---

Unformatted output:

put	Put character (public member function)
write	Write block of data (public member function)

Positioning:

tellp	Get position in output sequence (public member function)
seekp	Set position in output sequence (public member function)

Synchronization:

flush	Flush output stream buffer (public member function)
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fx Protected member functions

operator= <small>C++11</small>	Move assignment (protected member function)
swap <small>C++11</small>	Swap internals (protected member function)

fx Public member functions inherited from ios

good	Check whether state of stream is good (public member function)
eof	Check whether eofbit is set (public member function)
fail	Check whether either failbit or badbit is set (public member function)
bad	Check whether badbit is set (public member function)
operator!	Evaluate stream (not) (public member function)
operator bool <small>C++11</small>	Evaluate stream (public member function)
rdstate	Get error state flags (public member function)
setstate	Set error state flag (public member function)
clear	Set error state flags (public member function)
copyfmt	Copy formatting information (public member function)
fill	Get/set fill character (public member function)
exceptions	Get/set exceptions mask (public member function)
imbue	Imbue locale (public member function)
tie	Get/set tied stream (public member function)
rdbuf	Get/set stream buffer (public member function)
narrow	Narrow character (public member function)
widen	Widen character (public member function)

fx Public member functions inherited from ios_base

flags	Get/set format flags (public member function)
setf	Set specific format flags (public member function)
unsetf	Clear specific format flags (public member function)
precision	Get/Set floating-point decimal precision (public member function)
width	Get/set field width (public member function)
imbue	Imbue locale (public member function)
getloc	Get current locale (public member function)
xalloc	Get new index for extensible array [static] (public static member function)
word	Get integer element of extensible array (public member function)
pword	Get pointer element of extensible array (public member function)
register_callback	Register event callback function (public member function)



sync_with_stdio

Toggle synchronization with cstdio streams [static] (public static member function)