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## C++

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## Reference

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    <iostream>  
    <istream>  
    <ostream>  
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Other:

## &lt;ios&gt;

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ios

## ios\_base

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## ios\_base

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## member functions:

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ios\_base::getloc  
ios\_base::imbue  
ios\_base::iword  
ios\_base::precision  
ios\_base::pword  
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ios\_base::unsetf

class

## std::ios\_base

&lt;ios&gt; &lt;iostream&gt;

class ios\_base;

Base class for streams



Base class for the entire hierarchy of stream classes in the standard input/output library, describing the most basic part of a stream which is common to all stream objects, independently of their character type.

It has no public constructors, and thus no objects of this class can be declared.

Both ios\_base and its derived class `basic_ios` define the components of streams that do not depend on whether the stream is an input or an output stream: `ios_base` describes the members that are independent of the template parameters (i.e. the character type and traits), while `basic_ios` describes the members that do depend on them.

More specifically, the `ios_base` class maintains the following information of a stream:

	field	member functions	description
Formatting	format flags	flags setf unsetf	A set of internal flags that affect how certain input/output operations are interpreted or generated. See member type <code>fmtflags</code> .
	field width	width	Width of the next formatted element to insert.
	display precision	precision	Decimal precision for the next floating-point value inserted.
	locale	getloc imbue	The <code>locale</code> object used by the function for formatted input/output operations affected by localization properties.
Other	callback stack	register_callback	Stack of pointers to functions that are called when certain events occur.
	extensible arrays	iword pword xalloc	Internal arrays to store objects of type <code>long</code> and <code>void*</code> .

## fx Member Functions

(constructor) Construct object (public member function)

(destructor) Destruct object (public member function)

## Formatting:

flags Get/set format flags (public member function)

setf Set specific format flags (public member function)

unsetf Clear specific format flags (public member function)

precision Get/Set floating-point decimal precision (public member function)

width Get/set field width (public member function)

## Locales:

imbue Imbue locale (public member function)

getloc Get current locale (public member function)

## Internal extensible array:

xalloc Get new index for extensible array [static] (public static member function)

iword Get integer element of extensible array (public member function)

pword Get pointer element of extensible array (public member function)

## Others:

register\_callback Register event callback function (public member function)

sync\_with\_stdio Toggle synchronization with `cstdio` streams [static] (public static member function)

## Member types

event Type to indicate event type (public member type)

ios\_base::width

ios\_base::xalloc

member types:

ios\_base::event

ios\_base::event\_callback

ios\_base::failure

ios\_base::fmtflags

ios\_base::Init

ios\_base::iostate

ios\_base::openmode

ios\_base::seekdir

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<b>event_callback</b>	Event callback function type (public member type )
<b>fmtflags</b>	Type for stream format flags (public member type )
<b>iostate</b>	Type for stream state flags (public member type )
<b>openmode</b>	Type for stream opening mode flags (public member type )
<b>seekdir</b>	Type for stream seeking direction flag (public member type )

Member classes

<b>failure</b>	Base class for stream exceptions (public member class )
<b>Init</b>	Initialize standard stream objects (public member class )

Member constants

Streams have member constants with the possible values for member types `fmtflags`, `iostate`, `openmode` and `seekdir` (see the description of each type for more info).

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