TAYZA SHWE

Boston, MA

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EDUCATION

Boston University College of Arts and Sciences, Boston, MA

May 2024

Bachelor of Arts in Computer Science & Minor in Statistics GPA: 3.33

TECHNICAL SKILLS

Frontend | React.js, JavaScript, HTML5, CSS3

Backend | MongoDB, Express.js, Node.js

Developer Tools | Git, npm, Webpack, Docker

Other Programming Languages | Ocaml, Java, Python

WORK EXPERIENCES

Ultimate Kronos Group (UKG), Lowell, MA

September 2022 - December 2022

Incoming Software Engineer Intern

- "Born from a historic merger that created one of the world's leading HCM cloud companies, we help 70,000+ organizations across every industry anticipate and adapt to their employee's needs beyond just work."
- The intern will be expected to design, develop, troubleshoot and debug software applications at the enterprise level and use a variety of tools including Big Data platforms and web frameworks.

SEE ID, Shirley, MA

June 2022 - Present

Software Engineer Intern

- Developed a proof-of-concept of a FullStack real-time asset tracking application, independently, for the Department of Defense, using MongoDB, Express.js, React.js, Node.js, and Docker.
- Built a REST API using Node.js and Express.js, allowing the React.js GUI to interact with and retrieve data from the MongoDB database.
- Utilized MQTT protocol on the backend to listen for incoming payloads and to update the GUI with new asset locations.

PROJECTS

Trading Bot

November 2021 – January 2022

Individual Developer | Independent Project | Github link: https://github.com/TayzaShwe/crypto_trading_bot_repo.git

- Programmed a cryptocurrency trading bot using Python that automatically creates trailing stop loss orders and trailing take profit orders based on the current price of an asset which is updated at a chosen time interval.
- Developed a web version of the trading bot using HTML5, CSS, and JavaScript to simulate the trading bot with fake money. Used Cryptocompare to retrieve historical price data and Chart.js to chart the data.

Tic-Tac-Toe Game May 2022

Individual Developer | Independent Project | Github link: https://github.com/TayzaShwe/tic tac toe.git

- Programmed a tic-tac-toe game using Python that allows the user to play against another player, an easy bot that randomizes moves, and a hard bot that uses the minimax algorithm to find the optimal move.
- Designed a graphical user interface for the game using PyQt5 and created an executable file for linux using PyInstaller to play the game.

Interpreter April 2022

Individual Developer | Course Project | Github link: https://github.com/TayzaShwe/cs320 interpreter project.git

- Programmed an interpreter using Ocaml that accepts a string of commands, evaluates the commands on a stack, and returns an array of results.
- Learned to use abstract types to write parsers which the interpreter used to accept commands ranging from basic mathematical operations to declaring functions with closures.

Portfolio Website April 2022

Individual Developer | Independent Project | Github link: https://github.com/TayzaShwe/portfolio website.git

• Programmed a portfolio website using HTML5, CSS, and JavaScript to showcase my projects.