# Generics in Java

#### **Generics Overview**

- Enable code reuse in classes/interfaces.
  - As methods have parameters which enable code reuse, generics enable the creation of classes/interfaces which can reuse the same code with different inputs.
- Generics enable more compile type security.
- Help eliminate explicit casting from code

### Why Generics? Example without

```
package edu.nyu.cs9053.generics;
     /**
     * User: blangel
     * Date: 10/13/14
      * Time: 9:26 AM
     public class Gift {
9
10
         private final Object value;
11
12
        private final Double cost;
13
         public Gift(Object value, Double cost) {
14
             this.value = value;
15
             this.cost = cost;
16
17
18
         public Object getValue() {
19
20
             return value;
21
22
         public Double getCost() {
23
24
             return cost;
25
```

#### Why Generics? Example without (cont)

```
public class GiftGiver {
 3
         public static void main(String[] args) {
 4
             Computer computer = new Computer();
 5
             Gift giftToJon = new Gift(computer, 1500d);
 6
             Bicycle bicycle = new Bicycle();
             Gift giftToBob = new Gift(bicycle, 500d);
 8
 9
10
             Object jonGift = giftToJon.getValue();
11
             // What's jonGift??
12
             Object bobGift = giftToBob.getValue();
13
             // What's bobGift??
14
15
16
17
```

#### Why Generics? Example without (cont)

```
public class GiftGiver {
         public static void main(String[] args) {
             Computer computer = new Computer();
             Gift giftToJon = new Gift(computer, 1500d);
 6
             Bicycle bicycle = new Bicycle();
 8
             Gift giftToBob = new Gift(bicycle, 500d);
10
             Object jonGift = giftToJon.getValue();
11
             Computer jonComputer = (Computer) jonGift;
12
13
             Object bobGift = giftToBob.getValue();
14
             Bicycle bobBicycle = (Bicycle) bobGift;
15
16
            // But what if i inverted the values?
             Computer computerFail = (Computer) bobGift;
17
             Bicycle bicycleFail = (Bicycle) jonGift;
18
19
20
```

### Why Generics? Example without (cont)

```
public class ComputerGift {
         private final Computer value;
 4
         private final Double cost;
 6
         public ComputerGift(Computer value, Double cost) {
             this.value = value;
 9
             this.cost = cost;
10
11
12
         public Computer getValue() {
13
             return value;
14
15
16
         public Double getCost() {
             return cost;
17
18
19
```

### Why Generics? Example with

```
package edu.nyu.cs9053.generics;
     /**
      * User: blangel
      * Date: 10/13/14
      * Time: 10:21 AM
     public class Gift<T> {
 9
10
         private final T value;
11
         private final Double cost;
12
13
14
         public Gift(T value, Double cost) {
             this.value = value;
15
             this.cost = cost;
16
17
18
         public T getValue() {
19
             return value:
20
21
22
         public Double getCost() {
23
24
             return cost;
```

### Why Generics? Code Reuse

```
public class GiftGiver {
 3
         public static void main(String[] args) {
             Computer computer = new Computer();
4
             Gift<Computer> giftToJon = new Gift<Computer>(computer, 1500d);
 6
             Bicycle bicycle = new Bicycle();
             Gift<Bicycle> giftToBob = new Gift<Bicycle>(bicycle, 500d);
9
10
             Computer jonGift = giftToJon.getValue();
11
12
             Bicycle bobGift = giftToBob.getValue();
13
14
15
```

## Why Generics? Type Safety

```
public class GiftGiver {
8
9
10
           public static void main(String[] args) {
11
               Computer computer = new Computer();
12
               Gift<Computer> giftToJon = new Gift<Computer>(computer, 1500d);
13
14
               Bicycle bicycle = new Bicycle();
15
               Gift<Bicycle> giftToBob = new Gift<Bicycle>(bicycle, 500d);
16
17
               Computer jonGift = giftToBob.getValue();
18
19
               Bicycle bobGift = giftToJon.getValue();
20
21
22
23
```

### **Generics More in Depth**

- A class or interface can have zero to many generic types.
- Types are defined by one or more letters.
  - By convention a single uppercase letter is used
- Types must be defined after the class/interface name surrounded within < > characters
- Types with generic types do not subtype
- Types can be defined to extend from or be super classes of other types.
  - E.g.; <T extends Computer> or <T super Computer>
- Types are erased at compilation (not available at runtime)

```
package edu.nyu.cs9053.generics;
 3
      * User: blangel
      * Date: 10/13/14
 6
      * Time: 10:49 AM
      */
     public interface Pair<F, S> {
8
9
10
         F getFirst();
11
12
         S getSecond();
13
14
```

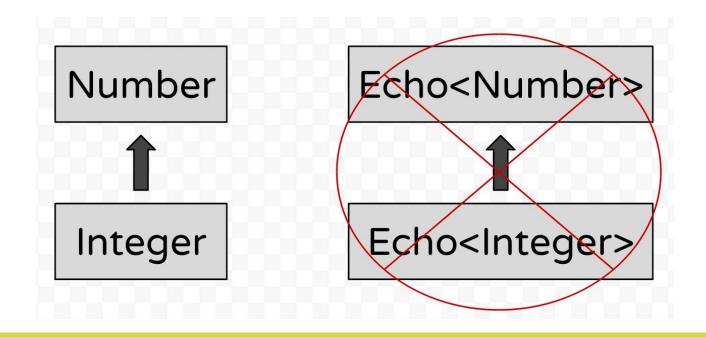
 A class/interface with a generic type does not share the type hierarchy of its generic types.

```
public class Echo<T> {
         public T echo(T value) {
             return value;
 6
         public Echo<T> echo(Echo<T> value) {
 8
             return value;
 9
10
```

Does this compile?

```
public class EchoChamber {
         public static void main(String[] args) {
             Echo<Number> numberEcho = new Echo<Number>();
 4
             numberEcho.echo(10); // echo(Integer)
 6
             numberEcho.echo(10d); // echo(Double)
             numberEcho.echo(10f); // echo(FLoat)
 8
             numberEcho.echo(10L); // echo(Long)
 9
10
             numberEcho.echo(new Echo<Integer>());
11
             numberEcho.echo(new Echo<Double>());
12
             numberEcho.echo(new Echo<Float>());
             numberEcho.echo(new Echo<Long>());
13
14
15
```

It does not!



Generic types can be bounded. Subclass bound example:

```
public class BoundedEcho<T extends Number> {
        public T echo(T value) {
             return value;
 6
         public BoundedEcho<T> echo(BoundedEcho<T> value) {
             return value;
10
```

Does this compile?

```
public class BoundedEchoChamber {
 3
         public static void main(String[] args) {
             BoundedEcho<Number> numberEcho = new BoundedEcho<Number>();
 5
             numberEcho.echo(10); // echo(Integer)
             numberEcho.echo(10d); // echo(Double)
 6
             numberEcho.echo(10f); // echo(Float)
             numberEcho.echo(10L); // echo(Long)
 9
10
             BoundedEcho<String> stringEcho = new BoundedEcho<String>();
11
12
             numberEcho.echo(new BoundedEcho<Integer>());
13
             numberEcho.echo(new BoundedEcho<Double>());
14
             numberEcho.echo(new BoundedEcho<Float>());
15
             numberEcho.echo(new BoundedEcho<Long>());
16
17
```

• A generic type can be bounded by multiple types. Only one of which can be a Class however.

```
public class MultipleBounds<T extends Number & Comparable & Serializable> {
         private final T number;
4
 5
         public MultipleBounds(T number) {
             this.number = number;
         public T getNumber() {
10
             return number;
11
```

Does this compile?

```
public class MultipleBounds<T extends Comparable & Integer> {
         private final T number;
         public MultipleBounds(T number) {
 6
             this.number = number;
 8
         public T getNumber() {
10
             return number;
11
```

Generic types can be bounded by other generic types.

```
public class BoundedGenericTypes<T, S extends T> {
         private final T value;
 4
 5
         private final S subValue;
 6
 7
         public BoundedGenericTypes(T value, S subValue) {
 8
             this.value = value:
             this.subValue = subValue;
 9
10
11
12
         public T getValue() {
13
             return value;
14
15
         public S getSubValue() {
16
17
             return subValue:
18
19
```

- The generic parameter defined on the Class/Interface isn't available in a static context.
- I.e., this **does not** compile

```
public class GenericsAreNotStatic<T> {
    private static T reference;
}
```

• Generic types are not reified; i.e., after compilation they are removed and not available at runtime. This is also called type erasure.

```
public class RuntimeGenerics<T> {
         public static void main(String[] args) {
             RuntimeGenerics<Number> runtimeGenericNumber = new RuntimeGenerics<Number>(10);
            // compiler inserts the following
            // Number numberValue = (Number) runtimeGenericNumber.getValue();
            Number numberValue = runtimeGenericNumber.getValue();
 9
10
            RuntimeGenerics<String> runtimeGenericString = new RuntimeGenerics<String>("foobar");
11
            // compiler inserts the following
            // String stringValue = (String) runtimeGenericString.getValue();
12
13
            String stringValue = runtimeGenericString.getValue();
14
15
16
17
         private final T value;
18
         public RuntimeGenerics(T value) {
19
20
            this.value = value;
21
22
         public T getValue() {
23
            return value;
24
25
```

- Because Java does not have reified generics:
  - Cannot use primitive types as generic types
    - No! Gift<int>
  - Cannot use 'instanceof' check for generically parameterized types
    - No! gift instanceof Gift<Computer>
  - Cannot make exception classes with generic types
    - No! public class MyException<T> extends Exception
  - Cannot have array types of generically parameterized types
    - No! Gift<Computer>[]

#### **Generics Defined at Methods**

- Generic parameters can also be defined at a method level.
  - But not at a field level

```
public class GenericMethods<T> {

public <S extends T> T transform(S value) {
    return value;
}
```

#### Generics Defined at Methods (cont)

- Can be defined for static methods as well.
  - Note, static methods still do not have access to class generics.

```
public class GenericStaticMethods<T> {
        public static <S extends Number> S echo(S value) {
            return value;
        // This does not compile
    // public static <S extends T> S echo(T value) {
         return value;
10
```

#### **Generics and Inheritance**

5

6

10

12

 When extending/implementing classes/interfaces with generic parameters you must respect the super-types restrictions.

#### Wildcards!

- Remember that Echo<Integer> is not an instance of type Echo<Number> (whereas Integer is an instance of type Number)? Keep that in mind and look at the following code?
- Non-generic Gift printer ->

```
public class GiftPrinter {

public void print(Gift gift) {
    System.out.printf("%s%n", gift);
}

}
```

Now look at the generics Gift printer

```
public class GiftPrinter {

public void print(Gift<Object> gift) {
    System.out.printf("%s%n", gift);
}

}
```

Oh uh...what's wrong?

```
11
      public class GiftPrinter {
12
13
           public static void main(String[] args) {
14
               Gift<Computer> computerGift = new Gift<Computer>(new Computer(), 1500d);
               GiftPrinter printer = new GiftPrinter();
15
16
               printer.print(computerGift);
17
18
19
           public void print(Gift<Object> gift) {
               System.out.printf("%s%n", gift);
20
21
22
23
24
```

- We've made GiftPrinter take a Gift of generic type Object and as we know, Gift<Computer> does not extend from Gift<Object>
- What we want is the generically typed Gift which is the supertype of all other generically typed Gift types. In Java, this is called the wildcard type!

```
public class GiftPrinter {
11
12
13
           public static void main(String[] args) {
               Gift<Computer> computerGift = new Gift<Computer>(new Computer(), 1500d);
14
               GiftPrinter printer = new GiftPrinter();
15
16
               printer.print(computerGift);
17
18
19
           public void print(Gift<?> gift) {
20
               System.out.printf("%s%n", gift);
21
22
23
```

- Wildcard types can only be used on instances (not class or methods)
  - You cannot do public class Type<?> {
  - You cannot do public <?> void methodName() {
  - You cannot do public ? methodName() {
  - You can do public void methodName(Gift<?> gift) {
- Only objects can use wildcard type parameters (variables, method parameters, etc).

Bounded wildcards (? extends Type)

```
public class BoundedWildcard {

public void foo(Gift<? extends Number> gift) {

//

}

}
```

- The super bound! <? super X>
  - Whereas <? extends X> means a type which extends (is a subtype of) X the <? super X> means a type which is a super class of X

```
public class BoundedWildcard {

public void subClasses(Gift<? extends Number> gift) {

public void superClasses(Gift<? super Integer> gift) {

public void superClasses(Gift<? super Integer> gift) {

}
```

Can be confusing and a bit intimidating when using. The best written explanation of wildcards in the Java language I've found is Angelika Langer's discussion of Java Generics.

http://www.angelikalanger.com/GenericsFAQ/JavaGenericsFAQ.html

A nice mnemonic for keeping straight extends and super is PECS -> producer extends consumer super

- If you need something to read of type T, then use <? extends T>
  - Collection<? extends T> can read values as type T
- If you need something to consume of type T, then use <? super T>
  - Collection<? super T> can write values into the collection as type

T

# Read Chapter 13

All sections and also read 5.3 (ArrayList)

#### Homework 7

https://github.com/NYU-CS9053/Spring-2016/homework/week7