

Car Simulation Game

Car Simulation
Game

Project Presented by
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Welcome to today

Video game where the player
controls a vehicle in a real-world
or fantasy environment or track.

Game

5 Levels



Desart

START

Level 2

Remaining Time:15

City



START



Level 3

Remaining Time:6



Park



Level 4

Remaining Time:17

Night



Level 5

Remaining Time:17



Fog

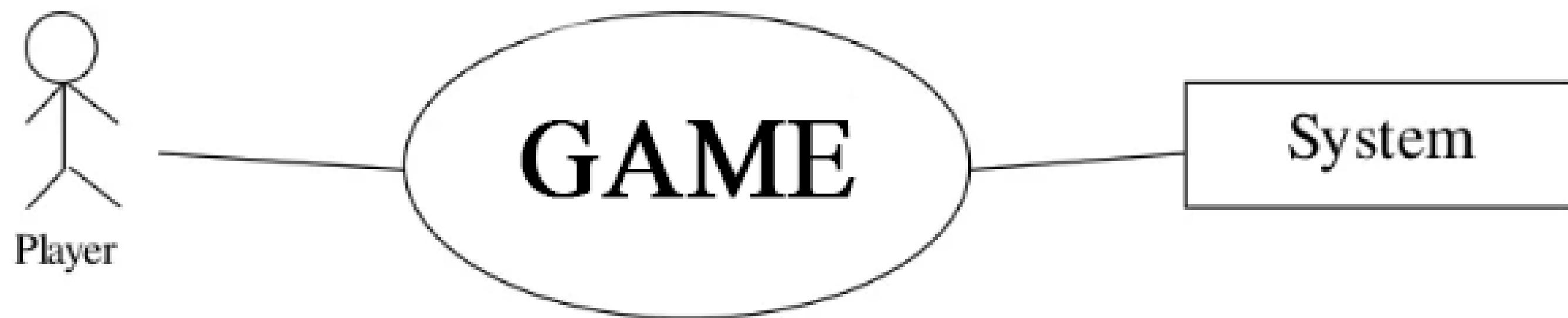


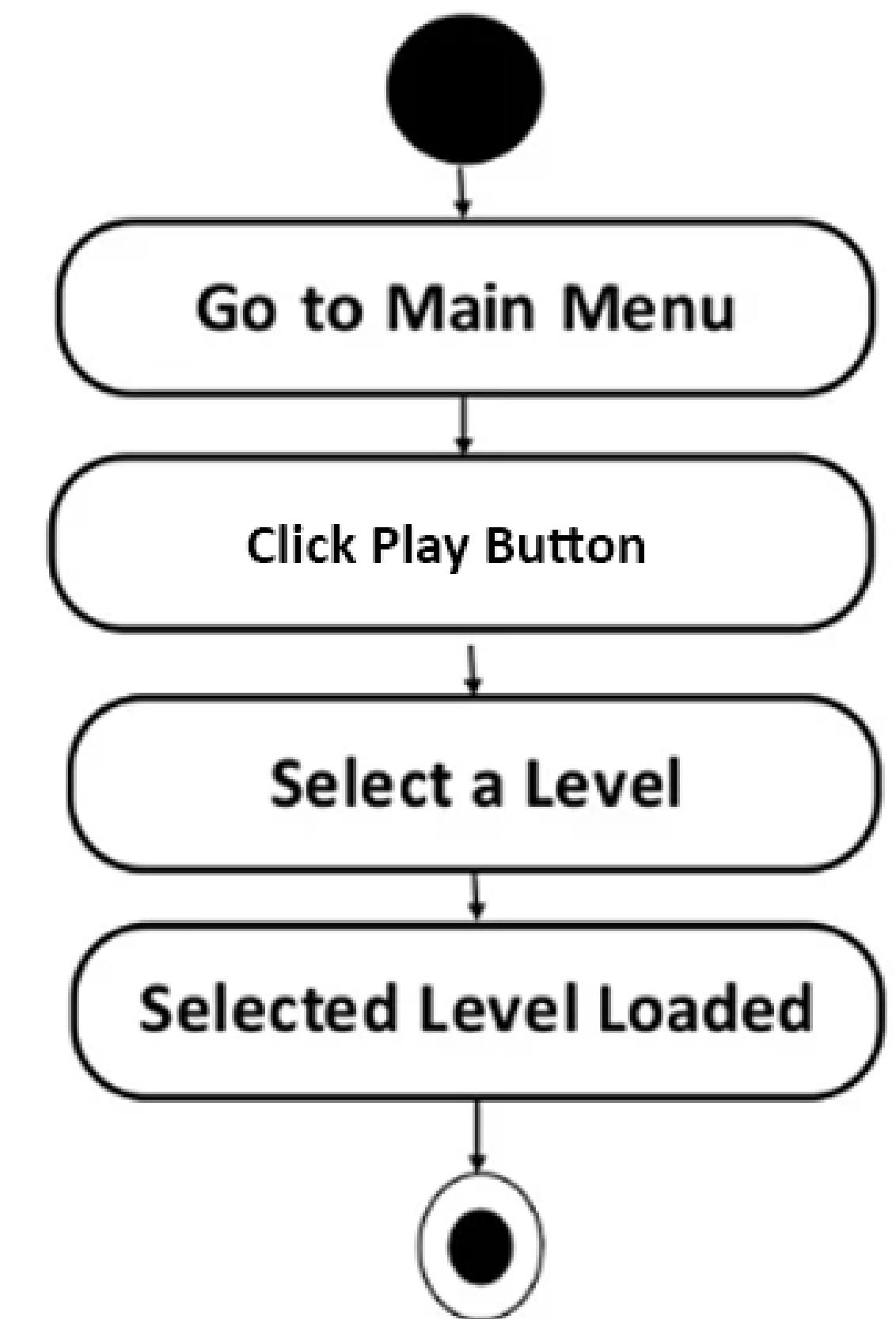
Gift



Entertainment





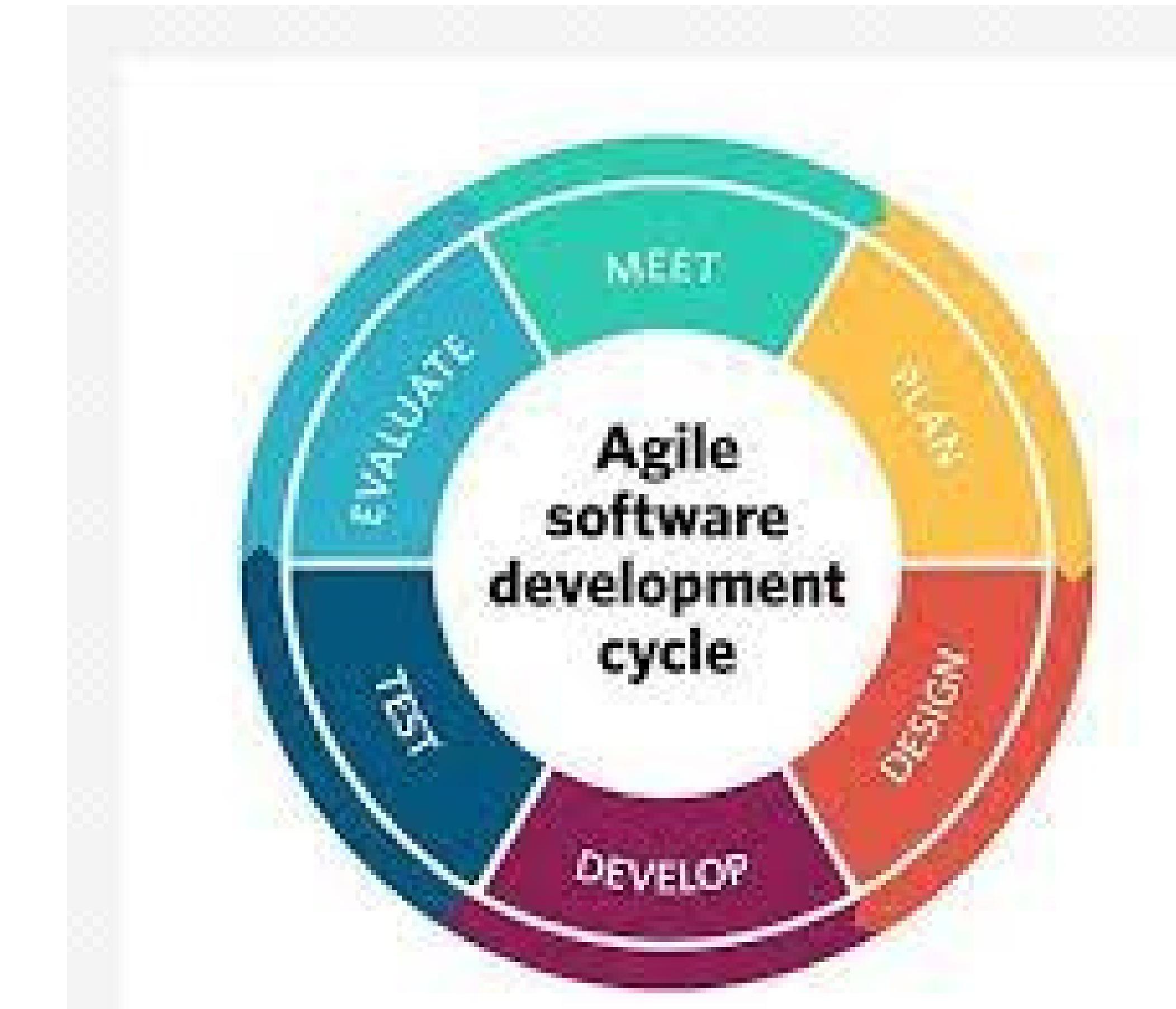


With the passing of the time, there is life become very busy. People have no time for entertainment and refreshment. In this time, games provide us entertainment. The game development industries are growing day by day. Game gives us a sense of achievements

This project describe the case study, in which I am focusing on the 3D Car Simulation Game Development. I use the Agile development; an Evolutionary development method.

This project consist on the real-time graphics and physics engine, background music, sound effects attractive UI. This project can show that this development method was associate sensible choice for the game development.

Agile



Evolutionary Development

Prototyping

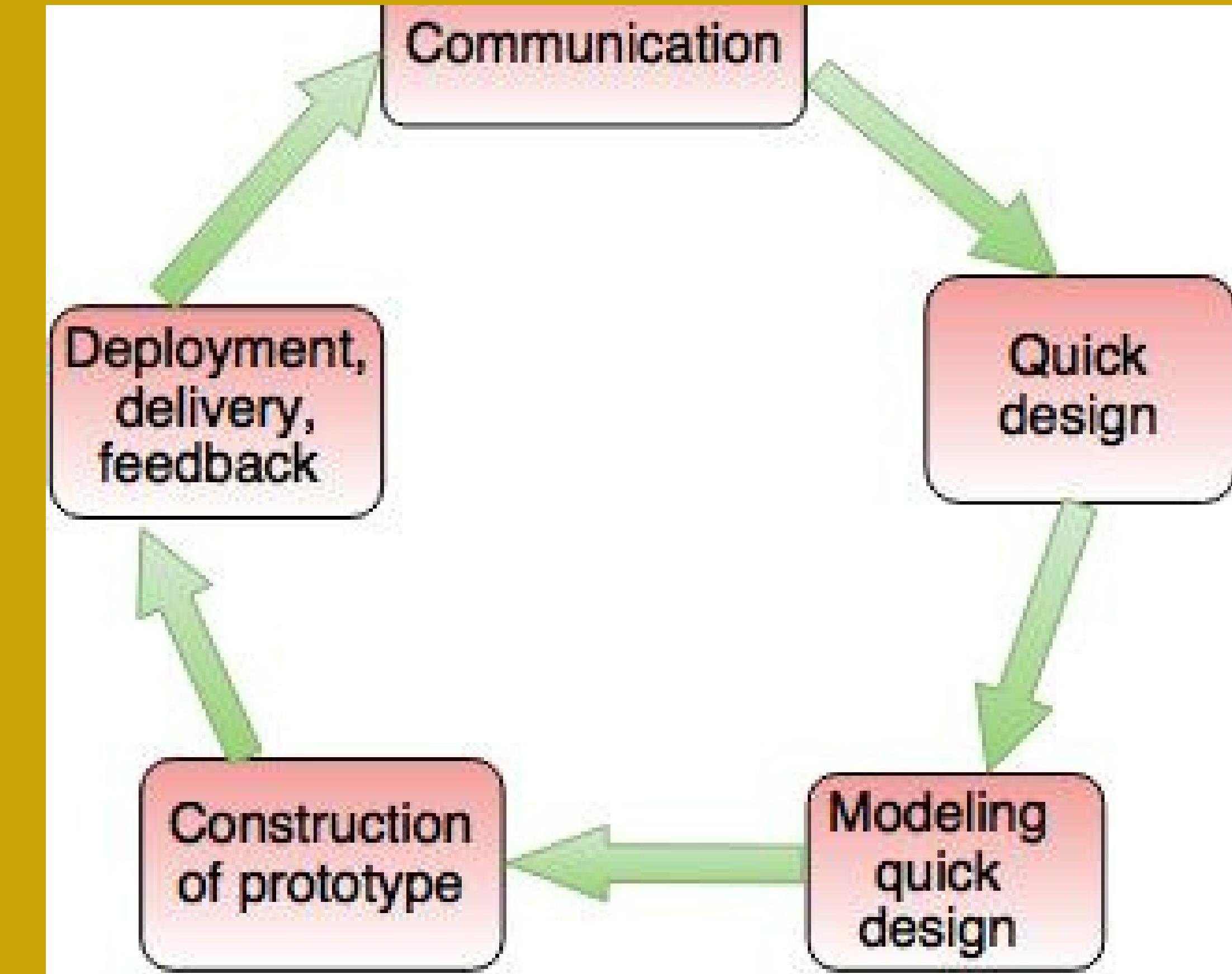
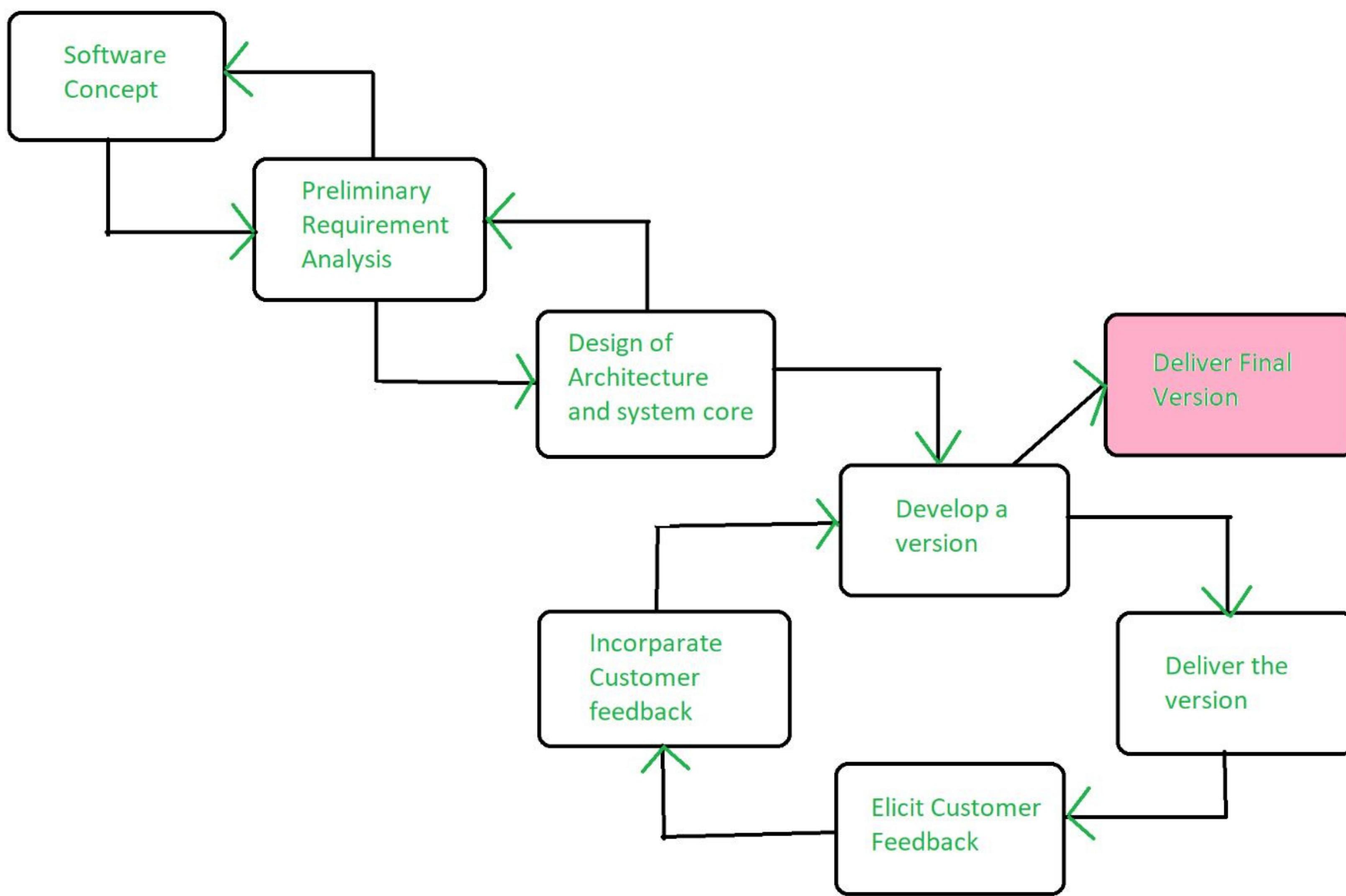


Fig. - The Prototyping Model



DEDICATION

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This final year project report is dedicated to my Teachers and Parents who helped me to doing a lot of research and seeking the a lot of knowledge through this project. They was the source of inspiration, without their help I was not able to complete this project. I learned so many things about the game development. My brother who motivates me and sisters, who helped me a lot, complete this project. Without their help, I am not able to complete this project with enthusiasm and determination.

ACKNOWLEDGMENT

All praises and thanks for ALMIGHTY ALLAH, the merciful, who enable me. The present studies to the HOLY PROPHET (peace be upon him) any book is a collaborative effort.

Many people helped us in this journey. This final year project is dedicated to my supervisor Ma'am Arfa as well as my HOD Dr. Muhammad Saeed Ahmad who gave me constant inspiration and technical guidance to complete this project on the topic 'Car Simulation Game Development', which helped me in a lot of research. I am thankful to them.

Secondly, I would also like to thank my Family specially my brother who motivates me and sisters who helped me a lot in completing this project. Without their help, I am not able to complete this project with enthusiasm and determination. .We am thankful to my friends because without their support nothing of this possible.

Last but not the least we thank the almighty for his generosity to grant us all these success.

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**Thank
You!!!**

Do you have any
questions?

