```
Exaperiment-01:
 AnalogReadSerial
 Reads an analog input on pin 0, prints the result to the Serial Monitor.
 Graphical representation is available using Serial Plotter (Tools > Serial Plotter menu).
 Attach the center pin of a potentiometer to pin AO, and the outside pins to +5V and ground.
 This example code is in the public domain.
 https://www.arduino.cc/en/Tutorial/BuiltInExamples/AnalogReadSerial
*/
// the setup routine runs once when you press reset:
void setup() {
 // initialize serial communication at 9600 bits per second:
 Serial.begin(9600);
}
// the loop routine runs over and over again forever:
void loop() {
 // read the input on analog pin 0:
 int sensorValue = analogRead(A0);
 // print out the value you read:
 Serial.println(sensorValue);
 delay(1); // delay in between reads for stability
}
```

```
Experiment-02:
 DigitalReadSerial
 Reads a digital input on pin 2, prints the result to the Serial Monitor
 This example code is in the public domain.
 https://www.arduino.cc/en/Tutorial/BuiltInExamples/DigitalReadSerial
*/
// digital pin 2 has a pushbutton attached to it. Give it a name:
int pushButton = 2;
// the setup routine runs once when you press reset:
void setup() {
 // initialize serial communication at 9600 bits per second:
 Serial.begin(9600);
 // make the pushbutton's pin an input:
 pinMode(pushButton, INPUT);
}
// the loop routine runs over and over again forever:
void loop() {
 // read the input pin:
 int buttonState = digitalRead(pushButton);
 // print out the state of the button:
 Serial.println(buttonState);
 delay(1);
             // delay in between reads for stability
```

```
}
Experiment-03:
 Blink
Turns an LED on for one second, then off for one second, repeatedly.
 Most Arduinos have an on-board LED you can control. On the UNO, MEGA and ZERO
it is attached to digital pin 13, on MKR1000 on pin 6. LED_BUILTIN is set to
the correct LED pin independent of which board is used.
 If you want to know what pin the on-board LED is connected to on your Arduino
 model, check the Technical Specs of your board at:
 https://www.arduino.cc/en/Main/Products
 modified 8 May 2014
 by Scott Fitzgerald
 modified 2 Sep 2016
 by Arturo Guadalupi
 modified 8 Sep 2016
 by Colby Newman
This example code is in the public domain.
https://www.arduino.cc/en/Tutorial/BuiltInExamples/Blink
*/
// the setup function runs once when you press reset or power the board
void setup() {
```

```
// initialize digital pin LED_BUILTIN as an output.
 pinMode(LED_BUILTIN, OUTPUT);
}
// the loop function runs over and over again forever
void loop() {
 digitalWrite(LED_BUILTIN, HIGH); // turn the LED on (HIGH is the voltage level)
 delay(1000);
                           // wait for a second
 digitalWrite(LED_BUILTIN, LOW); // turn the LED off by making the voltage LOW
                           // wait for a second
 delay(1000);
}
Experiment-04:
Controlling a servo position using a potentiometer (variable resistor)
by Michal Rinott <a href="http://people.interaction-ivrea.it/m.rinott">http://people.interaction-ivrea.it/m.rinott</a>
modified on 8 Nov 2013
by Scott Fitzgerald
http://www.arduino.cc/en/Tutorial/Knob
*/
#include <Servo.h>
Servo myservo; // create servo object to control a servo
int potpin = A0; // analog pin used to connect the potentiometer
int val; // variable to read the value from the analog pin
```

```
void setup() {
  myservo.attach(9); // attaches the servo on pin 9 to the servo object
}

void loop() {
  val = analogRead(potpin); // reads the value of the potentiometer (value between 0 and 1023)
  val = map(val, 0, 1023, 0, 180); // scale it for use with the servo (value between 0 and 180)
  myservo.write(val); // sets the servo position according to the scaled value
  delay(15); // waits for the servo to get there
}

Experiment-05: Control a led pattern with button

Experiment-06: Implement a counter using 7 segment LED and push button switch

Experiment-07: object counter using IR sensor.
```

Experiment-08: arduino thermometer using LM35 and LCD display