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LAB-08

Implementation of Gradient Descent

cost function

```
In [1]: import numpy as np

#Function to calculate the cost
def compute_cost(x, y, w, b):

    m = x.shape[0]
    cost = 0

    for i in range(m):
        f_wb = w * x[i] + b
        cost = cost + (f_wb - y[i])**2
    total_cost = 1 / (2 * m) * cost

    return total_cost
```

minimize cost function for single iteration

```
In [2]: # first iteration
    x = np.array([1, 2, 3, 4, 5])
    y = np.array([2, 4, 6, 8, 10])

w = 100
    b = 20
    alpha = 0.1
    m = x.shape[0]

f_wb = w * x + b
    print(f_wb)

temp_w = w - alpha * (1 / m) * np.sum((f_wb - y) * x)

temp_b = b - alpha * (1 / m) * np.sum(f_wb - y)

print("Cost before update: ", compute_cost(x, y, w, b))

print("Cost after update: ", compute_cost(x, y, temp_w, temp_b))
```

```
print("Updated w: ", temp_w)

print("Updated b: ", temp_b)

[120 220 320 420 520]
Cost before update: 58902.0
Cost after update: 1978.3600000000058
Updated w: -13.800000000000006
Updated b: -11.400000000000006
```

for n iterations

```
In [3]: # for many iterations
        for i in range(m):
           w = temp w
            b = temp b
            f wb = w * x + b
            temp w = w - alpha * (1 / m) * np.sum((f wb - y) * x)
            temp_b = b - alpha * (1 / m) * np.sum(f_wb - y)
            print("Cost after update: ", compute cost(x, y, temp w, temp b))
            if compute cost(x, y, temp w, temp b) == 0:
                break
        print("Updated w: ", temp w)
        print("Updated b: ", temp b)
        print("Cost after update: ", compute cost(x, y, temp w, temp b))
        print("Number of iterations: ", i)
       Cost after update: 69.93520000000046
       Cost after update: 5.836336000000027
       Cost after update: 3.57043552
       Cost after update: 3.3813382335999993
       Cost after update: 3.2656561227519996
       Updated w: 3.6628
       Updated b: -5.989152
       Cost after update: 3.2656561227519996
```

finding optimal value of w and b over n iterations

Number of iterations: 4

```
In [5]: import numpy as np

cost_threshold = 4
min_cost = float('inf')

for i in range(m):
    w = temp_w
    b = temp_b
    f_wb = w * x + b
    temp_w = w - alpha * (1 / m) * np.sum((f_wb - y) * x)
    temp_b = b - alpha * (1 / m) * np.sum(f_wb - y)
```

```
current_cost = compute_cost(x, y, temp_w, temp_b)
print("Cost after update: ", current_cost)

if current_cost < min_cost:
    min_cost = current_cost
    optimal_w = temp_w
    optimal_b = temp_b

if current_cost == 0 or current_cost > cost_threshold:
    break

print("Updated w: ", temp_w)
print("Updated b: ", temp_b)
print("Cost after update: ", compute_cost(x, y, temp_w, temp_b))
print("Number of iterations: ", i)
print("Minimum cost: ", min_cost)
print("Optimal w: ", optimal_w)
print("Optimal b: ",optimal_b)

Cost after update: 3.050293505606195
Cost after update: 2.948035840853135
```

Cost after update: 3.050293505606195 Cost after update: 2.948035840853135 Cost after update: 2.849206331271493 Cost after update: 2.753689970027852 Cost after update: 2.6613756848946557 Updated w: 3.497842642048 Updated b: -5.40768667008

Cost after update: 2.6613756848946557

Number of iterations: 4

Minimum cost: 2.6613756848946557

Optimal w: 3.497842642048 Optimal b: -5.40768667008

In []: