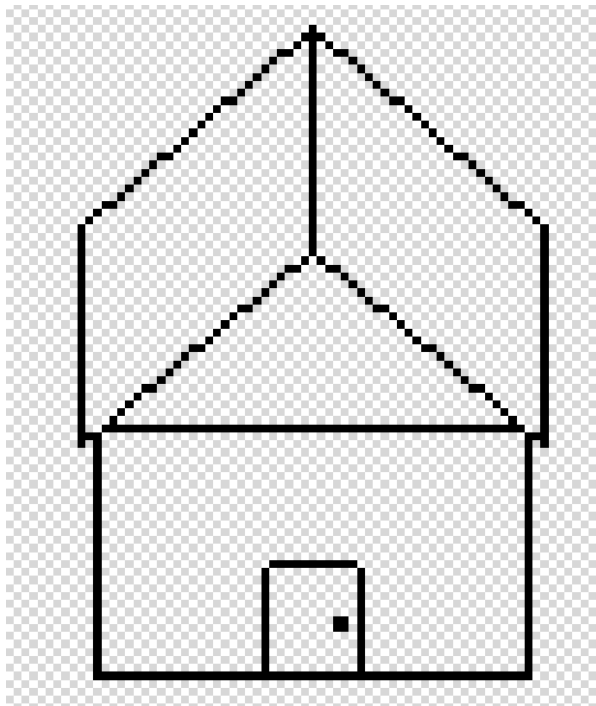This pixel art image of a girl, who is going to be my main character, took me approximately 20 minutes to draw.
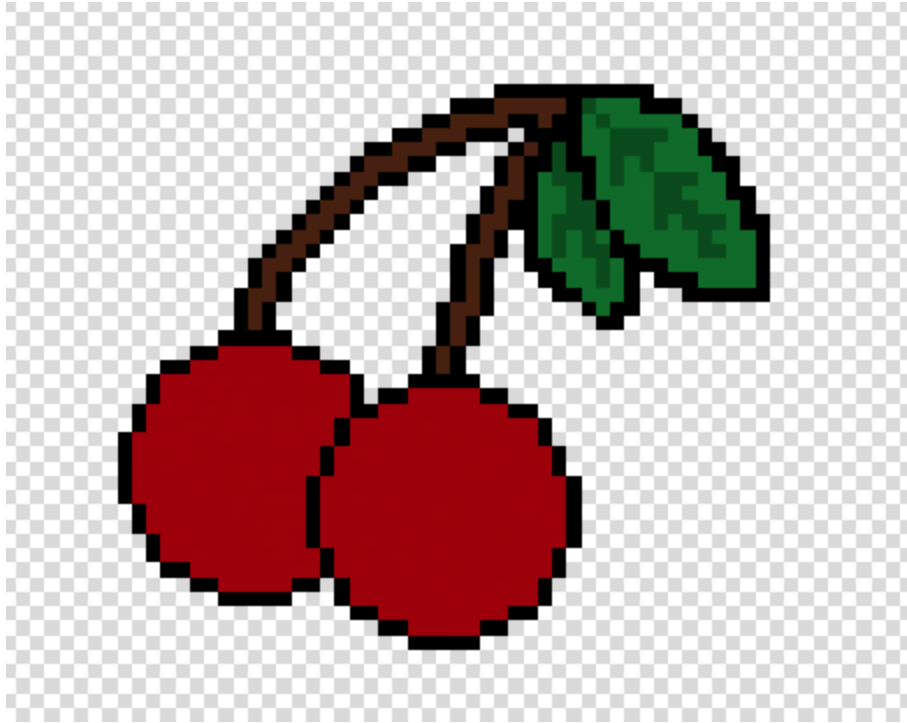

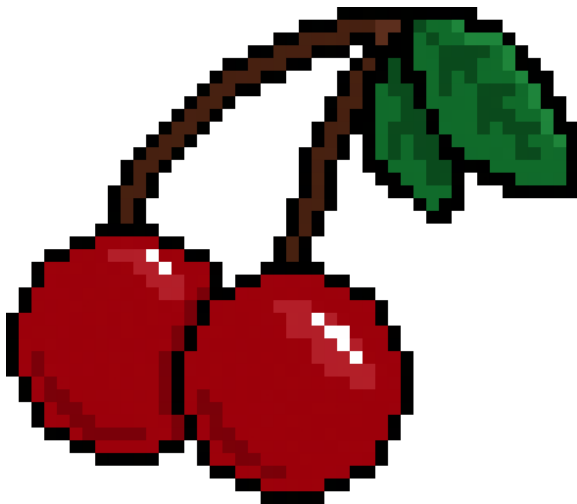This sketch of the main character's house took me approximately 5 minutes.

It took me 32 minutes just to render the house, would I get the entire time for that?? It might be a bit too much to give me for a single drawing.
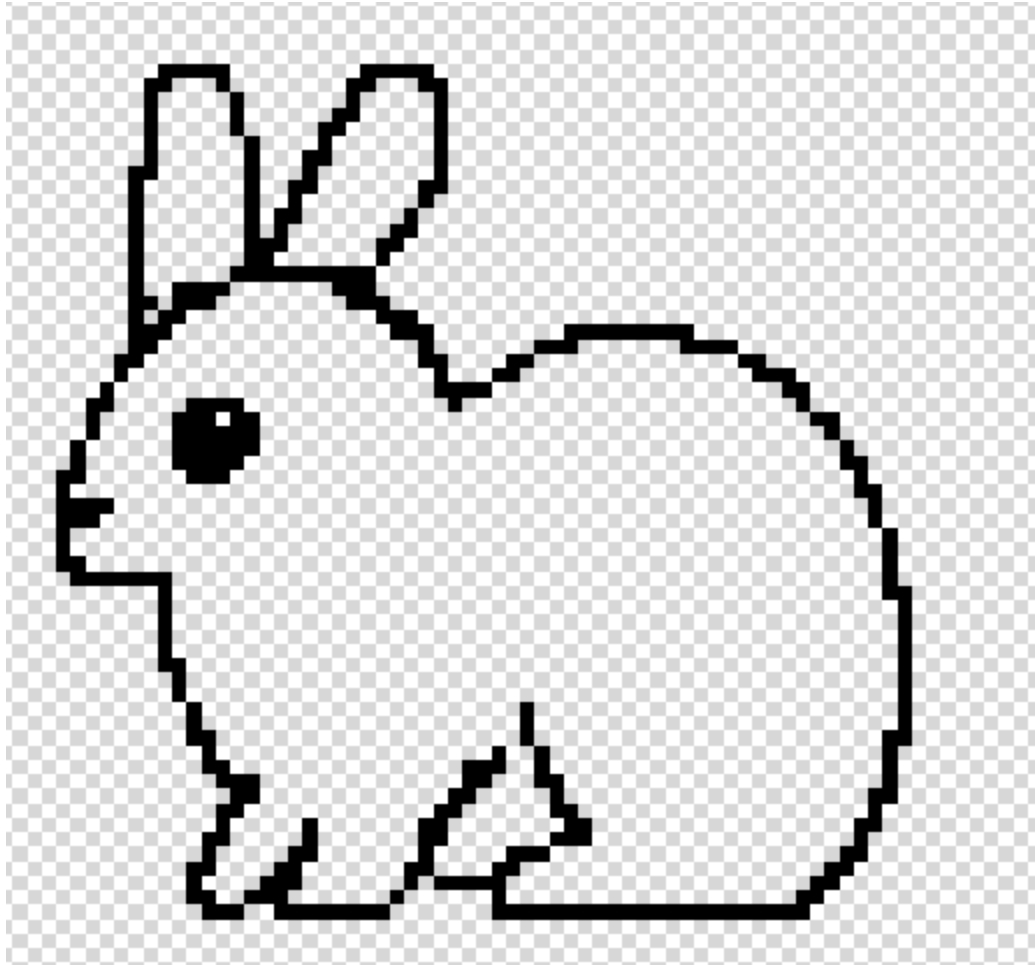

It took me approximately 10 minutes to draw this tree stump, which I will be using as level buttons for my game.

This basic drawing of the berries for my in-game currency took me approximately 10 minutes to draw.
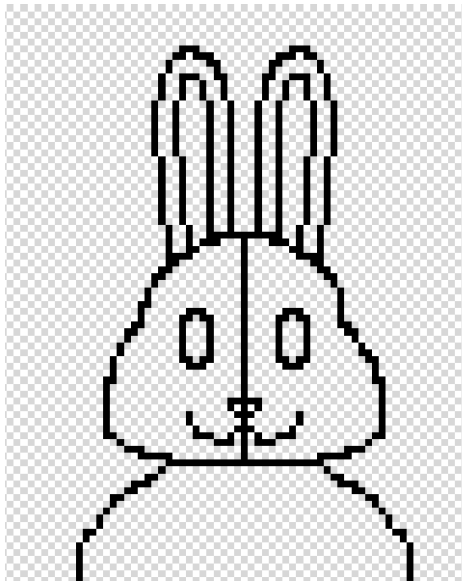

Adding some shading to the berries, as seen in the image above, took me approximately 5 more minutes.
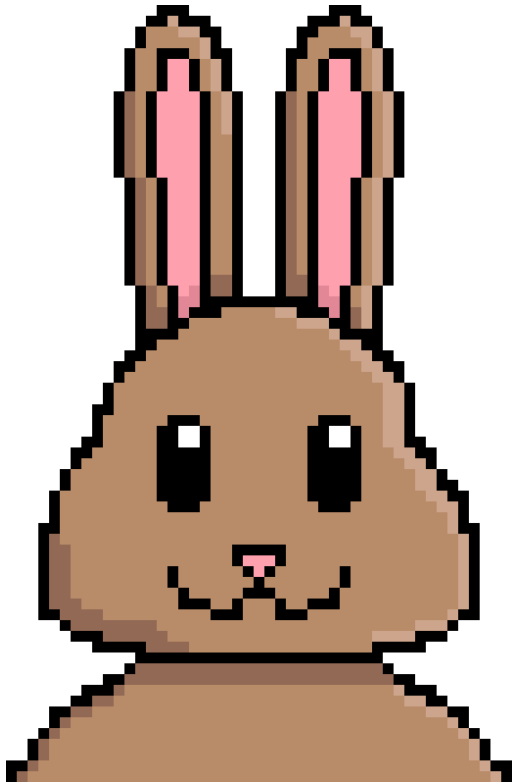
This rough sketch of a rabbit, which will be in the second level of my game, took me approximately 5 minutes to create.
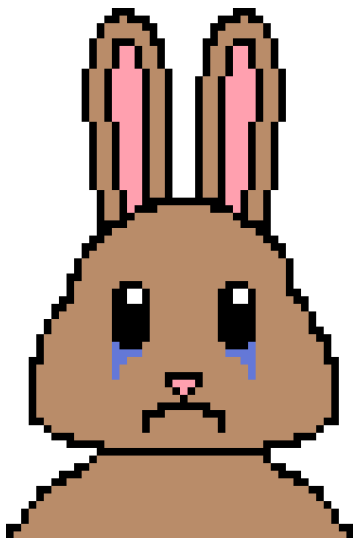
Colouring/rendering this pixel art drawing of a rabbit took me approximately 15 minutes.
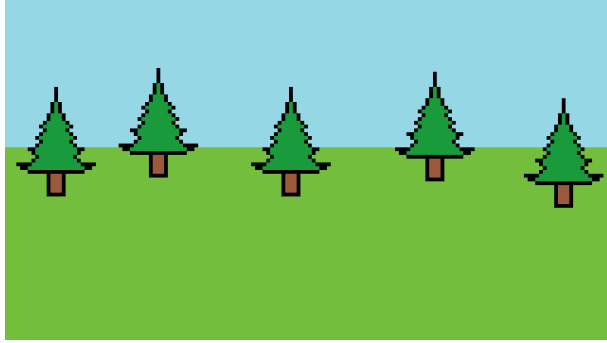

This sketch of the face of a rabbit, which will be used for the rabbit character in the dialogue scenes, took me approximately 10 minutes to draw.

Colouring/rendering the face (and making some minor changes to the drawing itself) took me approximately 15 more minutes.

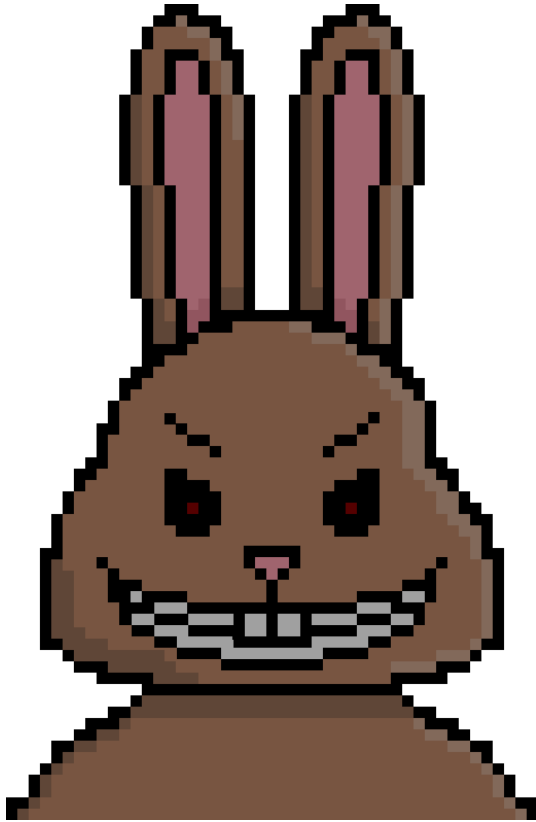Changing the face of the rabbit to be sad took me approximately 5 minutes.

This pixel art drawing of a forest, which I will be using as one of my backgrounds, took me approximately 10 minutes to draw.

This dark forest, which is another one of my backgrounds, has taken me approximately 20 minutes to draw so far.

The rest of the image took me approximately 10 more minutes to draw.

This drawing of an evil rabbit took me approximately 15 minutes to draw (because I'm terrible at drawing faces).