

Cyber Defense Organization

Hello
192.168.10.13

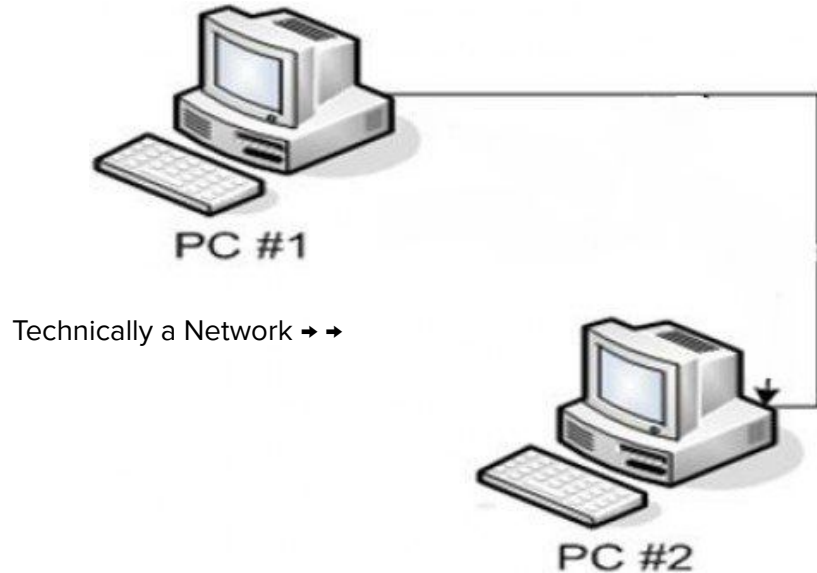
Fall 2019 - Networking

Hello
192.168.10.15



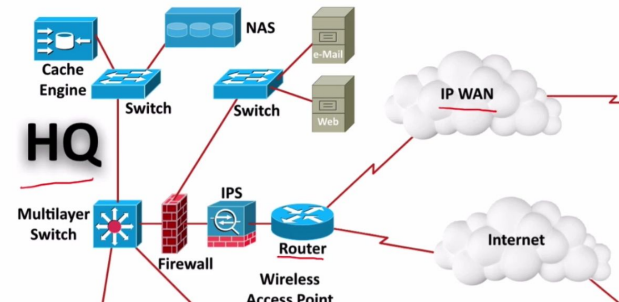
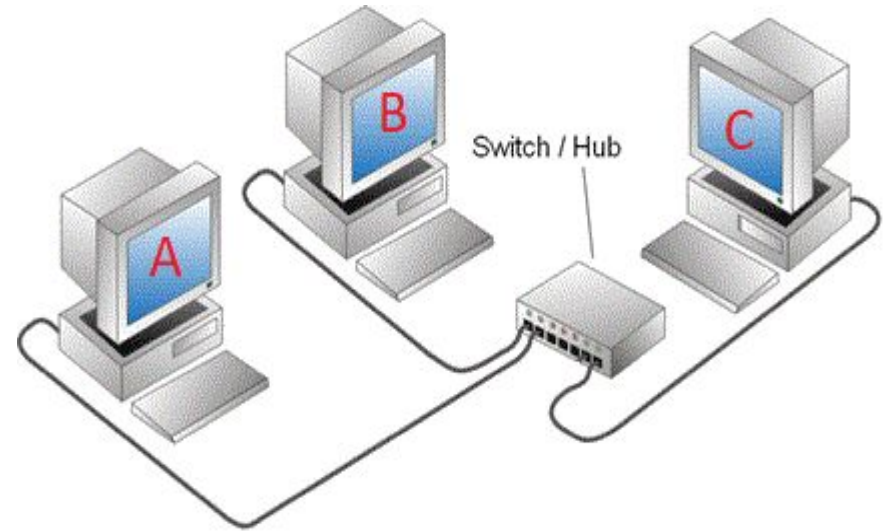
What is a Network?

- A Network is 2+ nodes communicating with each other
- A node can be...
 - A computer
 - A phone
 - A printer
 - Etc.
- As long as 2 devices are connected via someway, could be a simple wire of wifi, that is a network!
- But what if you want more than 2 nodes...



Routers v Hubs v Switches

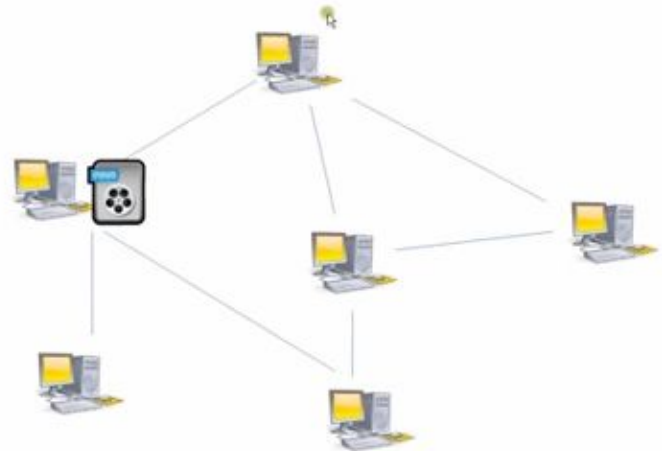
- Routers, Hubs, and Switches serve similar purposes....
- **Switches** are simple devices that use MAC addresses to communicate.
- **Hubs** are generally not used anymore... simple like switches, but don't care about MAC addresses
 - They replicate the data and send it to all nodes
- **Routers** are like a more advanced switch that uses IP addresses instead of MAC
 - Can be used to connect out to the internet



Packets and Encapsulation

- The info sent across networks are called **Packets**
- They need to be disassembled and reassembled when they reach the target destination
 - This is done for efficiency and not to overload the traffic
- **Encapsulation** is what you do if you need to transfer packets from one IP Protocol to another IP Protocol

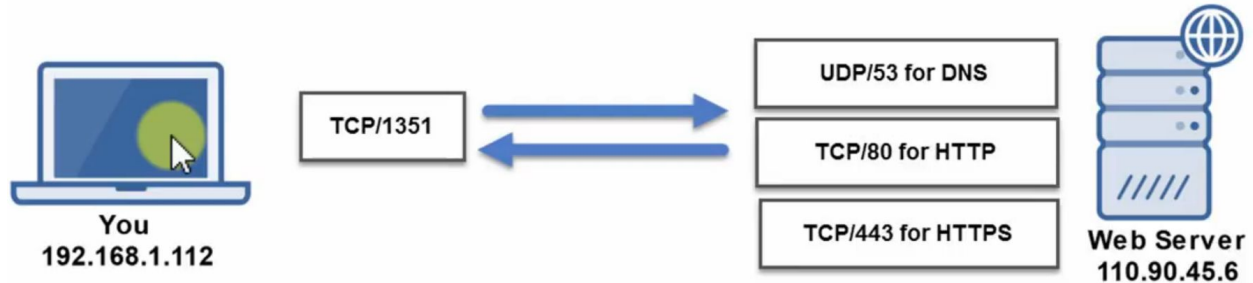
Sending packets - Circuit switching



IP Protocols and Ports

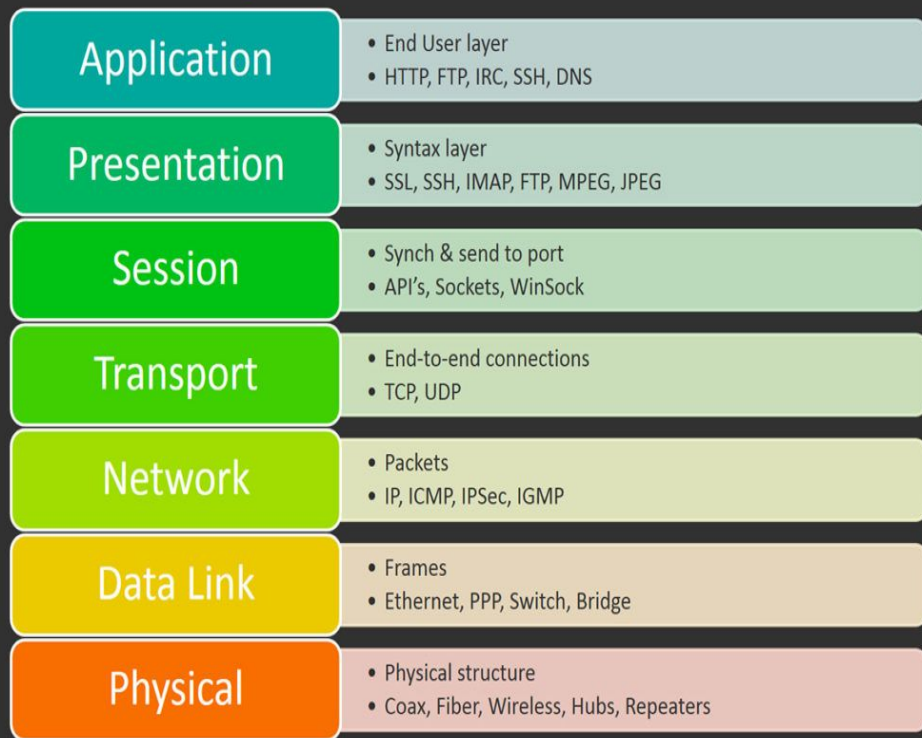
- **IP Protocols** is how the internet communications
 - IP stands for Internet Protocols
- Ports allow your computer to multitask.
- If you have multiple things going, such as email, FTP, and an internet browser, and they all want to communicate with your IP address rather than have them all wait in line they each have their own channel of communication.

Service, Protocol, or Application	Port Number	TCP or UDP
FTP (File Transfer Protocol)	20, 21	TCP
SSH (Secure Shell Protocol)	22	TCP
Telnet	23	TCP
SMTP (Simple Mail Transfer Protocol)	25	TCP
DNS (Domain Name System)	53	UDP
TFTP	69	UDP
HTTP	80	TCP
POP3	110	TCP
IMAP4	143	TCP
HTTPS	443	TCP

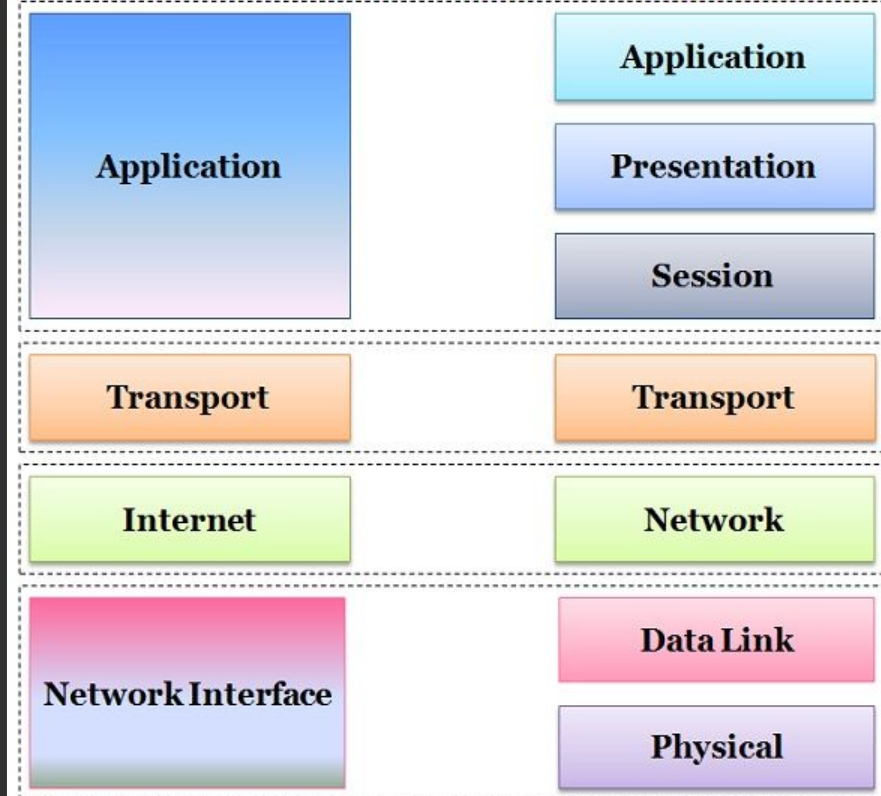


Networking Models

7 Layers of the OSI Model



TCP/IP MODEL Vs OSI MODEL



Know your protocols!



TCP VS UDP

Item	TCP	UDP
Stands For	Transmission Control Protocol	User Datagram Protocol
Protocol	Connection Oriented	Connectionless
Security	Makes Checks For Errors And Reporting	Makes Error Checking But No Reporting
Data Sending	Slower	Faster
Header Size	20 Bytes	8 Bytes
Segments	Acknowledgement	No Acknowledgement
Typical Applications	- Email	- VoIP

TCP VS UDP

TCP is stable so you get all the water

UDP is just throwing water at yourself and if you get it, then great, but some will be lost

TCP



UDP



ICMP

- Used for pinging two machines
- Does not have a TCP or UDP port
- Main use case is diagnostics and testing to ensure machines are available



FTP

- Stands for File Transfer Protocol
- Unencrypted Protocol that is used to transfer files between two computers
- Encrypted version is SFTP (FTP using SSH)
- Uses TCP **port 20 & 21** for reliability and error checking



ARP

- Address Resolution Protocol
- The ARP maps IP and MAC addresses together.
- This is used in LAN networks so that the two devices can communicate.
- The IP address just directs devices to each other on networks and the MAC is the identifying number



DNS

- Domain Name System or The “Phone Book” of the Internet
- DNS servers are vital to how we use the internet today. Without them we would need to memorize all of the IP addresses of the websites that we wanted to visit.
- DNS maps IP addresses to names that we can easily remember.
- Google.com has two public DNS servers, 8.8.8.8 and 8.8.4.4
- Uses **TCP/UDP Port 53**



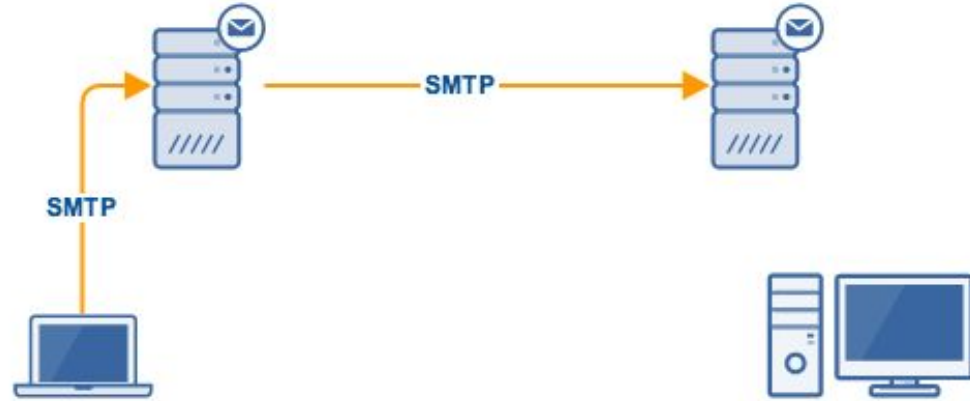
DHCP

- You know how your IP changes when you go from place to place?
- DHCP servers are responsible for dynamically assigning IP addresses to devices on the network
- The scope of the DHCP service defines the range of IP addresses it can give out. This is done by setting a starting and ending IP address, which can be adjusted to whatever the network needs.



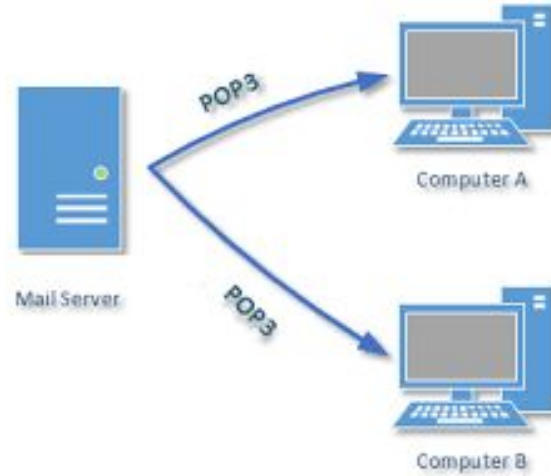
SMTP

- Stands for Simple Mail Transfer Protocol
- Used to send email messages from a client machine to a server
- Also used to send email messages from one server to another server
- Commonly uses these TCP ports: 25 & 587
- Port 25 is for transmitting emails between servers
- 587 is for new email submissions (when you hit send)



POP3

- Third version of Post Office Protocol (most commonly used)
- Used to deliver finished emails from a server to the recipient
- Uses TCP port 110 for unencrypted and 995 for encrypted



HTTP/HTTPS

- Stands for Hyper Text Transfer Protocol
- The main protocol for transmitting webpages and communicating to web servers on the internet
- Initiated by the recipient of the data (the person browsing the web)
- Uses port 80 for unencrypted traffic and port 443 for encrypted (HTTPS)

Encryption

HTTP 
No encryption

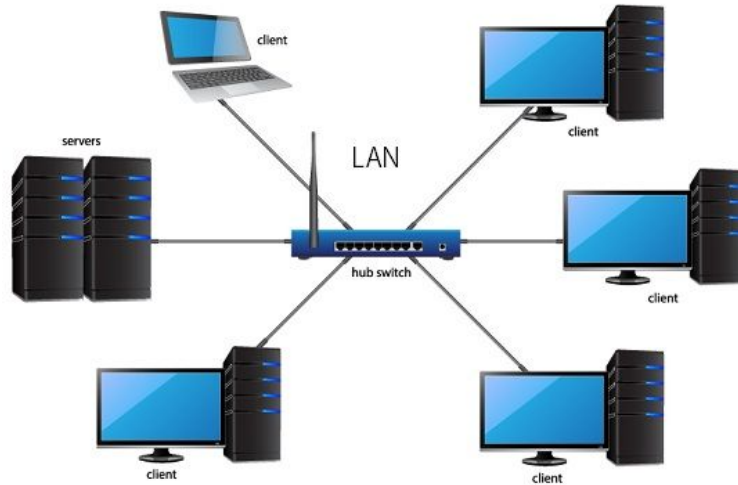
HTTPS 
Uses: SSL / TLS
certification

Network Architecture



Local Area Network (LAN)

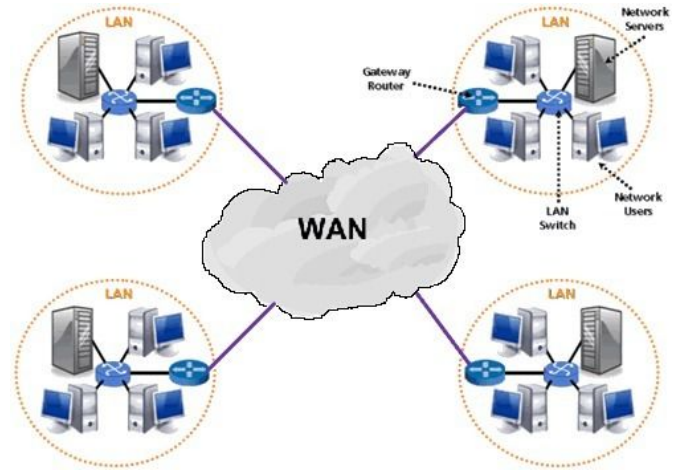
A Local Area Network (LAN) is a group of computers and other network connected devices that fit within the scope of a single physical network. (EX. office building)



Wide Area Network (WAN)

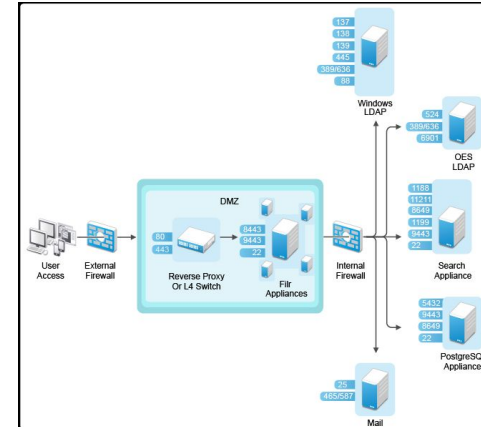
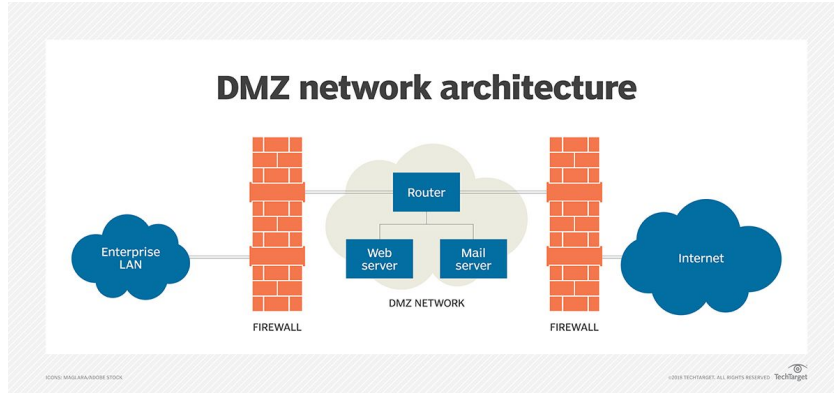
A Wide Area Network (WAN) is a internetwork that connects multiple sites that cover large geographical regions. (EX. Campus)

Multiple LANs = 1 WAN



DMZ

The DMZ (Demilitarized Zone) is a sub-network that contains most of a network's externally connected services which connect to the Internet. If somebody gains access to your network they do not have access to your whole network only the outward facing parts.



IP Addressing



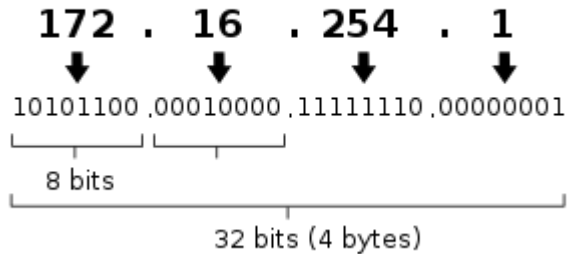
IPv4

VS

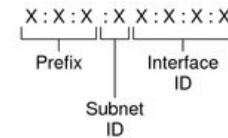
IPv6

- 32 bits (4 Bytes) and uses binary
- What you're use to seeing
 - Need this to connect to your Minecraft Server
- Looks like this

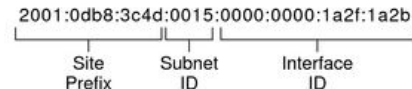
IPv4 address in dotted-decimal notation



- 128 bits (16 bytes) and uses Hex
- Not super popular atm
- It was created to circumvent the problem of eventually running out of IPv4 addresses
- Looks like this
 - xxxx:xxxx:xxxx:xxxx:xxxx:xxxx:xxxx:xxxx
where each x is a hexadecimal digit



Example:



Static IP Addressing

- These devices will never change their IP address unless you do it
- Usually used for LAN and big websites
- Example- 8.8.8.8 is Google's primary DNS server

Static IP



Dynamic IP Addressing

- Dynamic IP addresses are temporary IP addresses that change and are being constantly assigned and reassigned
- Done by a DHCP server (Dynamic Host Config Protocol)
- Example
 - You walk into a restaurant and want to connect to their Wifi. When you enter the password to get the Wifi, you have just joined that network. So that devices on that network can talk to you, and so that you can talk out to the internet, you are given a temporary IP address.

Dynamic IP



Wireshark

- Try to find the protocols we talked about in Wireshark
- Go here!

<https://tinyurl.com/CDONetworking2019>



Hivestorm!

- Teams of 2-4, November 1st-2nd
 - Log into remote Linux and Windows machines to secure them!
 - **Practice security, forensic, configuration, and system administration tasks!**
 - **Prepare for other Cyber Defense Competitions!**
 - **More information at [hivestorm.org](https://tinyurl.com/CD0Hivestorm19)!**
-
- **<https://tinyurl.com/CD0Hivestorm19>**

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Myinvolvement: **Cyber Defense Org**

We have a discord!



Cya Next Time!

Next time on DBZ....Introduction to pfSense
firewalls with Jonathan Matza!

