

# Stellar Structure

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# 1 Observable properties of stars

## 1.1 Luminosity

- Is the total energy emitted per unit time (power). To calculate this we add up all the flux (energy passing through unit area  $dA$  per unit time  $dt$ ) over all the different wavelengths. This makes it become an integral:

$$L = 4\pi R^2 \int_0^\infty F_\lambda d\lambda \quad (1.1)$$

## 1.2 Parallax

- Is the apparent motion of an object with respect to the background due to the motion of the observer. This can allow us to calculate the distance to stars, as the motion of the earth around the sun is well measured. This results in the notion of a parsec which is the distance to a star that creates a parallax angle of 1 arc-second:

$$p(arcsecond) = \frac{1Au}{d(parsec)} \quad (1.2)$$

## 1.3 Magnitudes

- The apparent magnitude is a measure of brightness of a star as seen from earth, based on some reference in the same filter:

$$m = -2.5 \log_{10}\left(\frac{F}{F_0}\right) \quad (1.3)$$

- Absolute magnitude is the magnitude an object would have at a distance of 10 pc from the object:

$$M - m = -5 \log_{10}\left(\frac{d}{10}\right) \quad (1.4)$$

### 1.4 Effective temperature

- Stars are assumed to be emitting as black bodies in thermodynamic equilibrium. Thus their spectral radiance is given by the Plank function:

$$B_{\lambda}(T) = \frac{2hc^2}{\lambda^5} \frac{1}{e^{\frac{hc}{\lambda k_b T}} - 1} \quad (1.5)$$

- This can be differentiated to get Wien's law:

$$\lambda_{peak}T = 0.0029 \text{ Km} \quad (1.6)$$

- One can also integrate this equation over all wavelengths to obtain the Stefan Boltzmann law:

$$F_{tot} = \sigma T^4 \quad (1.7)$$

Where sigma is the Stefan Boltzmann constant.

- This means that the bolometric luminosity is:

$$L = 4\pi R^2 \sigma T^4 \quad (1.8)$$

### 1.5 Stellar types

- See Galactic structure notes.

### 1.6 Colour temperature

- Another way of classifying stars based on temperature. Colour is chosen based on the filter in which there black body peak is.

### 1.7 Excitation temperature

- The excitation energy is the minimum amount of energy required to promote a specific electron from its ground state to a higher energy level within an atom or molecule.

Then the relative number of atoms with electrons in different states is given by the Boltzmann equation:

$$\frac{N_b}{N_a} = \frac{g_b}{g_a} \frac{e^{-\frac{E_b}{k_b T}}}{e^{-\frac{E_a}{k_a T}}} = \frac{g_b}{g_a} e^{-\frac{(E_b - E_a)}{k_b T}} \quad (1.9)$$

Here  $g_n = 2n^2$  and  $E_n = -\frac{13.6 \text{ eV}}{n^2}$ .

## 1.8 Ionisation energy

- Is related to the energy needed to produce a given ratio between the populations of two ionisation stages.

This ratio is defined by the Saha equation:

$$\frac{N_{i+1}}{N_i} = \frac{2Z_{i+1}}{n_e Z_i} \left( \frac{2\pi m_e k_b T}{h^2} \right) e^{-\frac{\chi}{k_b T}} \quad (1.10)$$

Here  $Z_i = \sum_{j=1}^{\infty} g_j e^{-\frac{(E_j - E_1)}{k_b T}}$ , sums over all possible ways an atom can be stripped of an electron.

## 1.9 Optical opacity

- See Galactic structure notes

## 1.10 Photosphere

- This is the optically thick boundary of an astrophysical body and is defined as the region from which the photons were last scattered. (i.e. where the light appears to come from).

## 1.11 Absorption types

### 1.11.1 Bound-bound

- This is when a photon is absorbed by an atom, resulting in an electron becoming excited but not ionised. No simple equation for describing contribution to opacity.

### 1.11.2 Bound-free

- This is when a photon is absorbed by an atom resulting in an electron becoming ionised, equation is relatively simple to write down for  $H$  but becomes harder after that.

### 1.11.3 Free-free

- This is when a free electron absorbs a photon in passing an ion. As it passes the ion it is accelerated, absorbing a photon in the process.

#### 1.11.4 Electron scattering

- This is an elastic collision between two particles i.e. photon and an electron. If  $hf \ll m_e c^2$  then the electron will be relatively unmoved by the collision resulting in only the direction of the photon being altered. This is the dominant source of opacity in stellar interiors.
- The total opacity is the sum of all these contributions. For treating the interior of stars we can combine all these sources and integrate over all wavelengths, to give the mean opacity that depends only on composition, density and temperature. The results of this are usually approximated as:

$$\kappa = \kappa_0 \rho^\alpha T^\beta \quad (1.11)$$

Where  $\alpha$  and  $\beta$  are slowly varying functions of density and temperature and  $\kappa_0$  is a constant for a given chemical composition.

## 2 Equations of stellar structure

### 2.1 Assumption and variables for stellar structure

- Here we will assume we are dealing with an isolated body with spherical symmetry (thus our only variable is  $r$ ), (local) thermodynamic equilibrium and we will ignore for now, rotation, magnetic fields and time dependence.
- The variables we will be considering are Radius  $r$ , Mass  $m(r)$ , Luminosity  $L(r)$ , Pressure  $P(r)$ , Temperature  $T(r)$ , Density  $\rho(r)$  and Composition  $X_i(r)$ .

### 2.2 Mean free path

- For a particle moving with a speed  $v$  over a time  $t$ , the mean free path is defined as the distance traveled, divided by the number of collisions. So if  $\sigma = \pi r^2$  is the cross-sectional area of an atom with radius  $r = 2a_0$ , as the radius is twice the Bohr radius  $a_0$  and  $n$  is the number density of the particles, then the mean free path is given by:

$$\lambda = \frac{vt}{n\sigma vt} = \frac{1}{n\sigma} = \frac{1}{4\pi n a_0^2} \quad (2.1)$$

### 2.3 Hydrostatic equilibrium

- In order for a star to not collapse under its own gravity, there must be a certain pressure that negates gravity and keeps material static. It can be proved that in order for this to hold we must have that for the pressure:

$$\frac{dP_r}{dr} = -G \frac{M_r \rho_r}{r^2} \quad (2.2)$$

Where  $\rho_r$  is the density enclosed with in a radius  $r$ . Hydrostatic equilibrium is essentially momentum conservation.

### 2.4 Mass Continuity

- If we consider a infinitesimal thin shell of thickness  $dr$  then the volume  $dV$  is  $dV = 4\pi r^2 dr$ , so the mass is  $dM = 4\pi r^2 \rho_r dr$ , so the mass conservation equation is:

$$\frac{dM_r}{dr} = 4\pi r^2 \rho_r \quad (2.3)$$

This is the second equation of stellar structure

## 2.5 Minimum central pressure of a star

- Dividing the first stellar equation by the second

$$\frac{dP}{dM} = \frac{GM}{4\pi r^4} \quad (2.4)$$

Then we can integrate from the center to the surface and notice that since  $r_{surface} > r$  for all  $r$  and  $P_{surface} = 0$ , then:

$$\begin{aligned} P_{center} - P_{surface} &= \int_0^{M_{surface}} \frac{GM}{4\pi r^4} dM > \int_0^{M_{surface}} \frac{GM}{4\pi r_{surface}^4} dM \\ \implies P_{center} &> \frac{GM^2}{8\pi R^4} \end{aligned} \quad (2.5)$$

## 2.6 Mean molecular weight

- We can think of this quantity as the average mass of the particles present in units of the mass of a hydrogen atom. For a neutral gas it is defined as:

$$\mu_n = \frac{\sum_j N_j \frac{m_j}{m_H}}{\sum_j N_j} = \frac{\bar{m}}{m_H} \quad (2.6)$$

Here we are summing over all the different types of atoms  $j$ , with  $N_j$  being the number of each of those atoms there are and  $m_j$  their mass. For an ionised gas the mean molecular mass becomes:

$$\mu_i = \frac{\sum_j N_j \frac{m_j}{m_H}}{\sum_j N_j (1 + z_j)} \quad (2.7)$$

Where  $z_j$  is the number of electrons the atom  $j$  loses in the process of ionisation. Handily we can then write the ideal gas law in terms of this mean molecular weight seeing as the mean mass  $\bar{m}$  is related to  $\mu$  by  $\bar{m} = m_H \mu$ , so :

$$P = nkT = \frac{\rho kT}{\bar{m}} = \frac{\rho kT}{\mu m_H} \quad (2.8)$$



## 2.7 Central temperature of a star

- We can now use this expression as well as the minimum central pressure to calculate the minimum central temperature. If we assume the pressure is constant through out the star then  $\rho = M/\frac{4}{3}\pi R^3$ , then:

$$T_{center} = \frac{\mu m_H P_{center}}{\rho k} > \frac{\mu m_H GM}{kR} \quad (2.9)$$

## 2.8 Radiation pressure

- The total pressure in a star comes from the pressure of the gas and the radiation pressure. The radiation pressure  $P_{rad}$  is given by:

$$P_{rad} = \frac{1}{3}aT^4 \quad (2.10)$$

Where  $a$  is the radiation constant  $a = 7.676 \times 10^{-16} \text{ Jm}^{-3}\text{K}^{-4}$ . The radiation pressure is only really relevant in high mass stars, only makes up 0.1% of the pressure in the sun.

## 2.9 Energy conservation in a star

- The contribution of  $dM_r$  to the change in luminosity is  $dL_r = \epsilon_r dM_r$ , where  $\epsilon_r$  is the total energy released per unit mass per unit time. Then using the second equation of stellar structure  $dM_r = 4\pi r^2 \rho_r dr$ , so:

$$\frac{dL_r}{dr} = 4\pi r^2 \rho_r \epsilon_r \quad (2.11)$$

This is the third equation of stellar structure.

## 2.10 Virial theorem

- If we take the first equation of stellar structure and multiply it by  $4\pi r^3 dr$  and integrate from center to surface, then we get:

$$\int_c^s 4\pi r^3 dP_r = - \int_c^s \frac{GM}{r} 4\pi r^2 \rho_r dr \quad (2.12)$$

Then we integrate by parts the LHS and notice that the RHS can be simplified with  $4\pi r^2 \rho_r dr = dM_r$ , so:

$$4\pi[r^3 P_r]_c^s - 3 \int_c^s 4P_r \pi r^2 dr = - \int_c^s \frac{GM}{r} dM_r \quad (2.13)$$

But since the radius at the center is 0 and the pressure at the surface is 0 so the first term vanishes. Also the RHS can be recognised as the total gravitational energy  $\Omega$ . For the last integral we consider an ideal monoatomic gas for which the internal energy per unit volume is  $u = \frac{3}{2}nkT = \frac{3}{2}P$ . So the RHS becomes:

$$-3 \int_c^s 4P_r \pi r^2 dr = -2 \int_0^R 4u \pi r^2 dr = -2U \quad (2.14)$$

Where here  $U$  is the total internal energy of the star. Thus the two sides have become:

$$\Omega = -2U \quad (2.15)$$

And since  $E = \Omega + U$ , then either  $E = -U$  or  $E = \frac{\Omega}{2}$ . This is the Virial theorem. The implications of this theorem is that if stars are able to convert potential energy  $\Omega$  into internal energy  $U$  they will then heat up and radiate away a certain amount of this energy.  $E_{rad}$  is then either  $-\frac{1}{2}\Delta\Omega$  or  $\Delta U$ . So half the energy from contraction is used to heat up the star and half of it is radiated away. After the star has radiated energy away it cools and contracts repeating the process.

### 2.11 Kelvin-Helmholtz timescale

- This is the characteristic time scale on which a star radiates all its thermal energy. For a star of mass  $M$  and radius  $R$ , since  $E_{rad} = -\frac{1}{2}\Delta\Omega = \frac{3GM^2}{10R}$ , then:

$$t_{kH} = \frac{E_{rad}}{\bar{L}} = \frac{3GM^2}{10R\bar{L}} \quad (2.16)$$

If we calculate this for our sun we see it is far shorter than how old the sun already is so this is clearly not the whole story.

### 2.12 Nuclear fusion

- The total mass of the nucleus of an atom  $M(Z, N)$  is always less than the mass of the  $Z$  protons and  $N$  neutrons that make it up. This means that when we fuse atoms energy is released. This energy is called the binding energy and given by:

$$Q(Z, N) = [Zm_p + Nm_n - M(Z, N)] c^2 \quad (2.17)$$

For 4 hydrogen atoms fusing to helium the fractional energy change is:

$$\frac{\Delta E}{E} = \frac{4m_p c^2 - m_{He} c^2}{4m_p c^2} = 0.007 \quad (2.18)$$

- Two charged particles need to overcome the coulomb force to fuse, using, this happens when:

$$E = \frac{3}{2} kT = \frac{1}{4\pi\epsilon_0} \frac{Z_1 Z_2 e^2}{r} \quad (2.19)$$

The temperature need for this is then  $T \approx 10^{10} K$  but the central temperature of the sun is roughly  $10^7$ , so something is clearly wrong. This is where we need quantum tunneling. Due to the uncertainty principle a particle has a finite probability of overcoming a potential barrier, allowing fusion to happen at lower temperatures.

- Due to nuclear fusion we can get the nuclear timescale for a star to radiate away all its energy

$$t_{nuc} = \frac{E_{nuc}}{\bar{L}} = \frac{0.007 M c^2}{\bar{L}} \quad (2.20)$$

This gives a better answer to how long the sun will live.

### 2.13 Radiation transfer in the sun

- The mean free path can be defined as  $\lambda = 1/n\sigma = 1/\bar{\kappa}\rho$ . For a random walk the displacement  $d$  of a photon is given by:

$$d = \lambda \sqrt{N} \quad (2.21)$$

Where  $N$  is the number of mean free paths travelled. The time taken to then random walk from the center of the star to the surface is called the diffusion time and is given by:

$$t_{diff} = \frac{N\lambda}{c} = \frac{R^2}{\lambda c} \quad (2.22)$$

### 2.14 Energy transport by radiation

- We can take an diffusive approach, In spherical symmetry for particles the particle flux  $j$  is given by:

$$j = -D \frac{dn}{dr} \quad (2.23)$$

Where  $n$  is the number density of particles and  $D = \frac{1}{3}v\lambda$  is the diffusion coefficient ( $v$  here is velocity). For radiation the flux of radiative energy  $F_r$  at radius  $r$  is:

$$F_r = -D \frac{dU_r}{dr} \quad (2.24)$$

Where  $U_r$  is the photon energy density, given by  $U = aT^4$ , assuming the radiation field inside a star can be described by a black body.  $D$  is once again the diffusion coefficient and is given by  $D = \frac{1}{3}c\lambda = \frac{c}{3\bar{\kappa}\rho_r}$ , Thus the full expression is:

$$F_r = -\frac{4acT_r^3}{3\bar{\kappa}\rho_r} \frac{dT_r}{dr} \quad (2.25)$$

The using the equation for the radiative flux as a function of luminosity,  $F = L/4\pi r^2$ , Then:

$$\frac{dT_r}{dr} = -\frac{3\bar{\kappa}\rho_r}{16\pi acr^2 T_r^3} L_r \quad (2.26)$$

This is the 4th equation of stellar structure. If we instead look at energy transfer via convection we can show that convection will happen if:

$$\left| \frac{dT}{dr} \right| > \left| \left( 1 - \frac{1}{\gamma} \right) \frac{T}{P} \frac{dP}{dr} \right| \quad (2.27)$$

Where  $\gamma$  is the adiabatic exponent  $\frac{C_P}{C_V}$ , the ratio of heat capacities. Convection takes place on the surface of low mass stars but high mass stars will have core convection.

Initial Mass	Burning	Final fate
$< 0.08 M_{\odot}$	No H burning	planet, brown dwarf
$0.08 - 0.48 M_{\odot}$	H burning, no He burning	degenerate He dwarf
$0.48 - 8 M_{\odot}$	H and He burning	degenerate CO dwarf
$8 - 80 M_{\odot}$	Formation of iron core/ core-collapse supernova	<b>neutron star</b> /black hole
$> 80 M_{\odot}$	Pair instability supernova?	no remnant?

Figure 1: *Flattening out of a galaxies spectrum*

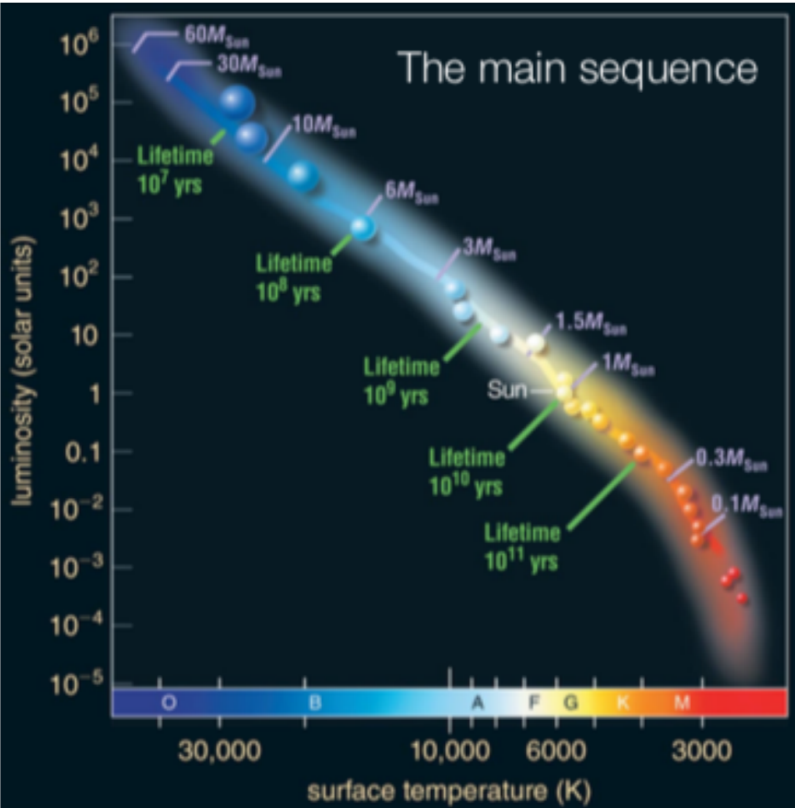


Figure 2: *Flattening out of a galaxies spectrum*