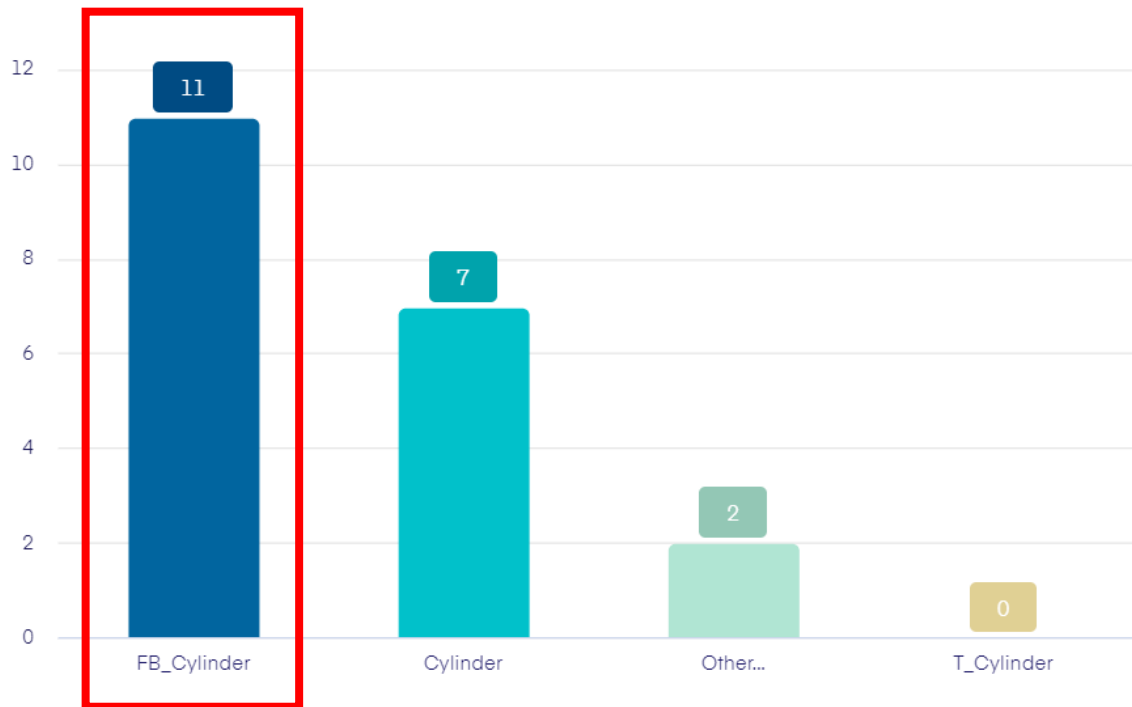


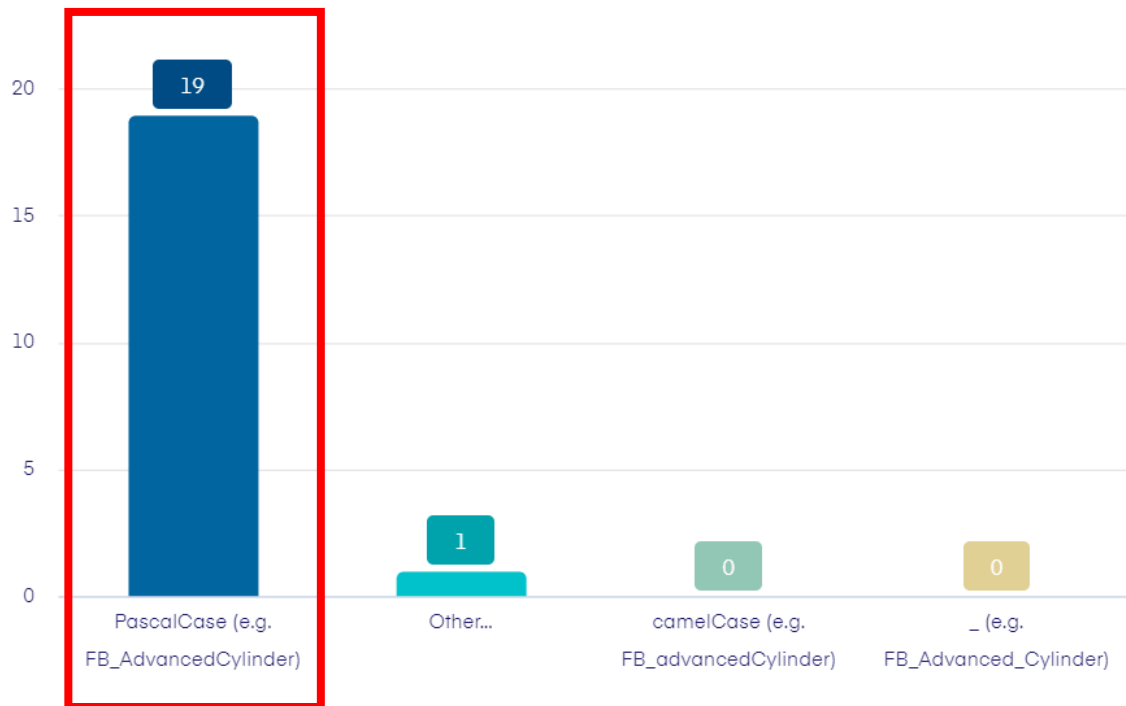
1. Function Block Prefix



FB_Counter for standard function blocks, Cylinder for "Class based Function blocks"

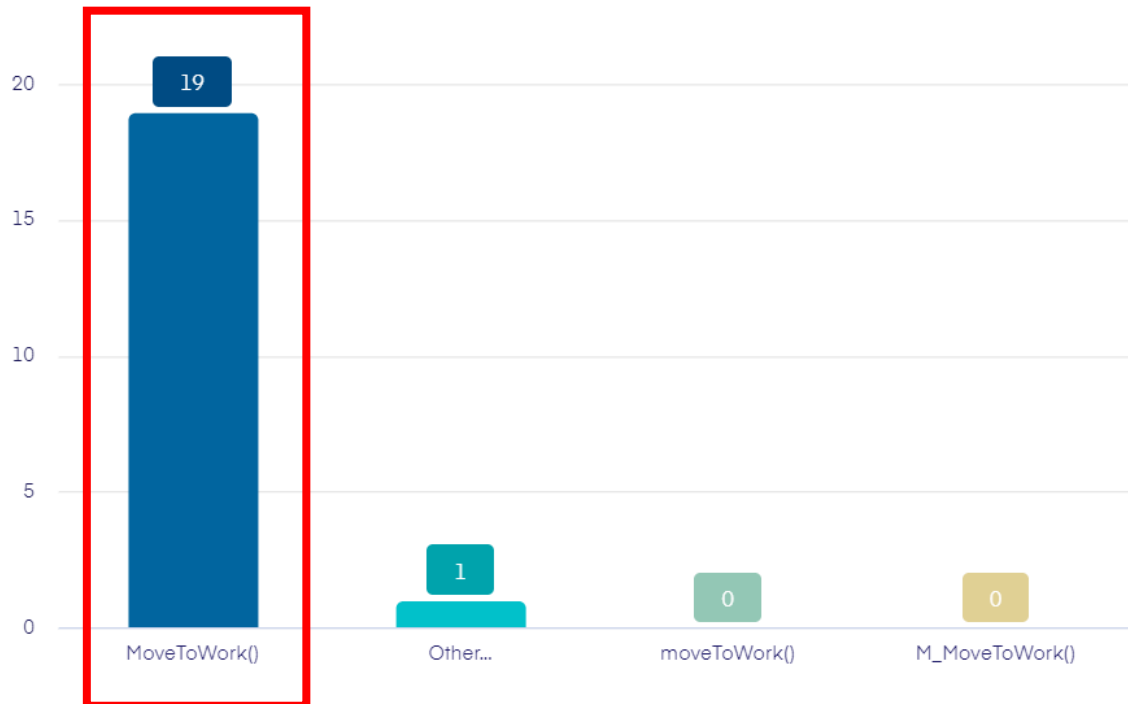
fbCylinder

2. Function Block Naming



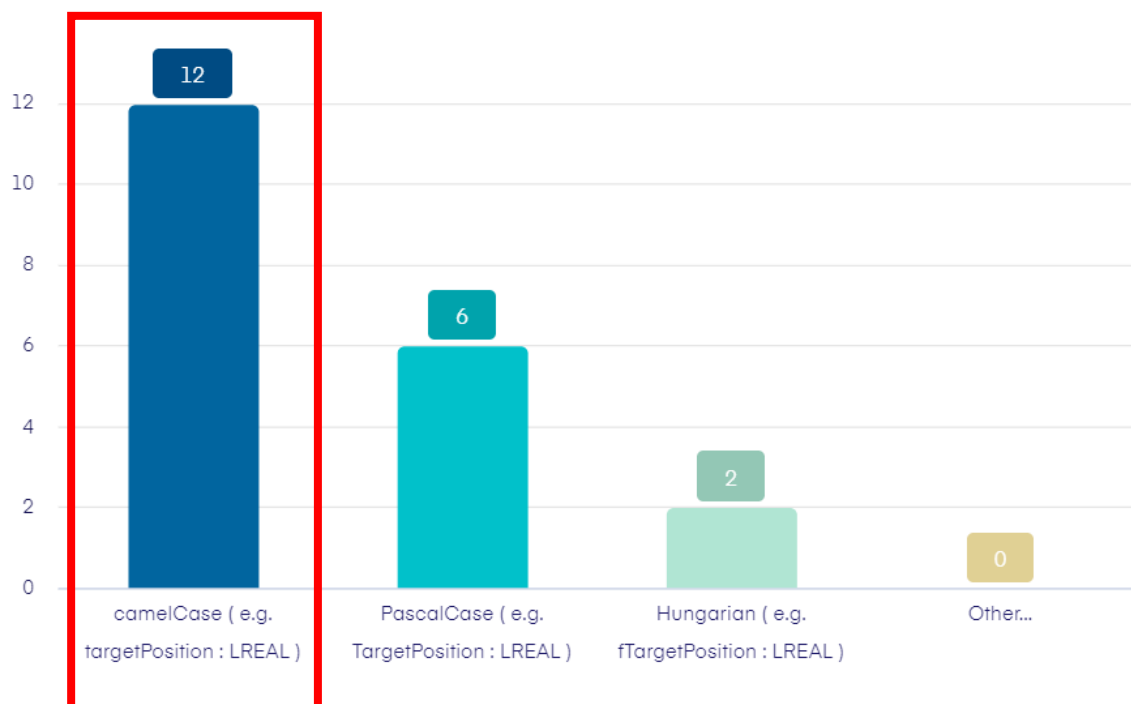
FB_Counter for standard function blocks, Cylinder for "Class based Function blocks"

3. Function Block Methods



nMoveToWork

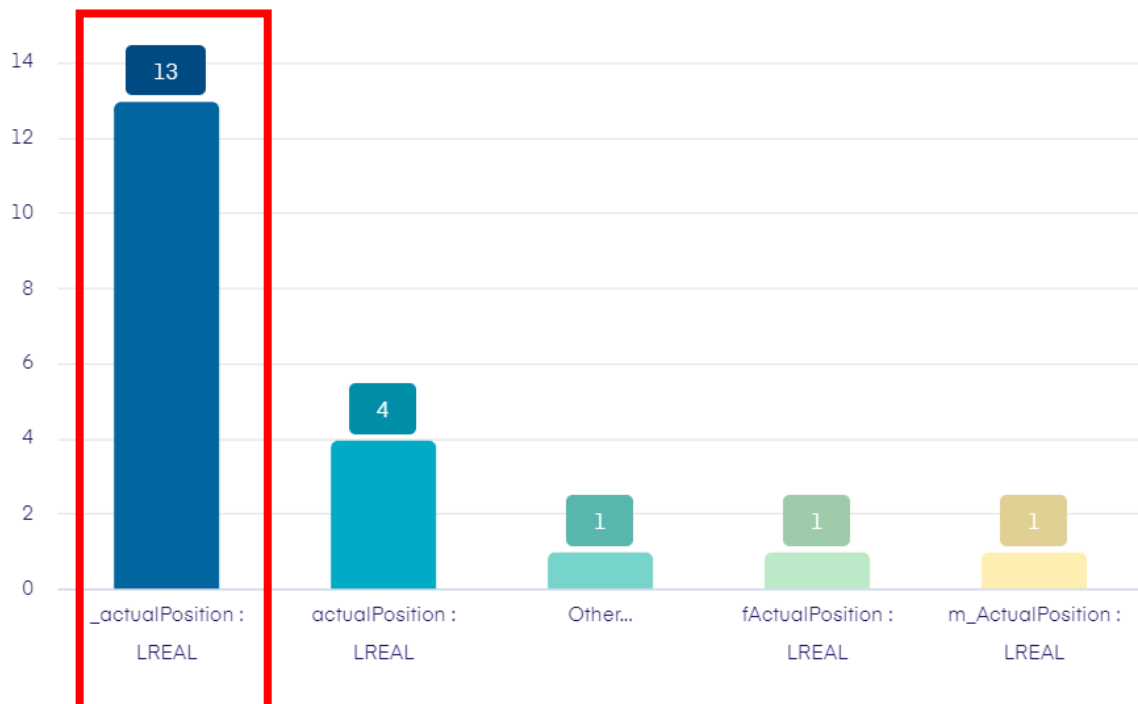
4. Function Block Methods Arguments



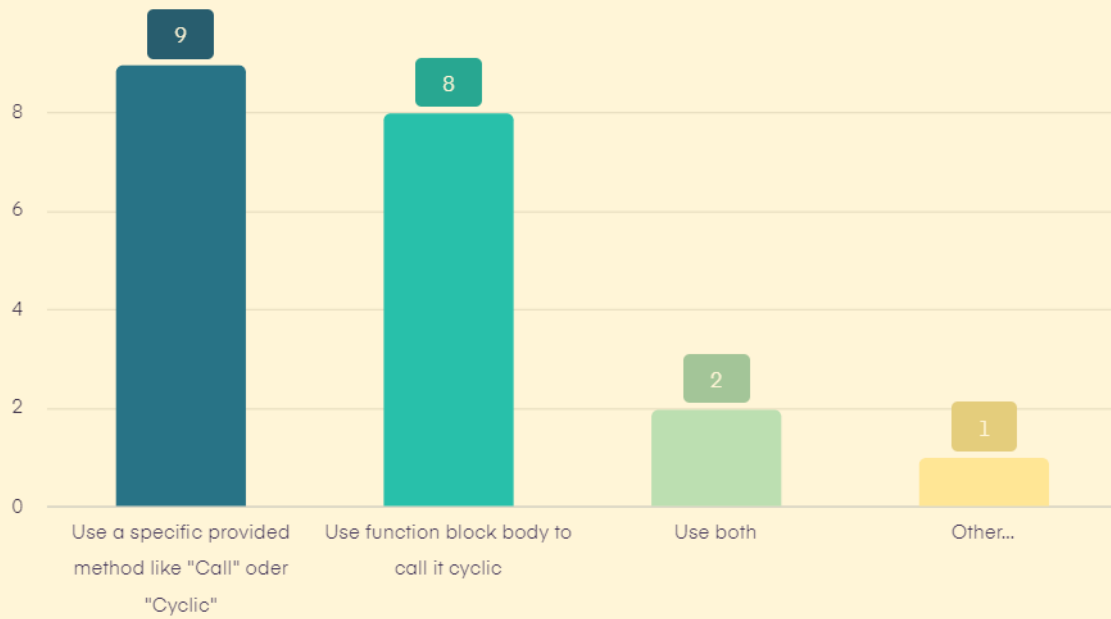
5. Function Block - Properties



6. Function Block - Member Variables

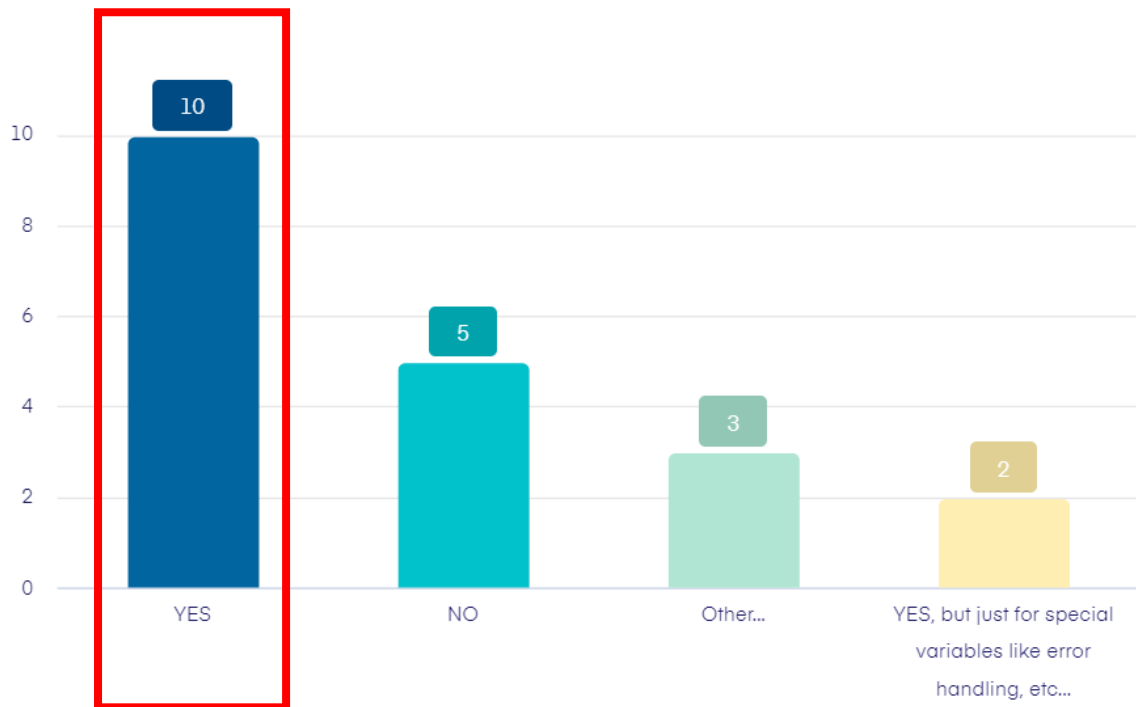


7. Function Block - Cyclic Call



FB_Counter for standard function blocks, Cylinder for "Class based Function blocks"

8. Function Block - VAR_INPUT / VAR_OUTPUT / etc..

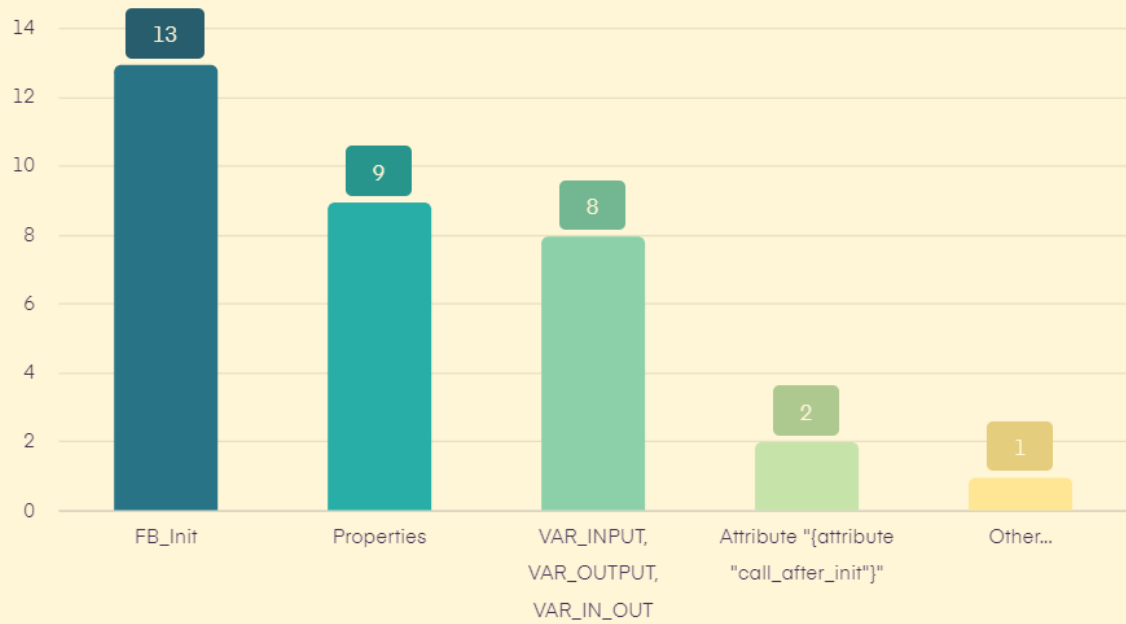


Yes, for linking to physical IO unless we decide to link to fields. I don't believe it's possible to link to properties

there should be a distinction between class FBs and Classes

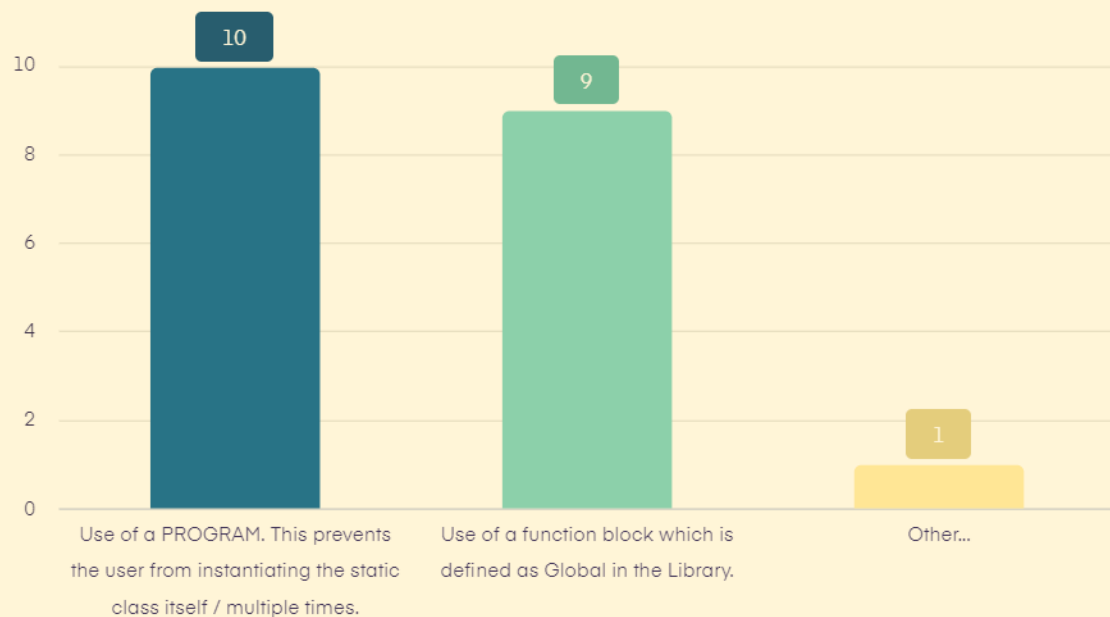
Standard FB, Yes. Classes No.

9. Function Block - Parameter Transfer

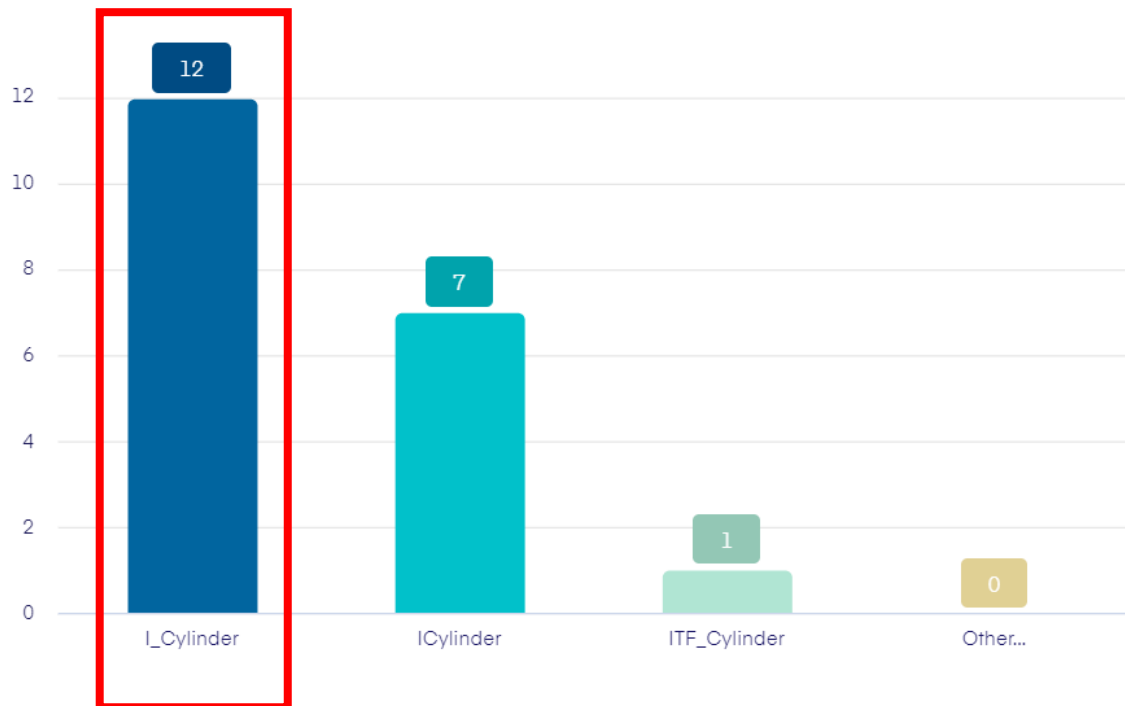


A combination, depends on the use case.

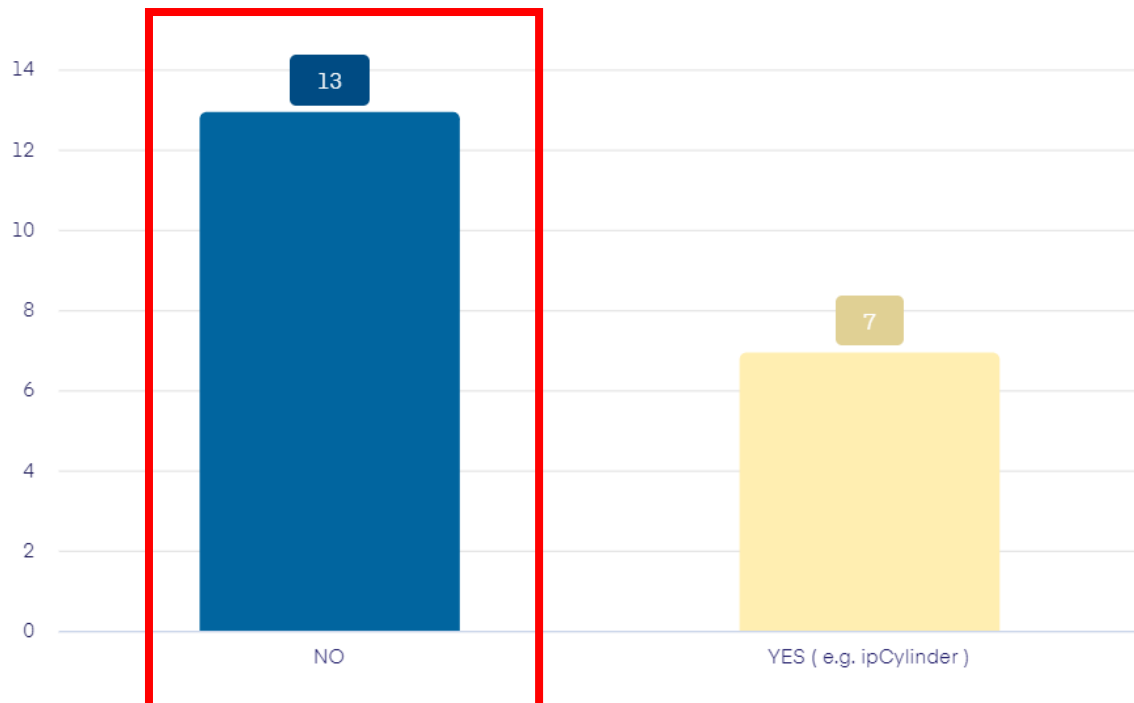
10. Static classes



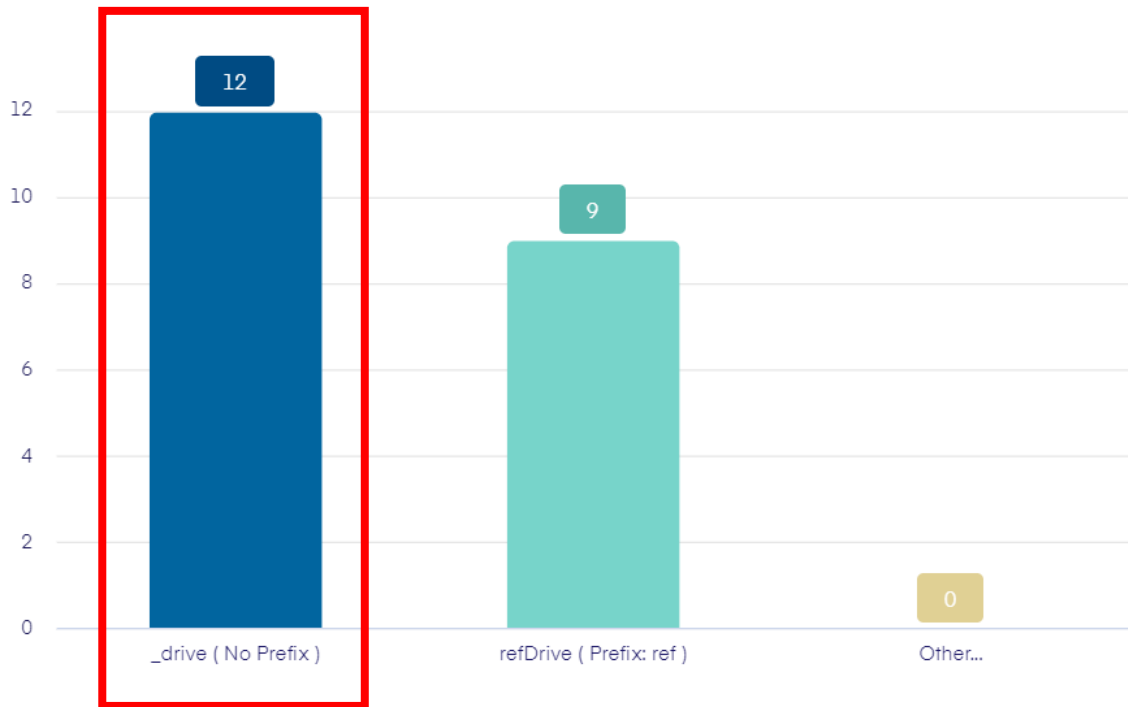
11. Interfaces - Naming



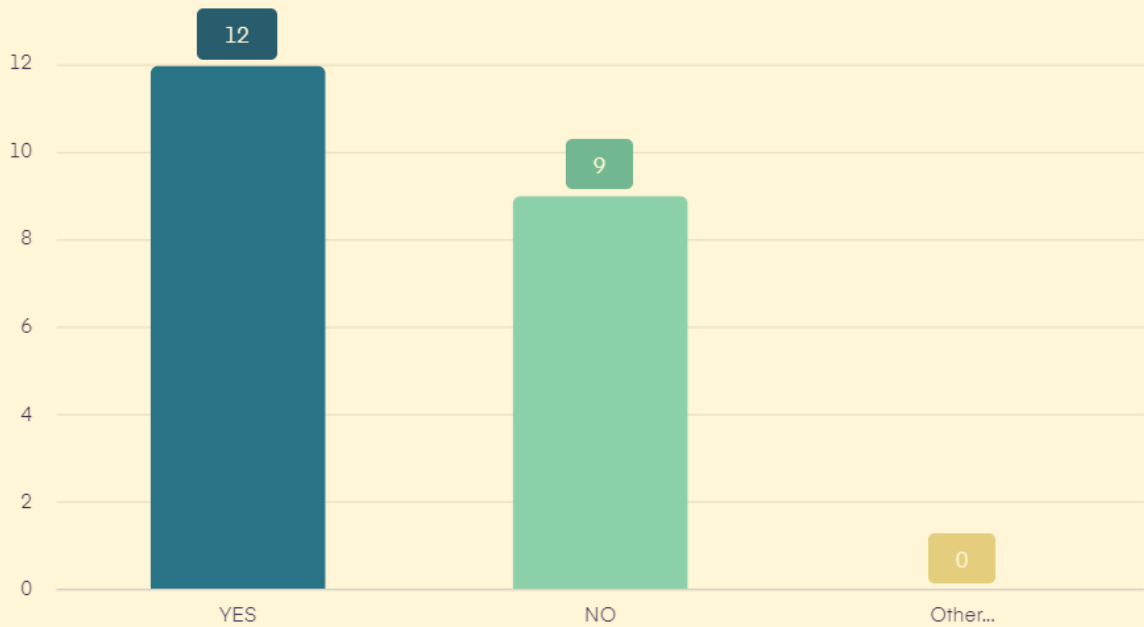
12. Interfaces - Variables



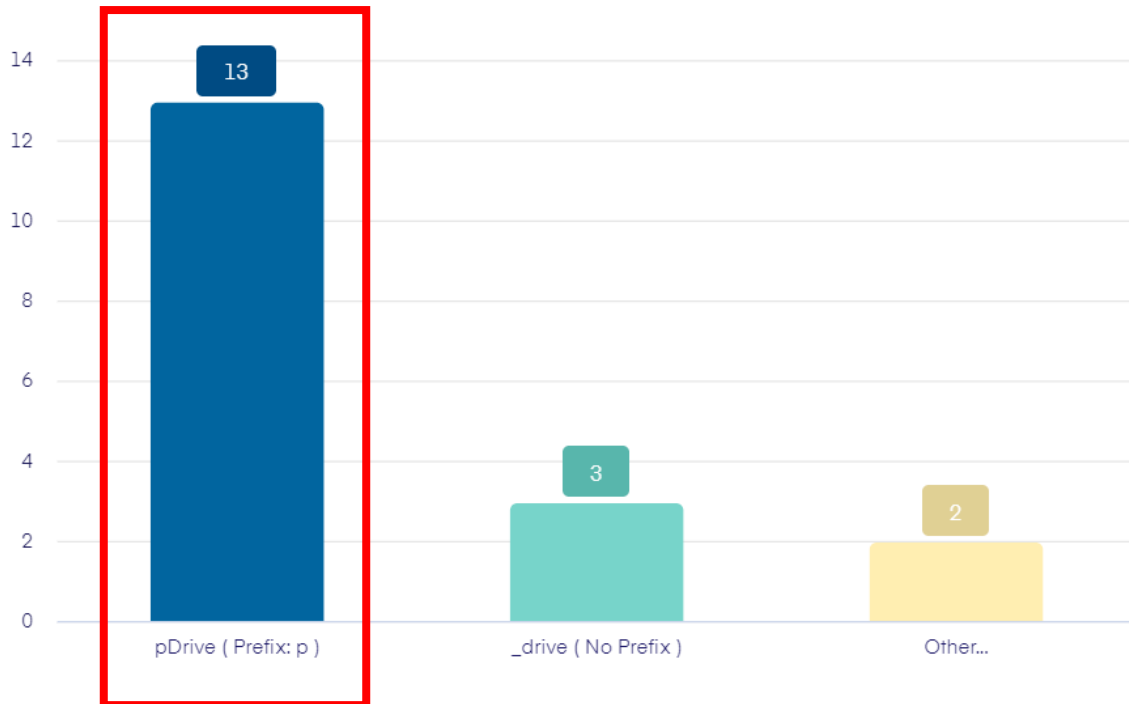
13. References - Naming



14. Pointer - Allowed



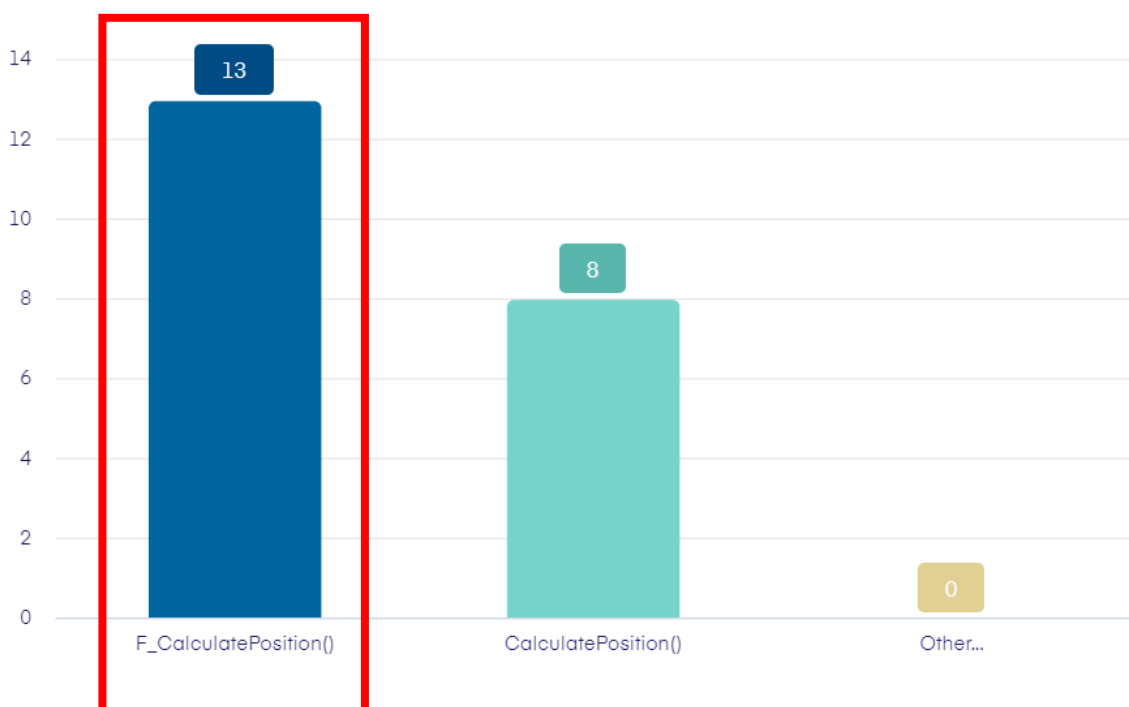
15. Pointer - Naming



No Pointer

no

16. Functions - Naming



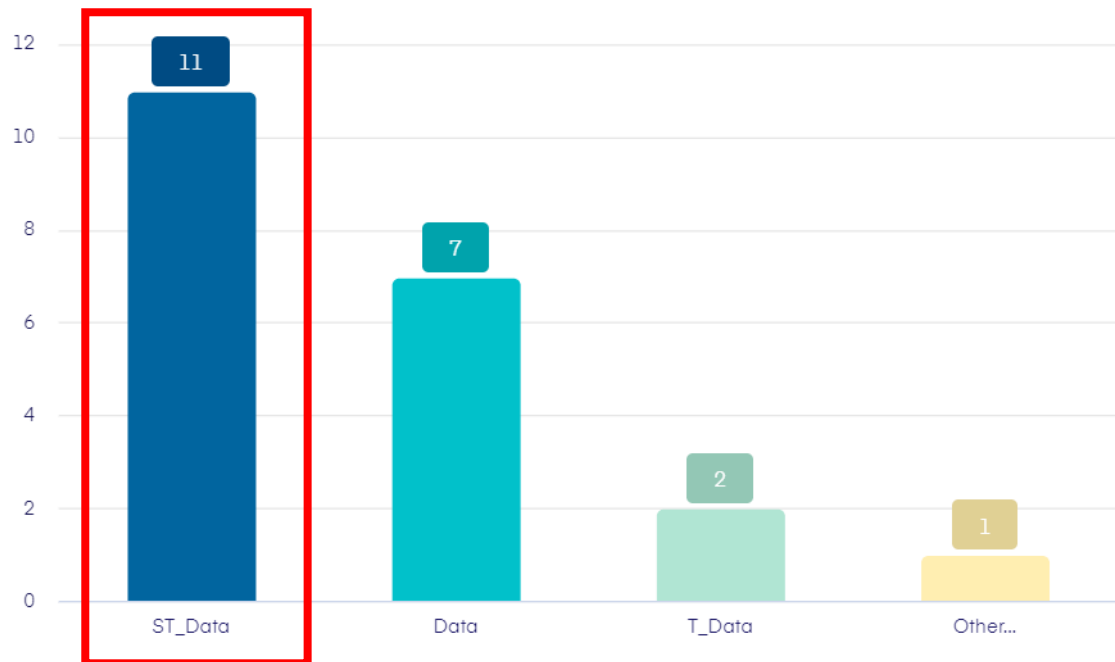
17. Type Definition - ENUM



If possibility of confusion between enum and instances suffix Enum can be added.

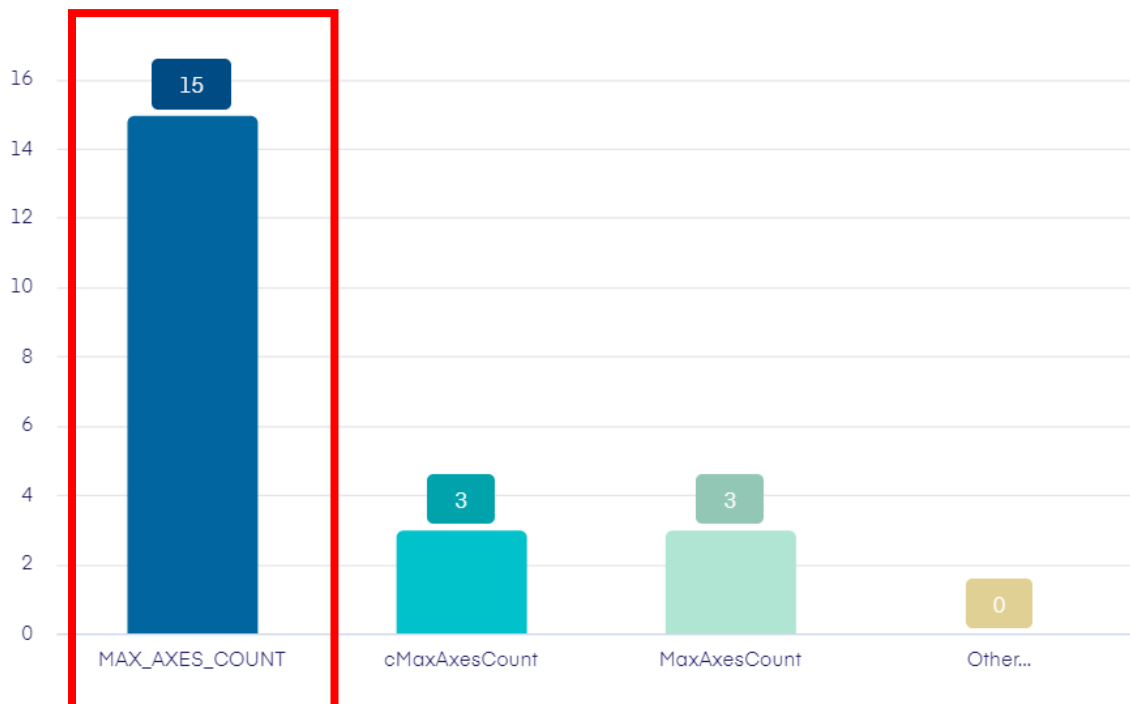
E_MachineState.STARTING

18. Type Definition - STRUCT



Suffix 'struct' can be added if not clear from name.

19. Type Definition - CONSTANTS

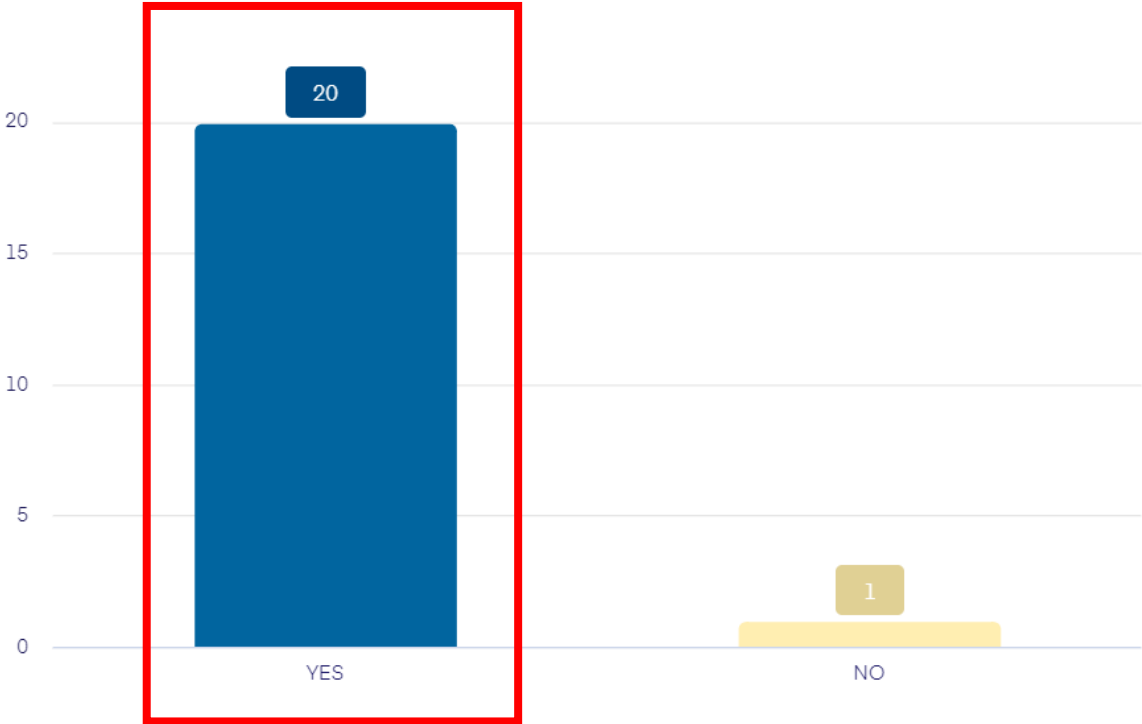


20. Allocated Variables - AT%I AT%Q

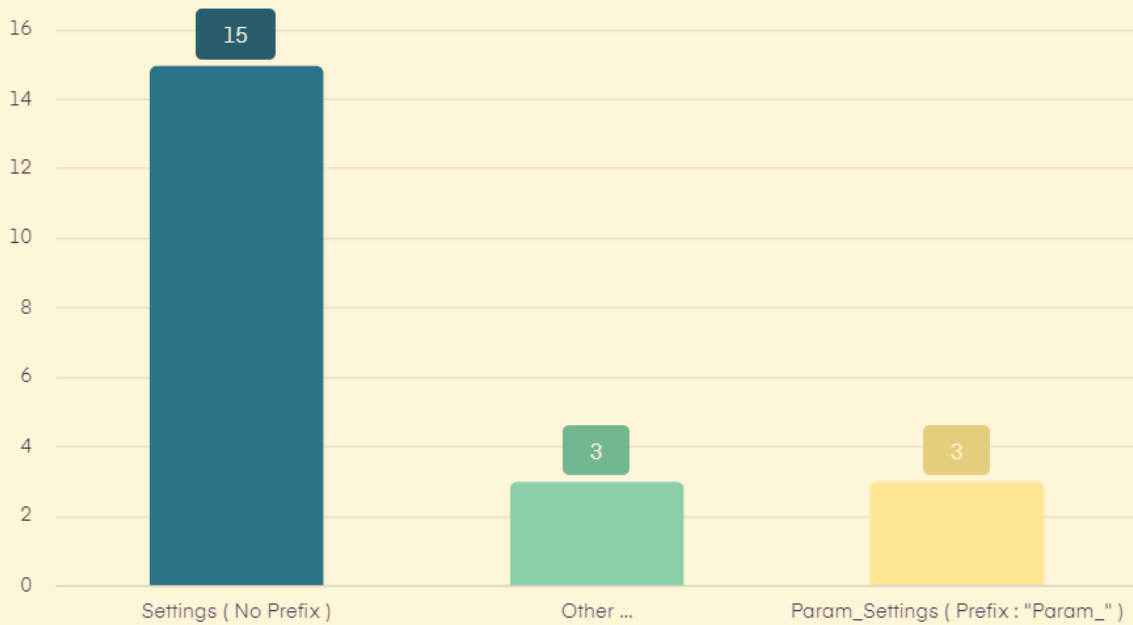


no opinion

21. Global Variables



22. Parameter Lists



Prefix Gvl_

May be suffix 'global' ?

no such thing should be in TcOpen