David Tchekachev

Software Engineer - DevOps Engineer - Entrepreneur Seeking Internship from Sept 2024 to Feb 2025 tchekda.fr | contact@tchekda.fr | +33.603.013.666 | linkedIn/david-tchekachev | github/Tchekda

WORK EXPERIENCE

INNOVATION TECHNOLOGY DEVELOPER | DELOITTE

Luxembourg | Jun 2023 - Aug 2023

- Spearheaded the **conceptualization**, **presentation** and **implementation** of state-of-the-art technical solutions for both internal and client-targeted projects.
- Collaborated with UI/UX designers while building SAP Fiori & React Native mobile applications fully integrated into professional-grade ERPs (SAP & Salesforce) and Cloud providers (AWS).
- Managed end-to-end innovative projects in collaboration with a UI/UX team, from research to user testing, resulting in improved usability and process automation impacting over 1600 employees.
- Conducted research on Generative AI for potential business opportunities and proof-of-concept demonstrations.

IT CONSULTANT & SOFTWARE ENGINEER | PREEN.ME

Israel & Remote | Dec 2021 - June 2023

- Lead technical innovation by proposing, overseeing, and executing new products inside an ecosystem of 100's of websites targeting a wide range of domains (NFT, E-Commerce, B2B, Medical, ...).
- Provided strategic counsel to project managers, assessed technical feasibility and delivered accurate development time estimates.
- Engineered MVP online stores within compressed timelines (1-2 months) to facilitate rapid public release.

SOFTWARE ENGINEER | AMBITION TÉLÉCOM & RÉSEAUX

Lyon, France | Aug 2021

- Collaborated with 5-10 engineers to design an automated order processing tool faster by 75% than the manual processing and regroup all needed data in one place to simplify their data-flow
- Implemented well-known technologies & standards to create internal tools for specific use-cases
- Developed **algorithms** to read emails, parse business data and **automate** repetitive actions that showed an **80% processing time reduction** in their daily tasks.

IT CONSULTANT & SOFTWARE ENGINEER | FREELANCE

Self-Employed | Mar 2020 - Now

- Working with small-medium companies (100-200 people) to deliver tailor-made tools that address their specific requirements.
- Organizing open and consultative discussions with clients to comprehensively understand their needs and offer optimal technical solutions.
- Analyzing existing infrastructure to propose improvements and help them deploy new tools & applications with minimal changes to their environment.

SKILLS

Languages: English (Professional), French (Native), Russian (Native)

Soft Skills: Team Leader, Communication, Critical Thinking, Conflict Resolution, Taking Responsibilities, Adaptability **Management Skills:** Leadership, AGILE, Customer requirements translation into specifications, Priority assessment

Tech Skills: Javascript, Python, Java, PHP, C, C#, SQL, ReactJS, NestJS, NodeJS, Git, AWS, Docker, Linux, APIs, CI/CD, DevOPS

Certificates: AWS Technical Essentials (2022), TOEFL C2 109/120 (2021)

SIDE ACTIVITIES

IVAO WEB MANAGER ☑

TEAM LEADER, PROJECT MANAGEMENT, NODEJS, DOCKER | JAN 2021 - NOW

- Leading a team of 5-10 developers on a dozen projects related to aviation simulation networking.
- Identifying issues with our services and providing technical solutions while delivering live status updates.
- Making sure our applications are highly **scalable** and correctly deployed on Kubernetes with proper real-time monitoring & alerting to support **10+ M reqs/day** on average.

PROGRAMMING TUTORING

CODER-DOJO / PROLOGIN | SINCE 2017

- Sharing my knowledge and passion with teenagers willing to discover IT once a month.
- Mentoring groups of **10-20 people** for an afternoon by giving small games and challenges to complete in order to explore what is possible to do with a computer and some logic.

NATIONAL ICE HOCKEY OFFICIAL

FRENCH HOCKEY FEDERATION | SINCE 2020

- Managing high-intensity & fast-paced junior & professional games in the national championship on a weekly basis (2-3 games per week).
- Understanding players' mental state to adapt my **communication** with each one of them and **prevent conflicts** during the whole game to give them a safe environment to play in by taking **split-second decisions**.

FDUCATION

 ${f 3}^{rd}$ -year Engineering Student in Computer Science EPITA

Lyon, France | 2020 - 2026

Computer Science Exchange Semester

TECHNION