Mask R-CNN - Train on Shapes Dataset

This notebook shows how to train Mask R-CNN on your own dataset. To keep things simple we use a synthetic dataset of shapes (squares, triangles, and circles) which enables fast training. You'd still need a GPU, though, because the network backbone is a Resnet101, which would be too slow to train on a CPU. On a GPU, you can start to get okay-ish results in a few minutes, and good results in less than an hour.

The code of the *Shapes* dataset is included below. It generates images on the fly, so it doesn't require downloading any data. And it can generate images of any size, so we pick a small image size to train faster.

In [1]:

```
import os
import sys
import random
import math
import re
import time
import numpy as np
import cv2
import matplotlib
import matplotlib.pyplot as plt
from config import Config
import utils
import model as modellib
import visualize
from model import log
%matplotlib inline
# Root directory of the project
ROOT DIR = os.getcwd()
# Directory to save logs and trained model
MODEL DIR = os.path.join(ROOT DIR, "logs")
# Local path to trained weights file
COCO MODEL PATH = os.path.join(ROOT DIR, "mask rcnn coco.h5")
# Download COCO trained weights from Releases if needed
if not os.path.exists(COCO MODEL PATH):
    utils.download_trained_weights(COCO_MODEL_PATH)
```

```
/usr/local/lib/python3.5/dist-packages/h5py/__init__.py:36: FutureWa rning: Conversion of the second argument of issubdtype from `float` to `np.floating` is deprecated. In future, it will be treated as `n p.float64 == np.dtype(float).type`.

from ._conv import register_converters as _register_converters Using TensorFlow backend.
```

Configurations

In [2]:

```
class BarrierConfig(Config):
    """Configuration for training on the toy shapes dataset.
    Derives from the base Config class and overrides values specific
    to the toy shapes dataset.
    """

# Give the configuration a recognizable name
    NAME = "bar"

# Train on 1 GPU and 8 images per GPU. We can put multiple images on each
    # GPU because the images are small. Batch size is 8 (GPUs * images/GPU).
    IMAGES_PER_GPU = 2

# Number of classes (including background)
    NUM_CLASSES = 1 + 1 # background + 3 shapes

config = BarrierConfig()
config.display()
```

```
Configurations:
BACKBONE SHAPES
                                 [[256 256]
 [128 128]
 [ 64 64]
 [ 32 32]
 [ 16 16]]
BACKBONE STRIDES
                                 [4, 8, 16, 32, 64]
BATCH SIZE
BBOX STD DEV
                                 [0.1 \ 0.1 \ 0.2 \ 0.2]
DETECTION MAX INSTANCES
                                 100
DETECTION MIN CONFIDENCE
                                 0.7
DETECTION NMS THRESHOLD
                                 0.3
GPU COUNT
                                 1
IMAGES PER GPU
                                 2
IMAGE MAX DIM
                                 1024
IMAGE MIN DIM
                                 800
IMAGE PADDING
                                True
IMAGE SHAPE
                                 [1024 1024
                                               3]
LEARNING MOMENTUM
                                 0.9
LEARNING RATE
                                 0.001
MASK POOL SIZE
                                 14
MASK SHAPE
                                 [28, 28]
MAX_GT_INSTANCES
                                 100
MEAN PIXEL
                                 [123.7 116.8 103.9]
MINI MASK SHAPE
                                 (56, 56)
NAME
                                 bar
NUM CLASSES
                                 2
                                 7
POOL SIZE
POST NMS ROIS INFERENCE
                                 1000
POST_NMS_ROIS_TRAINING
                                 2000
ROI POSITIVE RATIO
                                 0.33
RPN ANCHOR RATIOS
                                 [0.5, 1, 2]
RPN ANCHOR SCALES
                                 (32, 64, 128, 256, 512)
RPN_ANCHOR_STRIDE
RPN BBOX STD DEV
                                 [0.1 0.1 0.2 0.2]
RPN NMS THRESHOLD
                                 0.7
RPN TRAIN ANCHORS PER IMAGE
                                 256
STEPS PER EPOCH
                                 1000
TRAIN ROIS PER IMAGE
                                 200
USE MINI MASK
                                True
USE RPN ROIS
                                 True
VALIDATION STEPS
                                 50
WEIGHT DECAY
                                 0.0001
```

Notebook Preferences

In [3]:

```
def get_ax(rows=1, cols=1, size=8):
    """Return a Matplotlib Axes array to be used in
    all visualizations in the notebook. Provide a
    central point to control graph sizes.

Change the default size attribute to control the size
    of rendered images
    """
    _, ax = plt.subplots(rows, cols, figsize=(size*cols, size*rows))
    return ax
```

Dataset

Create a synthetic dataset

Extend the Dataset class and add a method to load the shapes dataset, load_shapes(), and override the following methods:

- load_image()
- load mask()
- image_reference()

In [4]:

```
class BarrierDataset(utils.Dataset):
    def organize data(self, data_dir, gt_info_file, height, width):
        """Prepare the dataset supporting info which can be useful later.
        height, width: the size of the generated images.
        tList = open(gt info file).readlines()
        fName, fLabels = zip(*[(x.split()[0], np.asarray(x.split()[1:], dtype=np)]
.float16)) for x in tList])
        fLabels = np.asarray(fLabels) # labels
        numSamp = len(fName)
        print('Number of samples: ' + str(numSamp))
        # Add classes
        self.add class("bar", 1, "barrier")
        # Add images
        # Generate specifications of images. Images are generated on the fly in
 load image().
        for i in range(numSamp):
            bbx = np.asarray(fLabels[i].reshape((4,2)), dtype=np.int32)
            path = fName[i] # relative path - '/'.join(fName[0].split('/')[-3:])
            self.add_image("bar", image_id=i, path=path, bboxInfo=bbx, width=wid
th, height=height,)
    def load image(self, image id):
        """Load the image associated to the prepared data.
        info = self.image_info[image id]
        file path = info['path']
        image = cv2.cvtColor(cv2.imread(file path), cv2.COLOR BGR2RGB)
```

```
ht = info['height']
    wd = info['width']
    image = cv2.resize(image, (ht, wd))
    return image
def image_reference(self, image_id):
    """Return the shapes data of the image."""
    info = self.image info[image id]
    if info["source"] == "bar":
        return info['path']
    else:
        super(self. class ).image reference(self, image id)
def load mask(self, image id):
    """Generate instance masks for shapes of the given image ID.
    info = self.image info[image id]
    tbbx = info['bboxInfo']
    path = info['path']
    ht = info['height']
    wd = info['width']
    image = cv2.imread(path)
    mask = np.zeros([ht, wd, 1], dtype=np.uint8)
    # Correct coordinates
    scFact ht = ht/float(image.shape[0])
    scFact wd = wd/float(image.shape[1])
    tbbx[:,0] = tbbx[:,0] * scFact_wd
    tbbx[:,1] = tbbx[:,1] * scFact ht
    tpts = tbbx.reshape((-1,1,2))
    cv2.fillConvexPoly(mask, tpts, (1))
    class ids = np.array([1])
    return mask, class ids.astype(np.int32)
```

In [5]:

```
# Prepare datasets
data_dir = '/cyclope/Hasnat/BDDB'
imgHt = 224
imgWd = 224
# Training dataset
gt_info_file_train = '/cyclope/Hasnat/BarDet/tr_test_data/list_BD_20_02_sm_tr.tx
t'
dataset_train = BarrierDataset()
dataset_train.organize_data(data_dir, gt_info_file_train, imgHt, imgWd)
dataset_train.prepare()

# Test dataset
gt_info_file_test = '/cyclope/Hasnat/BarDet/tr_test_data/list_BD_20_02_sm_tst.tx
t'
dataset_val = BarrierDataset()
dataset_val = BarrierDataset()
dataset_val.organize_data(data_dir, gt_info_file_test, imgHt, imgWd)
dataset_val.prepare()
```

Number of samples: 2242 Number of samples: 400

In [6]:

```
#### Visualize correctness of data

ii = np.random.choice(dataset_train.image_ids, 1)[0]
tImg = dataset_train.load_image(ii)
tMask, tId = dataset_train.load_mask(ii)

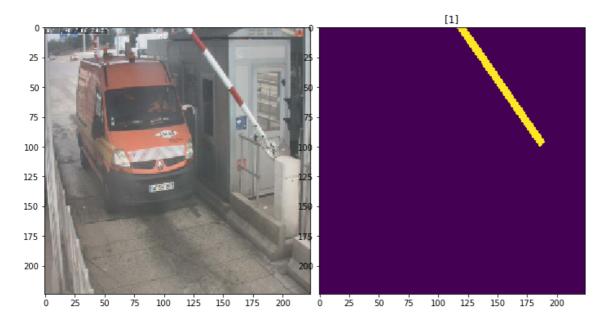
# cv2.rectangle(tImg, (min(tbbx[:,0]), min(tbbx[:,1])), (max(tbbx[:,0]), max(tbbx[:,1])), (0, 255, 0), 1)

#Show the image and corresponding masks

fig=plt.figure(figsize=(12, 6))
fig.subplots_adjust(hspace=0.01, wspace=0.01)
fig.add_subplot(1, 2, 1)
plt.imshow(tImg)
fig.add_subplot(1, 2, 2)
plt.imshow(tMask[:,:,0])
plt.title(str(tId))
```

Out[6]:

Text(0.5,1,'[1]')



Create Model

In [7]:

In [8]:

Training

Train in two stages:

- 1. Only the heads. Here we're freezing all the backbone layers and training only the randomly initialized layers (i.e. the ones that we didn't use pre-trained weights from MS COCO). To train only the head layers, pass layers='heads' to the train() function.
- 2. Fine-tune all layers. For this simple example it's not necessary, but we're including it to show the process. Simply pass layers="all to train all layers."

```
In [ ]:
```

Starting at epoch 0. LR=0.001

```
Checkpoint Path: /cyclope/Hasnat/Mask RCNN/logs/bar20180301T1004/mas
k rcnn bar {epoch:04d}.h5
Selecting layers to train
fpn_c5p5
                        (Conv2D)
                        (Conv2D)
fpn c4p4
fpn c3p3
                        (Conv2D)
fpn c2p2
                        (Conv2D)
fpn p5
                        (Conv2D)
fpn p2
                        (Conv2D)
fpn p3
                        (Conv2D)
fpn p4
                        (Conv2D)
In model:
           rpn model
    rpn conv shared
                            (Conv2D)
    rpn class raw
                            (Conv2D)
    rpn bbox pred
                            (Conv2D)
                        (TimeDistributed)
mrcnn mask conv1
mrcnn mask bn1
                        (TimeDistributed)
mrcnn mask conv2
                        (TimeDistributed)
mrcnn mask bn2
                        (TimeDistributed)
mrcnn class conv1
                        (TimeDistributed)
                        (TimeDistributed)
mrcnn class bn1
mrcnn_mask_conv3
                        (TimeDistributed)
mrcnn mask bn3
                        (TimeDistributed)
mrcnn class conv2
                        (TimeDistributed)
mrcnn class bn2
                        (TimeDistributed)
mrcnn mask conv4
                        (TimeDistributed)
mrcnn mask bn4
                        (TimeDistributed)
mrcnn bbox fc
                        (TimeDistributed)
mrcnn mask deconv
                        (TimeDistributed)
mrcnn class logits
                        (TimeDistributed)
```

/usr/local/lib/python3.5/dist-packages/tensorflow/python/ops/gradien ts_impl.py:96: UserWarning: Converting sparse IndexedSlices to a den se Tensor of unknown shape. This may consume a large amount of memor y.

(TimeDistributed)

"Converting sparse IndexedSlices to a dense Tensor of unknown shap e. "

/usr/local/lib/python3.5/dist-packages/keras/engine/training.py:209 5: UserWarning: Using a generator with `use_multiprocessing=True` and multiple workers may duplicate your data. Please consider using the `keras.utils.Sequence class.

UserWarning('Using a generator with `use multiprocessing=True`'

Epoch 1/1

mrcnn mask

```
In [ ]:
```

In []:

```
# Save weights
# Typically not needed because callbacks save after every epoch
# Uncomment to save manually
# model_path = os.path.join(MODEL_DIR, "mask_rcnn_shapes.h5")
# model.keras_model.save_weights(model_path)
```

Detection

In []:

```
class InferenceConfig(ShapesConfig):
    GPU COUNT = 1
    IMAGES PER GPU = 1
inference config = InferenceConfig()
# Recreate the model in inference mode
model = modellib.MaskRCNN(mode="inference",
                          config=inference config,
                          model dir=MODEL DIR)
# Get path to saved weights
# Either set a specific path or find last trained weights
# model path = os.path.join(ROOT DIR, ".h5 file name here")
model_path = model.find last()[1]
# Load trained weights (fill in path to trained weights here)
assert model path != "", "Provide path to trained weights"
print("Loading weights from ", model_path)
model.load weights(model path, by name=True)
```